

An Introduction to the ZX-Calculus ...and some applications in quantum software

Aleks Kissinger



Full-stack quantum computing 2020

Quantum software

1. := the code the runs on a quantum computer

factoring



search



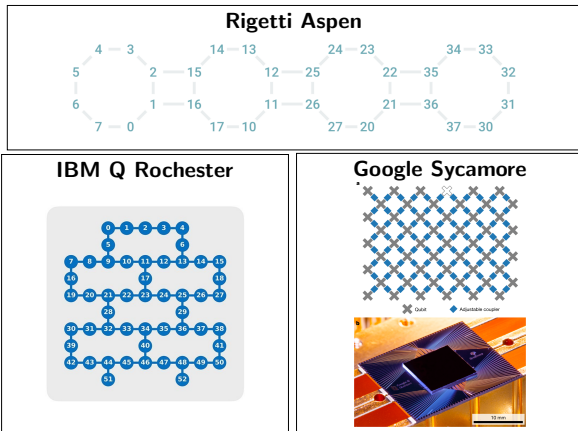
*physical simulation
optimisation problems
linear systems & codes
network flows
natural language processing*

...

2. := the code that makes that code (better)

- **compilers**
- **optimisation**
- **verification**

Problem: ~~no~~ quantum computers



(+ Oxford, Vienna, Delft, Sussex, Maryland...)

Problem: limited quantum computers

NISQ devices have:

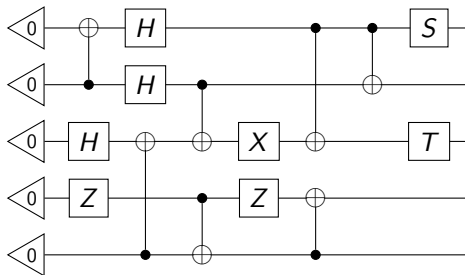
- short coherence times
- low numbers of qubits
- noisy operations
- limited connectivity
- ...

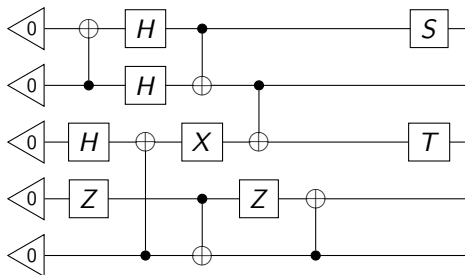
⇒ **small** advances in software give **big** gains on NISQ hardware!

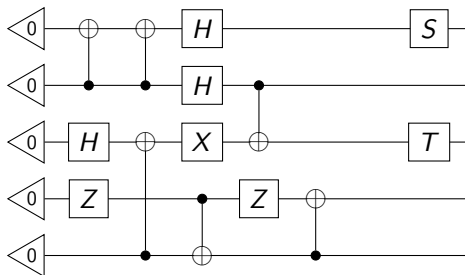
Quantum circuits

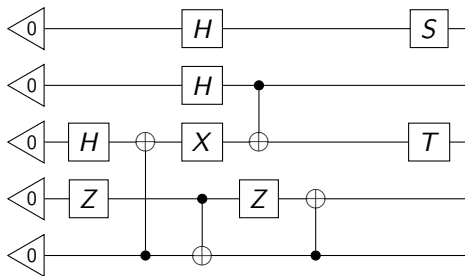
- := the ‘assembly language’ of quantum computation, e.g.

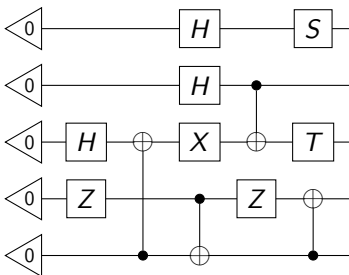
```
INIT 5
CNOT 1 0
H 2
Z 3
H 0
H 1
CNOT 4 2
...
```

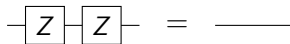
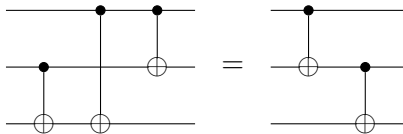
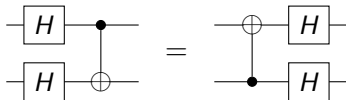
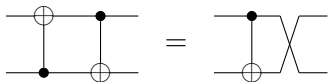




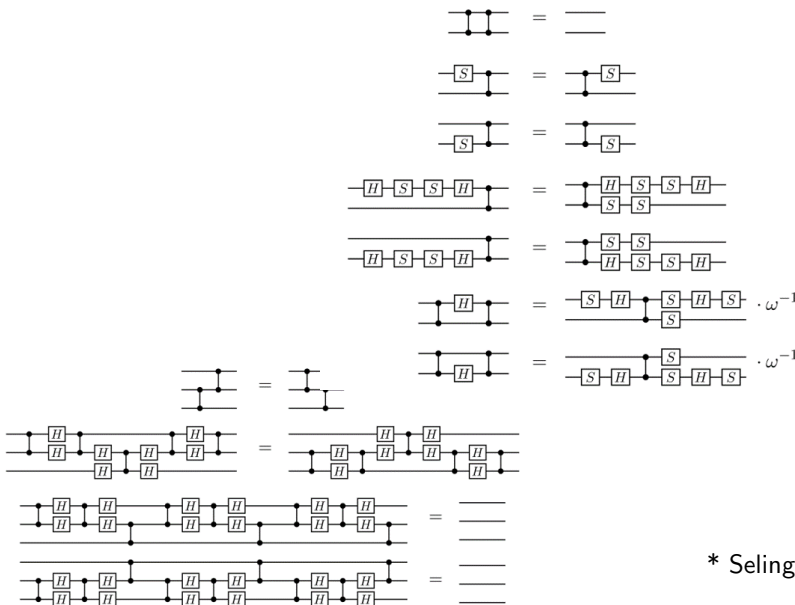




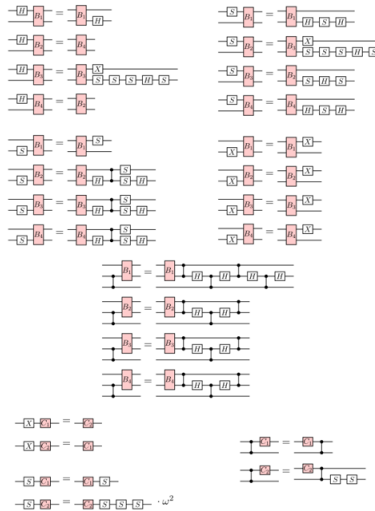
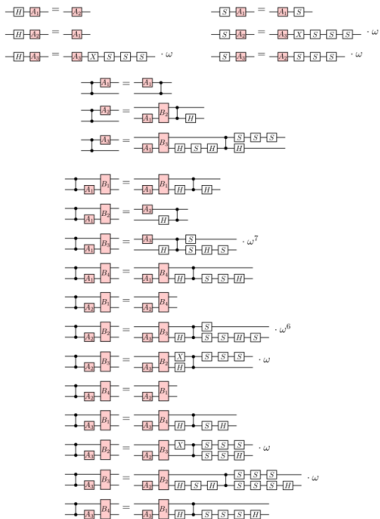




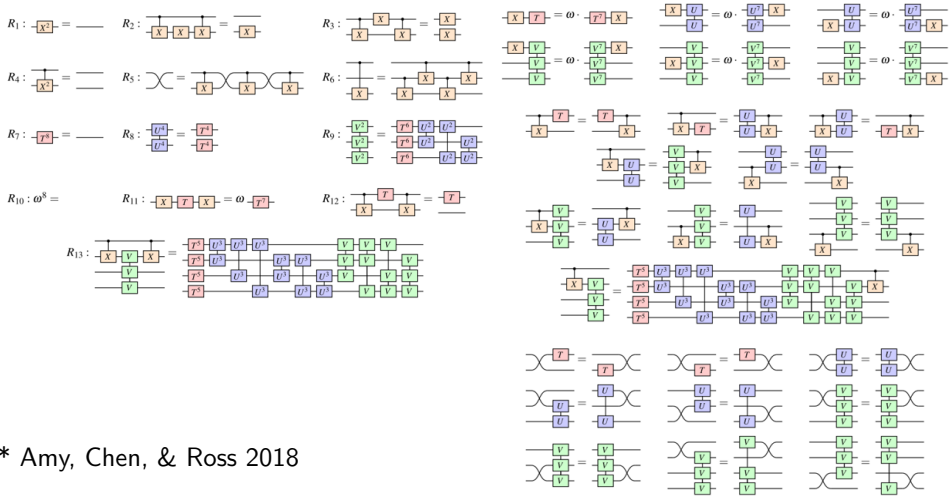
• • •

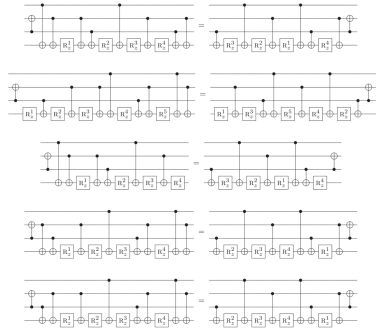
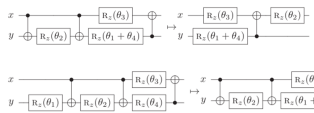
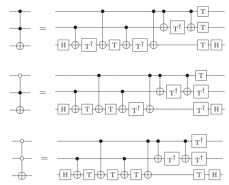
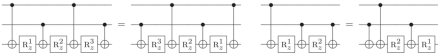
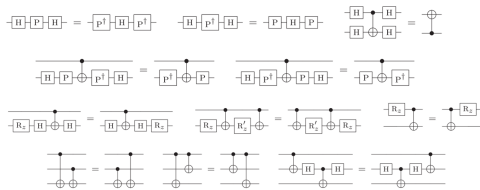


* Selinger 2015

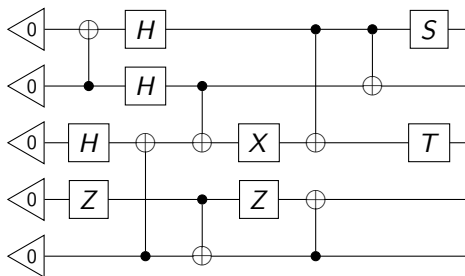


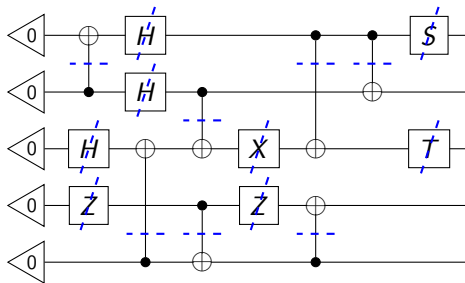
* Selinger 2015

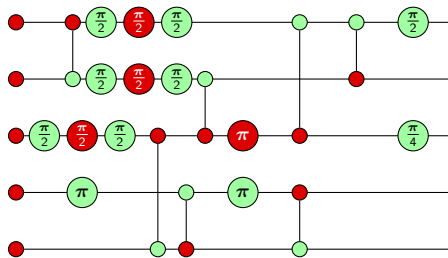


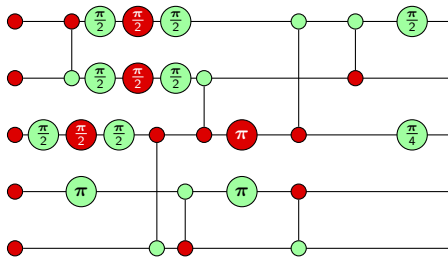


* Nam et al 2018









ZX-diagram

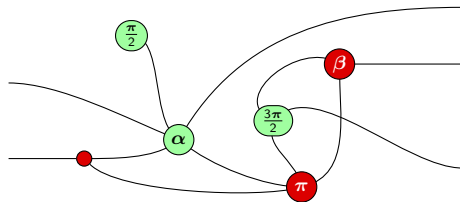
ZX-diagrams: perspective 1

...are like circuits, but made from **spiders** instead of unitary gates:

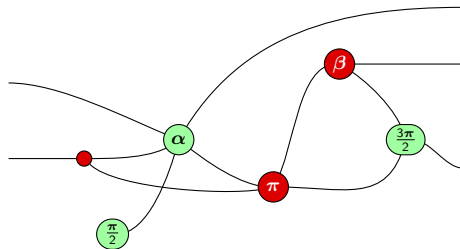
$$\mathcal{Z}_\alpha = \begin{array}{c} \diagup \quad \diagdown \\ \vdots \quad \alpha \quad \vdots \\ \diagdown \quad \diagup \end{array} = |0\dots 0\rangle\langle 0\dots 0| + e^{i\alpha}|1\dots 1\rangle\langle 1\dots 1|$$

$$\mathcal{X}_\alpha = \begin{array}{c} \diagup \quad \diagdown \\ \vdots \quad \alpha \quad \vdots \\ \diagdown \quad \diagup \end{array} = |+\dots+\rangle\langle +\dots+| + e^{i\alpha}|-\dots-\rangle\langle -\dots-|$$

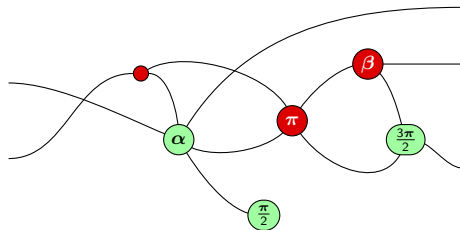
ZX-diagrams are bendy



ZX-diagrams are bendy



ZX-diagrams are bendy



Why spiders?

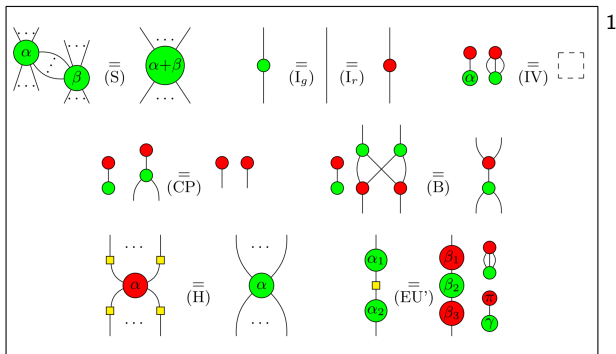
- They generate **all** linear maps $\mathbb{C}^{2^m} \rightarrow \mathbb{C}^{2^n}$.
- Handy for building most common gates, e.g.

$$\boxed{S} = \text{green circle } \frac{\pi}{2} \quad \boxed{T} = \text{green circle } \frac{\pi}{4}$$

$$\boxed{H} = \text{yellow square} = \text{green circle } \frac{\pi}{2} \text{ red circle } \frac{\pi}{2} \text{ green circle } \frac{\pi}{2}$$

$$\begin{array}{c} \bullet \\ | \\ \oplus \end{array} = \begin{array}{c} \text{green circle} \\ | \\ \bullet \end{array} \quad \begin{array}{c} \bullet \\ | \\ \bullet \end{array} = \begin{array}{c} \text{green circle} \\ | \\ \text{yellow square} \\ | \\ \text{green circle} \end{array}$$

-and....

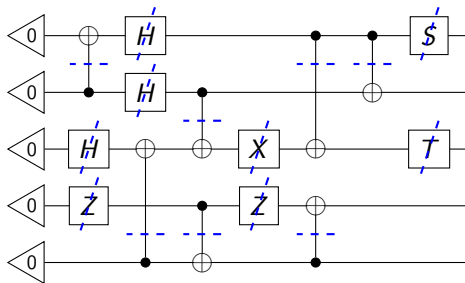


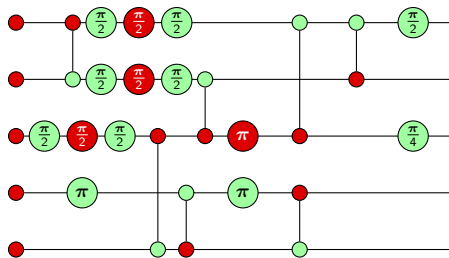
1

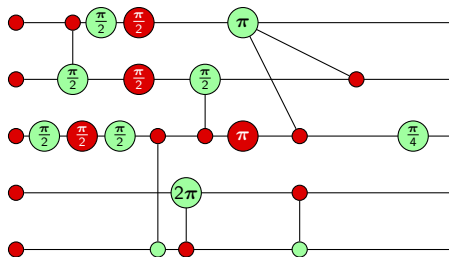
ZX calculus

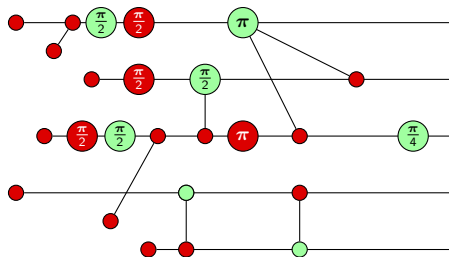
these 8 rules \implies everything before

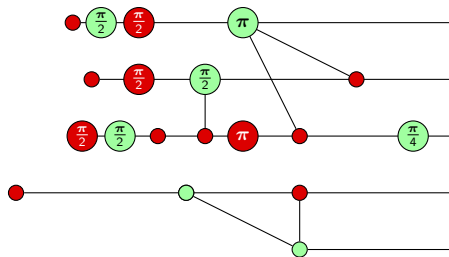
¹Vilmart 2018. arXiv:1812.09114

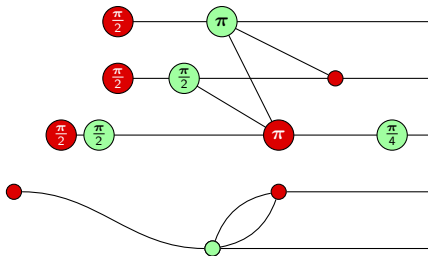


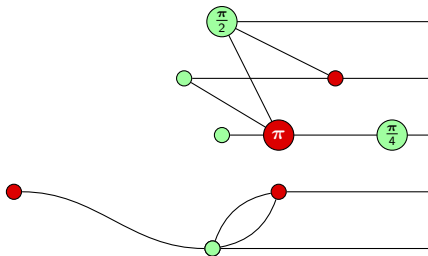


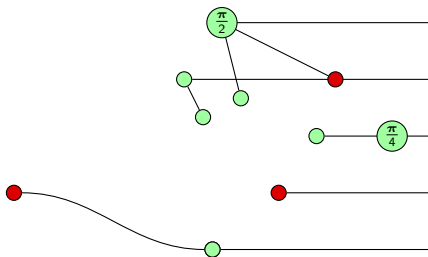


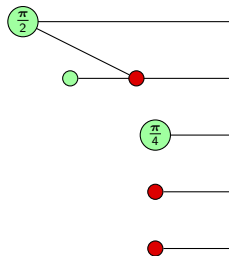




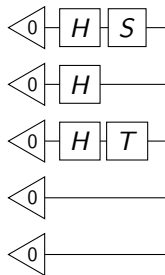




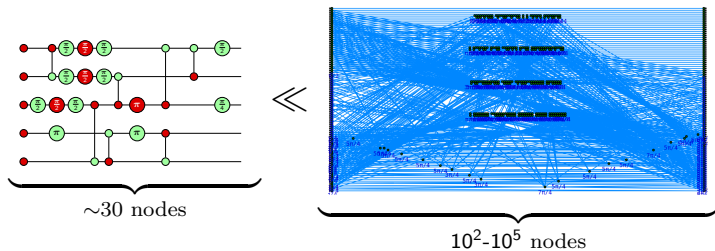








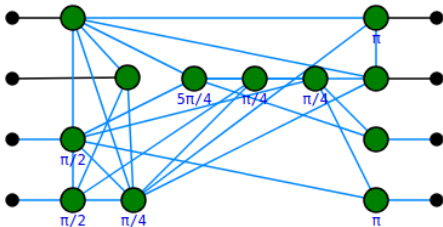
Q: How do we scale up?



A: Automation.

PyZX

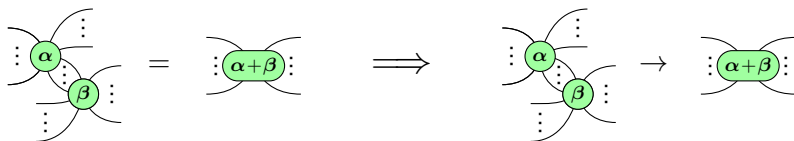
```
In [11]: zx.simplify.clifford_simp(g)
g.normalise()
zx.d3.draw(g)
```



- Open-source tool for **quantum circuit optimisation, verification, and simulation using the ZX-calculus**

The idea

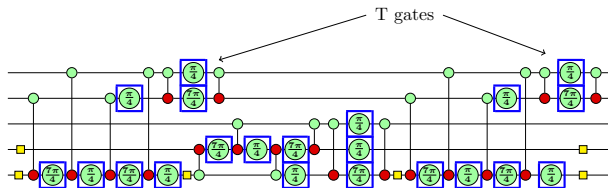
1. Turn *equations* into directed *rewrite rules*



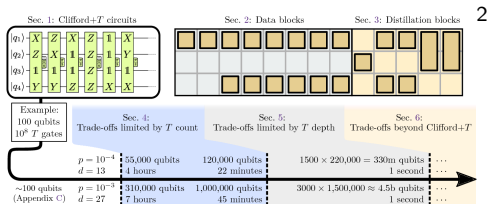
2. Use rewrite rules to *simplify* ZX-diagrams
3. *Extract* meaningful data from simplified diagram
(e.g. *optimised circuits, amplitudes/probabilities, ...*).

T-count reduction

- := reducing the number of T -gates in a circuit

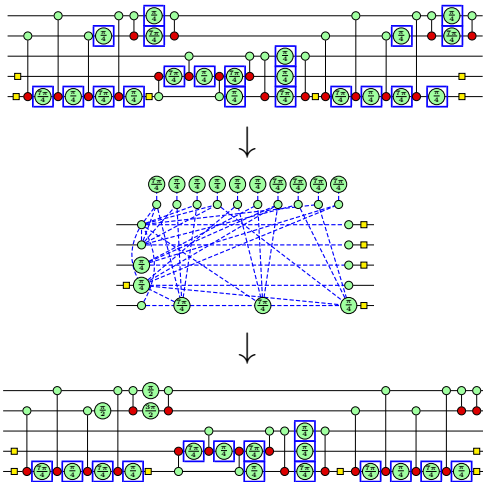


- Q:** Why T gates?
- A:** $\sim 100X$ more overhead in **fault-tolerant quantum computing**



²A Game of Surface Codes. Litinski 2019

T-count reduction



T-count reduction

Circuit	n	T	Best prev.	Method	PyZX
adder₈	24	399	213	RM_m	173
Adder8	23	266	56	NRSCM	56
Adder16	47	602	120	NRSCM	120
Adder32	95	1274	248	NRSCM	248
Adder64	191	2618	504	NRSCM	504
barenco-tof3	5	28	16	Tpar	16
barenco-tof4	7	56	28	Tpar	28
barenco-tof5	9	84	40	Tpar	40
barenco-tof10	19	224	100	Tpar	100
tof ₃	5	21	15	Tpar	15
tof ₄	7	35	23	Tpar	23
tof ₅	9	49	31	Tpar	31
tof ₁₀	19	119	71	Tpar	71
<i>csla-mux₃</i>	15	70	58	RM _r	62
<i>csum-mux₉</i>	30	196	76	RM _r	84
cycle17₃	35	4739	1944	RM_m	1797
<i>gf(2⁴)-mult</i>	12	112	56	TODD	68
<i>gf(2⁵)-mult</i>	15	175	90	TODD	115
<i>gf(2⁶)-mult</i>	18	252	132	TODD	150
<i>gf(2⁷)-mult</i>	21	343	185	TODD	217
<i>gf(2⁸)-mult</i>	24	448	216	TODD	264
ham15-low	17	161	97	Tpar	97
ham15-med	17	574	230	Tpar	212
ham15-high	20	2457	1019	Tpar	1019
hwb ₆	7	105	75	Tpar	75
hwb₈	12	5887	3531	RM_{mkr}	3517
<i>mod-mult-55</i>	9	49	28	TODD	35
mod-red-21	11	119	73	Tpar	73
mod5₄	5	28	16	Tpar	8
nth-prime₆	9	567	400	RM_{mkr}	279
<i>nth-prime₈</i>	12	6671	4045	RM _{mkr}	4047
qcla-adder ₁₀	36	589	162	Tpar	162
<i>qcla-com₇</i>	24	203	94	RM _m	95
qcla-mod ₇	26	413	235	NRSCM	237
rc-adder ₆	14	77	47	RM _{mkr}	47
vbe-adder ₃	10	70	24	Tpar	24

- Compared with state of the art for (ancilla-free) T-count reduction:
 - Amy, Maslov, Mosca. 2014
 - Amy, Mosca. 2016
 - Heyfron, Campbell. 2018
 - Nam *et al.* 2018
- As of March 2019:
 - 26/36 \approx 72% **match** SotA
 - 6/36 \approx 17% **beat** SotA
- In April 2019, Zhang & Chen matched PyZX numbers with circuit method
- In Nov 2019, de Beaudrap, Bian, & Wang beat SotA again with new ZX method + TODD

Correctness

- PyZX optimiser is **self-checking**:

$$\underbrace{C \rightsquigarrow D}_{\text{optimising}} \implies \underbrace{CD^\dagger \rightsquigarrow 1}_{\text{checking}}$$

Circuit	n	T	Best prev.	PyZX
adder ₈	24	399	213	173
Adder ₈	23	266	56	56
Adder ₁₆	47	602	120	120
Adder ₃₂	95	1274	248	248
Adder ₆₄	191	2618	504	504
barenco-tof ₃	5	28	16	16
barenco-tof ₄	7	56	28	28
barenco-tof ₅	9	84	40	40
barenco-tof ₁₀	19	224	100	100
tof ₃	5	21	15	15
tof ₄	7	35	23	23
tof ₅	9	49	31	31
tof ₁₀	19	119	71	71
csia-mux ₃	15	70	58	62
csum-mux ₉	30	196	76	84
cycle17 ₃	35	4739	1944	1797
gf(2 ⁴)-mult	12	112	56	68
gf(2 ⁵)-mult	15	175	90	115
gf(2 ⁶)-mult	18	252	132	150
gf(2 ⁷)-mult	21	343	185	217
gf(2 ⁸)-mult	24	448	216	264
ham15-low	17	161	97	97
ham15-med	17	574	230	212
ham15-high	20	2457	1019	1019
hwb ₆	7	105	75	75
hwb ₈	12	5887	3531	3517
mod-mult-55	9	49	28	35
mod-red-21	11	119	73	73
mod5 ₄	5	28	16	8
nth-prime ₆	9	567	400	279
nth-prime ₈	12	6671	4045	4047
qcla-adder ₁₀	36	589	162	162
qcla-com ₇	24	203	94	95
qcla-mod ₇	26	413	235	237
rc-adder ₆	14	77	47	47
vbe-adder ₃	10	70	24	24

- This doesn't **prove** our code is correct, but:
 - it's lightweight
 - cost us nothing
 - **builds confidence** in correctness.
- ...and it all happens **before** we fire up the quantum computer

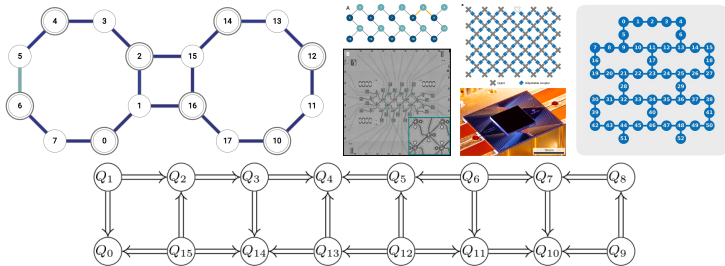
Circuit	n	T	Best prev.	PyZX	
adder ₈	24	399	213	173	(✓)
Adder8	23	266	56	56	(✓)
Adder16	47	602	120	120	(✓)
Adder32	95	1274	248	248	(✓)
Adder64	191	2618	504	504	(✓)
barenc-tof3	5	28	16	16	(✓)
barenc-tof4	7	56	28	28	(✓)
barenc-tof5	9	84	40	40	(✓)
barenc-tof10	19	224	100	100	(✓)
tof ₃	5	21	15	15	(✓)
tof ₄	7	35	23	23	(✓)
tof ₅	9	49	31	31	(✓)
tof ₁₀	19	119	71	71	(✓)
cs1a-mux ₃	15	70	58	62	(✓)
csum-mux ₉	30	196	76	84	(✓)
cycle17 ₃	35	4739	1944	1797	(✓)
gf(2 ⁴)-mult	12	112	56	68	(✓)
gf(2 ⁵)-mult	15	175	90	115	(✓)
gf(2 ⁶)-mult	18	252	132	150	(✓)
gf(2 ⁷)-mult	21	343	185	217	(✓)
gf(2 ⁸)-mult	24	448	216	264	(✓)
ham15-low	17	161	97	97	(✓)
ham15-med	17	574	230	212	(✓)
ham15-high	20	2457	1019	1019	(✓)
hwb ₆	7	105	75	75	(✓)
hwb ₈	12	5887	3531	3517	(✓)
mod-mult-55	9	49	28	35	(✓)
mod-red-21	11	119	73	73	(✓)
mod5 ₄	5	28	16	8	(✓)
nth-prime ₆	9	567	400	279	(✓)
nth-prime ₈	12	6671	4045	4047	(✓)
qcla-adder ₁₀	36	589	162	162	(✓)
qcla-com ₇	24	203	94	95	(✓)
qcla-mod ₇	26	413	235	237	(✓)
rc-adder ₆	14	77	47	47	(✓)
vbe-adder ₃	10	70	24	24	(✓)

- This doesn't **prove** our code is correct, but:
 - it's lightweight
 - cost us nothing
 - **builds confidence** in correctness.
- ...and it all happens **before** we fire up the quantum computer

Circuit	n	T	Best prev.	PyZX	
adder ₈	24	399	213	173	(✓)
Adder8	23	266	56	56	(✓)
Adder16	47	602	120	120	(✓)
Adder32	95	1274	248	248	(✓)
Adder64	191	2618	504	504	(✓)
barenc-tof3	5	28	16	16	(✓)
barenc-tof4	7	56	28	28	(✓)
barenc-tof5	9	84	40	40	(✓)
barenc-tof10	19	224	100	100	(✓)
tof ₃	5	21	15	15	(✓)
tof ₄	7	35	23	23	(✓)
tof ₅	9	49	31	31	(✓)
tof ₁₀	19	119	71	71	(✓)
cs1a-mux ₃	15	70	58	62	(✓)
csum-mux ₉	30	196	76	84	(✓)
cycle17 ₃	35	4739	1944	1797	(✓)
gf(2 ⁴)-mult	12	112	56	68	(✓)
gf(2 ⁵)-mult	15	175	90	115	(✓)
gf(2 ⁶)-mult	18	252	132	150	(✓)
gf(2 ⁷)-mult	21	343	185	217	(✓)
gf(2 ⁸)-mult	24	448	216	264	(✓)
ham15-low	17	161	97	97	(✓)
ham15-med	17	574	230	212	(✓)
ham15-high	20	2457	1019	1019	(✓)
hwb ₆	7	105	75	75	(✓)
hwb ₈	12	5887	3531	3517	(✓)
mod-mult-55	9	49	28	35	(✓)
mod-red-21	11	119	73	73	(✓)
mod5 ₄	5	28	16	8	(✓)
nth-prime ₆	9	567	400	279	(✓)
nth-prime ₈	12	6671	4045	4047	(✓)
qcla-adder ₁₀	36	589	162	162	(✓)
qcla-com ₇	24	203	94	95	(✓)
qcla-mod ₇	26	413	(X) 235	237	(✓)
rc-adder ₆	14	77	47	47	(✓)
vbe-adder ₃	10	70	24	24	(✓)

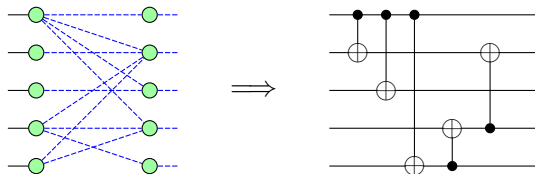
- This doesn't **prove** our code is correct, but:
 - it's lightweight
 - cost us nothing
 - **builds confidence** in correctness.
- ...and it all happens **before** we fire up the quantum computer

Circuit routing

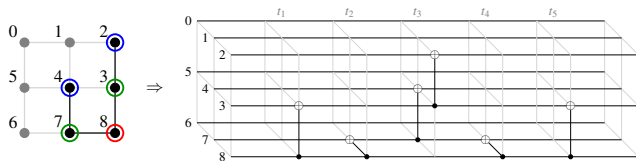


Circuit routing

- We produce circuits from ZX-diagrams by **circuit extraction**:



- This gives us some freedom...which enables us to do **circuit routing**:



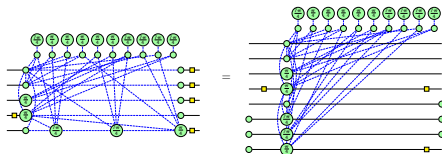
CNOT Circuit routing

Architecture	CNOT	QuilC	PyZX	Savings
9q-square	3	3.8	3	21.05%
9q-square	5	10.82	5.2	51.94%
9q-square	10	20.08	11.6	42.23%
9q-square	20	46.24	25.85	44.10%
9q-square	30	72.89	35.55	51.23%
16q-square	4	6.14	4.44	27.69%
16q-square	8	19.68	12.41	36.94%
16q-square	16	48.13	33.08	31.27%
16q-square	32	106.75	82.95	22.30%
16q-square	64	225.69	147.38	34.70%
16q-square	128	457.35	168.12	63.24%
16q-square	256	925.85	169.28	81.72%
rigetti-16q-aspen	4	7.05	4.15	41.13%
rigetti-16q-aspen	8	28.2	11.22	60.21%
rigetti-16q-aspen	16	69.15	33.95	50.90%
rigetti-16q-aspen	32	147.3	101.75	30.92%
rigetti-16q-aspen	64	324.6	189.15	41.73%
rigetti-16q-aspen	128	664.65	220.75	66.79%
rigetti-16q-aspen	256	1367.89	222.15	83.76%
ibm-qx5	4	6.75	4	40.74%
ibm-qx5	8	23.7	8.95	62.24%
ibm-qx5	16	60.5	26.55	56.12%
ibm-qx5	32	140.05	84.4	39.74%
ibm-qx5	64	301.05	152.65	49.29%
ibm-qx5	128	600.9	188.25	68.67%
ibm-qx5	256	1247.8	193.8	84.47%
ibm-q20-tokyo	4	5.5	4	27.27%
ibm-q20-tokyo	8	17.3	7.69	55.55%
ibm-q20-tokyo	16	43.83	20.44	53.37%
ibm-q20-tokyo	32	93.58	66.93	28.48%
ibm-q20-tokyo	64	215.9	165.6	23.30%
ibm-q20-tokyo	128	432.65	237.64	45.07%
ibm-q20-tokyo	256	860.74	245.84	71.44%

- up to 5X more efficient vs. Rigetti, CQC, IBM (as of April 2019)

Where to?

- More aggressive optimisation \rightsquigarrow more difficult circuit extraction



- Circuit extraction methods can blow up CNOT count/depth (FIXME)
- More powerful big-step reductions using **ZH-calculus**



Thanks!

PyZX: github.com/Quantomatic/pyzx

- *PyZX: Large-scale automated diagrammatic reasoning.* AK, John van de Wetering. [arXiv:1904.04735](https://arxiv.org/abs/1904.04735) [quant-ph]
- **Picturing Quantum Processes: A First Course in Quantum Theory and Diagrammatic Reasoning.** Bob Coecke, AK. Cambridge University Press 2017. [cambridge.org/pqp](https://www.cambridge.org/9781107016044)

