# Resources in Cryptography

Ed Blakey

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***Information Security as a Resource***
13.x.2011


Oxford University Computer Science Department

# Disclaimer!

# Computational complexity.

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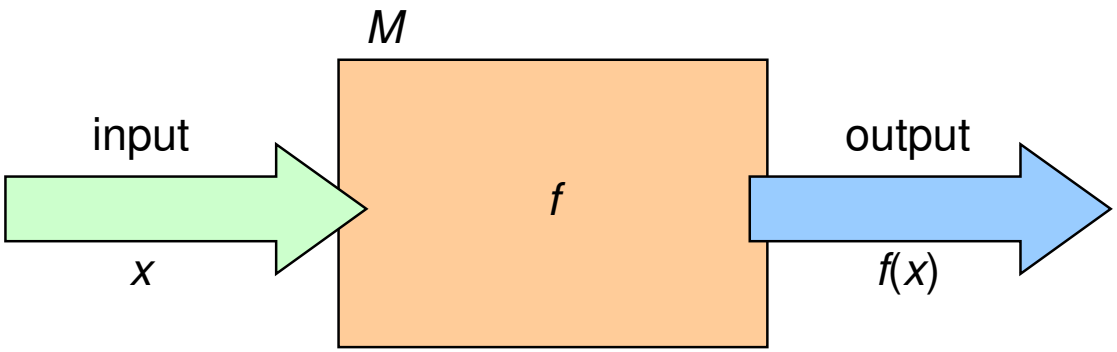

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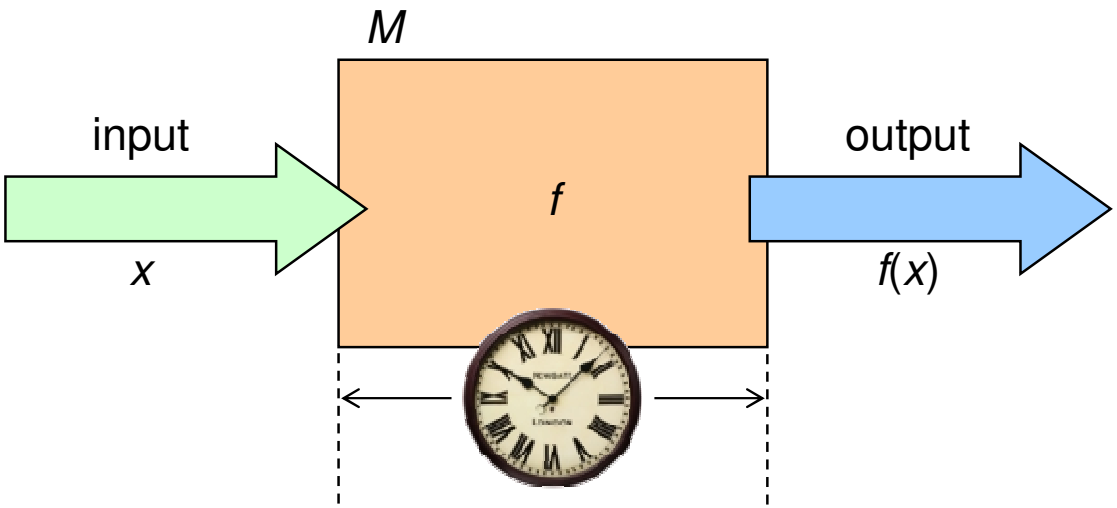

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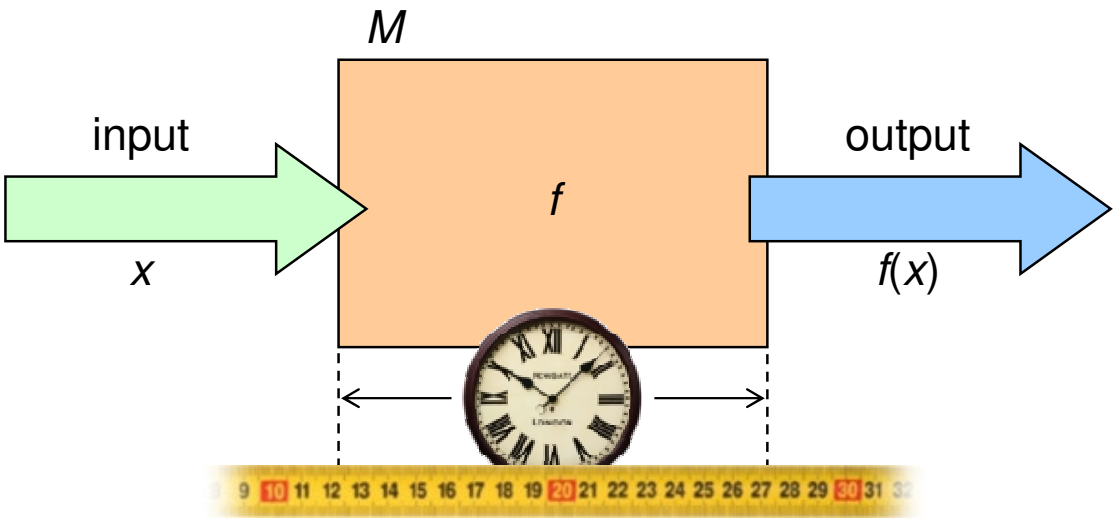

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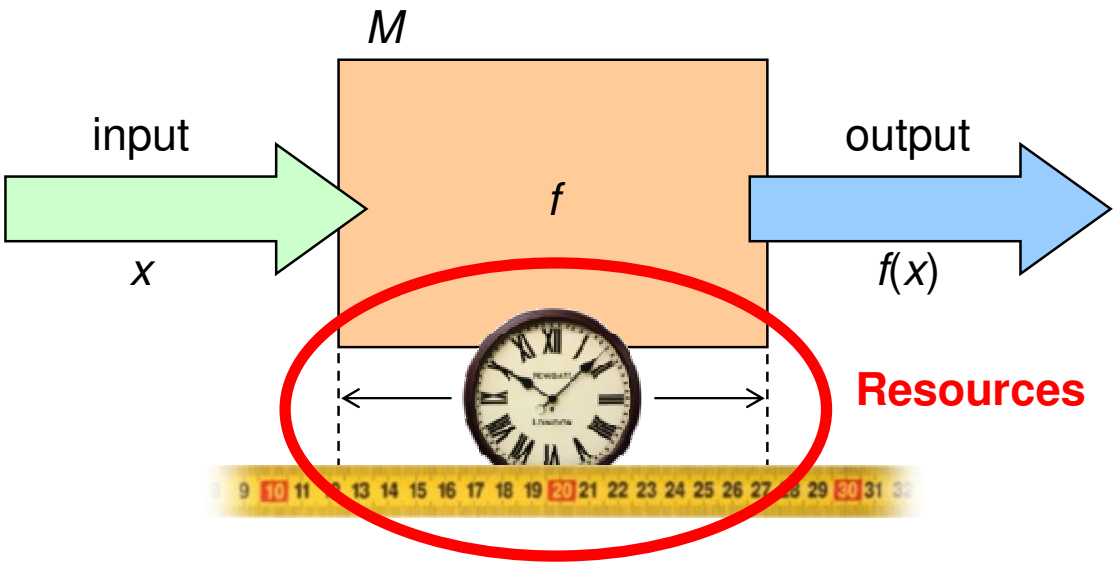

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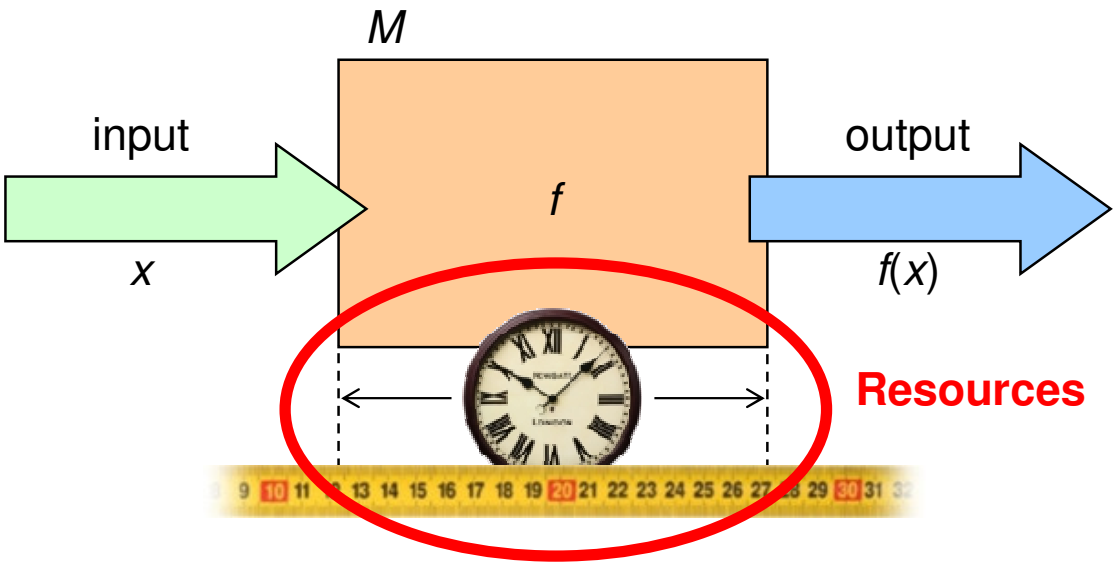
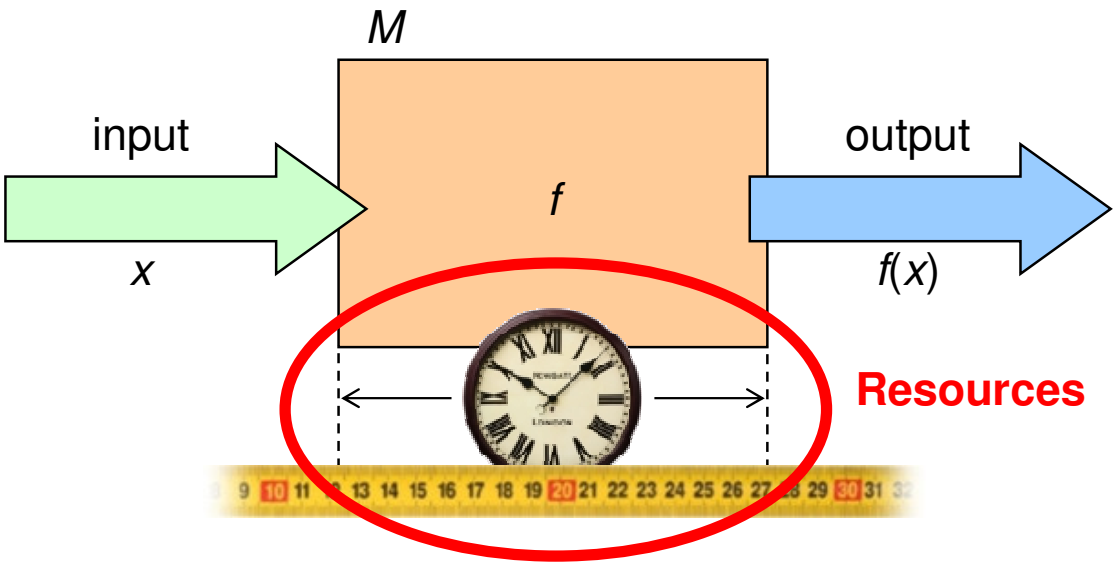



**Complexity**: how resources *scale* with respect to $|x|$.

## Computational complexity.




**Complexity**: how resources *scale* with respect to $|x|$.

Says something: (directly) about *efficiency* of *M*, and
(indirectly) about *difficulty* of computing *f*.

## Standard resources.

**time** and **space**

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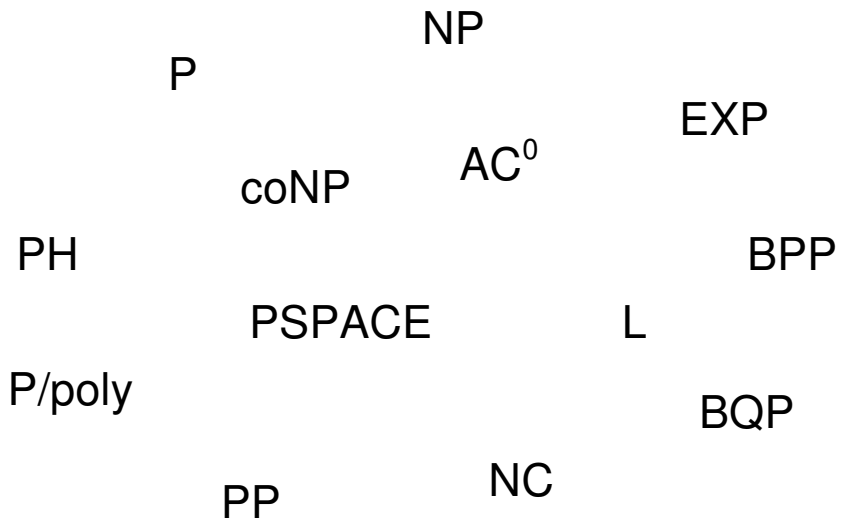

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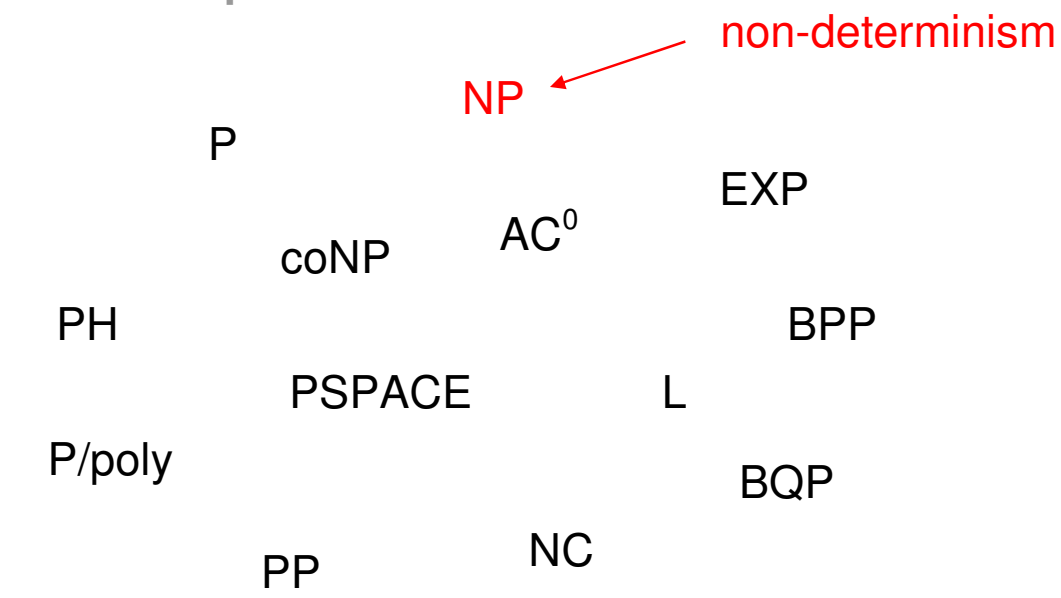
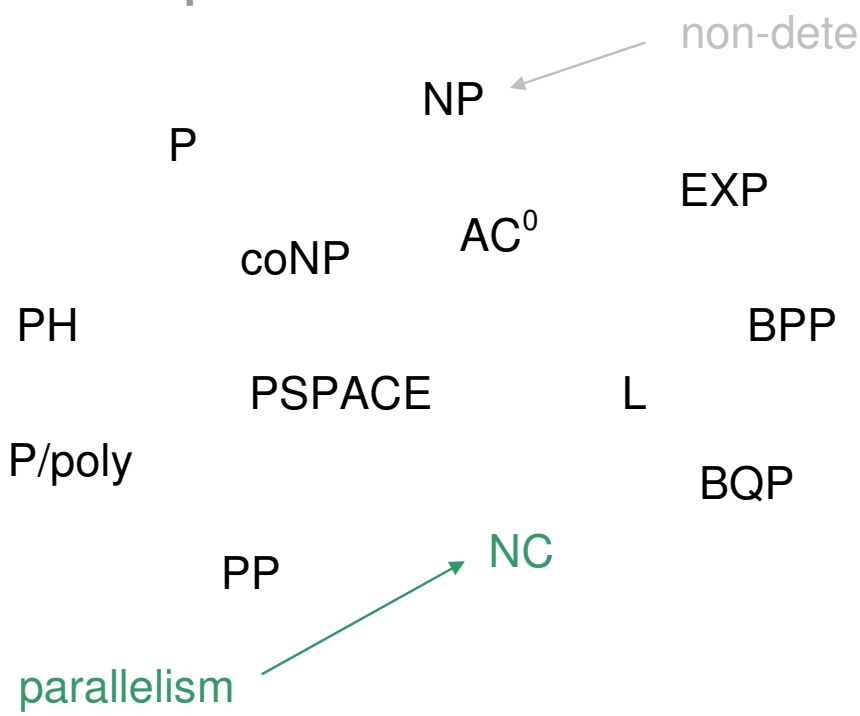


## Standard resources.

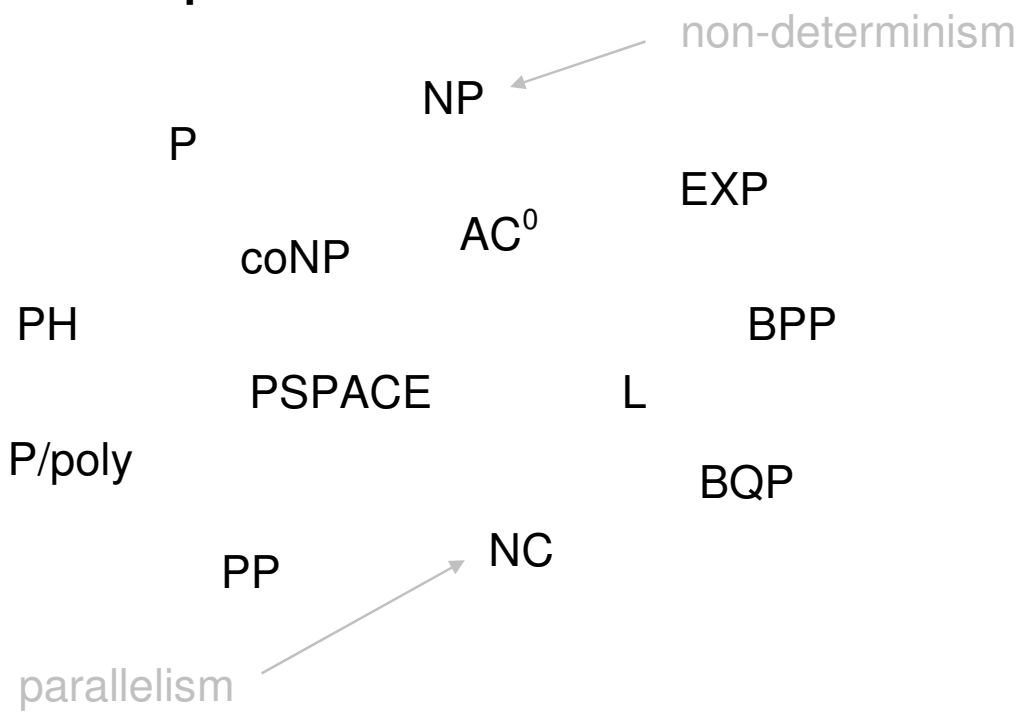
**time** and **space**

non-determinism



## Standard resources.

***Bounds*** in terms of **time** and **space**.



# Non-standard resources

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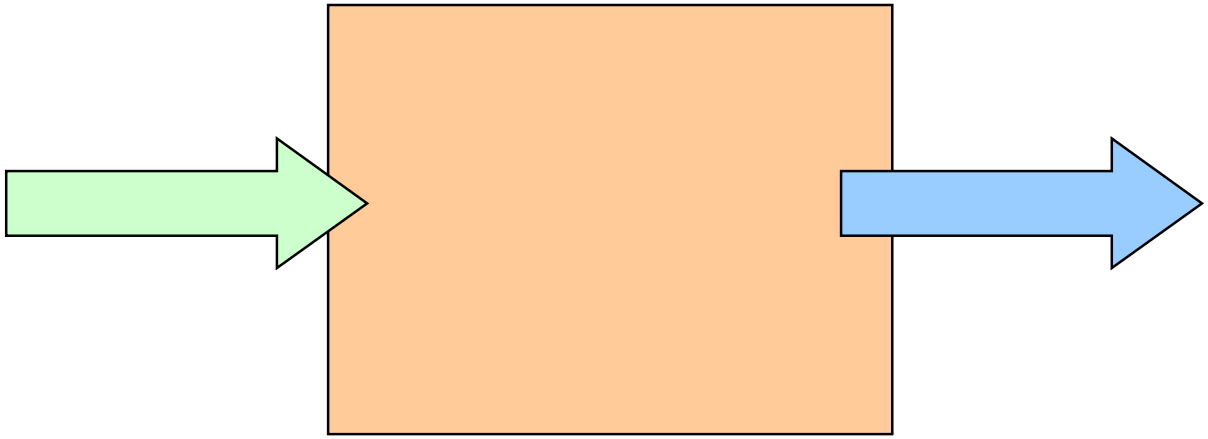

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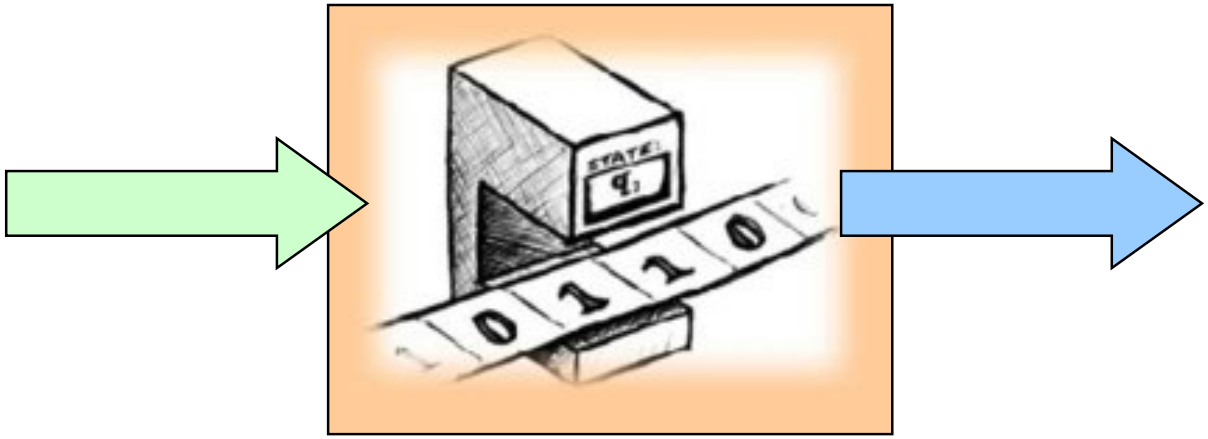

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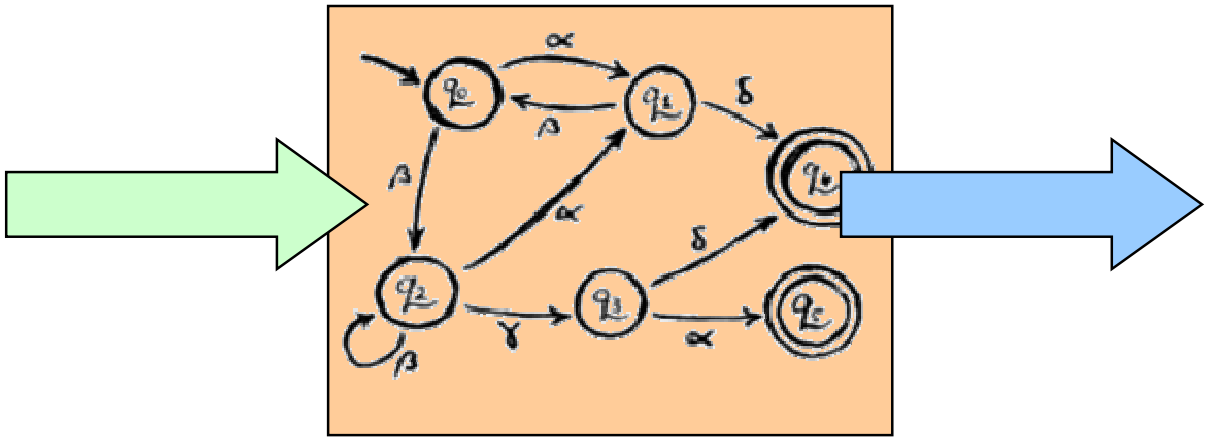

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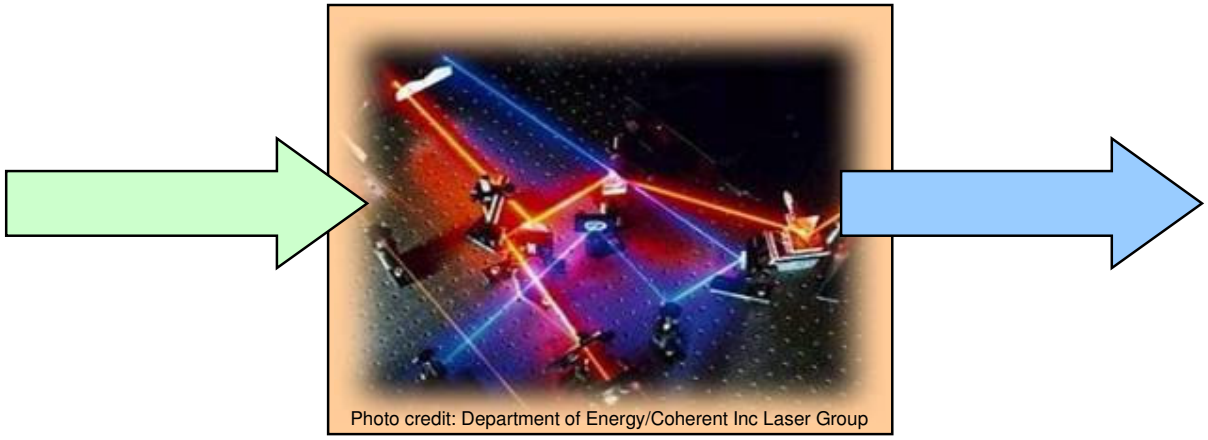

Photo credit: Department of Energy/Coherent Inc Laser Group

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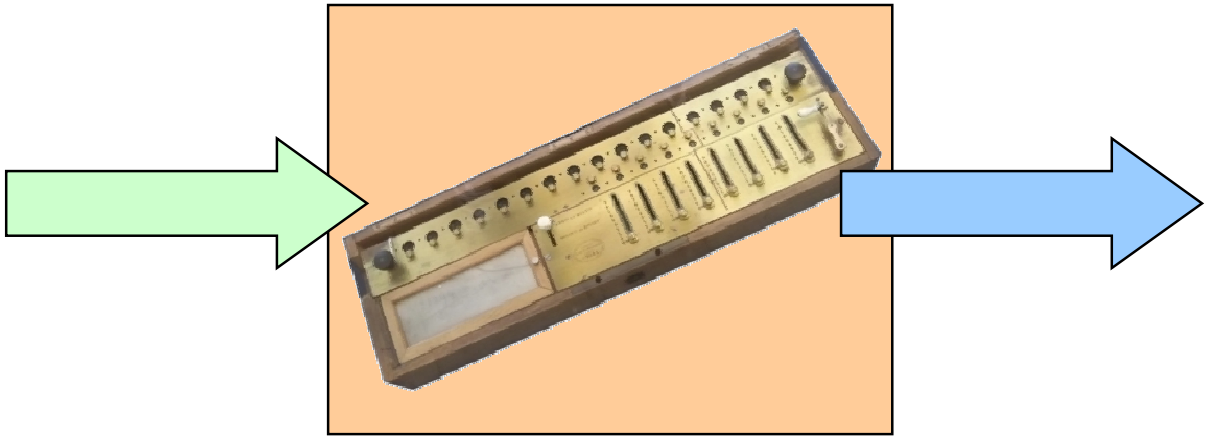

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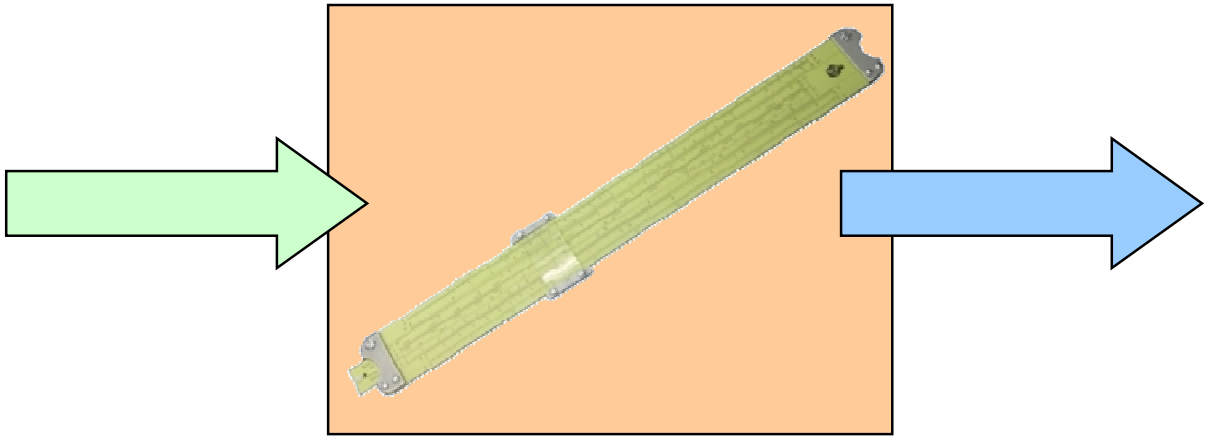

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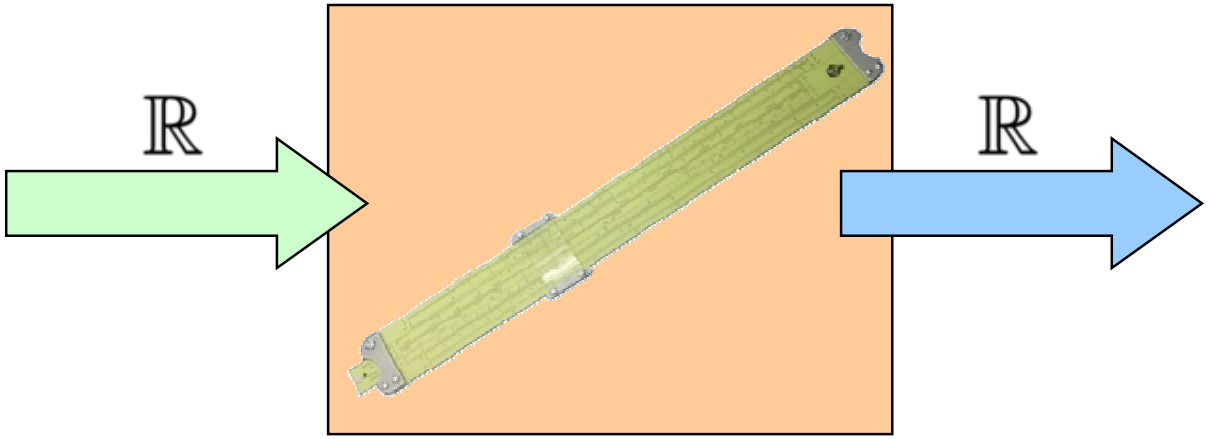

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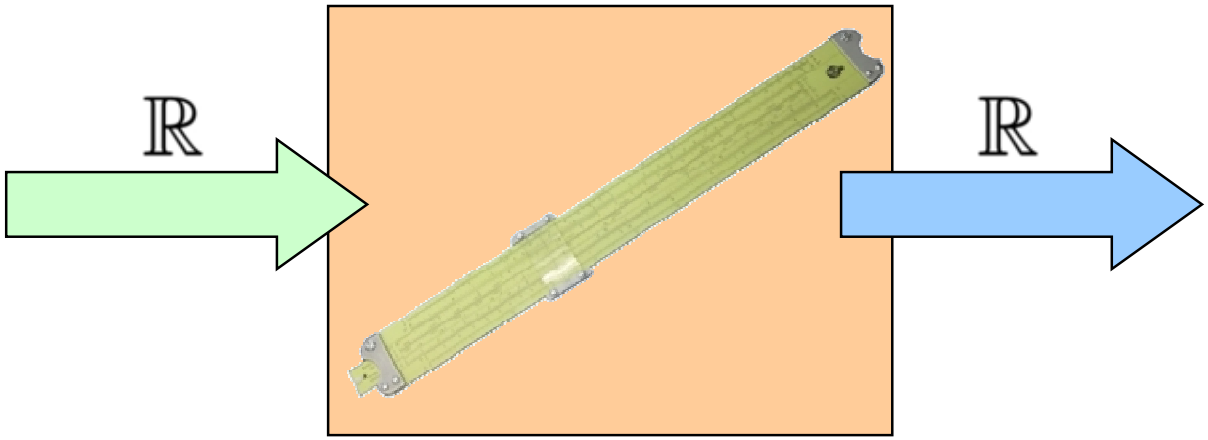


***Precision complexity***.

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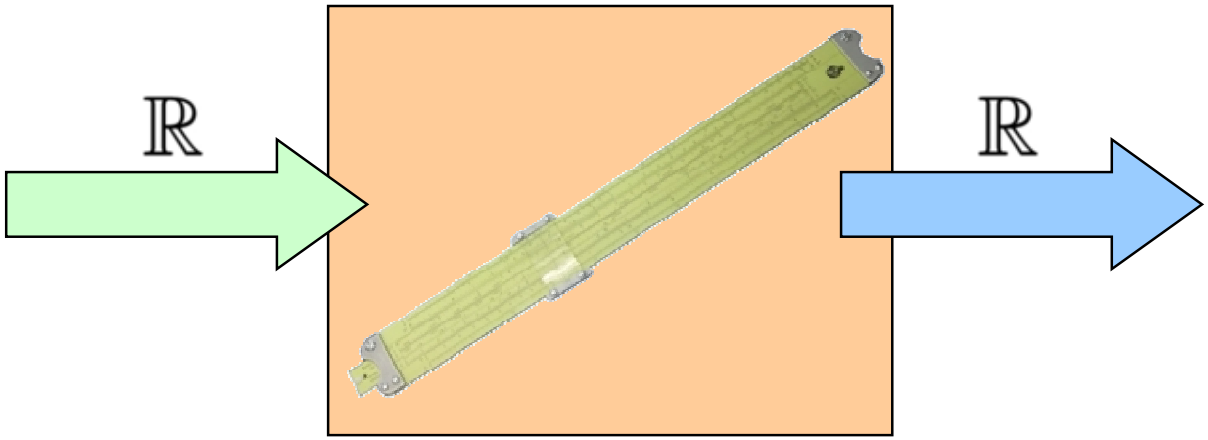


***Precision complexity***.

Detail deferred: ***A Model-Independent Theory of Computational Complexity***
`http://users.ox.ac.uk/~quee1871/thesis.pdf`

## Resources…

time space

## Resources…

time

space

precision

## Resources…

time

space

precision

energy

material cost

thermodynamic cost

mass

## Resources…

time

space

precision

energy

material cost

thermodynamic cost

mass

etc.

**Resources…**

**…for *computation*.**

time

space

precision

energy

material cost

thermodynamic cost

mass

etc.

**Resources…**

**…for *computation*.**

time

space

precision

energy

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etc.

**…for *cryptographic protocols*.**

# Communication.

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Dear Bob…

# Communication.


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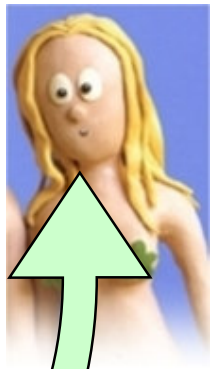

Dear Bob…

~~Communication.~~

## Symmetric-key cryptography.


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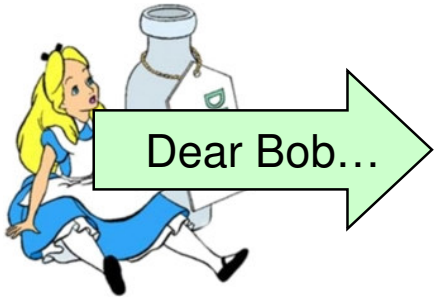


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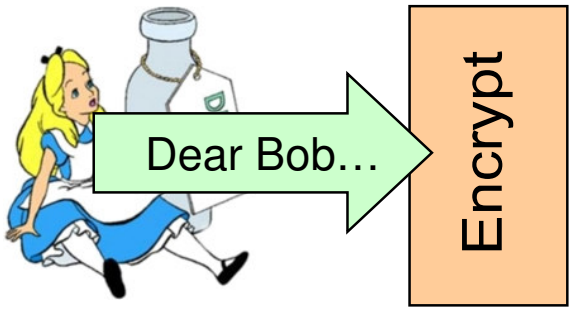


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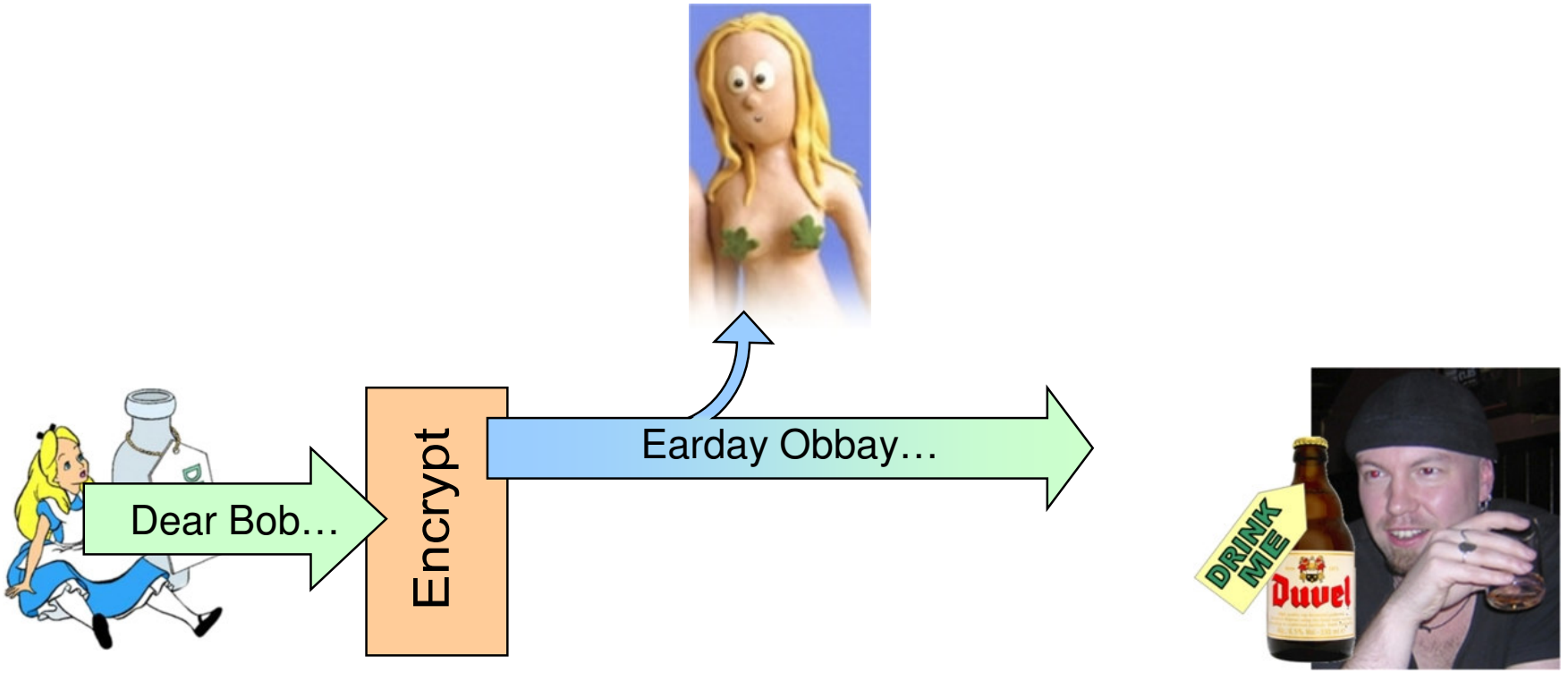

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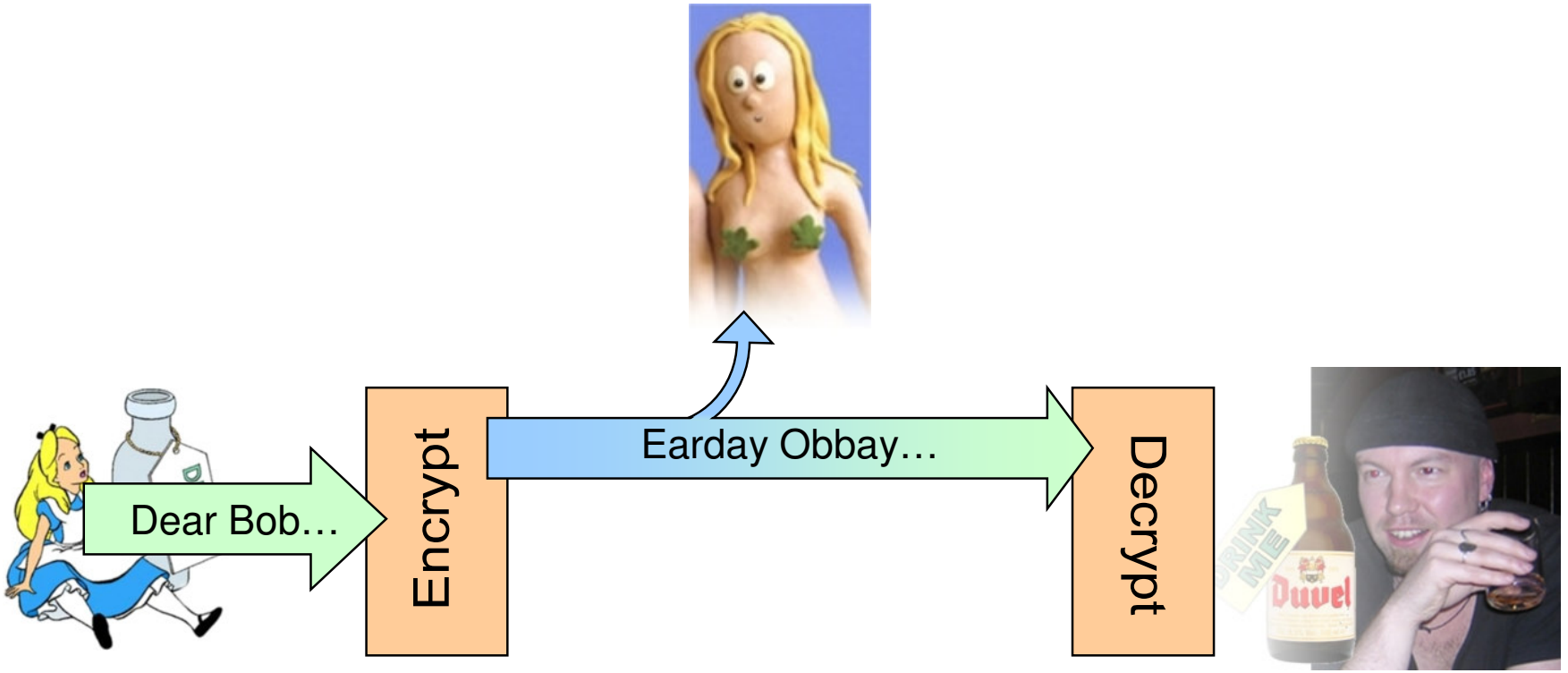

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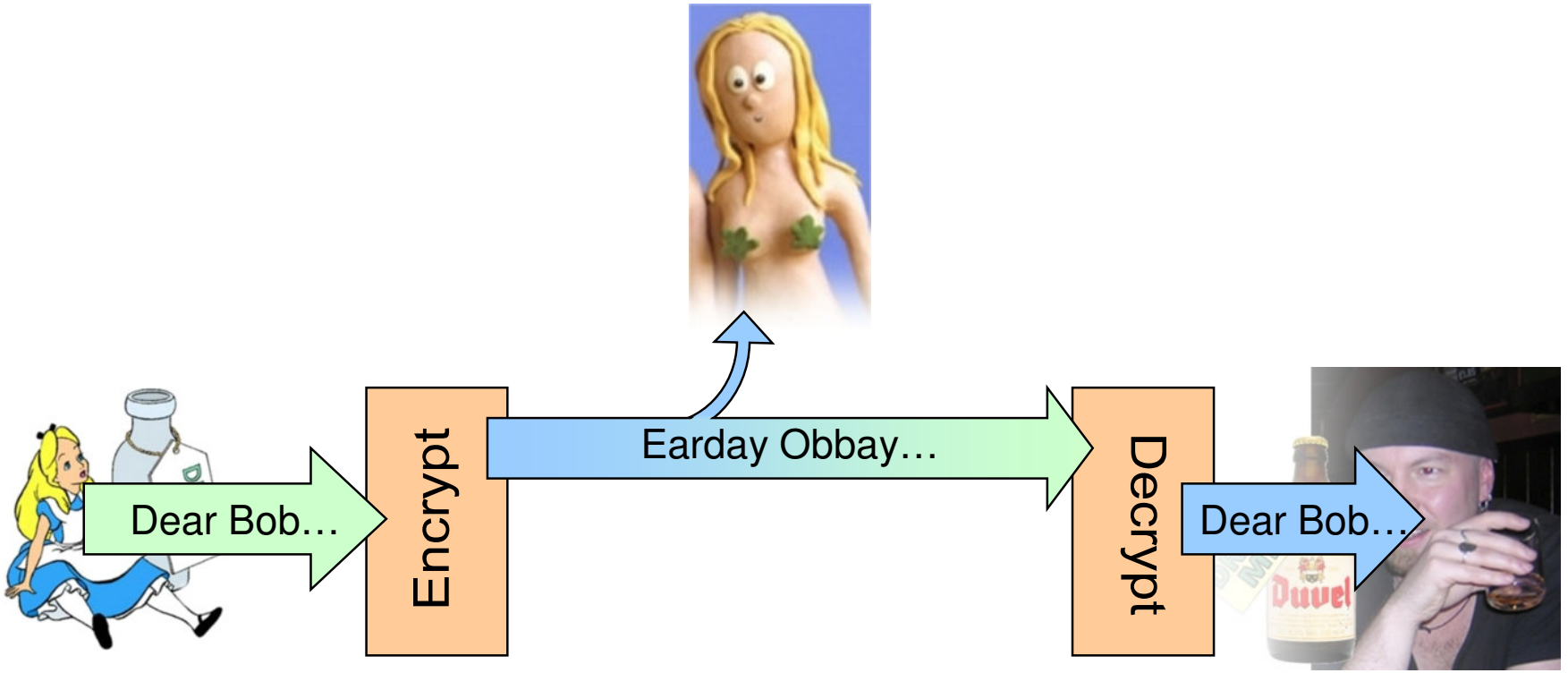

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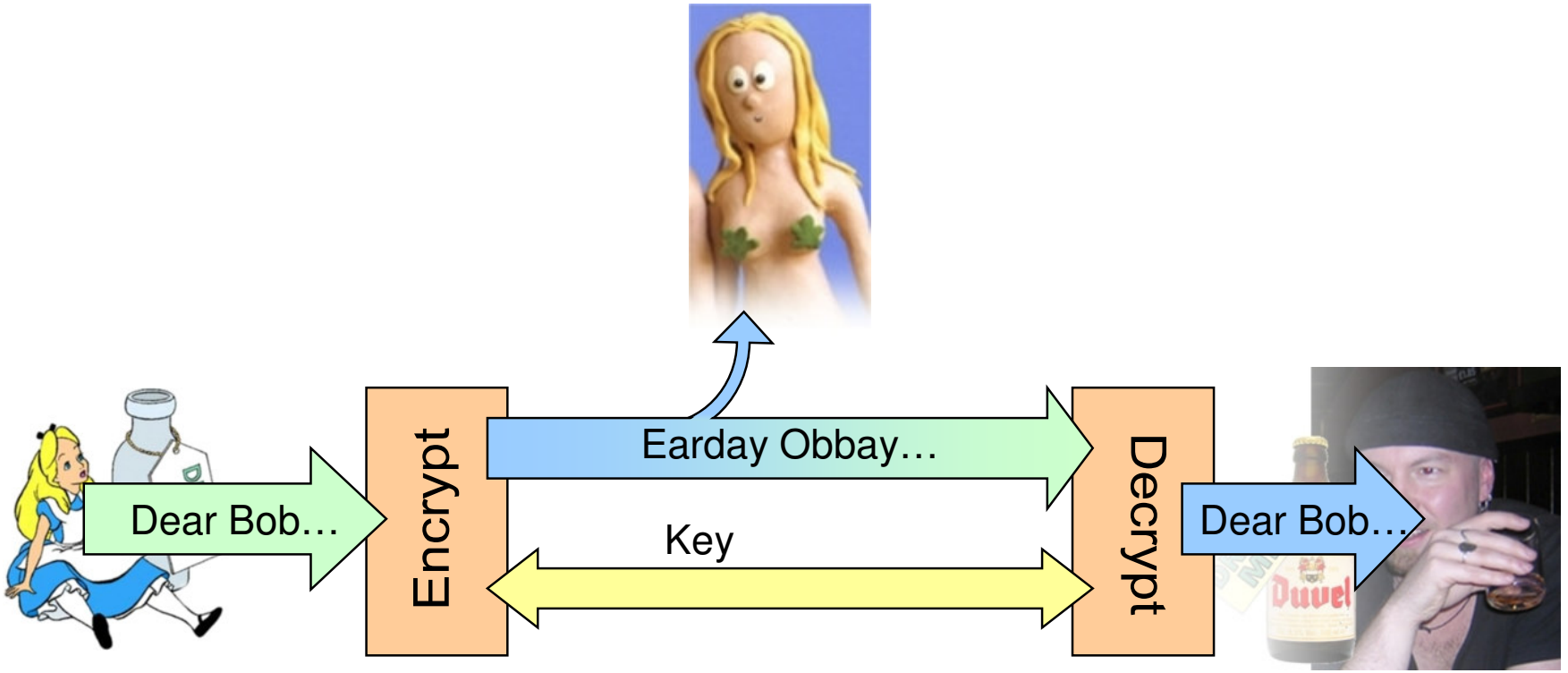

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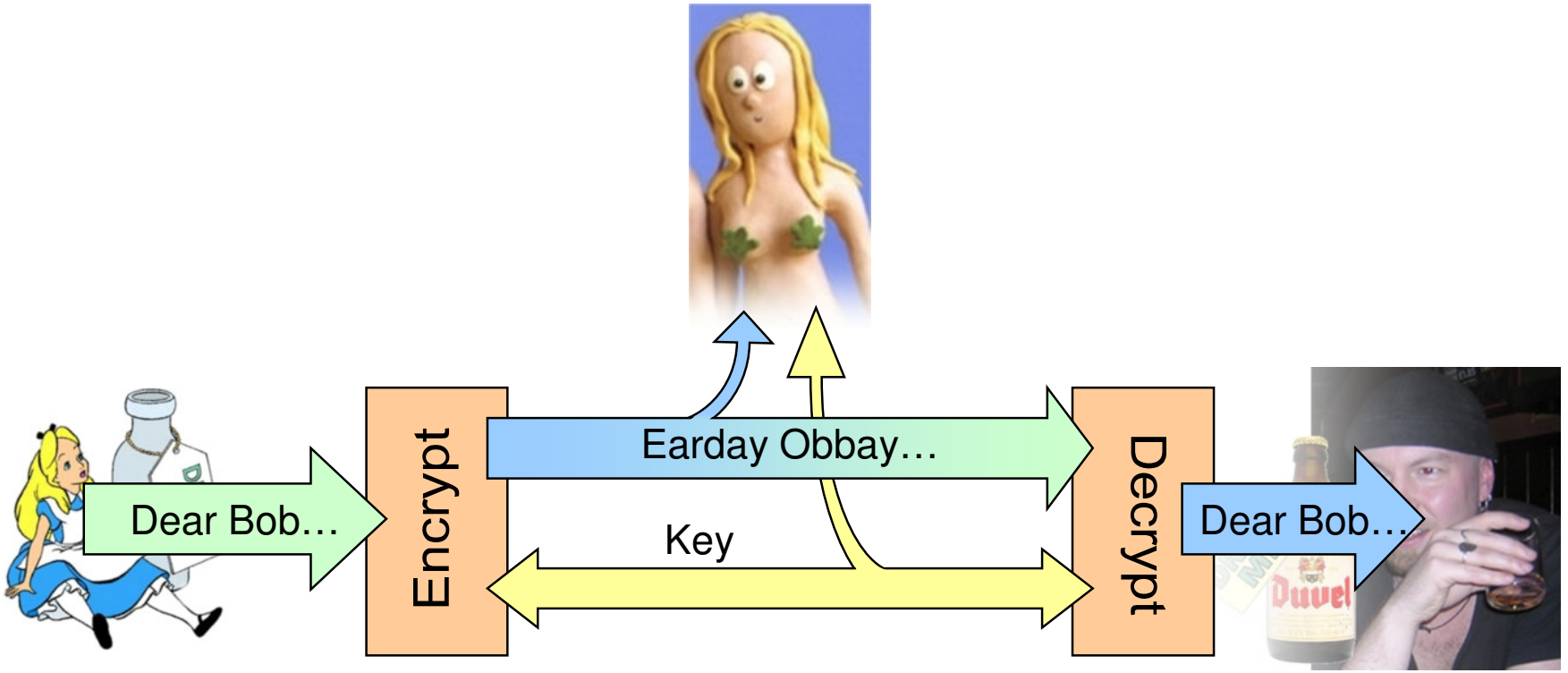

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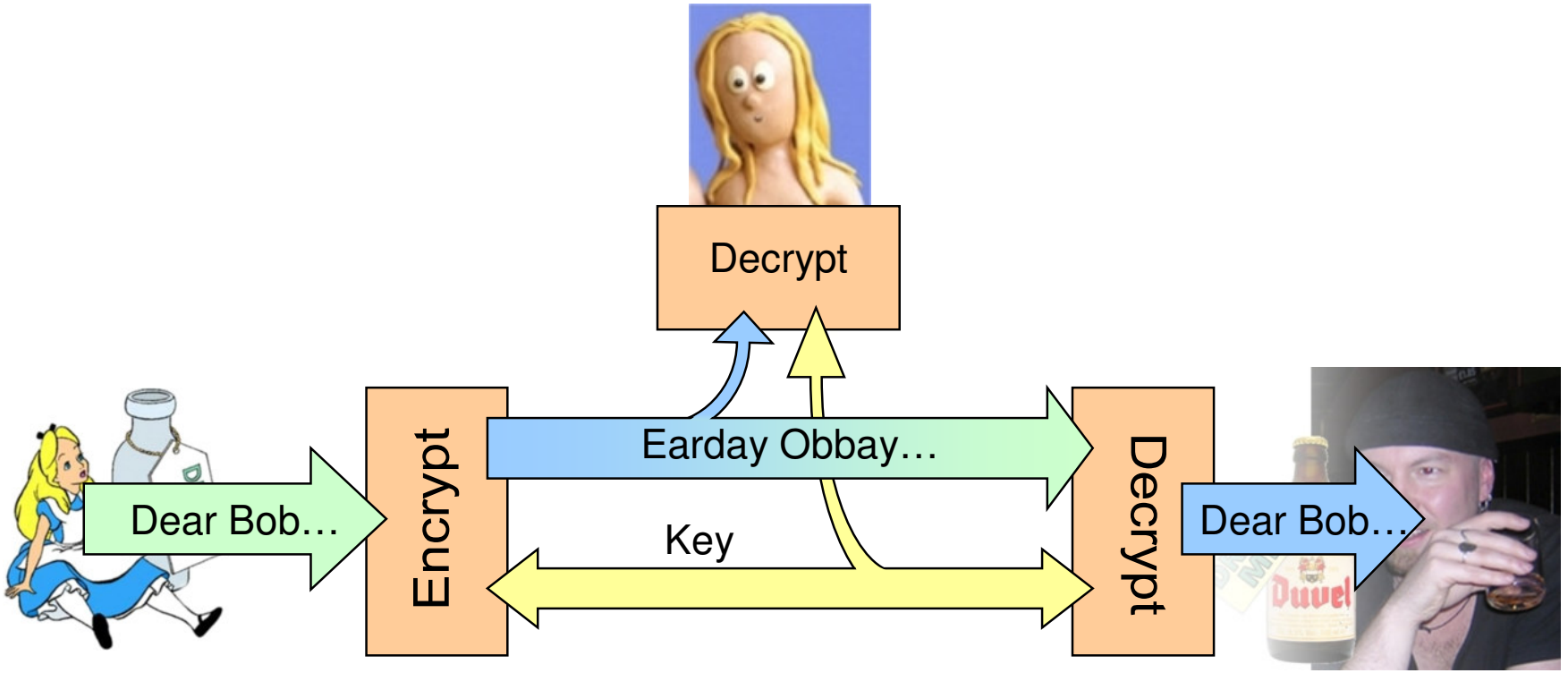

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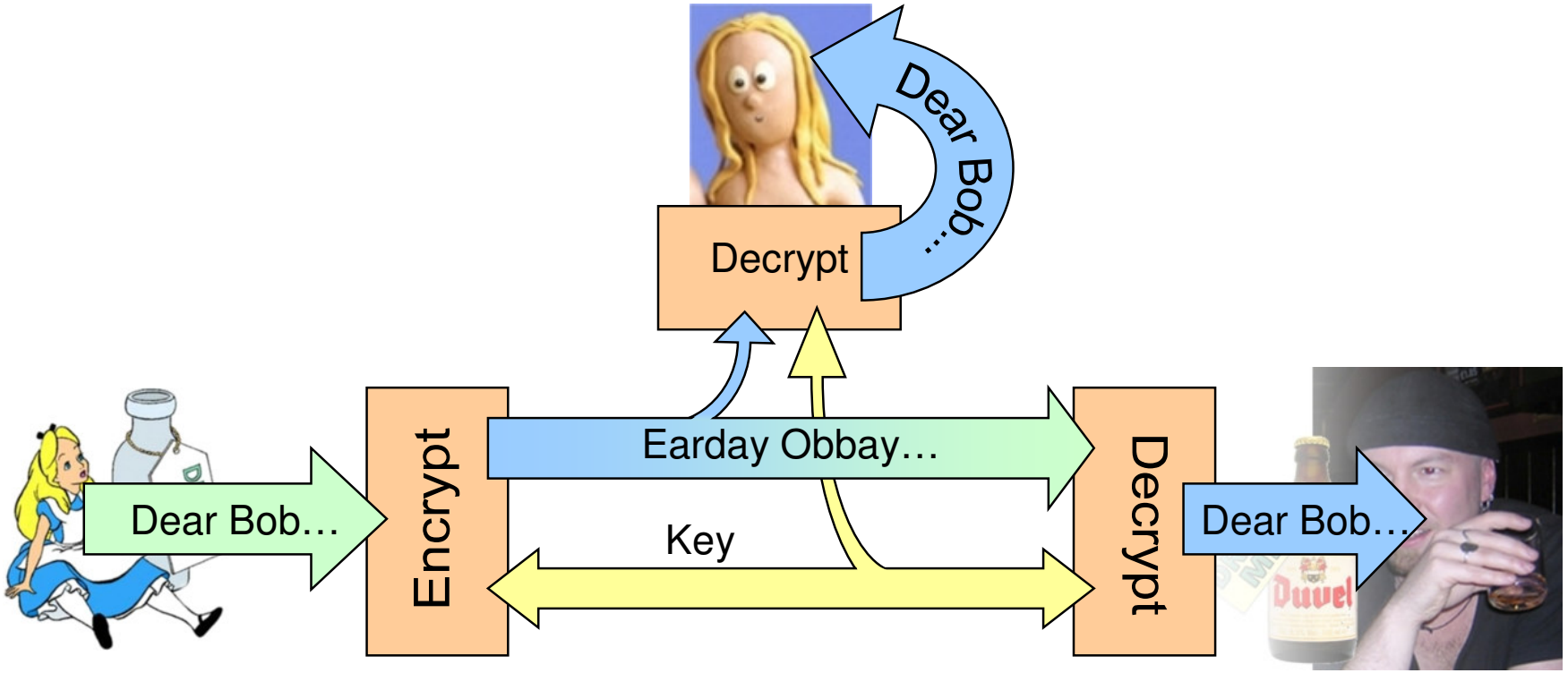

~~Communication.~~

~~Symmetric-key cryptography.~~

**Public-key cryptography.**


~~Communication.~~

~~Symmetric-key cryptography.~~

**Public-key cryptography.**


Key gen

~~Communication.~~

~~Symmetric-key cryptography.~~

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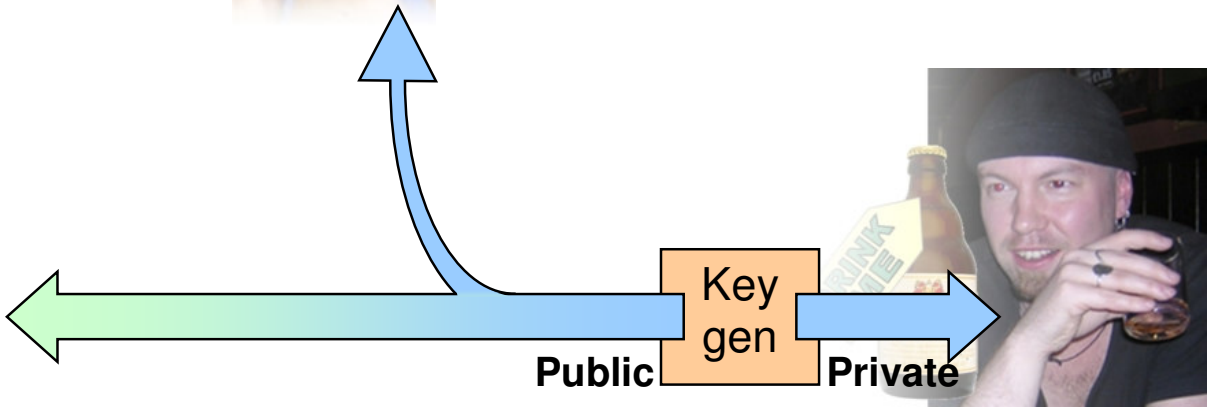

~~Communication.~~

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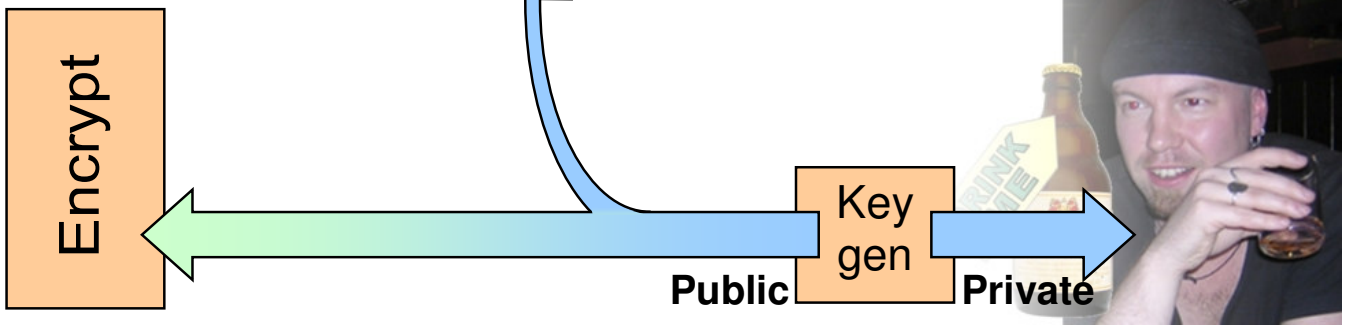

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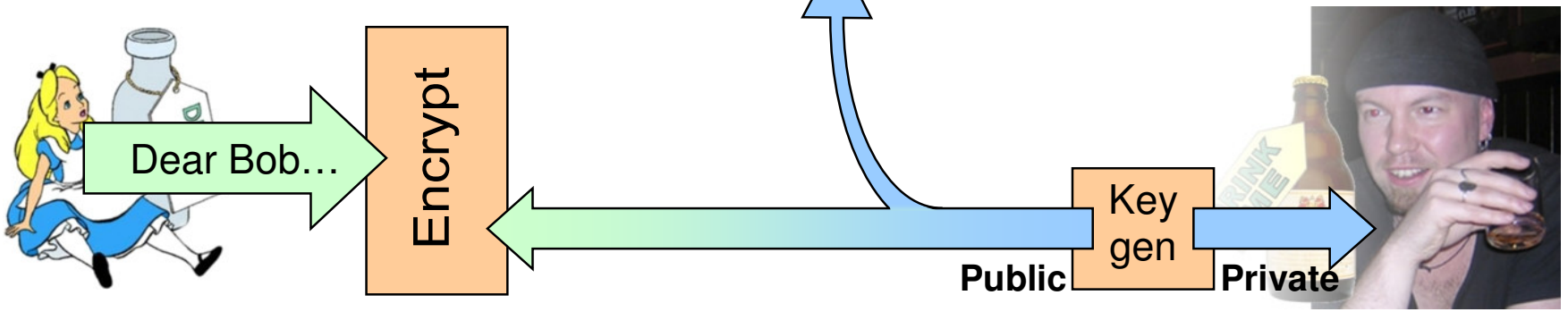

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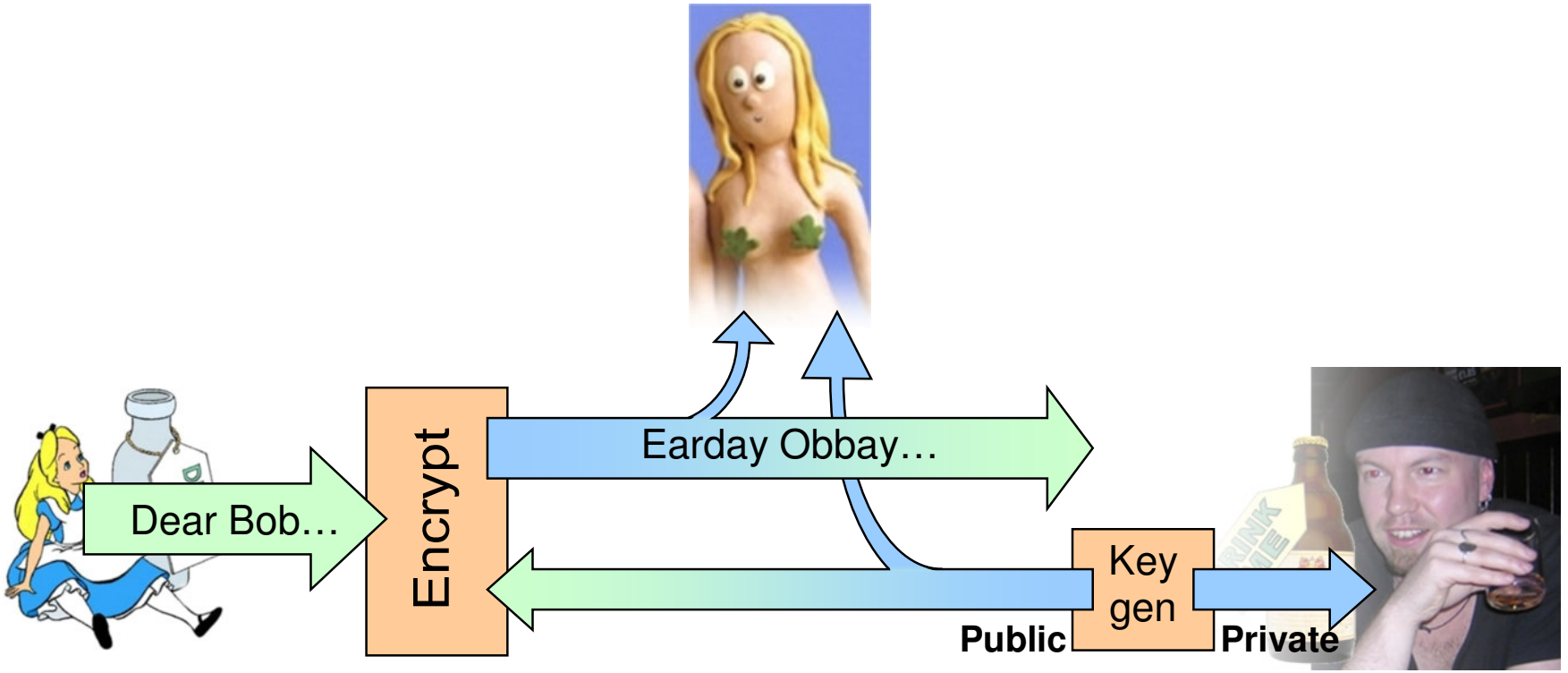

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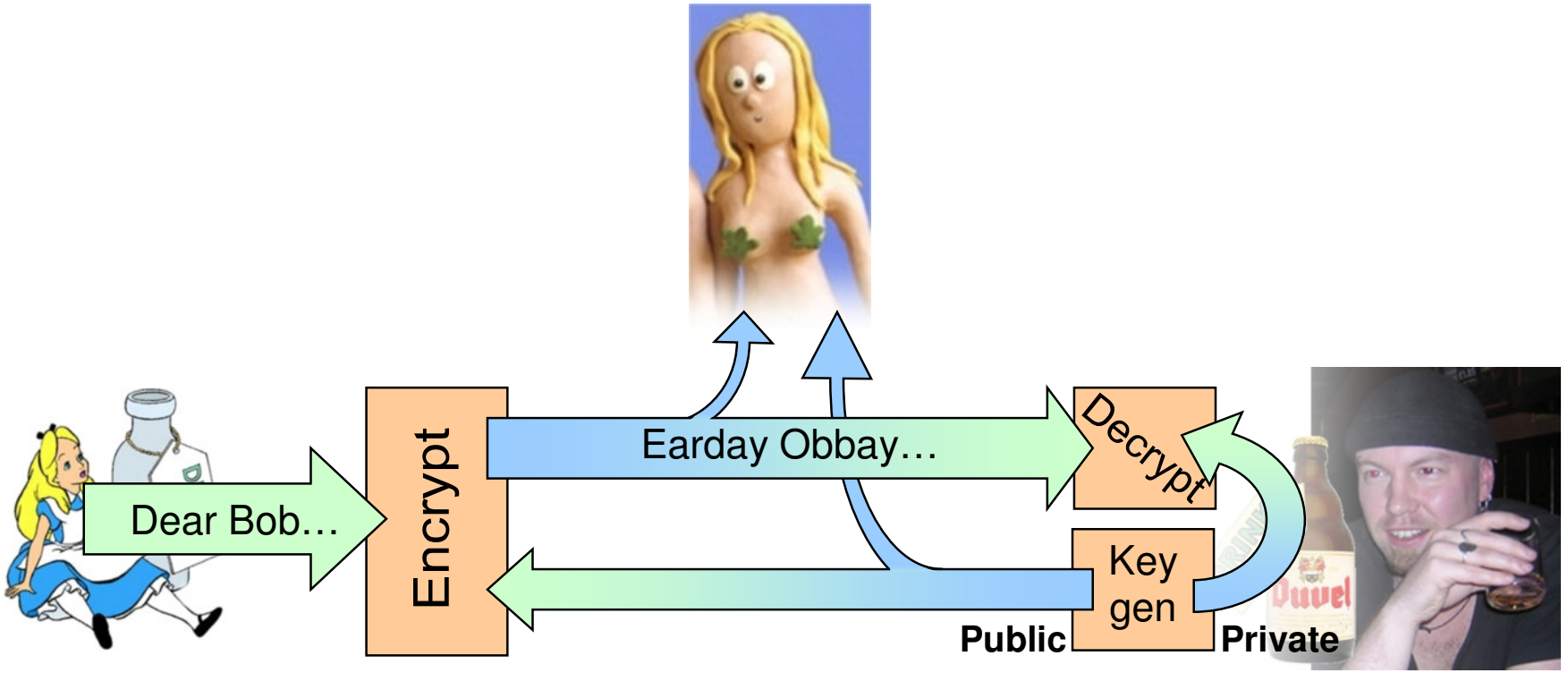

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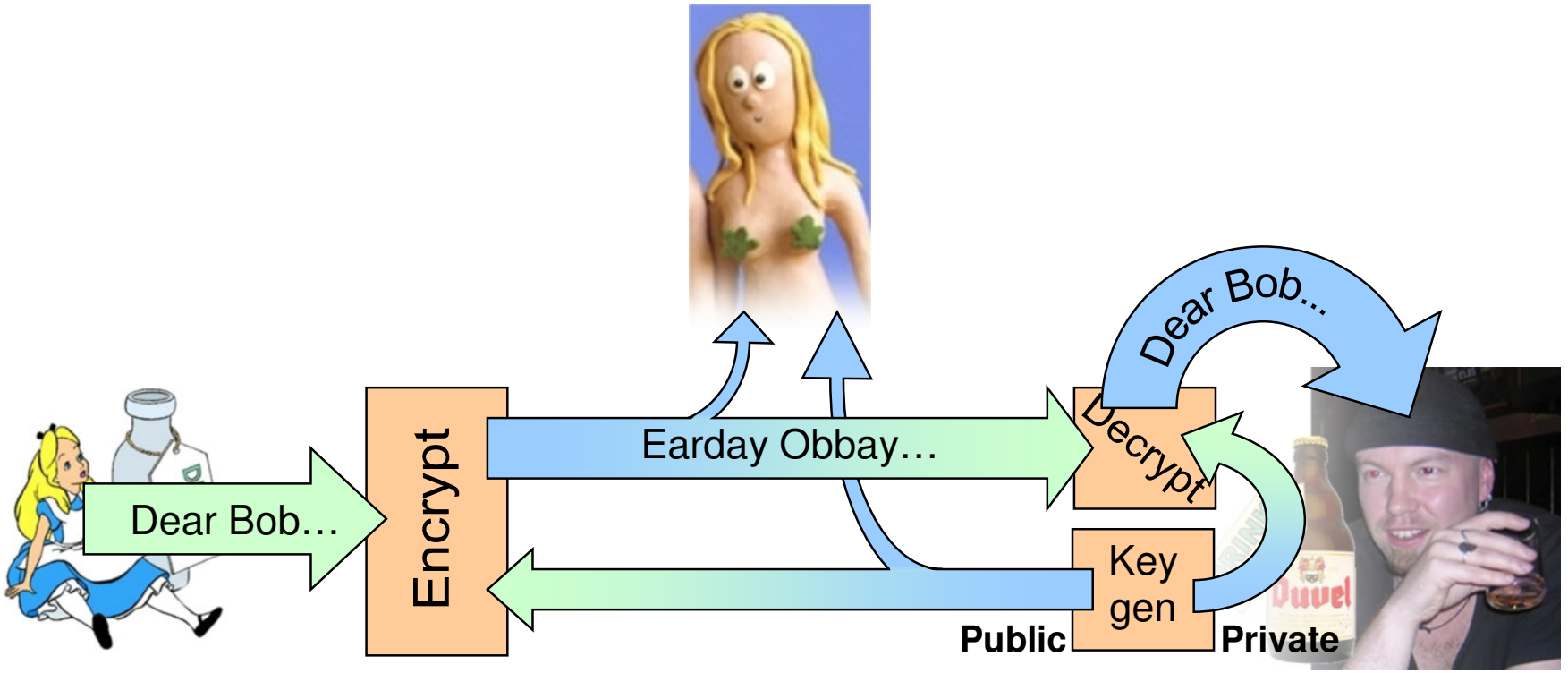

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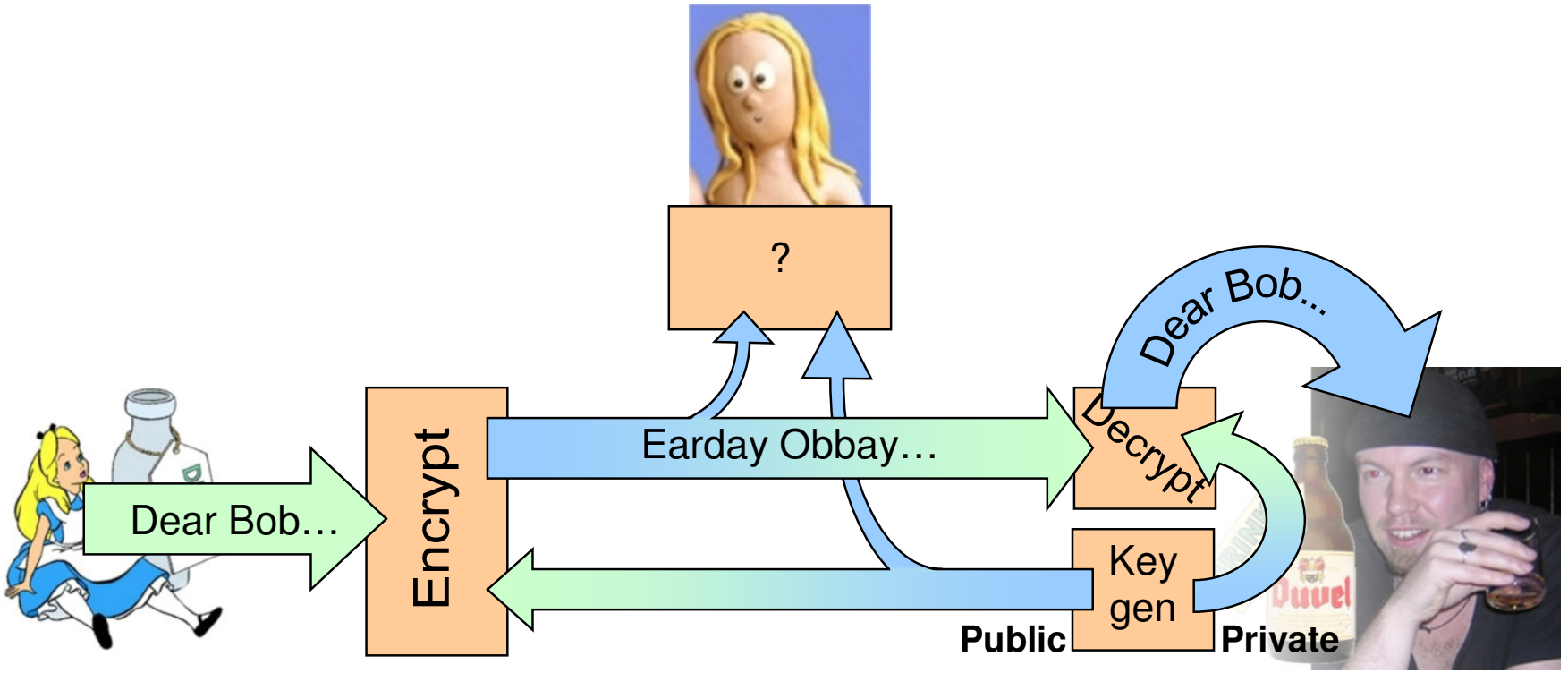

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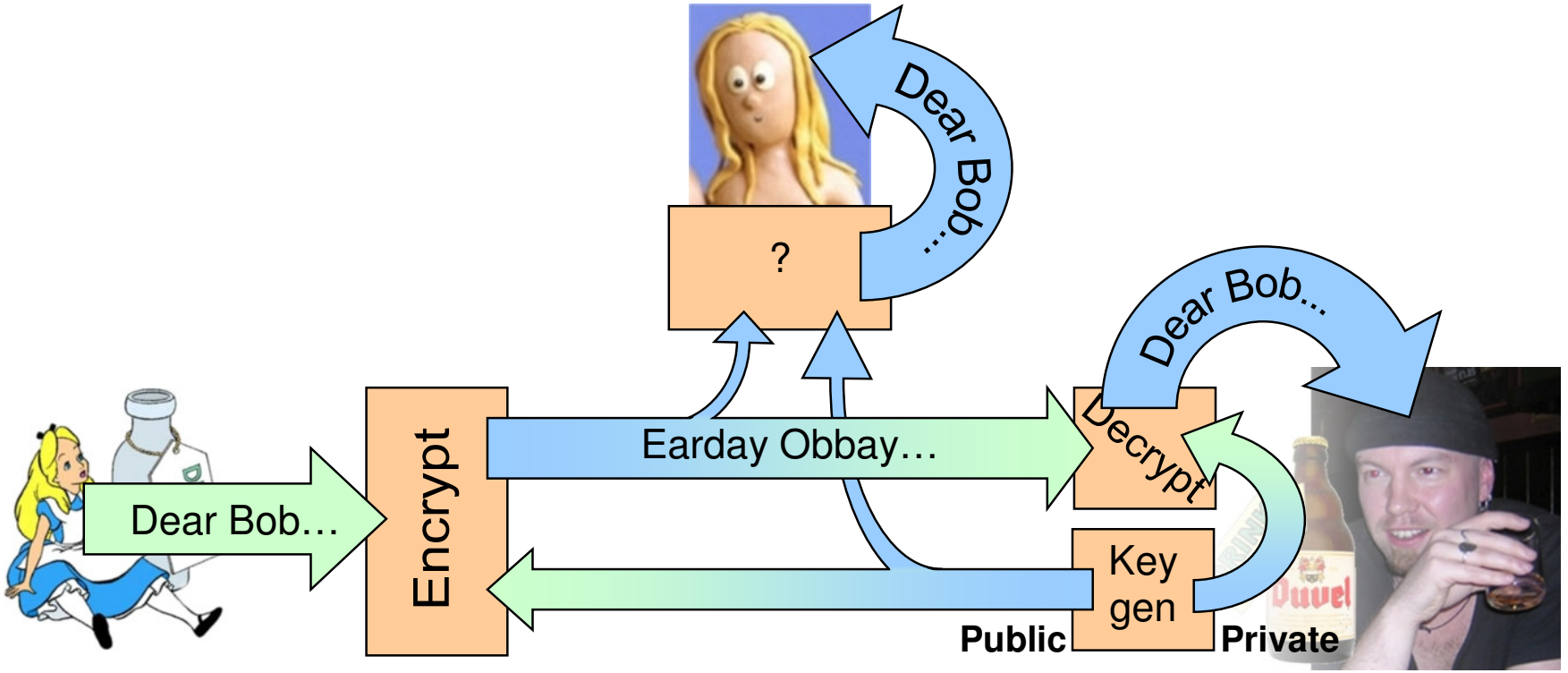

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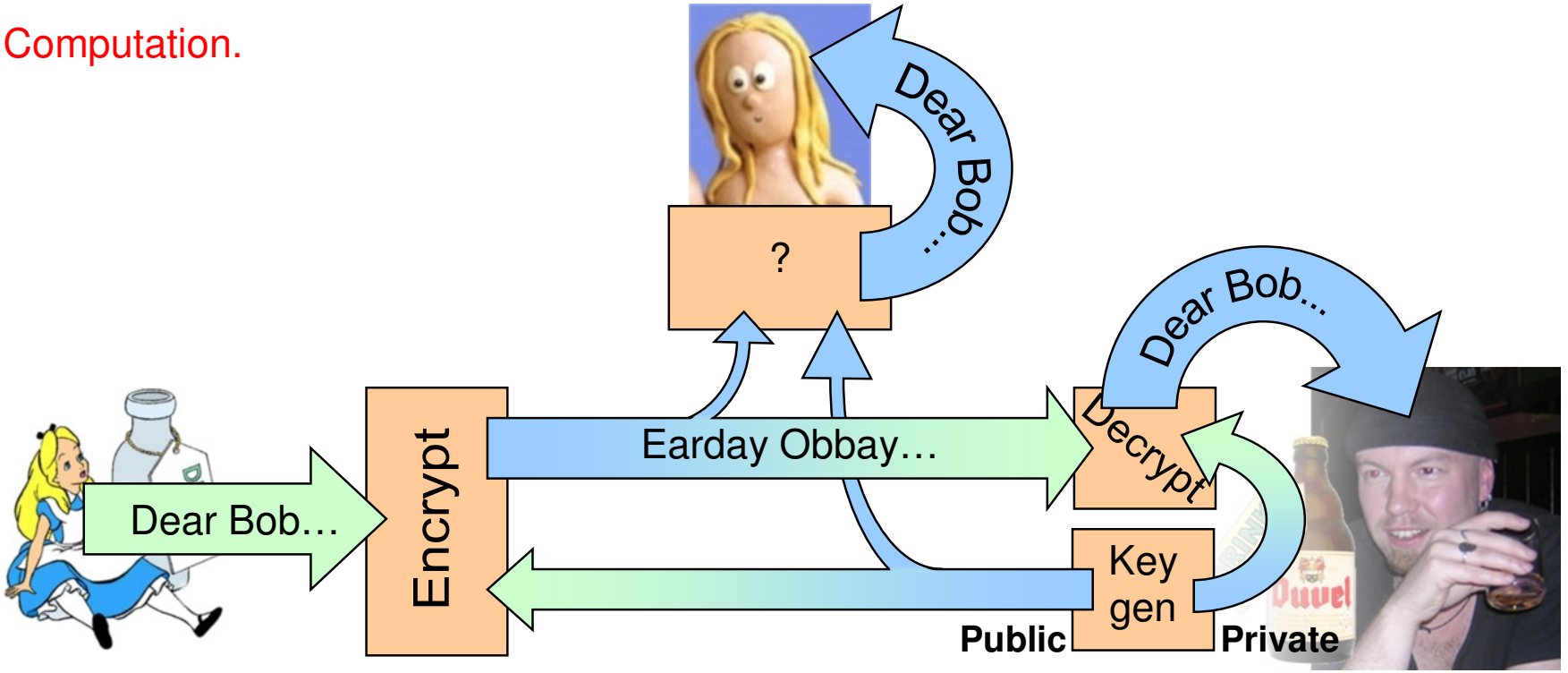
**Public-key cryptography.**

Computation.



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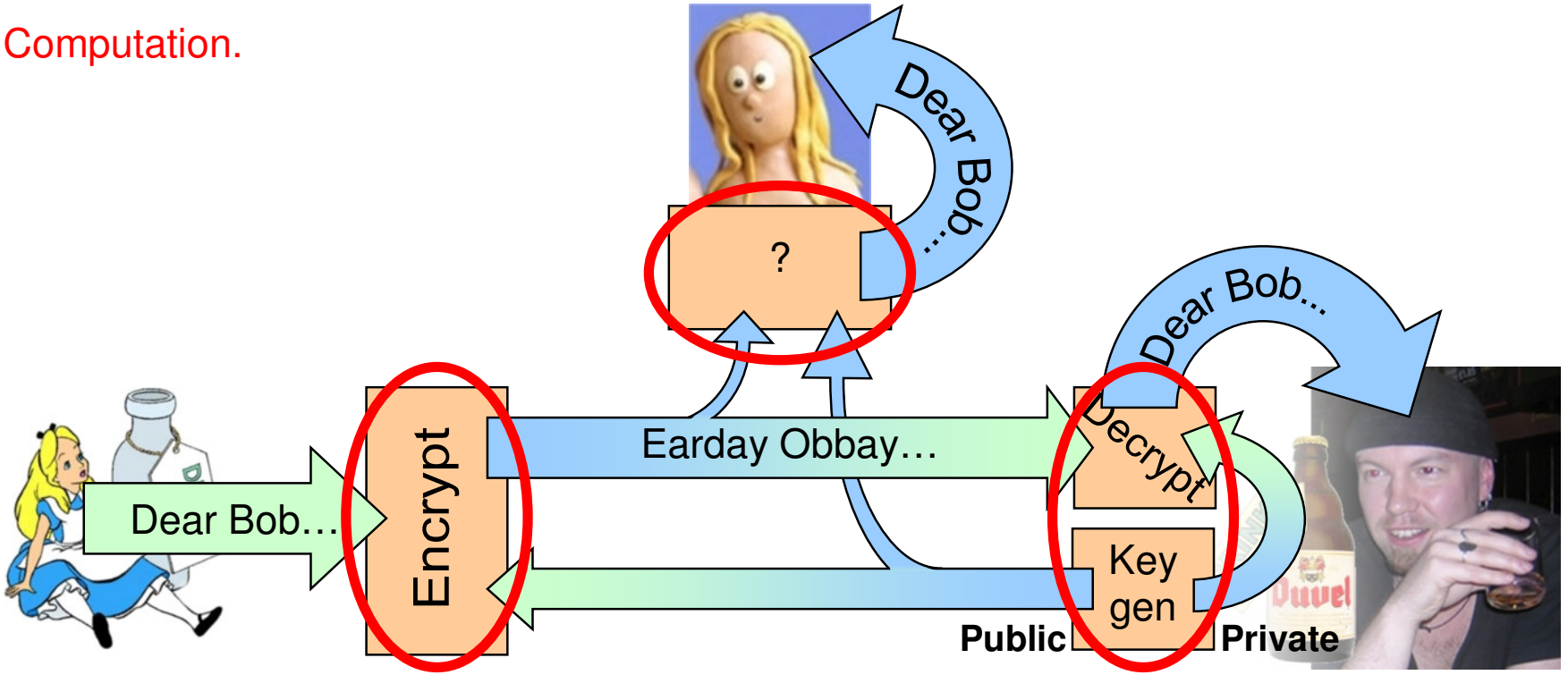

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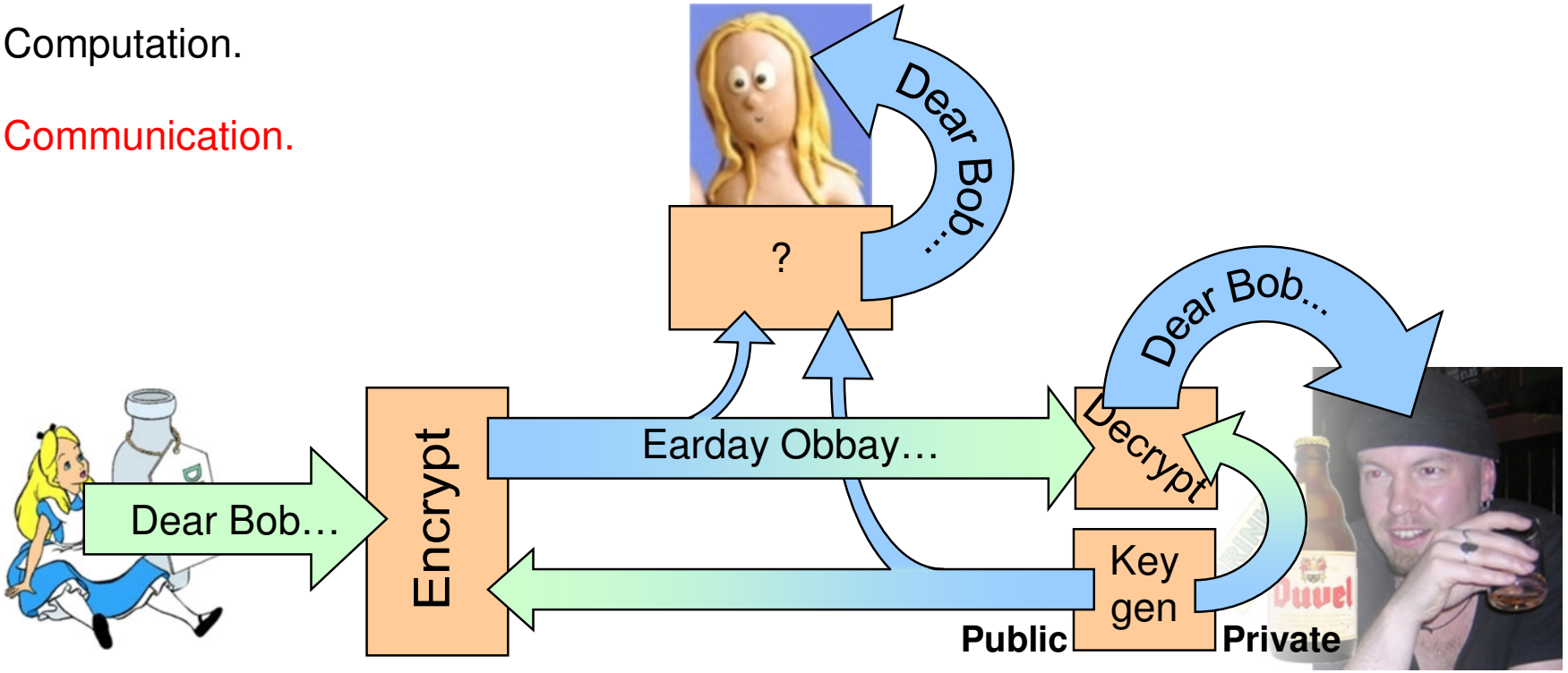

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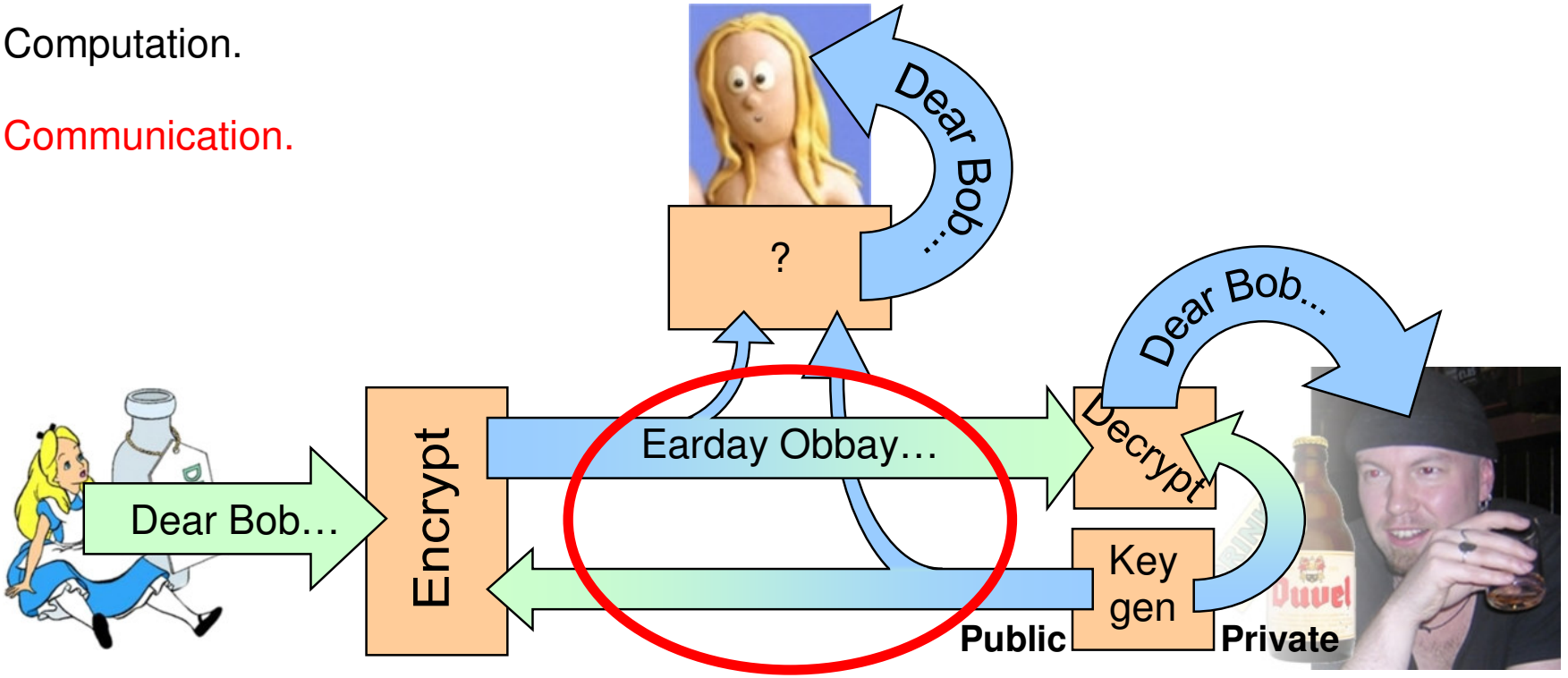

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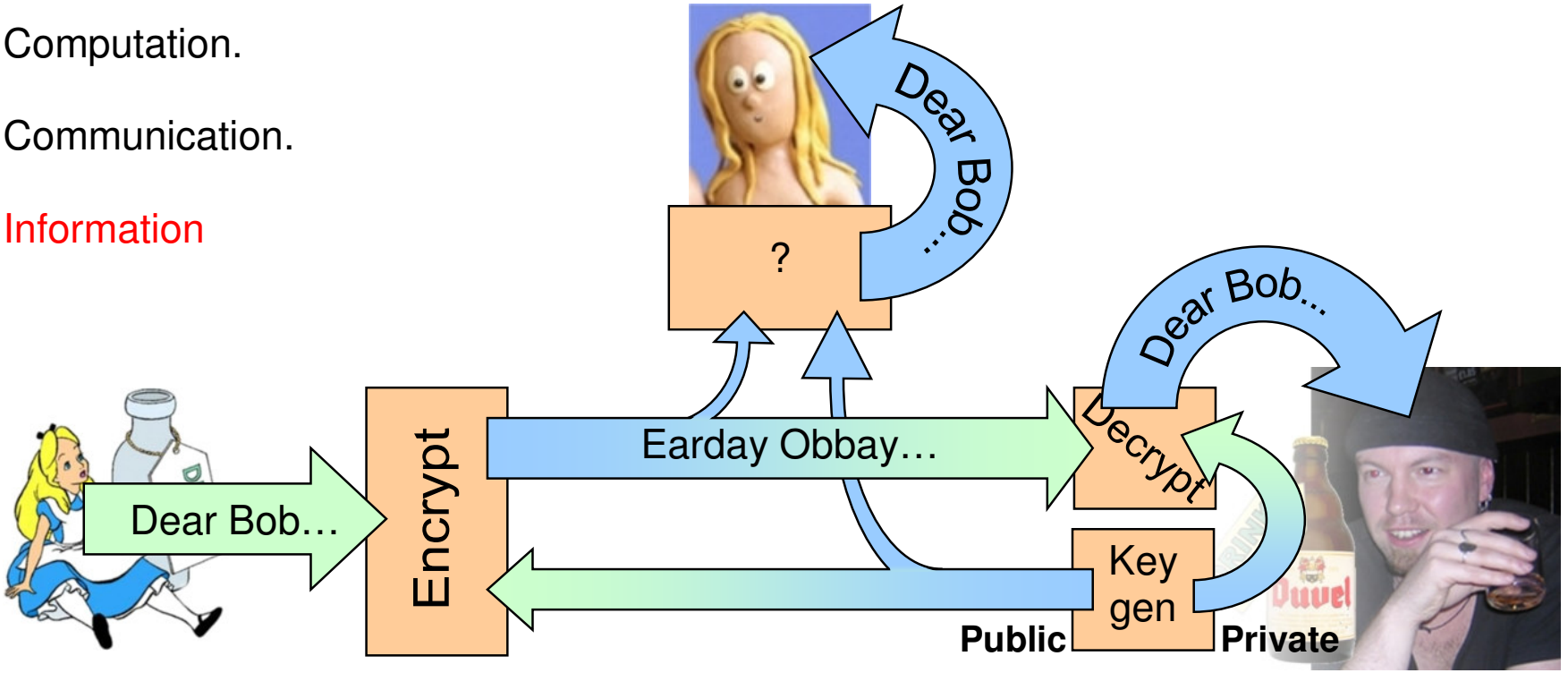
## Public-key cryptography.

Computation.

Communication.

Information



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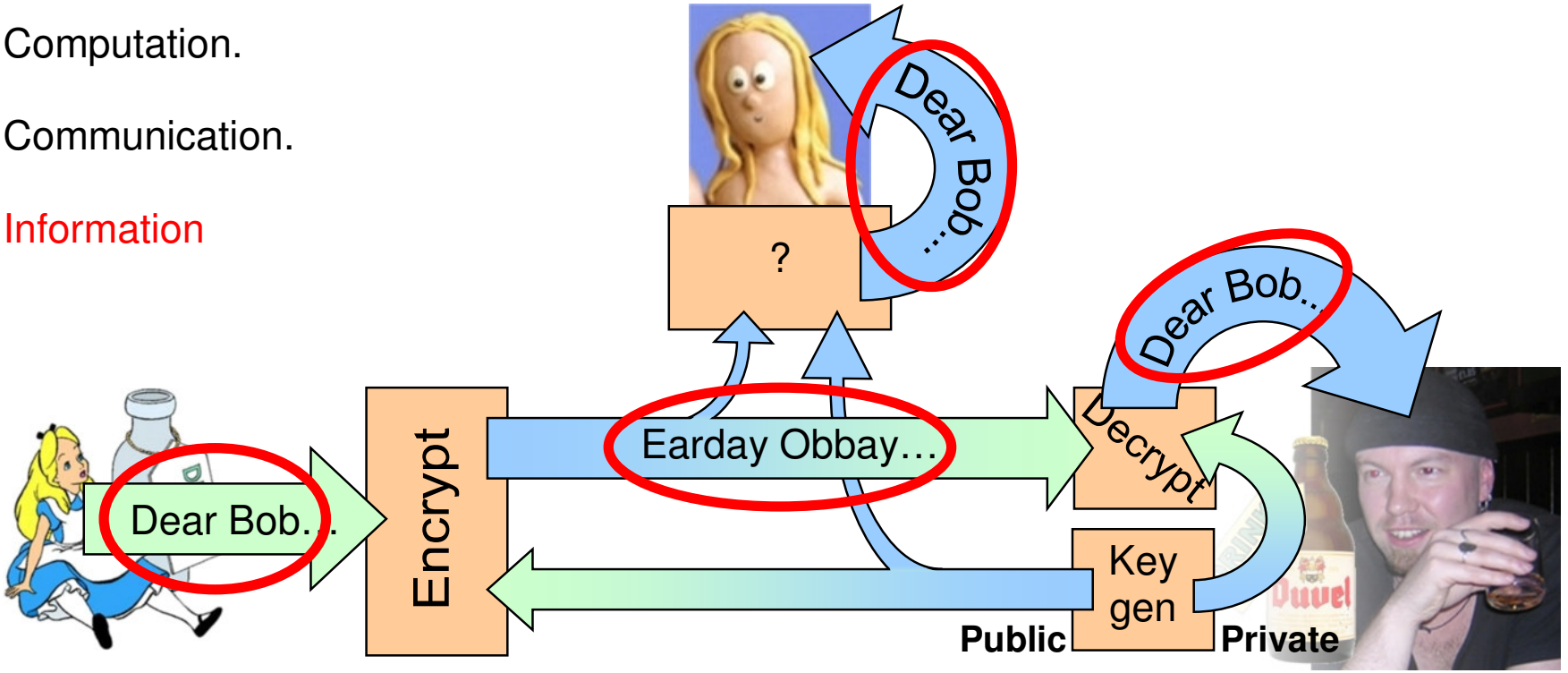

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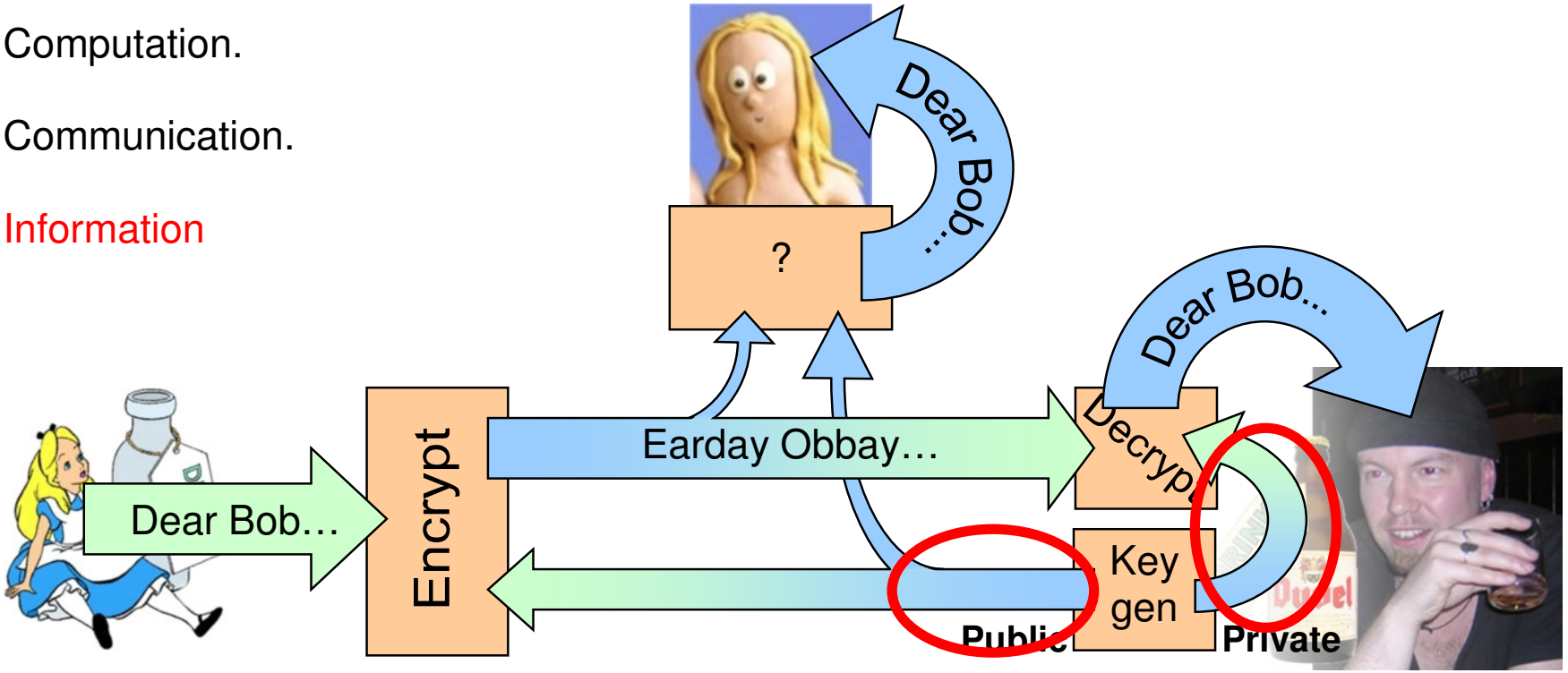

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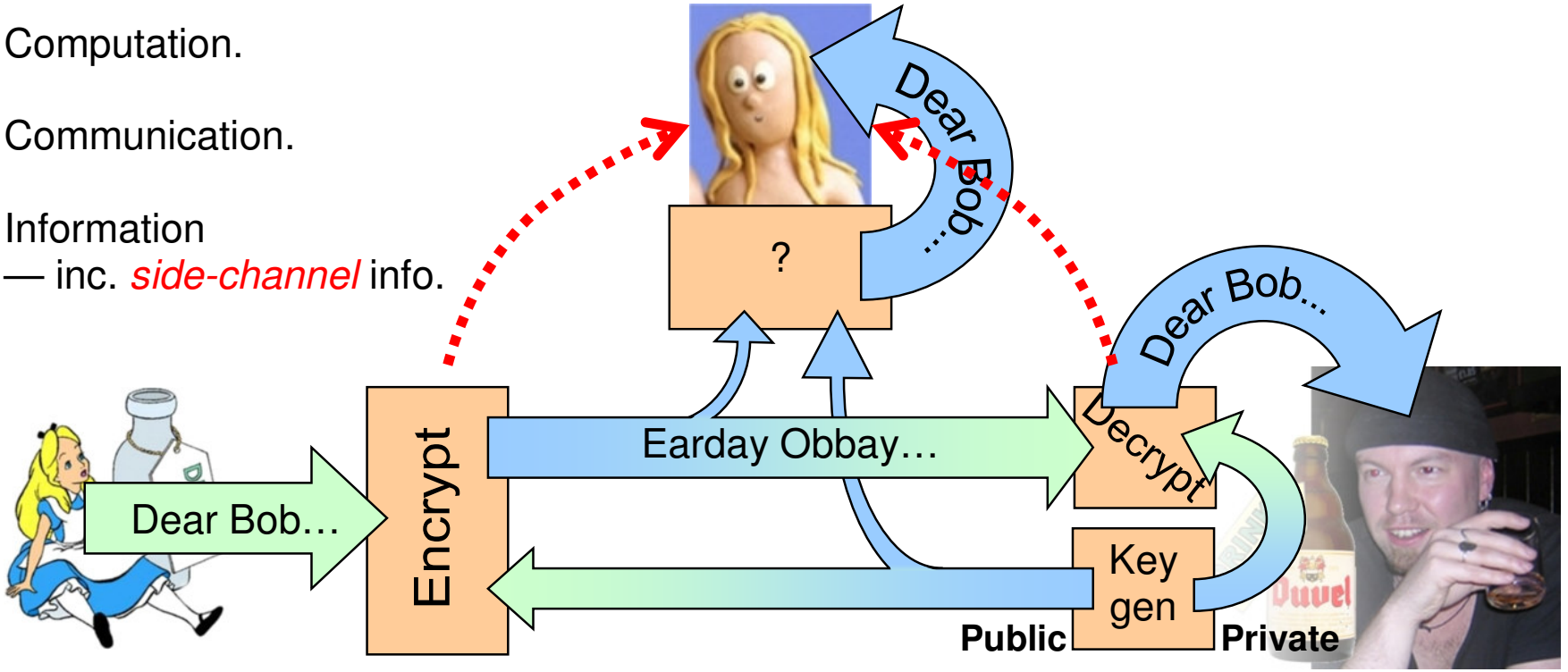
Computation.

Communication.

Information
— inc. *side-channel* info.



~~Communication.~~

~~Symmetric-key cryptography.~~

## Public-key cryptography.

What we want to capture

Computation.

Communication.

Information
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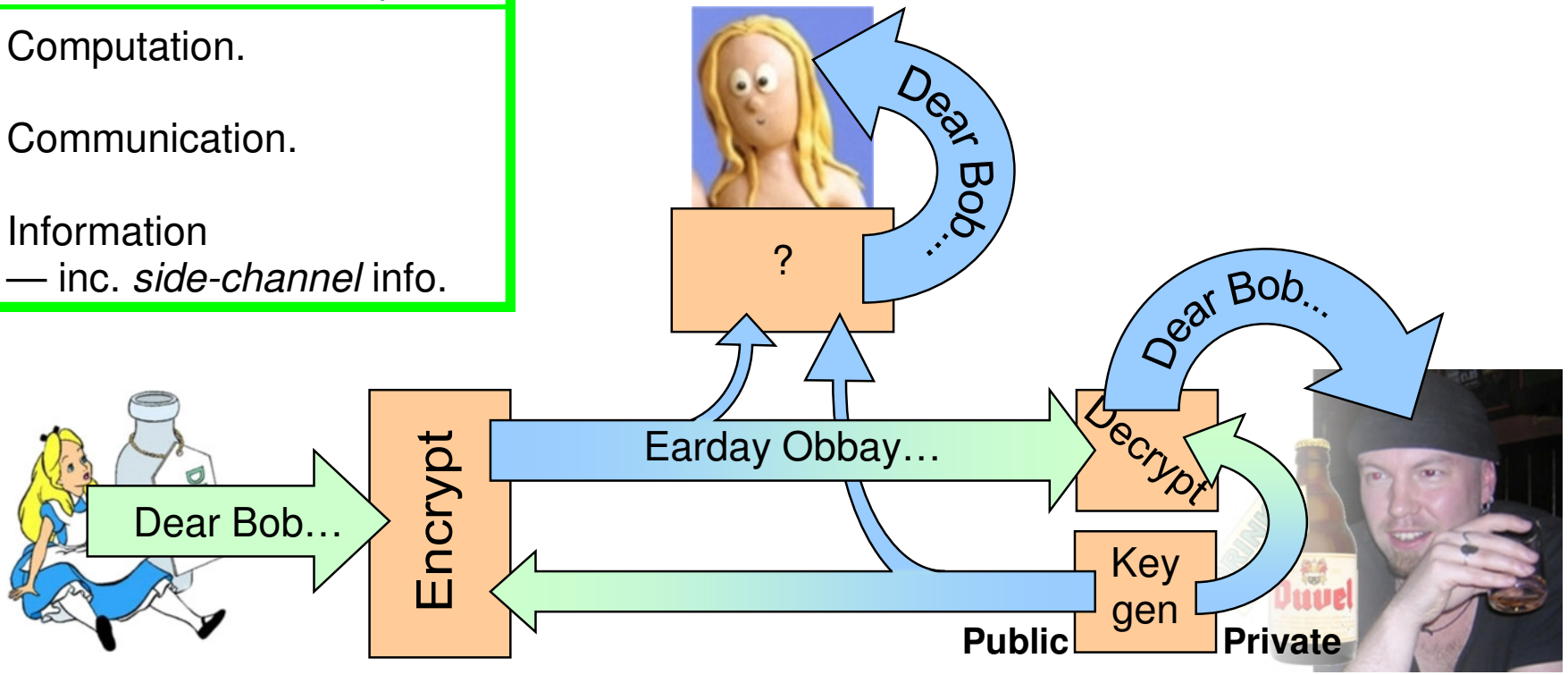

## Resource of ‘security’.

**Temptation**: to produce some (1-D) quantity (that depends on |key|, say) that’s

- *large* when things are difficult for Eve but easy for Alice and Bob, and
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} i.e. 'what we want to capture' (prev. slide)

## Maintaining generality.

**Problem** with using concepts like ‘difficulty for Eve’:

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(complexity) (information)

**Instead**, consider how hard agents must compute, what they know, etc. ***without*** using a priori goody/baddy labels.

## Maintaining generality.

**Problem** with using concepts like ‘difficulty for Eve’:

— assumes rigid goody/baddy roles seen in cryptographic protocols,

*but not necessarily seen in wider information-theory setting*.

(complexity) (information)

**Instead**, consider how hard agents must compute, what they know, etc. ***without*** using a priori goody/baddy labels.

Then ***work out*** which agent is Alice, which is Bob, which is Eve based on difficulty, etc.

## Primitives.

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dealing with full-blown protocols with predefined roles.

So, want to consider trade-offs between security and not only *resources*, but also *primitives*.

## Idea.

Want a framework that accommodates such things as

- ***computational resources*** ($\Rightarrow$ complexity),
- ***communication resources***,
- ***primitives*** and
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Many such processes/entities have 'thickness' in only one dimension;
if this were true of *all* entities, then framework would decompose and give nothing new.

But some special entities—like ***security***—straddle more than one dimension,
and make the structure non-trivial and useful.

# Questions?

*Precision complexity* reference:

***A Model-Independent Theory of Computational Complexity***
`http://users.ox.ac.uk/~quee1871/thesis.pdf`

This research was funded by the EPSRC grant:

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**Discussion.**

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