



## Secrecy is crucial to security goals

In itself: Anonymity protocols want to keep originator identities secret.



As a tool: Operating systems need to keep passwords secret to achieve authentication.

Co	mputer Science	Login
Name:	smithg	
Password:	•••••	
	Login	



## A subtler example: Crowds Protocol [RubinReiter98]

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Server

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- Users wish to communicate anonymously with a server.
- The originator first sends the message to a randomly-chosen forwarder (possibly itself).
- Each forwarder forwards it again with probability pf, or sends it to the server with probability 1-pf.
- But some crowd members are collaborators that report who sends them a message.
- Some information about the originator may be leaked. But how much???

## Measuring secrecy

- Assume S is a random variable with distribution P<sub>5</sub>.
- Assume, for the worst case, that P<sub>5</sub> is known to the adversary A.
- Initially, how "secret" or "uncertain" is S to A?
- Shannon entropy [1948] is a classic measure:
  - H(S) = -Σ<sub>s</sub> P<sub>S</sub>[s] log P<sub>S</sub>[s]
- But this does not work so well for secrecy.
  - If  $P_s = (1/2, 2^{-1000}, 2^{-1000}, 2^{-1000}, 2^{-1000}, ..., 2^{-1000})$ , then H(S) = 500.5 bits.
  - But half the time A can guess S correctly in one try!



### Motivation

- Min-entropy leakage
  - Bayes vulnerability, min-entropy, min-capacity
  - Basic properties
- Consumption of min-entropy in composed channels
  - Channel composition operators
  - Bounds on min-entropy leakage of composed channels
  - Application to timing attacks on cryptography
- The dynamic perspective on leakage

## **Bayes Vulnerability and Min-Entropy**

- [Smith09] proposed to focus instead on S's Bayes vulnerability to be guessed by A in one try, and to measure secrecy using min-entropy [Rényi61]:
- Definition: V(S) = max<sub>s</sub> P<sub>S</sub>[s]
- **Definition**:  $H_{\infty}(S) = -\log V(S)$
- If P<sub>S</sub> = (1/2, 2<sup>-1000</sup>, 2<sup>-1000</sup>, 2<sup>-1000</sup>, 2<sup>-1000</sup>, ..., 2<sup>-1000</sup>), then V(S) = 1/2 and H<sub>∞</sub>(S) = 1 bit.
- [Indeed, the same is true if P<sub>5</sub> = (1/2, 1/2).]





## Joint and a posteriori distributions

- Multiplying row s of C by P<sub>S</sub>[s] gives the joint matrix P[s,o] = P<sub>S</sub>[s]C[s,o]
- By marginalization, we get a random variable O with distribution P[o] = Σ<sub>s</sub> P[s,o].
- Bayes' Theorem: P[s|o] = P[o|s]P[s]/P[o] = P[s,o]/P[o]
- So for each value o of O, we also get an a posteriori distribution P<sub>Slo</sub> by normalizing column o of the joint matrix.
- Assuming that A knows C and P<sub>S</sub>, the distribution P<sub>S|0</sub> is what A knows about S if it sees output o.

## Quantifying leakage

- S's initial secrecy is H<sub>∞</sub>(S).
- Need to define S's remaining secrecy after A sees O.
- Intuitive equation:
  - "leakage = initial secrecy remaining secrecy"
- Clearly the "remaining secrecy" is based on the a posteriori distributions on S.

12

But how should it be defined?

# V(S|O) and $H_{\infty}(S|O)$

- We consider the average vulnerability, over all runs.
- **Definition**:  $V(S|O) = \sum_{o} P[o] V(S|o)$
- $V(S|O) = \sum_{o} P[o] \max_{s} P[s|o] = \sum_{o} \max_{s} P[s,o]$
- V(S|O) is the complement of the Bayes risk.
   [ChatzikokolakisPalamidessiPanangaden08]
- Define  $H_{\infty}(S|O)$ , the remaining secrecy, as before.
- **Definition**:  $H_{\infty}(S|O) = -\log V(S|O)$ 
  - Not defined by Rényi.
  - Not the same as  $H_{\infty}(S|O) = \sum_{0} P[o] H_{\infty}(S|o)$ .

13

15

## Min-entropy leakage

- So leaking x bits means increasing the Bayes vulnerability by a factor of 2<sup>x</sup>.
- In the example,  $\mathcal{L}_{50} = \log 2 = 1$  bit.

## Definition: Min-capacity

 $\mathcal{ML}(\mathcal{C})$  is the maximum min-entropy leakage, over all a priori distributions  $P_s$ .



## Properties of min-entropy leakage

- Theorem:  $V(S|O) \ge V(S)$ , so  $\mathcal{L}_{SO} \ge 0$ .
- Theorem: ML(C) is the log of the sum of the column maximums of C.
  - = Also, ML(C) is realized by a uniform a priori P<sub>5</sub>.
- **Corollary**: If C is deterministic, then  $\mathcal{ML}(C)$  is the log of the number of feasible outputs.
- **Corollary:**  $\mathcal{ML}(C) = 0$  iff the rows of C are identical.
- £50 = 0 if S and O are independent. Not conversely!
- Indeed  $\mathcal{L}_{50} = 0$  if O never affects  $\mathcal{R}$ 's best guess.



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## More on $C^{(n)}$

- However,  $\mathcal{ML}(C^{(n)})$  grows only logarithmically in n.
- **Theorem** [KöpfSmith10]:  $\mathcal{ML}(\mathcal{C}^{(n)}) \leq |\mathcal{O}| \log(n+1)$ .
  - Here O is the set of feasible values of O.
  - The proof factors C<sup>(n)</sup> into the cascade of two channels with a small set T of intermediate values.

21

23

- = In fact we have  $\mathcal{ML}(\mathcal{C}^{(n)}) \leq \log \binom{n+|\mathcal{O}|-1}{n}$ .
- **[**Could we get a stronger bound based on  $\mathcal{ML}(C)$ ?]

# Effectiveness of blinding and bucketing against timing attacks [KöpfSmith10]

- Blinding: randomize ciphertext before decryption, and de-randomize after decryption.
- Bucketing: force decryption to take one of a small number of possible times.
  - Using as few as 5 buckets costs little performance.
- Thanks to blinding, we have a "repeated independent runs" channel, so the previous theorem applies.
- Corollary: With blinding, the min-capacity of the timing attack is logarithmic in the number of timing observations.
  - With 5 buckets (so |0|=5) and 2<sup>40</sup> timing observations, the min-capacity is at most 155.4 bits.

## Application: timing attacks on cryptography

- Remote timing attack [BonehBrumley03].
- 1024-bit RSA key recovered in 2 hours from standard OpenSSL implementation across LAN.



 ${\mathcal A}$  can estimate the type to decrypt each nonce with secret key sk.

22





## The dynamic perspective on leakage

- So far, we have considered the static perspective of leakage averaged over all runs.
- The dynamic perspective instead considers one particular run of C, producing a particular output o.
- In this case A can refine the distribution on S from Ps to Psio.
- In the earlier example, seeing o<sub>2</sub> shows A that S must be s<sub>2</sub>, since P<sub>S|o2</sub> = (0, 1, 0, 0).
- Moreover, if A can run the channel repeatedly, using the same value of S each time, then it can repeatedly refine its distribution on S.



## Repeated refinement example



# A weakness of the dynamic perspective A particular run of a password checker could lead to total loss of the secret. How could we decide whether to allow C if it could lead to a total loss? Aborting execution in a bad case might itself reveal a lot of information! And we obviously need to distinguish between O = S; and if (S == c<sub>i</sub>) O = 1; else O = 0;

## Conclusion

Min-entropy can be viewed as a resource, and its leakage as a measure of the consumption of secrecy.

29

31

- Future directions:
  - Can min-entropy leakage be calculated for large systems?
  - How do min-entropy leakage and differential privacy fit together?
  - Min-entropy leakage is purely information theoretic. Could computational limits be incorporated?
- Thanks to my collaborators:

Catuscia Palamidessi, Miguel Andrés, Boris Köpf, Ziyuan Meng, Barbara Espinoza

## Another weakness of the dynamic perspective

- More critically, min-entropy resulting from a particular run need not decrease monotonically!
- Suppose P<sub>S</sub> = (9/10, 1/40, 1/40, 1/40, 1/40) and

$$C = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} V(S) = 9/10 \quad H_{\infty}(S) \approx 0.152$$
$$V(S|o_2) = 1/4 \quad H_{\infty}(S|o_2) = 2$$

- [Example scenario: A medical test that refutes the only likely diagnosis.]
- So, under the dynamic perspective, min-entropy does not seem to behave as a reasonable "resource".

## Some references

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