Relational Algebra by Way of Adjunctions

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Bulk types such as sets, bags, and lists are monads, and therefore support a notation for database queries based on comprehensions. This fact is the basis of much work on database query languages. The monadic structure easily explains most of standard relational algebra—specificially, selections and projections—allowing for an elegant mathematical foundation for those aspects of database query language design. Most, but not all: monads do not immediately offer an explanation of relational join or grouping, and hence important foundations for those crucial aspects of relational algebra are missing. The best they can offer is cartesian product followed by selection. Adjunctions come to the rescue: like any monad, bulk types also arise from certain adjunctions; we show that by paying due attention to other important adjunctions, we can elegantly explain the rest of standard relational algebra. In particular, graded monads provide a mathematical foundation for indexing and grouping, which leads directly to an efficient implementation, even of joins.

CCS Concepts: • Information systems → Relational database query languages; • Theory of computation → Categorical semantics; • Software and its engineering → Semantics;

ACM Reference Format:

1 INTRODUCTION

Consider the following SQL query, which computes the names and amounts outstanding of customers with overdue invoices, by joining separate customer and invoice tables:

```
SELECT name, amount
FROM customers, invoices
WHERE cid = cust AND due < today
```

About 25 years ago, several people observed [3, 38, 39] that bulk types such as sets and bags (sometimes called ‘multisets’) form monads, and so support a comprehension syntax that provides a convenient notation and clear and well-understood mathematical foundations for database queries. Many modern programming languages provide built-in syntax for such comprehensions, yielding
for free an embedded domain-specific language for queries—for example, in Haskell (writing a
lowered dot for record field selection):

\[
\{(\text{c.name}, \text{i.amount}) | \text{c} \leftarrow \text{customers}, \text{i} \leftarrow \text{invoices}, \text{c.cid} = \text{i.cust}, \text{i.due} < \text{today}\}
\]

Comprehensions have been used for many years as a programming construct for collections, dating
back at least to Schwartz’s SETL from the late 1960s [33] and Darlington’s NPL from the 1970s [10].
They are the basis of queries in the Kleisli [40], LINQ [27, 37], and Links [6, 9] database languages,
and also feature in proposals for query notations in OQL [19], XQuery [12], and MapReduce-style
data analysis [1].

However, there is a catch. Monads and monad comprehensions provide no direct way to express
an equijoin; this can only be expressed indirectly, as a cartesian product followed by a selection. This
becomes clear if we desugar the Haskell comprehension notation, yielding something equivalent to
the following:

\[
fmap (\lambda (\text{c, i}) \rightarrow (\text{c.name, i.amount})) (\text{cp} (\text{customers, invoices}))
\]

This amounts to a very inefficient query plan, computing the full cartesian product (via \text{cp}) of the
\text{customers} and \text{invoices} tables before immediately discarding the unmatching pairs—typically the
great majority—via the innermost \text{filter}. Of course, there is a much better plan, computing the same
subset of customer/invoice pairs in a more circumspect manner:

\[
fmap (fmap \text{name} \times \text{fmap amount}) (\text{cod} (fmap (id \times \text{filter} (\lambda \text{i} \rightarrow \text{i.due} < \text{today}))
\text{merge} (\text{customers ‘indexBy’ cid, invoices ‘indexBy’ cust}))))
\]

Here, \text{indexBy} groups a collection into an indexed table, and is written as an infix operator; \text{merge}
combines two indexed tables with matching indices; and \text{cod} retrieves the elements—the ‘codomain’—
from an indexed table. The types are something like the following:

\[
\text{indexBy} :: \text{Key k} \Rightarrow \text{Bag } v \rightarrow (v \rightarrow k) \rightarrow (k \rightarrow \text{Bag } v)
\text{merge} :: \text{Key k} \Rightarrow (k \rightarrow v, k \rightarrow v’) \rightarrow (k \rightarrow (v, v’))
\text{cod} :: \text{Key k} \Rightarrow (k \rightarrow \text{Bag } v) \rightarrow \text{Bag } v
\]

parametric in the type \text{v} of values, but with a qualification \text{Key} on the type \text{k} of keys—only
certain types are suitable as keys—so that \text{k}-indexed tables of \text{v}-values are represented by the type
\text{k} \rightarrow \text{Bag } v. (We will explain the details later in the paper.)

This alternative program yields a result of type \text{Bag} (\text{Bag } \text{Name} \times \text{Bag Amount}), and admits
a straightforward linear-time implementation. (Going one step further and flattening the result
to a \text{Bag} (\text{Name} \times \text{Amount}) may blow up the size of the result from linear in the input size to
quadratic, so does not admit a linear-time implementation.) However, this program does not directly
correspond to anything that can be written solely in the more accessible comprehension syntax.

Do we have to sacrifice the mathematical elegance of comprehension notation on the altar
of efficient execution? In this paper, we show how to sidestep such an unfortunate dilemma.
Specifically, we reconsider the mathematics that gives rise to the monads of bulk types like sets
and bags—category theory, the “mathematics of mathematics” [7]. The central notion is that of
adjunction, the categorical generalisation of Galois connections and “a concept of fundamental
logical and mathematical importance that is not captured elsewhere in mathematics” [2, p179].
Adjunctions capture universal properties, which embody essentially all the important equivalences
that justify query transformations—in particular, query optimizations.
For example, the fact that bags are the free commutative monoid on a type of elements is embodied in an adjunction between two categories: the category of commutative monoids and their homomorphisms, and the category of sets and total functions. The equational properties of bag homomorphisms such as maps and filters that underlie many query optimizations all arise from this adjunction.

Of course, we are not the first to argue that adjunctions are a crucial ingredient of programming language design, even in the more specific domain of query languages; for example, Libkin and Wong [25] present an approach “based on turning universal properties of collections into programming syntax”. The novelty in this paper is to show that adjunctions induce not only monads and comprehensions, which explain relational database selections and projections, but also all the other abstract gadgets needed to complete the explanation of the efficient query plan—in particular, of the grouping and merging required for linear-time equijoins. One might say that monads give rise to the accessible point-wise comprehension notation that exemplifies the relational calculus, whereas the underlying adjunctions give rise to the more flexible point-free combinators of the relational algebra.

In summary, we revisit the story of how a comprehension-style notation for collection processing falls out of certain adjunctions, and extend that story to explain how equijoins can also fit into the picture without sacrificing efficiency. Specifically, our contributions are:

- elaborating how adjunctions underlie collection processing, including the convenient notation based on comprehensions for expressing queries over collections;
- deriving the equational properties of collection-processing operations from the adjunction identities;
- extending the operations to support grouping into and merging of indexed collections, and identifying the relevant adjunctions;
- adapting the comprehension notation to accommodate also equijoins, by translation into grouping and merging;
- exploiting graded monads as an appropriate abstraction for capturing the finiteness required for aggregations;
- justifying a body of query transformations that underlie query optimization, by calculation from the equational properties of collection-processing operations.

We do not claim to present any new query transformations; rather, we see it as a strength that we explain existing well-known transformations from a new perspective.

The rest of this paper is structured as follows. Section 2 recalls some fundamental concepts from category theory on which we build, mainly for the purposes of fixing notation. Section 3 builds a simplified version of the relational algebra in which the containers are all finite bags. We then develop a series of richer models of containers, starting with finite maps in Section 4, then moving to indexed tables in Section 5; in Section 6 we prove the correctness of a linear-time implementation of equijoin on indexed tables. We then introduce graded monads in Section 7 as a means of modelling indexed tables with finite domains; this serves as our final model of databases. With the machinery in place, we show in Section 8 how the transformations used for query optimization arise naturally from the theory. We conclude in Section 9. Appendix A gives more details of the adjunctions underlying graded monads; Appendix B provides a prototype implementation in Haskell (intended more as an alternative specification of behaviour than something to be executed).

**2 CATEGORY THEORY**

The mathematical structures we present as a foundation for relational algebra are rooted in category theory, so we present a very quick overview of the relevant definitions. A full tutorial is beyond
the scope of this paper, but this section serves to fix notation for those who have some familiarity. Nevertheless, we hope this provides at least some intuition for readers otherwise new to the material. For more details, see any standard textbook [2, 31]. Conversely, the categorically adept reader might simply skip this section.

2.1 Categories

A category $\mathcal{C}$ consists of a collection of objects and a collection of arrows; each arrow $f : A \to B$ goes from a source object $A$ to a target object $B$. For each object $A$ there is an identity arrow $id_A : A \to A$. Adjacent arrows $f : A \to B$ and $g : B \to C$ compose to form $g \cdot f : A \to C$. Composition is associative, with appropriate identity arrows as neutral elements. The hom-set $\mathcal{C}(A, B)$ consists of the arrows in $\mathcal{C}$ from $A$ to $B$. An initial object $0$ has a unique arrow from it to any other object. Dually, a final object $1$ has a unique arrow to it from any other.

Think of the objects as ‘types’ and the arrows as ‘functions’ or ‘programs’ from one type to another. A fundamental instance is the category $\text{Set}$, in which the objects are sets and the arrows total functions; the initial object $0 = \{ \} \text{ is the empty set, and any singleton set } 1 = \{ () \text{ is final. But we will also consider instances with more structured objects (such as ordered sets, or monoids); then the arrows are typically structure-preserving mappings (in these cases, monotonic functions and monoid homomorphisms, respectively). For instance, the category $\text{CMon}$ in Section 3 has commutative monoids $M$ as objects, represented by triples $(M, \epsilon, \otimes)$ where $M$ is a set and the operation $\otimes : M \times M \to M$ is associative and commutative with neutral element $\epsilon : M$. Arrows $h : (M_1, \epsilon_1, \otimes_1) \to (M_2, \epsilon_2, \otimes_2)$ in this category are homomorphisms: functions $h : M_1 \to M_2$ between the underlying sets satisfying $h \cdot \epsilon_1 = \epsilon_2$ and $h(x \otimes_1 y) = h(x) \otimes_2 h(y)$. The underlying set of a commutative monoid is called its carrier, and when the context is clear is often used to refer to the whole structure, leaving the operation and neutral element implicit.

2.2 Functors

Categories are themselves structured objects; functors are the structure-preserving mappings between categories. Functor $F : \mathcal{C} \to \mathcal{D}$ from category $\mathcal{C}$ to category $\mathcal{D}$ maps the objects and arrows of $\mathcal{C}$ to objects and arrows of $\mathcal{D}$, respecting the structure by preserving sources and targets ($F f : F A \to F B$ when $f : A \to B$) and identities and composition ($F(id_A) = id(F A)$ and $F(g \cdot f) = Fg \cdot Ff$). There is an identity functor $\text{Id}$, and functors compose $G \circ F$; so categories and functors themselves form a category $\text{Cat}$. For example, functor $U : \text{CMon} \to \text{Set}$ maps a monoid to its carrier, and a monoid homomorphism to the underlying function between carriers. When $\mathcal{C}$ and $\mathcal{D}$ coincide, we call $F$ an endofunctor. In $\text{Set}$, endofunctors can be seen as parametric type constructors such as Bag, which maps an object $A$ (a set of elements) to the object $\text{Bag} A$ (the set of finite bags of those elements), and an arrow $f : A \to B$ to the arrow $\text{Bag} f : \text{Bag} A \to \text{Bag} B$ that applies $f$ to each element of a bag. It is an instructive exercise to verify that Bag indeed respects structure.

2.3 Natural Transformations

Given two functors $F, G : \mathcal{C} \to \mathcal{D}$ between the same two categories, a natural transformation $\phi : F \to G$ is a family of arrows $\phi : F A \to G A$ in $\mathcal{D}$, one for each object $A$ in $\mathcal{C}$, respecting the arrow structure of $\mathcal{C}$, in the sense that $G f \cdot \phi A = \phi B \cdot F f$ for each $f : A \to B$ (see Figure 1(a)). A natural transformation between endofunctors in $\text{Set}$ is a polymorphic function; for example, $\{ \cdot \} : \text{Bag} \to \text{Set}$ is the polymorphic family of functions, one per element type, flattening a bag to its underlying set by forgetting multiplicity of elements.

Natural transformations can be composed. Given the functors $E, F, G : \mathcal{C} \to \mathcal{D}$, and natural transformations $\psi : E \to F$ and $\phi : F \to G$, the vertical composition $\phi \cdot \psi : E \to G$ has components
(φ · ψ) A = φ A · ψ A. Given the functors F, G : C → D and H, K : D → E, and the natural transformations φ:F→G and γ:H→K, the horizontal composition γ φ:F→K→G has components (γ φ) A = γ (G A) · H (φ A) = K (φ A) · γ (F A). It is convenient to mix these natural transformations and functors: the natural transformation H φ is given by (H φ) A = H (φ A), and γ F is given by (γ F) A = γ (F A).

### 2.4 Adjunctions

Functors L : D → C and R : C → D form an adjunction L ⊣ R : D → C if the arrows L A → B in C are in natural 1-to-1 correspondence with the arrows A → R B:

\[
[-] : C (A, B) \cong D (A, R B) : [-]
\]

This is ‘natural’ in the sense that there are natural transformations η : Id → R ◦ L, defined so that η A = [id (L A)] is the correspondent in D of id (L A) in C, and symmetrically ε : L ◦ R → Id with ε B = [id (R B)] is the correspondent in C of id (R B) in D, subject to the so-called triangle identities R ε · η R = id and ε L · L η = id. We call L the ‘left adjoint’, R the ‘right adjoint’, η the ‘unit’, and ε the ‘counit’. In diagrams (such as in Figure 2), it is often convenient to draw L and R as parallel horizontal arrows in opposite directions; then it is conventional to rotate the ⊣ symbol by 90 degrees.

Adjunctions really do model natural correspondences between categories, generalizing Galois connections from lattice theory; they are generally embedding–retraction pairs. For example, the product category Set^2 has pairs (A, B) of Set-objects A and B as objects and pairs (f, g) : (A, B) → (C, D) of Set-arrows f : A → C and g : B → D as arrows, and the diagonal functor Δ : Set → Set^2 takes object A and arrow f in Set to (A, A) and (f, f) in Set^2; then the adjunction Δ ⊣ × between Set^2 and Set in Section 3 captures the equivalence between arrows ΔA → (B, C) in Set^2 (that is, pairs of functions with a common domain) and arrows A → B × C in Set (that is, functions constructing pairs)—an embedding of the pair-forming functions within the function pairs. A more important example for us is the adjunction Free ⊣ U between CMon and Set in Section 3, capturing the embedding of a set A as the ‘free’ commutative monoid Free A = (Bag A, 0, ⊕), and the retraction U (M, e, ⊗) = M of a commutative monoid to its carrier. The 1-to-1 correspondence in this case is between bag aggregations Free A → (M, e, ⊗) which are bag homomorphisms to some commutative monoid, and plain functions A → U M from bag elements into the commutative monoid. The triangle identities specialize to give all the important properties of aggregations.

### 2.5 Monads

A monad (T, η, µ) consists of an endofunctor T equipped with two natural transformations, unit η : Id → T and multiplication µ : T ∘ T → T, satisfying three identities: µ · T η = id, µ · η T = id, and µ · T µ = µ · µ T. The composition of adjoint functors R ◦ L always forms a monad; the unit η of the monad is the unit of the adjunction, and the multiplication is constructed from the counit as µ = R ◦ L.
Bulk types such as Bag are monads; \( \eta \) constructs a singleton bag, and \( \mu \) flattens a bag of bags to a bag. The Bag monad arises from the adjunction \( \text{Free } + U \) discussed above.

### 2.6 Algebras

An algebra for endofunctor \( F \) is a pair \((A, f : F A \to A)\), with \( A \) called the carrier of the algebra and \( f \) the action. A homomorphism \( h \) between \( F \)-algebras \((A, f)\) and \((B, g)\) is an arrow \( h : A \to B \) in the underlying category that is coherent with the actions: \( h \cdot f = g \cdot F h \) (see Figure 1(b)). The identity arrow is a homomorphism, and homomorphisms compose; so \( F \)-algebras and their homomorphisms form a category \( \text{F-Alg}(\mathcal{C}) \).

There is a forgetful functor \( U^F : \text{F-Alg}(\mathcal{C}) \to \mathcal{C} \) discarding the algebraic structure: \( U^F (A, f) = A \) and \( U^F (h : (A, f) \to (B, g)) = h : A \to B \). Under mild conditions on \( F \) and \( \mathcal{C} \) (for example, for polynomial functors \( F \) on \( \text{Set} \), that is, sums of products), the forgetful functor \( U^F \) has a left adjoint \( \text{Free}^F \to U^F \) (see Figure 2(h)). The functor \( \text{Free}^F \) maps an object \( A \) to the free \( F \)-algebra \( \text{Free}^F A \), which can be seen as the terms built from signature \( F \) on variables \( A \). Similar to the closely related adjunction \( \text{Free } + U \) between \( \text{CMon} \) and \( \text{Set} \) above, the adjunction \( \text{Free}^F \to U^F \) states the 1-to-1 correspondence between the homomorphisms \( \text{Free}^F A \to (B, g) \) on the free algebra and the mappings \( A \to U^F (B, g) = A \to B \) on their variables. In the special case that \( A = 0 \), the initial object in the underlying category, \( \text{Free}^F \) yields the initial \( F \)-algebra \((\mu F, \text{In})\), and the unique homomorphism to a target algebra is called a fold. The adjunction is crucial for programming with algebraic datatypes: these are interpreted as initial algebras, so there is a unique (the empty) mapping on the set of variables, and therefore a homomorphism is completely determined by specifying a target algebra.

An algebra for a monad \((T, \eta, \mu)\) (or ‘Eilenberg–Moore algebra’) is an algebra \((A, f : TA \to A)\) for \( T \) considered as an endofunctor, which additionally respects the monadic structure: \( f \cdot \eta A = id A \) and \( f \cdot \mu A = f \cdot T f \). Monad algebras model well-behaved mappings from structured objects; in particular, algebras for a bulk type such as Bag are the aggregation operations, such as \text{sum} and \text{maximum}.

### 3 RELATIONAL ALGEBRA

By exploiting a small number of fundamental adjunctions between familiar categories of structured objects, we can build up a collection of mathematical operators that form a basis for relational algebra. We start in this section with finite bags; in Section 4, we introduce the pointed sets we need for finite maps; in Section 5, we combine these to yield indexed tables; in Section 6, we define grouping to indexed tables, and prove that equijoin implemented using grouping agrees with the naive nested-loop version; finally, in Section 7, we present a modest generalisation of monads called grading in order to accommodate finiteness. It turns out that a little category theory goes a surprisingly long way: everything we need arises from the handful of adjunctions in Figure 2. This is intellectually satisfying. But more than that: the adjunctions not only give us the appropriate structures, they also provide precisely the equational laws needed for typical query optimization, as we discuss in Section 8.

As a first approximation, a database table is a finite bag of values—a bag rather than a set or a list, as we wish to preserve the multiplicity of elements but ignore any ordering. Preserving multiplicity is important for non-idempotent aggregations, such as summing a collection of numbers:

\[
\text{sum} \ (\text{fmap amount} \ (\text{filter} \ (\lambda i \to i.\text{due} < \text{today}) \ \text{invoices}))
\]

With sets rather than bags as the bulk datatype, the query simply doesn’t work: coincidentally duplicate amounts are incorrectly discarded.
The values contained in a relational database are typically records, but we do not wish to limit attention to this particular class of types. The reason is simple: intermediate tables often contain non-record values; for instance, in the example above, the argument to `sum` is a bag of monetary values; and the running example in the introduction yielded a bag of pairs of bags as the final result. The operations of the relational algebra enjoy straightforward implementations in terms of bags—Figure 3 summarizes the notation, with full definitions to follow.

The function `single` takes a single element to a singleton bag, and `∪` is bag union. We use bag brackets as a shorthand to define bags by listing their elements, instead of using `single` and `∪`; so \([a, b] = single\ a ∪ single\ b\) is the bag that contains `a` once and `b` twice. Even though the bag model of database tables is rather naive, exploring the theory of bags in more depth is still useful: it will pay dividends later when we discuss more sophisticated models.

Most of the operations and their accompanying properties arise out of the adjunction

\[
\text{CMon} \xleftarrow{\text{Free}} \text{Set} \xrightarrow{\text{Free}^\circ} \text{Set}
\]

between the category `CMon` of commutative monoids and their homomorphisms and the category `Set` of sets and total functions (Figure 2(f)). Very briefly, the forgetful functor \(U\) maps a commutative monoid \(M = (M, e, ⊗)\) to its carrier set \(M\), and a homomorphism \(h : (M_1, e_1, ⊗_1) \to (M_2, e_2, ⊗_2)\) to its underlying function \(h : M_1 \to M_2\) on the carriers; the algebraic structure is forgotten. Its left adjoint `Free` takes a set \(A\) to `Free` \(A = (Bag\ A, [], \cup)\), the so-called free commutative monoid on \(A\), and lifts a function \(f\) on elements to homomorphism `Bag` \(f\) on bags. Adjointness means that homomorphisms of type `Free` \(A \to M\) are in 1-to-1 correspondence with functions of type \(A \to U\ M\), where \(A\) is a
set and $M$ is a commutative monoid. (To be precise, there is a 1-to-1 correspondence classically; in a constructive setting, one would have to take the usual care over what is meant by ‘equals’, perhaps assuming decidable equality on $A$ [5].) This bijection is natural in $A$ and $M$. Let us now investigate what this tells us about the operations of relational algebra.

**Monoid operations.** First of all, we record that $(\text{Bag } A, \emptyset, \cup)$ is a commutative monoid. The empty bag and bag union

$$\emptyset \cup s = s = s \cup \emptyset \quad (1a)$$

$$(s \cup t) \cup u = s \cup (t \cup u) \quad (1b)$$

$$s \cup t = t \cup s \quad (1c)$$


**Projections.** The type of finite bags is functorial in the elements, as it can be written as a composition of two functors, $\text{Bag } = U \circ \text{Free}$; so mapping over bags satisfies the two functor laws.

$$\text{Bag } id = id \quad (2a)$$

$$\text{Bag } (g \cdot f) = \text{Bag } g \cdot \text{Bag } f \quad (2b)$$

The functor $\text{Free}$ maps a function to a homomorphism; $\text{Bag}$ inherits this property (since $U$ acts as the identity on arrows).

$$\text{Bag } f \emptyset = \emptyset \quad (3a)$$

$$\text{Bag } f \llbracket a \rrbracket = \llbracket f \ a \rrbracket \quad (3b)$$

$$\text{Bag } f \ (s \cup t) = \text{Bag } f \ s \cup \text{Bag } f \ t \quad (3c)$$

These three equations fully determine $\text{Bag } f$. In the special case that the elements of the bag are records, and function $f$ is a record projection (preserving some fields and discarding others), then $\text{Bag } f$ can be seen as projecting some columns out of a database table. But the functorial action is more general than this: the bag elements need not be records, and the function $f$ may perform some non-trivial computation on each element rather than merely a projection.

**Aggregations.** The adjunction $\text{Free } + U$ captures a 1-to-1 correspondence between homomorphisms of type $\text{Free } A \to M$ in $\text{CMon}$ and functions of type $A \to U M$ in $\text{Set}$. Setting $M := \text{Free } A$, the correspondent in $\text{Set}$ of the identity homomorphism $id (\text{Free } A)$ is

$$\text{single } A : A \to U (\text{Free } A) \ ,$$

which maps an element to a singleton bag; $\text{single}$ is the unit of the adjunction. We also write $\text{single } A \ a$ as $\llbracket a \rrbracket$. Conversely, setting $A := U M$, the correspondent in $\text{CMon}$ of the identity function
id \( (U \ M) \) is

\[ \text{reduce} \ M : \text{Free} \ (U \ M) \to M , \]

which is the unique homomorphism from the free commutative monoid on the carrier of \( M \) to the commutative monoid \( M \) itself that takes the singleton \([a] \) to \( a \); this is the counit of the adjunction. Using the units, we can capture the 1-to-1 correspondence as an equivalence:

\[ h = \text{reduce} \ M \cdot \text{Free} \ f \iff U \ h \cdot \text{single} \ A = f , \tag{4} \]

for all homomorphisms \( h : \text{Free} \ A \to M \) and functions \( f : A \to U \ M \). In other words, a homomorphism from the free commutative monoid is uniquely determined by its behaviour on singleton bags. The homomorphism \( h \) is sometimes called the extension of \( f \).

Turning to the properties, \( \text{reduce} \ M \) for monoid \( M = (M, \epsilon, \otimes) \) is a homomorphism:

\[ \begin{align*}
\text{reduce} \ M \emptyset &= \epsilon \tag{5a} \\
\text{reduce} \ M \ [a] &= a \tag{5b} \\
\text{reduce} \ M \ (s \uplus t) &= \text{reduce} \ M \ s \otimes \text{reduce} \ M \ t . \tag{5c}
\end{align*} \]

Furthermore, \( \text{single} \) and \( \text{reduce} \) are natural transformations:

\[ \begin{align*}
U (\text{Free} \ f) \cdot \text{single} \ A &= \text{single} \ B \cdot f \tag{6a} \\
h \cdot \text{reduce} \ M &= \text{reduce} \ N \cdot \text{Free} (U \ h) , \tag{6b}
\end{align*} \]

for all functions \( f : A \to B \) and homomorphisms \( h : M \to N \). Equation (6a) is the point-free presentation of (3b).

Simple examples of homomorphisms from the free commutative monoid are aggregations such as counting and conjoining. The last four operations target monoids that are also idempotent, so these would continue to work if bags were replaced by sets—unlike the first two operations.

Strictly speaking, a homomorphism such as \( h = \text{reduce} \ (\mathbb{N}, 0, +) \) is an arrow in \( \text{CMon} \), and we ought to write ‘\( U \ h \)’ for the corresponding function in \( \text{Set} \); but in the remainder of the paper we will often abuse notation by omitting the \( U \).

**Selection.** A restriction or selection, here called \( \text{filter} \), is a further example of a homomorphism from the free commutative monoid. A filter can be seen as the intersection of a finite bag with an arbitrary set represented by its \( \mathbb{B} \)-valued characteristic function.

\[ \begin{align*}
\text{filter} : (A \to \mathbb{B}) &\to (\text{Bag} A \to \text{Bag} A) \\
\text{filter} \ p &= \text{reduce} \ (\text{Free} A) \cdot \text{Bag} (\text{guard} \ p) \\
\text{guard} : (A \to \mathbb{B}) &\to (A \to \text{Bag} A) \\
\text{guard} \ p \ a &= \text{if} \ p \ a \ \text{then} \ [a] \ \text{else} \ \emptyset
\end{align*} \]

In other words, \( \text{filter} \ p \) is the extension of \( \text{guard} \ p \). The latter function can be neatly written using a guarded bag comprehension: \( \text{guard} \ p = \lambda a \rightarrow [a | p \ a] \), which motivates the choice of name.
Turning to the properties, \( \text{filter} \ p \) is a homomorphism and a dinatural transformation (7d).

\[
\begin{align*}
\text{filter} \ p \ \emptyset & = \emptyset \\
\text{filter} \ p \ [a] & = \text{guard} \ p \ a \\
\text{filter} \ p \ (s \uplus t) & = \text{filter} \ p \ s \uplus \text{filter} \ p \ t \\
\text{filter} \ p \cdot \text{Bag} \ f & = \text{Bag} \ f \cdot \text{filter} \ (p \cdot f)
\end{align*}
\]

\( (7a) \)  
\( (7b) \)  
\( (7c) \)  
\( (7d) \)

Monad operations. The functor \( \text{Bag} = \text{U} \circ \text{Free} \) is furthermore a monad: the composition of a right adjoint with its left adjoint always yields a monad. The unit \( \eta \) of the monad is \( \text{single} \); the multiplication \( \mu \), which takes a bag of bags to its union, is constructed from the counit by

\[
\text{union} \ A : \text{Bag} \ (\text{Bag} \ A) \to \text{Bag} \ A \\
\text{union} \ A = \text{U} \ (\text{reduce} \ (\text{Free} \ A))
\]

By construction, \( \text{single} \) and \( \text{union} \) satisfy the monad laws:

\[
\begin{align*}
\text{union} \ A \cdot \text{Bag} \ (\text{single} \ A) & = \text{id} \ (\text{Bag} \ A) \\
\text{union} \ A \cdot \text{single} \ (\text{Bag} \ A) & = \text{id} \ (\text{Bag} \ A) \\
\text{union} \ A \cdot \text{Bag} \ (\text{union} \ A) & = \text{union} \ A \cdot \text{union} \ (\text{Bag} \ A)
\end{align*}
\]

\( (8a) \)  
\( (8b) \)  
\( (8c) \)

The fact that \( \text{Bag} \) is a monad justifies the use of bag comprehensions, as these can be desugared into applications of the monad operations (together with a 'zero') [39]:

\[
\begin{align*}
\{ e \mid s \} & = \eta \ e \\
\{ e \mid b \} & = \text{if} \ b \ \text{then} \ \eta \ e \ \text{else} \ \emptyset \\
\{ e \mid p \leftarrow m \} & = \text{Bag} \ (\lambda p \rightarrow e) \ m \\
\{ e \mid q, q' \} & = \mu \ \{ e \mid q' \} \uplus \{ q \} \\
\end{align*}
\]

\( (9a) \)  
\( (9b) \)  
\( (9c) \)  
\( (9d) \)

In particular, one can show by induction that the functorial action of \( \text{Bag} \) distributes over the comprehension syntax:

\[
\text{Bag} \ f \ \{ e \mid q \} = \{ f \ e \mid q' \}
\]

\( (10) \)

Cartesian product. The unit type 1 and the product bifunctor \( \times \) turn the category of sets into a so-called symmetric monoidal category: 1 is the neutral element of \( \times \) up to a natural isomorphism, and \( \times \) is associative and commutative up to natural isomorphisms. These two structures arise from the two adjunctions (Figure 2(a)(b)).

\[
\begin{array}{c}
\text{Set}^0 \xleftarrow{\Lambda} \ 1 \\
\downarrow \ 1 \\
\text{Set}
\end{array} \quad \begin{array}{c}
\text{Set}^2 \xleftarrow{\Lambda} \times \\
\downarrow \times \\
\text{Set}
\end{array}
\]

Very briefly, \( \Lambda \) is overloaded to denote the diagonal functor \( \text{Set} \to \text{Set}^k \) for any \( k \), taking each object \( A \) and arrow \( f \) to \( k \) copies of the same; arrows in the one-object, one-arrow category \( \text{Set}^0 \) are in 1-to-1 correspondence with functions to a singleton set (there is precisely one of each), and pairs of functions with a common domain are in 1-to-1 correspondence with functions constructing pairs.

The functor \( \text{Bag} \) has strength, a broadcast operation of type \( A \times \text{Bag} \ B \to \text{Bag} \ (A \times B) \). Moreover, \( \text{Bag} \) can be extended to a lax monoidal functor ('lax' because \( \text{unit} \) and \( \times \) are one-way mappings
rather than isomorphisms):

\[
\begin{align*}
\text{unit} & : \text{Bag } 1 \rightarrow \text{Bag } 1 \\
\text{unit} & = \{()\} \\
(\times) & : \text{Bag } A \times \text{Bag } B \rightarrow \text{Bag } (A \times B) \\
s \times t & = \{(a, b) \mid a \leftarrow s, b \leftarrow t\}
\end{align*}
\]

The unit bag and cartesian product satisfy:

\[
\begin{align*}
s \times \text{unit} & \cong s \cong \text{unit} \times s \\
s \times (t \times u) & \cong (s \times t) \times u \\
s \times t & \cong t \times s
\end{align*}
\]  

(11a)  

(11b)  

(11c)

(the notation is a bit loose: \(a \equiv b\) denotes equality modulo the respective canonical isomorphism \(\alpha\), that is, \(\text{Bag } \alpha \ a = b\)), so we also say that Bag is a commutative or symmetric monoidal monad; in particular,

\[
\{(a, b) \mid a \leftarrow s, b \leftarrow t\} = \{(a, b) \mid b \leftarrow t, a \leftarrow s\}
\]

(12)

A lax-monoidal functor with strength is also known as an applicative functor or idiom [26].

We have introduced the cartesian product of bags mainly for completeness. It is expensive to compute, so should generally be avoided in favour of joins. To do so is difficult with mere bags of values, which are a rather naive model of database tables; to implement joins efficiently, we require indexed tables. These are modelled by finite maps, which are based on the notion of a pointed set, to which we turn next.

4 Pointed Sets

A pointed set \((A, a)\) is a set \(A\) with a distinguished point or base element \(a \in A\). We may write \(\text{null}_A\) or simply \(\text{null}\) for the point of \(A\). Let \((A, \text{null}_A)\) and \((B, \text{null}_B)\) be pointed sets; a total function \(f : A \rightarrow B\) is point-preserving if \(f \text{ null}_A = \text{null}_B\). Pointed sets and point-preserving functions form the category \(\text{Set}_\ast\), which is equivalent to the category of sets and partial functions.

Let \(A\) be a set, and let \((B, \text{null}_B)\) be a pointed set. The domain of the function \(f : A \rightarrow (B, \text{null}_B)\) is the set of all arguments that are mapped to non-null values:

\[
\text{dom } f = \{a \in A \mid f a \neq \text{null}_B\}
\]

(13)

(In general, a function between pointed sets will have an infinite domain; in Section 4 we focus on finite maps, which by definition have finite domain.)

To add a base point to an arbitrary set, we can use lifting (called Maybe in Haskell, and option in ML). Indeed, the Maybe monad \((1 + \_\_)\) arises as the composition \(U \circ L\), where

\[
\begin{array}{ccc}
\text{Set}_\ast & \xrightarrow{L} & \text{Set} \\
\downarrow & L \circ \downarrow & \\
\text{Set} & \xrightarrow{U} & \\
\end{array}
\]

is the adjunction between the category of pointed sets and point-preserving functions and the category of sets and total functions (Figure 2(c)). Very briefly, the forgetful functor \(U\) maps \((A, a)\) to \(A\) and a point-preserving function to its underlying function. Its left adjoint \(L\) lifts a set \(A\) to \((\text{Maybe } A, \text{null}_A)\) and lifts a function on \(A\) to the obvious point-preserving function. The adjunction \(L \dashv U\) tells us a lot about the structure of \(\text{Set}_\ast\): since left adjoints preserve initial objects, \(0 \cong L 0 = (\text{Maybe } 0, \text{Nothing}) \cong (1, ())\), the pointed set \((1, ())\) is initial in \(\text{Set}_\ast\); it is also final, as
right adjoints preserve final objects. Right adjoints furthermore preserve products, so

\[ 0 \cong (1, \emptyset) \]
\[ 1 \cong (1, \\emptyset) \]
\[ (A, \text{null}_A) \times (B, \text{null}_B) \cong (A \times B, (\text{null}_A, \text{null}_B)) \]

Some types have an obvious point. For example, the empty bag is a canonical choice for bags, and more generally the neutral element for any monoid. Thus we can turn Bag into a functor Bag_\_ : Set → Set_\_:

\[ \text{Bag}_\_ A = (\text{Bag} A, \emptyset) \]
\[ \text{Bag}_\_ f = \text{Bag} f \]

Property (3a) shows that Bag f is point-preserving. Indeed, almost all the bag operations preserve points: union \(\sqcup\) (1a); projection Bag f (3a); selection filter p (7a); aggregation reduce M (5a), assuming that the neutral element of a monoid is its point; and cartesian product \(\times\), since \(\emptyset \times \emptyset = \emptyset\).

The only notable exceptions are \text{single} and hence \text{unit}. This implies that Bag_\_ is not a monoidal functor, only a so-called semi-monoidal functor between the semi-monoidal categories (Set, \times) and (Set_\_, \times) (‘semi-monoidal’ meaning lacking the unit)—this will be important later.

**Finite Maps.** Let K be a set, and let V be a pointed set. A map of type Map K V is a total function from K to V; a finite map of type Map_\_ K V is a map that yields null_V for all but finitely many arguments. Finite maps are also known as key-value maps, association lists, and dictionaries; they are more appropriate for modelling databases than possibly infinite maps are, because the latter cannot in general be aggregated.

\[ \text{Map}_\_ K V = \{ s : K \to V \mid \text{dom} s \text{ is finite} \} \]

We can turn \text{Map}_\_ K into an endofunctor over the category Set_\_ of pointed sets and point-preserving functions.

\[ \text{Map}_\_ K V = (\text{Map} K V, \lambda k \to \text{null}_V) \]
\[ \text{Map}_\_ K f = \lambda s \to f \cdot s \]

The point is the empty map, which sends all its arguments to null_V. The functorial action on arrows is just post-composition, which is point-preserving when f is, as it sends \(\lambda k \to \text{null}_V\) to \(\lambda k \to \text{null}_W\) for \(f : V \to W\). We record that \text{Map}_\_ K satisfies the functor laws:

\[ \text{Map}_\_ K \text{id} = \text{id} \] (14a)
\[ \text{Map}_\_ K (g \cdot f) = \text{Map}_\_ K g \cdot \text{Map}_\_ K f \] (14b)

It is important to note that \text{Map}_\_ K f does not necessarily preserve the domain of its argument map: it acts as a filter if f sends any non-null values to null. For example,

\[ \text{Map}_\_ K (\lambda v \to \text{if bad } v \text{ then null else } v) s \]

filters out the ‘bad’ values in s. The codomain of a finite map is defined

\[ \text{cod} : \text{Map}_\_ K V \to \text{Bag}_\_ V \]
\[ \text{cod} s = \{ s k \mid k \leftarrow \text{dom} s \} \]

(Note that cod yields a finite bag, whereas dom returns a set.)
Laws of exponents. The finite map functor satisfies a number of properties which are commonly known as the ‘laws of exponents’ (write $\text{Map}_* K V$ as $V^K$ to see why).

$$\text{Map}_* 0 V \equiv 1 \quad (15a)$$
$$\text{Map}_* 1 V \equiv V \quad (15b)$$
$$\text{Map}_* (K_1 + K_2) V \equiv \text{Map}_* K_1 V \times \text{Map}_* K_2 V : (\bigvee) \quad (15c)$$
$$\text{curry} : \text{Map}_* (K_1 \times K_2) V \equiv \text{Map}_* K_1 (\text{Map}_* K_2 V) : \text{curry}^\circ \quad (15d)$$

The isomorphisms are natural in the type $V$ of values. For unrestricted functions, they are consequences of the currying adjunction $(- \times P) \dashv (-)^P$ (Figure 2(d)). Property (15d) follows directly from this adjunction, and Property (15b) follows from currying and $A \times 1 \equiv A$, the fact that product is monoidal.

Properties (15a) and (15c) are also a consequence of currying, but indirectly: this adjunction can be used to form yet another one, namely that $(X(-))^\text{op} \dashv X(-)^\text{op}$, which swaps the arguments of a binary function. Since $X(-)$ is right adjoint and contravariant, it takes $0$ to $1$ and $+$ to $\times$, and the properties follow.

All of these properties inform the way we can use maps in practice. For example, the penultimate isomorphism (15c) expresses that two functions with the same target type can be represented by a single function from the sum (coproduct) of their source types (‘case analysis’).

$$s \bigvee t = \lambda k \to \text{case } k \text{ of } \{ \text{Inl } a \to s \ a; \text{Inr } b \to t \ b\}$$

The last isomorphism (15d) captures ‘currying’: a function of two arguments can be treated as a function of the first argument whose values are functions of the second argument.

$$\text{curry}^\circ s = \lambda (k_1, k_2) \to (s \ k_1) \ k_2$$

We have to show that the isomorphisms are still valid when restricted to finite maps. For (15a) and (15b) this is trivial. The domain of $s \bigvee t$ and $\text{curry}^\circ s$ are given by

$$\text{dom} (s \bigvee t) = \{ \text{Inl } a \mid a \leftarrow \text{dom } s \} \cup \{ \text{Inr } b \mid b \leftarrow \text{dom } t \}$$
$$\text{dom} (\text{curry}^\circ s) = \{ (k_1, k_2) \mid k_1 \leftarrow \text{dom } s, k_2 \leftarrow \text{dom } (s \ k_1) \}$$

Clearly, $\text{dom} (s \bigvee t)$ is finite if and only if both $\text{dom } s$ and $\text{dom } t$ are [8, Proposition 1.1]. Likewise, $\text{curry}^\circ s$ is a finite map if and only if $s$ and each partial application of $s$ is finite [8, Proposition 1.3]. It remains to verify that the isomorphisms are also point-preserving. For (15a) and (15b) this is again immediate. For (15c) this follows from $\text{null} \cdot \text{Inl} = \text{null}$ and $\text{null} \cdot \text{Inr} = \text{null}$. Finally, for (15d) we calculate

$$\text{curry}^\circ \text{null}$$
$$= \{ \text{definition of } \text{curry}^\circ \}$$
$$\lambda (k_1, k_2) \to (\text{null } k_1) \ k_2$$
$$= \{ \text{definition of } \text{null for finite maps} \}$$
$$\lambda (k_1, k_2) \to \text{null } k_2$$
$$= \{ \text{definition of } \text{null for finite maps} \}$$
$$\lambda (k_1, k_2) \to \text{null}$$
$$= \{ \text{definition of } \text{null for finite maps} \}$$
$$\text{null}$$

These isomorphisms are important, as they can be used to implement finite maps generically for finite sums and finite products [22]. Since the isomorphisms are effectively turned into equalities, the mappings back and forth are constant-time operations.
An indexed table is a finite map from keys (indices) to finite bags of values. The unique arrow to 1 is certainly finite (empty = null). Clearly, merge (s, t) is a finite map if (and indeed, only if) both s and t are. Furthermore, the isomorphisms are point-preserving. For (15e) this is trivial. For (15f) this follows from \( \text{fst} \cdot \text{null} = \text{null} \) and \( \text{snd} \cdot \text{null} = \text{null} \).

These two definitions turn \( \text{Map}_s \) \( K \) into a strong monoidal functor over \( \text{Set}_s \). (We use the ‘strong’ in ‘strong monoidal functor’ to indicate that the maps \( 1 \rightarrow F 1 \) for unit and \( F A \times F B \rightarrow F (A \times B) \) for product are isomorphisms. To minimize confusion, we use ‘lax monoidal functor with strength’ to indicate the existence of tensorial strength, a broadcast operation of type \( A \times F B \rightarrow F (A \times B) \), and avoid the ambiguous term ‘strong lax monoidal functor’.) The empty finite map and the merge operation satisfy:

\[
\begin{align*}
\text{merge} (s, \text{empty}) & \equiv s \equiv \text{merge} (\text{empty}, s) \quad (16a) \\
\text{merge} (s, \text{merge} (t, u)) & \equiv \text{merge} (\text{merge} (s, t), u) \quad (16b) \\
\text{merge} (s, t) & \equiv \text{merge} (t, s) \quad (16c)
\end{align*}
\]

(again, \( \equiv \) means equality modulo the respective canonical isomorphism). However, \( \text{Map}_s \) \( K \) is not an applicative functor, because it does not support a strength operation of type \( A \times \text{Map}_s \) \( K B \rightarrow \text{Map}_s \) \( K (A \times B) \): the resulting map would in general not be finite. In particular, we cannot define the pure operation of applicative functors in terms of the unit, ie pure \( a = \text{Map}_s \) \( K (\lambda () \rightarrow a) \) unit, because \( \lambda () \rightarrow a \) is not point-preserving.

5 INDEXED TABLES

An indexed table is a finite map from keys (indices) to finite bags of values.

\[
\text{Table } K V = \text{Map}_s \) \( K (\text{Bag}_s \) \( V) \)
\]

Note that Table \( K \) is just the composition of \( \text{Map}_s \) \( K \) and \( \text{Bag}_s \). Since these are both semi-monoidal functors, and since semi-monoidal functors compose, Table \( K : \text{Set}_s \rightarrow \text{Set}_s \) is a semi-monoidal functor too.

Figure 4 summarizes the operations on tables; full definitions follow. We use the monoidal structure of \( \text{Map}_s \) \( K \) to lift operations on bags to operations on tables: the lifted version of the unary bag function \( f \) is \( \text{Map}_s \) \( K f \); the lifted version of the binary bag function \( g \) is \( \text{Map}_s \) \( K g \cdot \text{merge} \).
Indexing. Relations are in 1-to-1 correspondence with set-valued functions. This correspondence is captured by the adjunction

\[
\text{Rel} \leftarrow \frac{J}{E} \rightarrow \text{Set}
\]

between the category of sets and relations and the category of sets and total functions (Figure 2(g)). Very briefly, the functor \(J\) embeds \(\text{Set}\) into \(\text{Rel}\), viewing functions as relations. Its right adjoint is the existential image functor \(E\), which sends a set to its powerset and a relation \(R\) to the function \(\lambda X \rightarrow \{ b \in B \mid \exists a \in X . \ a R b\}\). Now, the 1-to-1 correspondence \(\text{Set} (K \times V) \cong \text{Map} K (\text{Set} V)\) remains valid if restricted to finite sets and finite maps, and furthermore if finite sets are replaced by finite bags:

\[
\text{ix} : \text{Bag}_s (K \times V) \cong \text{Map}_s K (\text{Bag}_s V) : \text{ix}^\circ
\]

The isomorphism is natural in \(V\). The operation \(\text{ix}\) can be seen as providing a view or an indexing structure on a table (given as a bag of key-value pairs). It is defined

\[
\text{ix} s = \lambda k \rightarrow \{ v \mid (k', v) \leftarrow s, k \equiv k' \}
\]

The domain of \(\text{ix} s\) is given by

\[
\text{dom} (\text{ix} s) = \{ k \mid (k, v) \leftarrow s \}
\]

Clearly, \(\text{ix}\) sends a finite bag to a finite map, which in turn maps each key to a finite bag. The isomorphism is point-preserving, as the empty bag is sent to the empty map. With care and an appropriate choice of representation, \(\text{ix}\) can be made to run in linear time [20].

A useful derived isomorphism is relational currying:

\[
\text{Table} (K_1 \times K_2) V \equiv \text{Table} K_1 (K_2 \times V)
\]

which allows us to shift a key into and out of an index. The proof is straightforward:

\[
\begin{align*}
\text{Table} (K_1 \times K_2) V &= \{ \text{definition of Table} \} \\
\text{Map}_s (K_1 \times K_2) (\text{Bag}_s V) &= \{ \text{currying (15d)} \} \\
\text{Map}_s K_1 (\text{Map}_s K_2 (\text{Bag}_s V)) &= \{ \text{indexing (17)} \} \\
\text{Map}_s K_1 (\text{Bag}_s (K_2 \times V)) &= \{ \text{definition of Table} \} \\
\text{Table} K_1 (K_2 \times V)
\end{align*}
\]
Consequently, the isomorphism is given by the composition $\text{Map}, K_1 \circ \text{ix} \circ \text{curry}$. As an aside, equation (18) is related to the adjunction $\text{Rel} \dashv \text{P} \times - \dashv \text{P}$, capturing the fact that the relation types $(A \times P) \leftrightarrow B$ and $A \leftrightarrow (P \times B)$ are both essentially the powerset of $A \times P \times B$; this shows that $\text{Rel}$ is a closed monoidal category—but note that $\times$ is not the categorical product in $\text{Rel}$, and that $\text{Rel}$ is not cartesian closed.

**6 EQUIJOIN BY INDEXING**

The ‘index by’ or ‘group by’ operation

\[ \text{indexBy} : \text{Bag}_s V \times (V \to K) \to \text{Map}_s (\text{Bag}_s V) \]

\[ s \circ \text{indexBy} f = \text{ix} (\text{Bag}_s (f \triangle \text{id}) s) \]

is the crux to an efficient implementation of joins: the equijoin

\[ x \; f \bowtie \; y = \text{elems} (\text{Map}_s (\times) (\text{merge} (x \circ \text{indexBy} f, y \circ \text{indexBy} g))) \]

where

\[ \text{elems} : \text{Table } K V \to \text{Bag}_s V \]
\[ \text{elems} = \mu \cdot \text{cod} = \text{Bag}_s \circ \text{snd} \cdot \text{ix} \circ \text{curry} \]

Of course, a properly engineered database engine should not recompute an index each time a table is accessed: it should memoise the index, and maintain the cached index as the table changes.

In this section, we prove the equality

\[ [(a, b) | a \leftarrow x, b \leftarrow y, f a \leftarrow g b ] = \text{elems} (\text{Map}_s K (\times) (\text{merge} (x \circ \text{indexBy} f, y \circ \text{indexBy} g))) \]

demonstrating the correctness of the grouping implementation of the equijoin $x \; f \bowtie \; y$. For convenience, we recall the types

\[ \text{Map}_s K V = K \to V \]
\[ \text{Map}_s K = \text{Map}_s K (\text{Bag}_s V) \]

($\text{Bag}_s$ and $\text{Map}_s$ specifically denote *finite* bags and maps, but finiteness is not relevant for this proof), and functions

\[ (\times) : \text{Bag}_s A \times \text{Bag}_s B \to \text{Bag}_s (A \times B) \]
\[ \text{filter} : (A \to B) \to (\text{Bag}_s A \to \text{Bag}_s B) \]
\[ \text{indexBy} : \text{Bag}_s V \times (V \to K) \to \text{Table } K V \]
\[ \text{merge} : \text{Map}_s K V_1 \times \text{Map}_s K V_2 \to \text{Map}_s K (V_1 \times V_2) \]
\[ \text{elems} : \text{Table } K V \to \text{Bag}_s V \]

We use the following lemmas, each of which is easy to prove:

1. $\text{elems}$ is a post-inverse of $\text{indexBy}$:

\[ \text{elems} (x \circ \text{indexBy} f) = x \]
(2) lookup in an indexed table is a filter:

\[ (x \cdot \text{indexBy } f) \cdot k = \text{filter } (\lambda a \rightarrow k \equiv f \cdot a) \cdot x \]

(3) independent filters promote through cartesian product:

\[ \text{filter } (\lambda (a, b) \rightarrow p \cdot a \land q \cdot b) \cdot (x \times y) = \text{filter } p \times \text{filter } q \cdot y \]

(4) lookup in merged indices is a pair of lookups:

\[ \text{merge } (x, y) \cdot k = (x \cdot k, y \cdot k) \]

(5) functoriality of \( \text{Map}_*, K \):

\[ \text{Map}_* K \cdot g \cdot f = g \cdot f \]

We have

\[
\{ (a, b) | a \leftarrow x, b \leftarrow y, f \cdot a \equiv g \cdot b \}\n\]

\[\equiv \{ \text{elems } (\text{Map}_*, K \cdot (\times)) \cdot (\text{merge } (x \cdot \text{indexBy } f, y \cdot \text{indexBy } g)) \}\]

\[
\{ \text{elems } (\{ (a, b) | a \leftarrow x, b \leftarrow y, f \cdot a \equiv g \cdot b \}\cdot \text{indexBy } (f \cdot \text{fst})) \}
\]

\[= \{ \text{Map}_*, K \cdot (\times) \cdot (\text{merge } (x \cdot \text{indexBy } f, y \cdot \text{indexBy } g)) \}\]

\[\equiv \{ \text{Leibniz } \}
\]

\[
\{ (a, b) | a \leftarrow x, b \leftarrow y, f \cdot a \equiv g \cdot b \}\cdot \text{indexBy } (f \cdot \text{fst}) \cdot k
\]

\[=(\{ \text{Map}_*, K \cdot (\times) \cdot (\text{merge } (x \cdot \text{indexBy } f, y \cdot \text{indexBy } g)) \cdot k \}
\]

so it suffices to prove the latter equation. We have, for arbitrary \( k \):

\[
\{ (a, b) | a \leftarrow x, b \leftarrow y, f \cdot a \equiv g \cdot b \}\cdot \text{indexBy } (f \cdot \text{fst}) \cdot k
\]

\[= \{ \text{lookup in table } (2) \}
\]

\[\text{filter } (\lambda (a, b) \rightarrow f \cdot a \equiv k) \cdot (\{ (a, b) | a \leftarrow x, b \leftarrow y, f \cdot a \equiv g \cdot b \}\cdot \text{indexBy } (f \cdot \text{fst})) \cdot k
\]

\[= \{ \text{comprehensions } \}
\]

\[\text{filter } (\lambda (a, b) \rightarrow f \cdot a \equiv k) \cdot (\text{filter } (\lambda (a, b) \rightarrow f \cdot a \equiv g \cdot b) \cdot (x \times y)) \]

\[= \{ \text{filter composition } \}
\]

\[\text{filter } (\lambda (a, b) \rightarrow (f \cdot a \equiv k) \land (f \cdot a \equiv g \cdot b)) \cdot (x \times y) \]

\[= \{ \text{equality an equivalence relation } \}
\]

\[\text{filter } (\lambda (a, b) \rightarrow (f \cdot a \equiv k) \land (g \cdot b \equiv k)) \cdot (x \times y) \]

\[= \{ \text{independent filters } (3) \}
\]

\[\text{filter } (\lambda a \rightarrow f \cdot a \equiv k) \cdot x \times \text{filter } (\lambda b \rightarrow g \cdot b \equiv k) \cdot y
\]

\[= \{ \text{lookup in table } (2) \}
\]

\[\{ (x \cdot \text{indexBy } f) \cdot k \times (y \cdot \text{indexBy } g) \cdot k
\]

\[= \{ \text{lookup in merged indices } (4) \}
\]

\[\{ \text{merge } (x \cdot \text{indexBy } f, y \cdot \text{indexBy } g) \cdot k
\]

\[= \{ \text{functoriality of maps } (5) \}
\]

\[\{ \text{Map}_* K \cdot (\times) \cdot (\text{merge } (x \cdot \text{indexBy } f, y \cdot \text{indexBy } g)) \cdot k
\]

As it stands, this implementation is efficient up to a point. Provided that the predicates used for selection, the functions used for projection, and the equality comparisons used for grouping and joining all take constant time, it takes time linear in the number of tuples in the input to compute a query involving selection, projection, and join. The result is a bag of pairs of bags, as in Section 1; it is important to note that one cannot in general multiply out the pairs of bags to make one big bag of pairs in linear time, because the resulting bag may have more than linearly many tuples. When
the predicates and comparisons are more expensive, such as on unbounded strings, then one needs something like discrimination-based techniques [21] in order to retain the linear time guarantee.

7 GRADED MONADS

Let us take stock of where we have got to. We model database tables by some collection type. It is important for that collection type to form a monad, because only monads support the convenient comprehension syntax for queries; we started off simply with Bag V. We elaborated this to tables Map K (Bag, V), in order to support grouping and indexing for efficient joins. We had to restrict these to finite tables Table K V = Map n K (Bag, V), in order also to accommodate aggregation. But sadly, although maps and tables form monads, finite maps and tables do not, for the same reason that they are only semi-monoidal and not fully monoidal: the units for the map and table monads, of type V → Map K V and V → Map K (Bag, V) respectively, yield constant functions that represent infinite tables (at least, when the key type K is unbounded).

Fortunately, there is a way to enjoy both finiteness and the monadic structure. This is to use graded monads [14], also sometimes called ‘indexed monads’ [29] or ‘parametric monads’ [24]—that is, to consider Table K as a family of endofunctors for various K that collectively act like a monad, rather than actually being a single monad for all or for a fixed K.

Formally, an M-graded monad (T, η, µ) over a monoid (M, e, ⊗) is an indexed family of endofunctors T n for m : M, with natural transformations η : Id → T e and µ m,n : T m ⊗ T n → T m⊗n satisfying indexed versions of the three coherence equations of ordinary monads:

\[
\begin{align*}
\mu_{m,e} \cdot T_m \eta &= \text{id} \\
\mu_{e,n} \cdot \eta_T n &= \text{id} \\
\mu_{m,n \otimes p} \cdot T_m \mu_{n,p} &= \mu_{m \otimes n,p} \cdot \mu_{m,n} T_p
\end{align*}
\] (19a, 19b, 19c)

A familiar example involves the monoid (\(\mathbb{N}, 1, \times\)) of naturals under multiplication, and the family Vector n of functors representing vectors of length n; the unit η : A → Vector1 A constructs a singleton vector, and the multiplication µ m,n : Vector m (Vector n A) → Vector m×n A flattens a rectangular vector of vectors into one long vector of elements.

We want the related monoid (\(\mathbb{K}, (\cdot, \cdot, \cdot)\)) of finite sequences of finite key types \(\mathbb{K}\), under the empty sequence (\(\cdot\)) and sequence concatenation (\(\cdot\)). (We could instead take finite bags of key types, if we wanted to consider the column order of a table not to be significant.) To be concrete, let \(\Pi : \mathbb{K}^* \rightarrow \mathbb{K}\) denote the cartesian product \(\Pi K s \rightarrow \mathbb{K}^*\) of finite key types. Then (T, η, µ) is a monad graded over (\(\mathbb{K}^*, (\cdot, \cdot, \cdot)\)), where the carrier \(T_{Ks} V = \text{Table} (\Pi K s) V\) is finite maps from Ks to V, the unit η : V → T ⟨⟩ V constructs a singleton finite map on the empty sequence of key types, and \(\mu_{Ks,Ks'} V : T_{Ks} (T_{Ks'} V) \rightarrow T_{Ks\times Ks'} V\) is relational uncurrying (18).

How do graded monads fit into the adjunction story? At first sight, it does not look promising. An ordinary monad is necessarily an endofunctor on a category \(\mathcal{C}\), arising as it does from an adjunction between two categories. An M-graded monad, on the other hand, is a functor \(T : \mathcal{M} \times \mathcal{C} \rightarrow \mathcal{C}\) (viewing monoid M as a discrete category \(\mathcal{M}\), or equivalently \(T : \mathcal{M} \rightarrow \mathcal{C}\)), neither of these is an endofunctor, so neither can arise directly from an adjunction.

Nevertheless, there is an adjunction story to graded monads, albeit under a layer of disguise. A strict action of monoid M = (M, e, ⊗) on category \(\mathcal{D}\) is a family \(A_m\) of endofunctors on \(\mathcal{D}\) for m : M, such that \(A_e = \text{id}\) and \(A_{m \otimes n} = A_m \circ A_n\); it is a special case of an M-graded monad in which the η and µ are identities. Then an M-graded monad in category \(\mathcal{C}\) factorises into an adjunction \(L : \mathcal{C} \rightarrow \mathcal{D}\) and a strict M-action on \(\mathcal{D}\) [14, 35]. Indeed, each graded monad gives rise to a whole family of such factorisations, with two canonical such—a ‘least’ one and a ‘greatest’ one. Conversely, any strict M-action on a category \(\mathcal{D}\) can be transferred over an adjunction \(L : \mathcal{C} \rightarrow \mathcal{D}\) to yield
Fig. 5. Definition by translation of Haskell’s generalised comprehensions

an $M$-graded monad on $\mathcal{C}$. An ordinary monad $T$ arising from adjunction $L \dashv R$ is a graded monad over the trivial singleton monoid; in that case, the canonical factorisations reduce to the Kleisli and Eilenberg–Moore adjunctions for the monad, and conversely, $T$ coincides with the transfer of the identity monad (the trivial strict action of the trivial singleton monoid) over $L \dashv R$. The constructions are given in full by Fujii et al. [14]; the details do not add any more insight beyond the above, so we skip them here, although for completeness we summarise them in Appendix A.

In Section 6 we had the characterisation

$$ x \ f \bowtie_g y = \{(a, b) | a \leftarrow x, b \leftarrow y, f \ a \bowtie g \ b\} $$

of equijoin in terms of indexed tables. The linear execution time of the latter combinator version is appealing; but it is a shame to have had to give up on the comprehension notation of the former in order to obtain it. On the face of it, this sacrifice seems inevitable: the combinator version is heterogeneous, involving different monads $\text{Bag}$, and Table $K$ as the input and output of $\text{indexBy}$, whereas traditional comprehension notation is homogeneous.

Nevertheless, it is possible to generalise the comprehension notation to support heterogeneity with grouping [30] and merging [32], as has been done in the Glasgow Haskell Compiler [17, 18]. Haskell’s generalised comprehension for a monad $M$ is defined by translation, as shown in Figure 5.

In a nutshell, the translation is as follows. The first four clauses precisely match our properties $\text{Haskell’s generalised comprehension}$ for a monad $M$ is defined by translation, as shown in Figure 5. The fifth and sixth clauses, $v^q$ denotes the tuple of variables bound by qualifiers $q$, and $v^q_i$ projects out the $i$th component from this tuple; and similarly for $v'$ and $r$. In the fifth clause, the monad $M$ is assumed to support an appropriate ‘zip’ function

$$ \text{mzip} :: M a \to M b \to M (a, b) $$

For example, with $M = \text{List}$, a suitable instantiation is $\text{mzip} = \text{zip}$; so the comprehension

$$ [a + b + c | (a, b) \leftarrow [(1, 3), (2, 4)] | c \leftarrow [5, 6]] $$

desugars to

$$ \text{liftM} (\lambda((a, b), c) \to a + b + c) \ (\text{zip} [(a, b) | (a, b) \leftarrow [(1, 3), (2, 4)]] [c | c \leftarrow [5, 6]]) $$

and hence evaluates to $[9, 12]$. More interestingly, with $M = \text{Table K}$, an appropriate instantiation is $\text{mzip} = \text{merge}$.

In the sixth clause, the argument $f$ is required to have type $(a \to K) \to M a \to N (F a)$, where $N$ is a (possibly different) monad, and $F$ some functor; note that this introduces heterogeneity into
the comprehension. This translation [30] is particularly ingenious, in that the variables \( v \) bound by qualifiers \( q \) and used in key expression \( b \) are rebound by the case expression for the scope containing \( e \) and \( r \). For example, GHC provides a function

\[
groupWith : \text{Ord } b \Rightarrow (a \to b) \to [a] \to [[a]]
\]

such that \( \text{groupWith } k \, xs \) which categorizes the elements of a list \( xs \) according to \( k \), groups them by category, and sorts the groups; then the comprehension

\[
\{(\text{head } c, \text{sum } n) \mid (c, n) \leftarrow [(a', 3), (b', 4), (a', 5)], \text{then group by } c \text{ using groupWith}\}
\]

desugars to

\[
\text{liftM } (\lambda ys \rightarrow \text{case } (\text{fmap } \text{fst } ys, \text{fmap } \text{snd } ys) \text{ of } (c, n) \rightarrow [(\text{head } c, \text{sum } n) | ]})
\]

\[
(\text{groupWith } (\lambda (c, n) \rightarrow c) [(c, n) \leftarrow [(a', 3), (b', 4), (a', 5)]])
\]

and hence evaluates to \([(a', 8), (b', 4)]\) (note that \( c \) and \( n \) are bound initially to characters and integers, and then rebound to lists of such). For the purposes of this paper, we will use \( \text{indexBy} \) for \( f \), thereby instantiating both \( M \) and \( F \) to \( \text{Bag} \), and \( N \) to Table \( K \).

(In GHC [18], the choice of \( \text{mzip} \) function is specified indirectly by way of a subclass \( \text{MonadZip of Monad} \), whereas the grouping function \( f \) is specified directly.) The full translation of the extended comprehension notation is discussed in more detail by its designers [16, 17, 30] and, in this particular context, in a related paper [15]. Others have designed embedded query DSLs with grouping and aggregation [36], but not as far as we know in terms of comprehensions.

With these extensions, we can write the equijoin \( x \ _{f \Rightarrow g} \ y \) in Haskell as follows:

\[
elems [ cp \ a \ b \mid a \leftarrow x, \text{then group by } f \text{ using indexBy} \ |
\]

\[
| b \leftarrow y, \text{then group by } g \text{ using indexBy}]
\]

—note how the variable \( a \) is bound first to an element of \( x \) by the qualifier \( a \leftarrow x \), and used as such in the key expression \( f \); but rebound to a finite bag of such elements by the grouping function \( \text{indexBy} \), and used as such in the term \( cp \ a \ b \). The example query from Section 1 turns out as follows:

\[
\text{reduce}
\]

\[
| [cp \ name \ amount]
\]

\[
| (cid, name) \leftarrow \text{customers, then group by } cid \text{ using indexBy} \ |
\]

\[
| (iid, cust, due, amount) \leftarrow \text{invoices, due } < \text{today, then group by } cust \text{ using indexBy}
\]

So graded monads are really a small generalisation of ordinary monads, and enjoy generalisations of the same properties. Crucially, they still support the same comprehension notation, satisfying the same equational properties. In particular, the translation of grouping and zipping comprehensions in Figure 5 works as well for graded monads as for ungraded ones, and for heterogeneous comprehensions (where grouping takes an \( M \, A \)-collection to a nested \( N \, (F \, A) \)-collection) as for homogeneous ones (where \( M \), \( N \), and \( F \) coincide). We do not repeat and renumber all the previous comprehension properties here; but it is important to note that subsequent appeals to properties about ‘comprehensions’ (for example, in Section 8 below) depend implicitly on their definition for graded monads.
8 QUERY TRANSFORMATION

The classical System R approach to database query optimization [34] is based on enumerating a number of extensionally equivalent expressions for an input query, estimating the execution cost of each of them, and then generating code for the best one. Many of the equivalences between query expressions amount to algebraic properties of the various operators, which in turn arise from the adjunctions we have explored above. We discuss some of the most important such equivalences in what follows. As a reminder, the relational algebra operators have the following specifications:

\[ \pi_f = \text{Bag } f \]
\[ \sigma_p = \text{filter } p \]
\[ x \downarrow f \bowtie \downarrow g y = \{ (a, b) \mid a \leftarrow x, b \leftarrow y, f a = g b \} \]

(although equijoin has the more efficient implementation discussed in Section 6).

We do not cover equivalences that depend on data invariants, such as functional dependencies, nor how to use statistics on the actual data in the tables in order to choose among equivalent queries; both aspects depend on information outside our model, and “whereof one cannot speak, thereof one must be silent”.

8.1 High-school algebra

Tarski’s high-school algebra identities [4, 13] are the eleven basic laws of the positive naturals that one typically learns at school: addition is associative and commutative; multiplication is associative and commutative with neutral element 1; multiplication distributes over addition; exponentiation promotes through addition \((x \uparrow (y + z) = (x \uparrow y) \times (x \uparrow z))\) and distributes over multiplication \((((x \times y) \uparrow z) = (x \uparrow z) \times (y \uparrow z))\); exponentiation is a right action of the monoid of multiplication \((x \uparrow (y \times z)) = (x \uparrow y) \uparrow z\) and \(x \uparrow 1 = x\); and 1 is a left zero of exponentiation.

But the positive naturals are not the only model of this equational theory; another model is given by \(((\text{Set}, \uplus, \times, \rightarrow, \{\ast\}))\), which arises from sets under disjoint union, cartesian product, function spaces, and singletons. So too are finite non-empty sets under the same operations; and set cardinality is a theory morphism from finite non-empty sets to the positive naturals (that is, it preserves all the laws). These properties of sets fall out of the adjunctions in Figure 2(a),(b) yielding sums, products, and singletons.

To show that multiplication distributes through addition, we use the Yoneda Embedding, which states that

\[ B \equiv A \iff \mathcal{C}(A, -) \cong \mathcal{C}(B, -) \]

One can see the Yoneda Embedding as a high-level reasoning principle of indirect proof; in the special case of ordered sets, it becomes

\[ (b = a) \iff (\forall c . (a \leq c) \iff (b \leq c)) \]

We can use the Yoneda Embedding to show that \(L(A_1 + A_2) \equiv L A_1 + L A_2\) whenever we have an adjunction \(L \dashv R\)—it suffices to show \(\text{Set} (L(A_1 + A_2), X) \equiv \text{Set} (L A_1 + L A_2, X)\) for arbitrary \(X\),
and so we calculate:

\[
\text{Set} \left( L (A_1 + A_2), X \right) \\
\cong \{ L \to R \} \\
\text{Set} \left( A_1 + A_2, R X \right) \\
\cong \{ + \to \Delta \} \\
\text{Set} \left( A_1, R X \right) \times \text{Set} \left( A_2, R X \right) \\
\cong \{ L \to R \} \\
\text{Set} \left( L A_1, X \right) \times \text{Set} \left( L A_2, X \right) \\
\cong \{ + \to \Delta \} \\
\text{Set} \left( L A_1 + L A_2, X \right)
\]

Since \(- \times B\) is a left adjoint, this gives us the special case \((A_1 + A_2) \times B \cong A_1 \times B + A_2 \times B\) of distributing a product over a sum.

### 8.2 Projections

Relational projections \(\pi_i\) are a special case of the functorial action \(F_i\) of the functor \(F\) representing database tables (whether that functor be \(\text{Bag}\), \(\text{Bag}_*,\) or \(\text{Table}_K\)), reading \(i\) as both the names of some columns and the function that extracts those fields from a single record. Equivalences for projections are therefore special cases of the functor laws. For example, assuming columns \(i\) are a subset of columns \(j\), then field extraction \(i\) subsumes \(j\) (that is, \(i \cdot j = i\)), and so

\[
\pi_i \cdot \pi_j \\
= \{ \text{projections as functorial action} \} \\
\text{Bag} \, i \cdot \text{Bag} \, j \\
= \{ \text{functors preserve composition (2b)} \} \\
\text{Bag} \, (i \cdot j) \\
= \{ \text{subsumption: } i \cdot j = i \} \\
\text{Bag} \, i \\
= \{ \text{projection as functorial action} \}
\]

### 8.3 Selections

We represent the relational selection \(\sigma_p\) as \(\text{filter} \, p\), reading \(p\) as a predicate, that is, a \(\mathbb{B}\)-valued function. We can simplify and combine filters as follows, where \(\text{false}\), \(\text{true}\), and conjunction are lifted to predicates.

\[
\text{filter} \, \text{false} \, s = \emptyset \quad \text{(20a)} \\
\text{filter} \, \text{true} \, s = s \quad \text{(20b)} \\
\text{filter} \, (p \land q) \, s = \text{filter} \, p \, (\text{filter} \, q \, s) \quad \text{(20c)}
\]

All of these equalities are easy to show, since \(\text{filter} \, p\), constant functions and the identity are all homomorphisms, and two homomorphisms from \(\text{Free} \, A\) are equal iff they coincide on singleton bags (4). In particular, the last equality shows that consecutive selections can be fused.

The property that \(\text{filter} \, p\) is a dinatural transformation (7d) shows how to commute a selection \(\sigma_p\) and a projection \(\pi_i\), when predicate \(p\) depends only on columns \(i\): then as boolean predicates,
\[ p \cdot i = p, \text{ and so} \]

\[
\begin{align*}
\sigma_p \cdot \pi_i &= \{ \text{selections and projections} \} \\
\text{filter } p \cdot \text{Bag } i &= \{ \text{d naturality (7d)} \} \\
\text{Bag } i \cdot \text{filter } (p \cdot i) &= \{ \text{subsumption: } p \cdot i = p \} \\
\text{Bag } i \cdot \text{filter } p &= \{ \text{selections and projections} \} \\
\pi_i \cdot \sigma_p
\end{align*}
\]

### 8.4 Aggregations

Selection \( \sigma_p = \text{reduce} (\text{Free } A) \cdot \text{Bag} \ (\text{guard } p) \) is a particular homomorphism; aggregations more generally are also of this form, as we saw in Section 3, and enjoy similar properties, for similar reasons. For example, a homomorphism \( h \) can always absorb a projection:

\[
\begin{align*}
h \cdot \pi_i &= \{ \text{homomorphism, projection} \} \\
\text{reduce } M \cdot \text{Bag } f \cdot \text{Bag } i &= \{ \text{functor composition (2b)} \} \\
\text{reduce } M \cdot \text{Bag } (f \cdot i)
\end{align*}
\]

and a selection:

\[
\begin{align*}
h \cdot \sigma_p &= \{ \text{selection} \} \\
h \cdot \text{reduce} (\text{Free } A) \cdot \text{Bag} \ (\text{guard } p) &= \{ h : \text{Free } A \to M, \text{ naturality (6b)} \} \\
\text{reduce } M \cdot \text{Bag } h \cdot \text{Bag } (\text{guard } p) &= \{ \text{functor composition (2b)} \} \\
\text{reduce } M \cdot \text{Bag } (h \cdot \text{guard } p) &= \{ \text{guard} \} \\
\text{reduce } M \cdot \text{Bag } (\lambda a \to h (\text{if } p a \text{ then } \uparrow a \downarrow \text{ else } \emptyset)) &= \{ \text{homomorphisms: } h \uparrow a \downarrow = f a \ (5b), h \emptyset = e \ (5a) \} \\
\text{reduce } M \cdot \text{Bag } (\lambda a \to \text{if } p a \text{ then } f a \text{ else } e)
\end{align*}
\]
8.5 Comprehensions

The monad laws justify certain manipulations of monad comprehensions. For example, associativity of qualifier sequencing follows from associativity of monad multiplication $\mu$:

$$
\mu \cdot \mu \cdot e \left| \left( q, q' \right) \right. = gh \cdot \mu \cdot \mu \cdot e \left| q', q'' \right. = \mu \left( \mu \cdot e \right) \left| q, q' \right. = \left\{ \text{sequencing of qualifiers (9d)} \right\}
$$

Indeed, this implication is an equivalence [39].) The above shows how to flatten an inner comprehension nested in the term part of an outer comprehension; for one nested in the qualifier part, we have:

$$
\mu \left( \mu \cdot e \right) \left| \left( q, \left( q', q'' \right) \right) \right. = \mu \cdot \mu \cdot e \left| q, q' \right. = \left\{ \text{sequencing of qualifiers (9d)} \right\}
$$

8.6 Joins

Join order optimization is one of the most powerful optimization techniques, even though it is known to be insufficient for generating worst-case optimal join implementations [28]. It can be shown that extending merge from binary to n-ary functions, combined with the generic trie implementation of $\text{ix}$ based on (15a)–(15d) [20] and symbolic Cartesian product constructors, yields worst-case optimal joins that dramatically outperform conventional query processors on cyclic join queries, specifically triangle queries, also in practice [21].

Cartesian product and equijoin are associative and commutative (up to canonical isomorphisms), and so queries involving two or more joins offer many opportunities for rearranging the query in order to improve performance. The pivotal observation is the efficient implementation of equijoin:

$$
x \ x' \ x'' \ y = \left\{ \left( a, b \right) \ | \ a \ x, b \ y, f \ a \ x' \ g \ b \ y \right\}
$$

as discussed in Section 6.

The comprehension version is much easier to manipulate than the combinator-style one. For example, here is the proof that join is commutative, up to the isomorphism $\text{swap} \ (a, b) = (b, a)$ on
pairs:
\[
\begin{align*}
x \, \mathrel{f \mapsto g} \, y \\
&= \{ \text{equijoin as comprehension} \} \\
&\{ (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b \} \\
&= \{ \text{Bag is a commutative monad} (12) \} \\
&\{ (a, b) \mid b \leftarrow y, a \leftarrow x, f \ a =\mathrel{g} b \} \\
&= \{ \text{swap; } \mathrel{g} \text{ is symmetric} \} \\
&\{ \text{swap } (b, a) \mid b \leftarrow y, a \leftarrow x, g \ b =\mathrel{f} a \} \\
&= \{ \text{functors over comprehension} (10) \} \\
&\text{Bag swap } \{ (b, a) \mid b \leftarrow y, a \leftarrow x, g \ b =\mathrel{f} a \} \\
&= \{ \text{equijoin as comprehension} \} \\
&\text{Bag swap } (y \, \mathrel{g \mapsto f} \, x)
\end{align*}
\]

Similarly, join is associative, up to the nested pair isomorphism \( \text{assoc } ((a, b), c) = (a, (b, c)) \):
\[
\begin{align*}
(x \, \mathrel{f \mapsto g} \, y) \, \mathrel{g \mapsto h} \, z \\
&= \{ \text{equijoin as comprehension} \} \\
&\{ (a, b, c) \mid (a, b) \leftarrow [(a, b) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b], c \leftarrow z, g \ b =\mathrel{h} c \} \\
&= \{ \text{comprehensions} \} \\
&\{ (a, b, c) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b, c \leftarrow z, g \ b =\mathrel{h} c \} \\
&= \{ \text{assoc; } c \text{ not free in } f, g \} \\
&\{ \text{assoc } (a, (b, c)) \mid a \leftarrow x, b \leftarrow y, c \leftarrow z, g \ b =\mathrel{h} c, f \ a =\mathrel{g} b \} \\
&= \{ \text{functors over comprehension} (10) \} \\
&\text{Bag assoc } \{ (a, (b, c)) \mid a \leftarrow x, b \leftarrow y, c \leftarrow z, g \ b =\mathrel{h} c, f \ a =\mathrel{g} b \} \\
&= \{ \text{equijoin as comprehension} \} \\
&\text{Bag assoc } (x \, \mathrel{f \mapsto g \cdot f \cdot u} \, (y \, \mathrel{g \mapsto h} \, z))
\end{align*}
\]

### 8.7 Combining Joins with other Operations

A projection \( \pi_{(x)} \) can be promoted through an equijoin \( f \mapsto g \) if it is compatible with the join criterion, that is, if there exist \( f', g' \) such that \( (f \ a =\mathrel{g} b) \iff (f' (i \ a) =\mathrel{g'} (j \ b)) \):
\[
\begin{align*}
\pi_{(x)} (x \, \mathrel{f \mapsto g} \, y) \\
&= \{ \text{projection, equijoin} \} \\
&\text{Bag } (i \times j) \{ (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b \} \\
&= \{ \text{functors over comprehension} (10) \} \\
&\{ (i \times j) (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b \} \\
&= \{ \text{product} \} \\
&\{ (i \ a, j \ b) \mid a \leftarrow x, b \leftarrow y, f \ a =\mathrel{g} b \} \\
&= \{ \text{compatibility} \} \\
&\{ (i \ a, j \ b) \mid a \leftarrow x, b \leftarrow y, f' (i \ a) =\mathrel{g'} (j \ b) \} \\
&= \{ \text{functors} \} \\
&\{ (a', b') \mid a' \leftarrow \text{Bag } i \ x, b' \leftarrow \text{Bag } j \ y, f' a' =\mathrel{g'} b' \} \\
&= \{ \text{projection, equijoin} \} \\
&\{ \pi_{i} x \, \mathrel{f \mapsto g} \, (\pi_{j} y) \}
\end{align*}
\]

Similarly, if a selection \( \sigma_{p} \) after a join uses a predicate \( p \) that can be factorised to act independently on the components of the pair—that is, there exist \( q, r \) with \( p (a, b) = q \ a \land r \ b \) with \( b \) not free in
q a and a not free in r b—then the selection can be promoted through the join:

\[ \sigma_p (x \mapsto g \ y) = \{ \text{selection, equijoin} \} \]

\[ \{ (a, b) \mid (a, b) \leftarrow \{ (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a = g \ b \}, p \ (a, b) \} \]

\[ = \{ \text{factorising predicate} \} \]

\[ \{ (a, b) \mid (a, b) \leftarrow \{ (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a = g \ b \}, p \ (a, b) \} \]

\[ = \{ \text{comprehensions} \} \]

\[ \{ (a, b) \mid a \leftarrow x, b \leftarrow y, f \ a = g \ b, q \ a \land r \ b \} \]

\[ = \{ \text{b is not free in q a} \} \]

\[ \{ (a, b) \mid a \leftarrow x, q \ a, b \leftarrow y, r \ b, f \ a = g \ b \} \]

\[ = \{ \text{comprehensions} \} \]

\[ \{ (a, b) \mid a \leftarrow [\{ a \mid a \leftarrow x, q \ a \} \leftarrow [b \mid b \leftarrow y, r \ b], f \ a = g \ b \} \]

\[ = \{ \text{selection, equijoin} \} \]

\[ \sigma_q \ x \mapsto g \ \sigma_r \ y \]

To sum up, not only do adjunctions provide the structures required for database operations, but they also give rise to the properties we need for optimizations.

9 CONCLUSION

Comprehensions as a notation for queries, generalizable to various kinds of collection monad, have for decades been a staple of programming interfaces to data. Monads enjoy rich mathematical structure, deriving from category theory, and manifesting as a body of equivalences that provides a basis for many query optimizations. However, the monadic structure alone does not provide a good story about joins in queries; and reducing joins to cartesian products leads to extremely inefficient implementations. Efficient implementations—taking time linear in the size of the input—require a different explanation. We have presented such an explanation; it is just as rich and elegant as the naive monadic story, being similarly based on a few simple adjunctions.

Our construction depends crucially on the interplay between multiple monads. Bags are a sweet spot for expressivity of queries: lists would preserve too many distinctions, in terms of ordering of results—so denying some opportunities for query optimization, in particular for joins. On the other hand, sets collapse too many distinctions, in terms of multiplicity of elements—thereby denying non-idempotent aggregations such as count and sum. But bags alone are insufficient for representing the indexing and merging that is necessary for an efficient implementation of joins; for that, we also need maps. And for maps to be aggregatable, they need to be finite. And finally, since finite maps are not a plain monad, we had to introduce the refined notion of graded monads.

This necessary interplay between heterogeneous monads has the unfortunate consequence that we can no longer write a query involving a join as a traditional comprehension, because these can only be homogeneous. Nevertheless, as we showed in Section 7, recent extensions to Haskell’s comprehension notation to support grouping [30] and merging [32] support the necessary heterogeneity that allows us to express equijoins efficiently in the comprehension notation.

This means that we do not have to resort to the combinator style just to get efficient implementation of joins; comprehensions still suffice as a surface syntax. Nevertheless, the combinator style is arguably more appropriate as an intermediate representation; database management systems traditionally translate input queries from the comprehension style (‘relational calculus’) to combinator style (‘relational algebra’) in preparation for query optimization (although it is possible to carry out the query transformations directly in the comprehension style, as for example Cheney et al. [6] do). And conversely, it is possible to reconstruct joins from queries written in the ordinary comprehension style, albeit at the cost of considerable analysis.
The investigations presented here are a first step towards a greater goal. We have shown that adjunctions give rise to all the combinators needed to give a rigorous explanation of the selections, projections, and joins of relational algebra, providing both the basis for an efficient implementation and the justification for the body of transformations needed in query optimization. We are optimistic that these constructions might form a firm foundation for an intermediate representation for implementing database connection frameworks such as Microsoft’s LINQ [27, 37]. In general, this work lends evidence to the argument that expressive type systems (here, notably the use of type classes for datatype-generic programming) are important for accommodating embedded domain-specific languages.

A GRADED MONADS FROM ADJUNCTIONS

In this appendix, we outline a special case of Street’s constructions [35], showing the connection between graded monads, strict actions, and adjunctions. This connection is due to Fujii et al. [14]. We include it here because it is unlikely to be familiar to reviewers.

An $M$-graded monad $(T, \eta, \mu)$ over a monoid $M = (M, \varepsilon, \otimes)$ in category $\mathcal{C}$ is an indexed family of endofunctors $T_m$ for $m : M$, with natural transformations $\eta : \text{Id} \to T_{e}$ and $\mu_{m, n} : T_m \circ T_n \to T_{m \cdot n}$ such that the following diagrams commute:

A strict $M$-action in $\mathcal{C}$ is an $M$-graded monad for which $\eta$ and $\mu_{m,n}$ are identities. (Equivalently, a strict $M$-action in $\mathcal{C}$ is a functor $A : \mathcal{M} \to \text{Cat}$ such that $A \cdot \mathcal{C}$, where $\mathcal{M}$ is the category of functors and natural transformations, and treating monoid $M$ as a category $\mathcal{M}$ with one object $\cdot$. An $M$-graded monad in $\mathcal{C}$ is similarly a lax functor $T : \mathcal{M} \to \text{Cat}$—that is, a generalisation of functors in which the coherence of identity and composition is given by arrows rather than being equalities.)

We will show that adjunctions $L \dashv R : \mathcal{C} \to \mathcal{D}$ determine a relationship between strict $M$-actions $A$ on $\mathcal{D}$ and $M$-graded monads $T$ on $\mathcal{C}$: we can transfer an $A$ across $L \dashv R$ to yield $T$; and conversely, given $T$, we can construct $\mathcal{D}$, an adjunction $L \dashv R$, and an $A$ whose transfer across $L \dashv R$ coincides with $T$.

Given an adjunction $L \dashv R : \mathcal{C} \to \mathcal{D}$, and a strict $M$-action $A$ on $\mathcal{D}$, we define $M$-graded monad $T$ on $\mathcal{C}$ as follows. We define the family of endofunctors by $T_m = R \circ A_m \circ L$. The unit $\eta$ is just the unit of the adjunction. The multiplications are derived from the counit $\varepsilon$ of the adjunction by

$$\mu_{m, n} = R A_m \varepsilon A_n L : T_m \circ T_n = R \circ A_m \varepsilon A_n L \circ R \circ A_n \varepsilon A_m L \to R \circ A_m \varepsilon A_n L = T_{m \cdot n}$$

One can view the $T$ so constructed as the transfer of $A$ along $L \dashv R$; it is straightforward to check that it does indeed satisfy the conditions to be a graded monad.

Conversely, given an $M$-graded monad $T$ on $\mathcal{C}$, can we construct a category $\mathcal{D}$, an adjunction $L \dashv R : \mathcal{C} \to \mathcal{D}$, and a strict $M$-action $A$ on $\mathcal{D}$ such that the transfer of $A$ along $L \dashv R$ coincides with $T$? Street [35] showed that there is in fact a whole category of such constructions, with two canonical such: an ‘initial’ one and a ‘final’ one. We show the latter here.

We are given a monoid $M = (M, \varepsilon, \otimes)$ and an $M$-graded monad $T$ on $\mathcal{C}$. A (second) way of viewing $M$ as a category $\mathcal{M}$ is as a discrete category (the objects are the elements of $M$, and the only arrows are identity arrows), but as a strict monoidal category to capture the monoidal structure.
We define a category \( \mathcal{C}^T \) as follows. The objects are pairs \( (F, f) \) consisting of a functor \( F : \mathcal{M} \to \mathcal{C} \) and a family of arrows \( f_{m,n} : T_m(F n) \to F(m \otimes n) \) such that the first two diagrams below commute.

\[
\begin{array}{c}
F m \\ \downarrow f_{m,m} \\
F m \\
\end{array}
\begin{array}{c}
T_m(F m) \\ \downarrow \mu_{m,n}(F m) \\
T_m(F n) \\
\end{array}
\begin{array}{c}
T_m(F n) \\ \downarrow f_{m,n} \\
F(m \otimes n) \\
\end{array}
\begin{array}{c}
T_m(F n) \\ \downarrow \mu_{m,n}(F n) \\
T_m(F n) \\
\end{array}
\begin{array}{c}
T_m(F n) \\ \downarrow f_{m,n} \\
F(m \otimes n) \\
\end{array}
\begin{array}{c}
F(m \otimes n) \\ \downarrow g_{m,n} \\
G(m \otimes n) \\
\end{array}
\end{array}
\]

The arrows \( k : (F, f) \to (G, g) \) are natural transformations \( k : F \to G \) such that the third diagram above commutes. We define functors \( L : \mathcal{C} \to \mathcal{C}^T, R : \mathcal{C}^T \to \mathcal{C} \) by

\[
L(F) = (m \mapsto T_m(F m), (m, n) \mapsto \mu_{m,n}(F m)) \quad R(F, f) = F \varepsilon
\]

One may straightforwardly verify that this gives rise to an adjunction \( L \dashv R \), with unit \( \eta_F : F \to T_\varepsilon F \), and counit \( \varepsilon : (G, g) = m \mapsto g_{m,\varepsilon} : T_m(G \varepsilon) \to G m \). Then we define functor \( \hat{T} : \mathcal{M} \to \text{Cat} \) by

\[
\hat{T}p(F, f) = (n \mapsto F(n \otimes p), (m, n) \mapsto f_{m,n \otimes p})
\]

\[
\hat{T}p(k : (F, f) \to (G, g)) = n \mapsto k(np) : F(n \otimes p) \to G(n \otimes p)
\]

Again, one may verify that \( \hat{T} \) is a strict \( M \)-action on \( \mathcal{C}^T \), and that the transfer of \( \hat{T} \) along \( L \dashv R \) coincides with \( T \).

In fact, this is all a generalisation of the case for ordinary monads. When \( M = \{\ast\} \), the trivial monoid, then \( M \)-graded monad \( T \) reduces to an ordinary monad, and \( \mathcal{C}^T \) to the Eilenberg–Moore category for \( T \) mentioned in Section 2. The transfer of any monad \( V \) on \( \mathcal{D} \) over an adjunction \( L \dashv R : \mathcal{C} \to \mathcal{D} \) yields a monad \( R \circ V \circ L \) on \( \mathcal{C} \). In particular, a strict \( M \)-action is simply the identity monad \( \text{Id} \), and the transfer of \( \text{Id} \) over \( L \dashv R \) yields monad \( R \circ \text{Id} \circ L = R \circ L \).

**B A PROTOTYPE IMPLEMENTATION**

In this appendix, we present a prototype implementation in Haskell of the categorical constructions presented in the paper. Our goal is not only to show that the theory translates elegantly into an implementation, but also to outline some of the design decisions that need to be made.

**B.1 Bags**

For simplicity, we represent bags by lists; equality should be taken up to permutations.

```haskell
newtype Bag a = Bag { elements :: [a] }

deriving (Functor, Monad)
```

We want Bag to be an instance of Functtor, so that we can use \( fmap \), and of Monad, so that we can use bag comprehensions; we adopt the list instances of these two classes.
The empty bag and bag union are also defined in terms of the empty list and concatenation:

\[
∅ :: \text{Bag } a
\]
\[
∅ = \text{Bag } [\ ]
\]
\[
(\cup) :: \text{Bag } a \rightarrow \text{Bag } a \rightarrow \text{Bag } a
\]
\[
x \cup y = \text{Bag } (\text{elements } x + \text{ elements } y)
\]

**B.2 Commutative Monoids**

For aggregations, we require a type class representing monoids.

```haskell
class Monoid m where
    ϵ :: m
    (⊗) :: m → m → m
    -- ⊗ should be associative, and ϵ its neutral element
```

(The only way to express the laws in standard Haskell is by comments.) Commutative monoids are monoids in which ⊗ is additionally commutative; the class CMonoid has no more methods, but imposes an extra law.

```haskell
class Monoid m ⇒ CMonoid m
    -- ⊗ should be commutative
```

Bags are obviously a commutative monoid:

```haskell
instance Monoid (Bag a) where
    ϵ = ∅
    (⊗) = (∪)

instance CMonoid (Bag a)
```

We can reduce a bag whose elements are drawn from a commutative monoid:

```haskell
reduceBag :: CMonoid m ⇒ Bag m → m
reduceBag = foldr (⊗) ϵ · elements
```

(Note that the target monoid is determined implicitly from its carrier m.) For example, filtering a bag by a predicate is a reduction:

```haskell
filter :: (a → B) → Bag a → Bag a
filter p = reduceBag · fmap (guard p)
    where guard p a = if p a then return a else ∅
```

**B.3 Pointed Sets**

We use a type class as an interface to pointed sets, with the usual provisos: we can use the same name null for all base points, but a given type can be pointed in at most one way. (We use null for the point, and rename to isNil the standard Haskell function null :: [a] → B that tests for an empty
list.

\[
\begin{align*}
\textbf{class} & \quad \text{Pointed } a \quad \textbf{where} \\
& \quad \text{null} \quad :: \quad a \\
& \quad \text{isNull} \quad :: \quad a \rightarrow \mathbb{B} \quad -- \text{is the argument } \text{null?} \\
\textbf{instance} & \quad \text{Pointed } () \quad \textbf{where} \\
& \quad \text{null} = () \\
& \quad \text{isNull } () = \text{True} \\
\textbf{instance} & \quad \text{Pointed } (a, b) \Rightarrow \text{Pointed } (a, b) \quad \textbf{where} \\
& \quad \text{isNull } (a, b) = \text{isNull } a \land \text{isNull } b \\
\textbf{instance} & \quad \text{Pointed } (\text{Bag } a) \quad \textbf{where} \\
& \quad \text{null} = \emptyset \\
& \quad \text{isNull } = \text{isNil } \cdot \text{elements}
\end{align*}
\]

We have added an explicit test for nullness; an alternative design would have been to omit the \text{isNull} method, and assume an \text{Eq} type constraint instead, so that we could simply compare with \text{null}.

Some types have an obvious base point. To add a base point to an arbitrary type, we can use Haskell’s Maybe.

\[
\begin{align*}
\textbf{instance} & \quad \text{Pointed } (\text{Maybe } a) \quad \textbf{where} \\
& \quad \text{null} = \text{Nothing} \\
& \quad \text{isNull } (\text{Just } _) = \text{False} \\
& \quad \text{isNull } \text{Nothing} = \text{True}
\end{align*}
\]

### B.4 Finite Maps

We will capture finite maps datatype-generically, following [22], so we start by identifying suitable key types. Note that the two type arguments \(\text{K} \) and \(\text{V} \) of \text{Map K V} have different status: finite maps should be functorial in the parameter \(\text{V} \), but \(\text{K} \) is instead a \text{type index} or \text{phantom type} [23].

The type class \text{Key} shown in Figure 6 sets out the requirements on a type \(\text{K} \) for it to be a suitable key type. The associated type constructor \text{Map K} is then determined by \(\text{K} \); note the \text{Functor} class context. The methods \text{reduce} and \text{cod} are interdefinable, so any instance need only define one of these two methods; and there is a default definition for \text{merge}. For simplicity, we have defined \text{dom} to yield a bag, so we don’t have to provide a separate datatype of sets.

We have not included an \text{insert} operation, as it is asymmetric—it is not clear what it should do for unit keys. But we could assemble an insertion operation using \text{single} and \text{merge}:

\[
\text{insert } (k, v) \quad t = \text{fmap } \text{first } (\text{single } (k, v) \rightarrow \text{merge } t)
\]

where

\[
\begin{align*}
\text{first} :: & \quad (\text{Pointed } a) \Rightarrow (a, a) \rightarrow a \\
\text{first } (a, b) &= \text{if } \text{isNull } a \text{ then } b \text{ else } a
\end{align*}
\]

Polynomial types are all suitable as keys. We build up the instances inductively, using the ‘laws of exponents’. The code is shown in Figure 6. We start with the unit type \(()\); the associated type instance \text{Map} \(()\) indicates that finite maps from the unit type are singletons, and the domain and codomain are either empty or a singleton, depending on whether or not the single element is \text{null}.

We also cover the constant type \text{Word16} = \{0 \ldots 2^{16} - 1\}; finite maps from bounded naturals are just arrays. The sum of two \text{Key} types is again a \text{Key} type; finite maps from a sum are pairs of finite
maps. The product of two Key types is again a Key type; finite maps from a product are finite maps to finite maps. For the latter, we require finite maps to pointed types to be themselves pointed:

\[
\text{instance} \ (\text{Key} \ k, \ \text{Pointed} \ v) \Rightarrow \ \text{Pointed} \ (\text{Map} \ k \ v) \ \text{where}
\]
\[
\text{null} = \text{empty}
\]
\[
\text{isNull} = \text{isEmpty}
\]

From these four components we can induce key instances for more interesting types, such as strings and dates.

**B.5 Example**

Now we can implement the example from Section 1. Supposing record types for the Customer and Invoice tables:

\[
data \ \text{Customer} = C \ (\ \text{cid} :: \ \text{Identifier}, \ \text{name} :: \ \text{Name})
data \ \text{Invoice} = I \ (\ \text{iid} :: \ \text{Identifier}, \ \text{cust} :: \ \text{Identifier}, \ \text{due} :: \ \text{Date}, \ \text{amount} :: \ \text{Amount})
\]

then the query can be implemented by:

\[
\text{example} :: \ \text{Bag} \ \text{Customer} \rightarrow \ \text{Bag} \ \text{Invoice} \rightarrow \ \text{Bag} \ (\ \text{Name}, \ \text{Amount})
\]
\[
\text{example} \ \text{cs is} =
\]
\[
\text{fmap} \ (\text{pair} \ (\text{fmap} \ \text{name}, \ \text{fmap} \ \text{amount})) \ (\text{cod})
\]
\[
\left(\text{fmap} \ (\text{pair} \ (\text{id}, \ \text{filter} \ (\ (\text{<} \ \text{today}) \ \cdot \ \text{due}))) \ (\text{merge} \ (\text{cs} \ \text{indexBy} \ \text{cid}, \ \text{is} \ \text{indexBy} \ \text{cust})))\right)
\]
\[
\text{where} \ \text{pair} \ (f, g) \ (a, b) = (f \ a, g \ b)
\]

(Recall that \text{indexBy} was defined in terms of \text{ix})

\[
s \ \text{indexBy} \ f = \text{ix} \ (\text{fmap} \ (f \ \triangle \ \text{id}) \ s)
\]
**instance** `Key () where`  -- unit type

**newtype** `Map () v = Lone v`

- `empty` = `Lone null`
- `isEmpty (Lone v)` = `isNull v`
- `single ((), v)` = `Lone v`
- `merge (Lone v₁, Lone v₂)` = `Lone (v₁, v₂)`
- `dom (Lone v)` = `[]`
- `cod (Lone v)` = `[]`
- `lookup (Lone v) ()` = `v`
- `ix kvs` = `Lone (fmap f kvs)`
- `ix° (Lone vs)` = `fmap (λ v → (((), v)) vs`

**instance** `Functor (Map ()) where`

- `fmap f (Lone v)` = `Lone (f v)`

**instance** `Key Word16 where`  -- constant types

**newtype** `Map Word16 v = A (Array Word16 v)`

- `empty (A a)` = `all isNull (elems a)`
- `single (k, v)` = `A (accumArray (curry snd) null (0, 2¹⁶ - 1) [ [k, v] ])`
- `merge (A a, A b)` = `A (listArray (0, 2¹⁶ - 1) (zip (elems a) (elems b)))`
- `dom (A a)` = `k | (k, v) ← assocs a, not (isNull v)`
- `cod (A a)` = `v | (k, v) ← assocs a, not (isNull v)`
- `lookup (A a) k` = `a ! k`
- `ix kvs` = `A (accumArray (λ x → Bag (x : elements xs)) (0, 2¹⁶ - 1) (elements kvs))`
- `ix° (A a)` = `k | (k, vs) ← assocs a, v ← elements vs`

**instance** `Functor (Map Word16) where`

- `fmap f (A a)` = `A (fmap f a)`

**instance** `(Key k₁, Key k₂) ⇒ Key (Either k₁ k₂)` where  -- sum types

**newtype** `Map (Either k₁ k₂) v = Pair (Map k₁ v, Map k₂ v)`

- `empty` = `Pair (empty, empty)`
- `isEmpty (Pair (t₁, t₂))` = `isEmpty t₁ `and` isEmpty t₂`
- `single (Left k₁, v)` = `Pair (single (k₁, v), empty)`
- `single (Right k₂, v)` = `Pair (empty, single (k₂, v))`
- `merge (Pair (t₁, t₂), Pair (u₁, u₂))` = `Pair (merge t₁, merge (t₂, u₂))`
- `dom (Pair (t₁, t₂))` = `fmap Left (dom t₁) ∪ fmap Right (dom t₂)`
- `cod (Pair (t₁, t₂))` = `cod t₁ ⊔ cod t₂`
- `lookup (Pair (t₁, t₂)) (Left k₁)` = `lookup t₁ k₁`
- `lookup (Pair (t₁, t₂)) (Right k₂)` = `lookup t₂ k₂`
- `ix kvs` = `Pair (ix (fmap (λ (Left k₁, v) → (k₁, v)) kvs),
ix (fmap (λ (Right k₂, v) → (k₂, v)) kvs))`
- `ix° (Pair (t₁, t₂))` = `fmap (λ (k₁, v) → (Left k₁, v)) (ix° t₁) ⊔
  fmap (λ (k₂, v) → (Right k₂, v)) (ix° t₂)`

**instance** `(Functor (Map k₁), Functor (Map k₂)) ⇒ Functor (Map (Either k₁ k₂)) where`

- `fmap f (Pair (t₁, t₂))` = `Pair (fmap f t₁, fmap f t₂)`
instance (Key k₁, Key k₂) ⇒ Key (k₁, k₂) where -- product types

newtype Map (k₁, k₂) v = Comp (Map k₁ (Map k₂ v))

empty     = Comp empty
isEmpty (Comp t) = isEmpty t
single ((k₁, k₂), v) = Comp (single (k₁, single (k₂, v)))
merge (Comp t₁, Comp t₂) = Comp (fmap merge (merge (t₁, t₂)))
dom (Comp t) = fmap dom t
cod (Comp t) = reduce (fmap cod t)
lookup (Comp t) (k₁, k₂) = lookup (lookup t k₁) k₂
ix kvs = Comp (fmap ix (ix (fmap assoc kvs)))
ix₀ (Comp t₁) = fmap assoc₀ (ix₀ (fmap ix₀ t₁))

instance (Functor (Map k₁), Functor (Map k₂)) ⇒ Functor (Map (k₁, k₂)) where

fmap f (Comp t) = Comp (fmap (fmap f) t)

Fig. 6. Datatype-generic implementation of finite maps for polynomial key types

in Section 5.) So with inputs

customers :: Bag Customer
customers = * C 101 "sam", C 102 "max", C 103 "pat" *

invoices :: Bag Invoice
invoices = * I 201 101 20160921 20, I 202 101 20160316 15, I 203 103 20160520 10 *

today :: Date
today = 20160919

we get

reduceBag (fmap cp (example customers invoices)) = * ("sam", 15), ("pat", 10) *

where cp (x, y) = * (a, b) | a ← x, b ← y *.

ACKNOWLEDGEMENTS

We are grateful to the members of IFIP Working Groups 2.1 on Algorithmic Languages and Calculi and 2.11 on Program Generation for valuable discussions about this work at meetings; special thanks are due to Sam Lindley, Conor McBride, and Jacques Carette. We also thank the anonymous reviewers of earlier versions for their helpful comments. This work has been funded by UK EPSRC project Unifying Theories of Generic Programming (grant number EP/J010995/1) and Innovation Fund Denmark project HIPERFIT (grant number 10-092299).

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