

# Lecture 13

## Measurement-based quantum computing (MBQC)

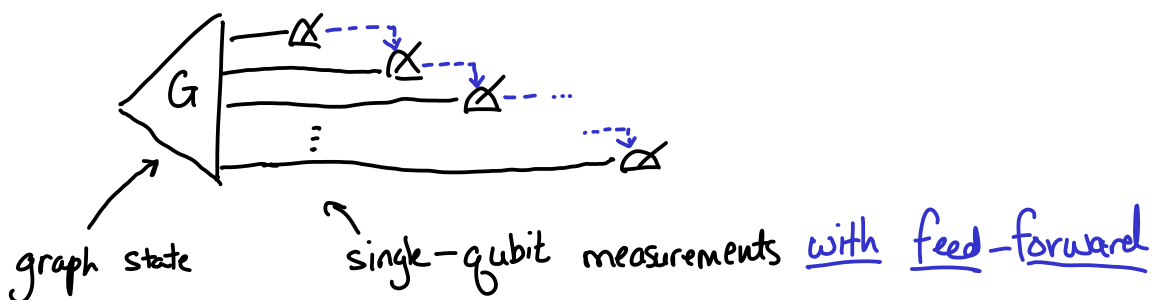
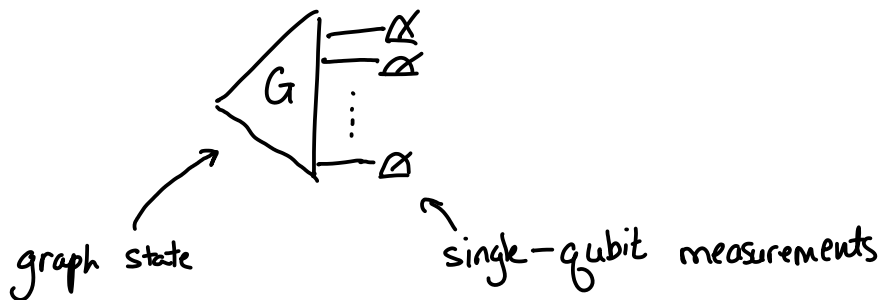
:= QC where measurements make up most of the computation.

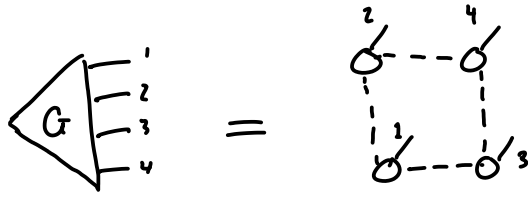
The "code" of MBQC is a measurement pattern:  
:= measurement choices + classical control (feed-forward)

Several models:

- (gate teleportation)
- one-way model \*
- hypergraph MBQC
- fault tolerant QC
  - lattice surgery (\*)
  - topological FTQC
- ...

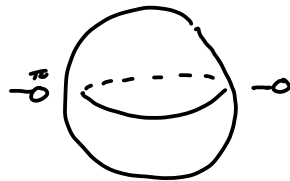
## One-way model of MBQC (Raussendorf/Briegel 2001)



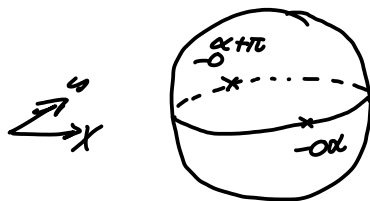


SINGLE-QUBIT MEASUREMENTS:

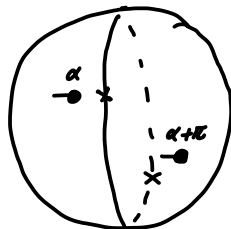
X-measurement:  $\left\{ \begin{matrix} \alpha \\ -\alpha \end{matrix} \right\}_{k=0,1}$



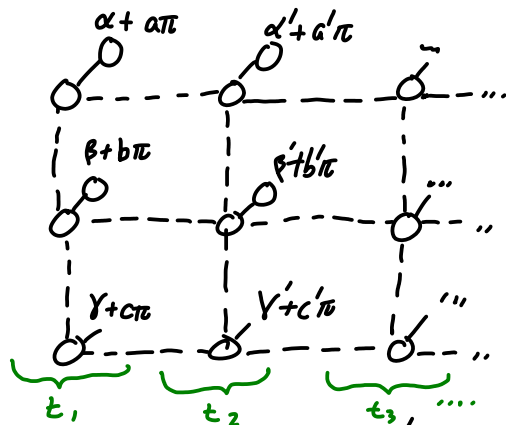
More generally: XY-plane measurements:  $\left\{ \begin{matrix} \alpha + k\pi \\ -\alpha \end{matrix} \right\}_{k=0,1}$



SIMILARLY, YZ-plane measurements:  $\left\{ \begin{matrix} \alpha + k\pi \\ -\alpha \end{matrix} \right\}_{k=0,1}$



(Z-measurements  $\Rightarrow \alpha = 0$ )



Feed-forward:  $\alpha' = \alpha'(a, b, c)$  ← fn of (earlier) measurement outcomes.  
 $\beta' = \beta'(a, b, c)$  ← (a.k.a. signals)  
 ....

Def A measurement pattern for the one-way model consists of a sequence of instructions:

\*  $N_j := \text{---} \circ \text{---}^j$

prepare a new qubit in  $|+\rangle$

\*  $E_{jk} := \begin{array}{c} j \\ \text{---} \circ \text{---} \\ | \\ \text{---} \circ \text{---} \\ k \end{array}$

entangle qubits  $j+k$

\*  $M_j^\alpha := \left\{ \text{---} \circ \text{---}^{\alpha + s_j \pi} \right\}_{s_j \in \{0,1\}}$

measure qubit  $j$  in  $XY$  plane  
 \* store result in signal  $s_j \in \{0,1\}$   
 \*  $\alpha = \alpha(s_{k_1}, s_{k_2}, \dots)$

\*  $M_j^{YZ, \alpha} := \left\{ \text{---} \circ \text{---}^{\alpha + s_j \pi} \right\}_{s_j \in \{0,1\}}$

" " " "  $YZ$  plane "

\*  $M_j^{XZ, \alpha} := \left\{ \text{---} \circ \text{---}^{\alpha - \frac{\pi}{2} s_j \pi} \right\}_{s_j \in \{0,1\}}$

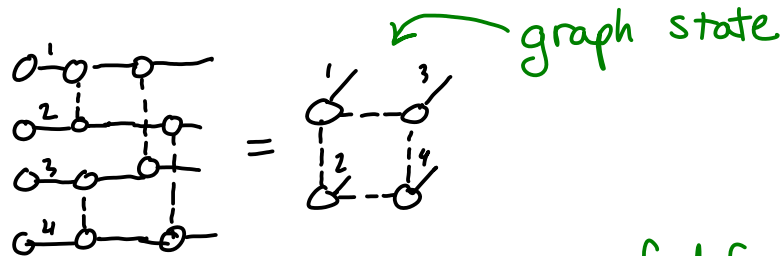
" " " "  $XZ$  plane "

\*  $Z_j^b := \text{---} \circ \text{---}^{b\pi}, X_j^b := \text{---} \circ \text{---}^{b\pi}$

perform Pauli corrections, where  
 \*  $b = b(s_{k_1}, s_{k_2}, \dots)$

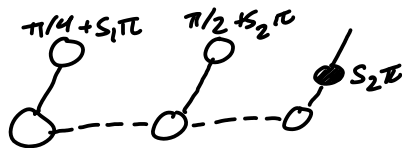
nodes
edges

$$P := N_1; N_2; N_3; N_4; E_{12}; E_{34}; E_{13}; E_{24}$$



$$Q := N_1; N_2; N_3; E_{12}; E_{23}; M_1^{\pi/4}; M_2^{\pi/2}; X_3^{s_2}$$

feed forward
→



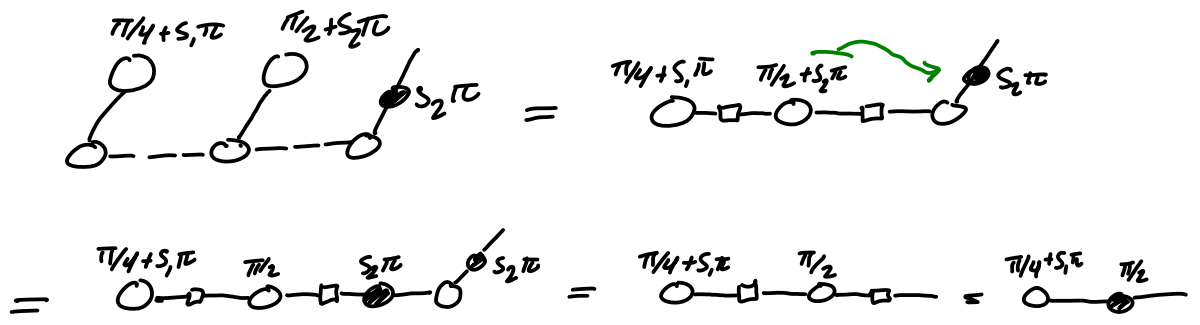
Def A measurement pattern is:

\* runnable if all angles / corrections are fns of past measurement outcomes.

$$\begin{array}{c}
 \xrightarrow{\text{OK}} \\
 M_j^\alpha; \dots; Z_k^{s_j} \\
 \xleftarrow{\text{BAD}} \\
 Z_k^{s_j}; \dots; M_j^\alpha
 \end{array}$$

\* deterministic if all choices of measurement outcomes give the same map (up to scalars)

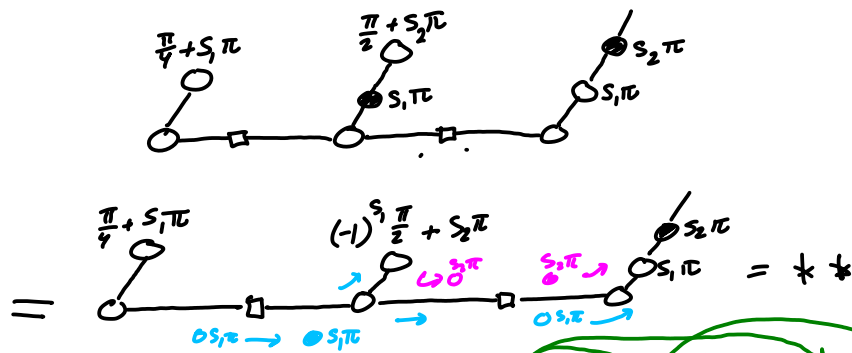
Q: runnable? ✓      deterministic ✗



$$s_1 = 0 \Rightarrow * = \begin{array}{c} \pi/4 \quad \pi/2 \\ \circ \quad \bullet \\ \hline \end{array}$$

$$s_1 = 1 \Rightarrow * = \begin{array}{c} 5\pi/4 \quad \pi/2 \\ \circ \quad \bullet \\ \hline \end{array}$$

$$Q' := N_1; N_2; N_3; E_{12}; E_{23}; M_1^{\pi/4}; X_2^{s_1}; Z_3^{s_1}; X_3^{s_2}$$



$$Q' = Q'' := N_1; N_2; N_3; E_{12}; E_{23}; M_1^{\pi/4}; M_2^{(-1)^{s_1} \pi/2}; Z_3^{s_1}; X_3^{s_2}$$

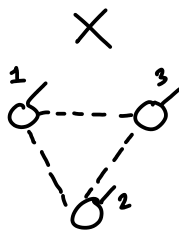
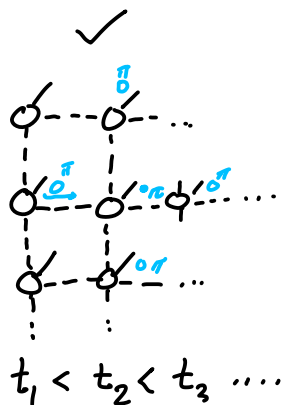
$Q''$  : runnable? ✓ deterministic? ✓

$$s_1, s_2 \in \{0, 1\} \Rightarrow ** = \begin{array}{c} \pi/4 \quad \pi/2 \\ \circ \quad \bullet \\ \hline \end{array}$$

# Lecture 14

Question Can I always "push" errors forward in time?

Answer: It depends on the graph.



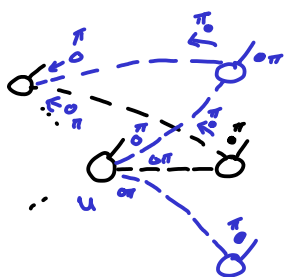
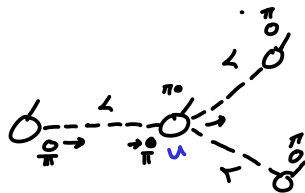
there is no time ordering for qubits  $\{1, 2, 3\}$  that works.

CLUSTER STATE  
 ( $\equiv$  graph state shaped like a square lattice)

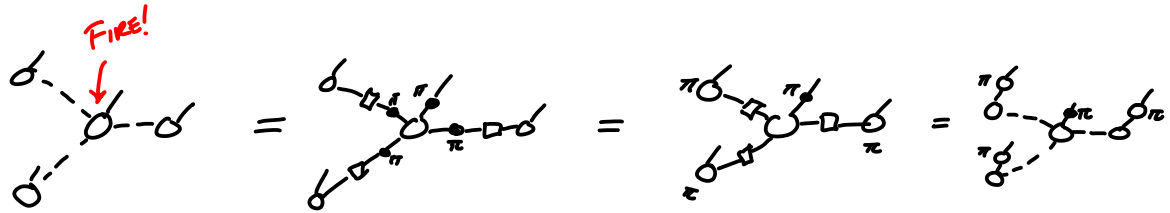
Q: how can we classify which graph states "work"?

IDEA: 1. Fix a time-ordering  $\prec$ :  $\begin{cases} \text{past}(u) := \{v \mid v \prec u\} \\ \text{future}(u) := \{v \mid u \prec v\} \end{cases}$

2. push errors from  $u$  into  $\text{future}(u)$  (without messing up  $\text{past}(u)$ )

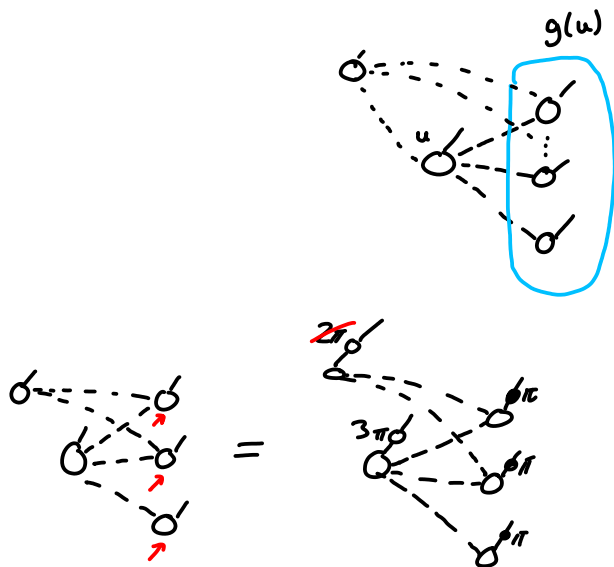


Equivalently, think about "firing" a spider with  $\begin{matrix} \cdot \\ \diagup \\ \cdot \\ \cdot \\ \diagdown \\ \cdot \end{matrix} = \begin{matrix} \pi & \pi \\ \cdot & \cdot \\ \cdot & \cdot \\ \pi & \pi \end{matrix}$

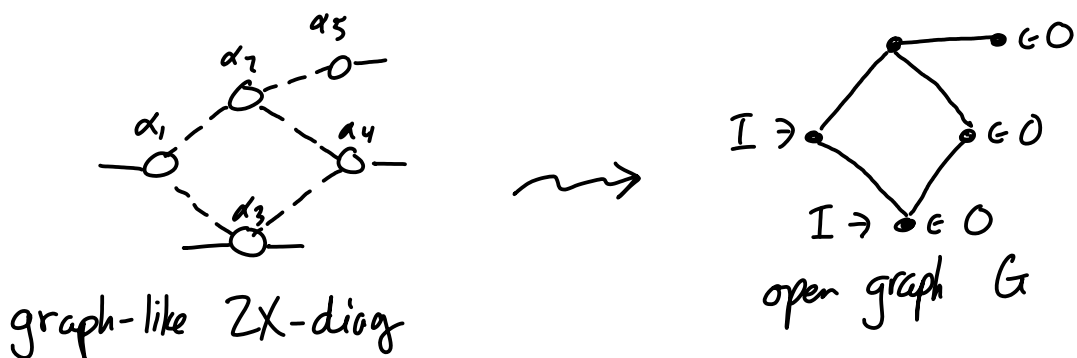


The game: for each  $u$ , find a set  $g(u)$  that is:

- (i) in the future of  $u$
- (ii) connected to  $u$  an odd number of times
- (iii) Connected to the past of  $u$  an even number of times



Def An open graph is a graph  $G$  with a set of inputs  $I_G \subseteq V_G$  and outputs  $O_G \subseteq V_G$ .



Def An open graph has generalised flow (gflow)

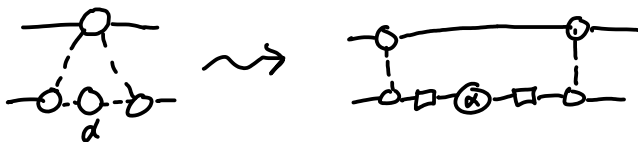
if there exists a partial order  $\leq$  on  $V_G$  and a function  $g: V_G \setminus O_G \rightarrow \mathcal{P}(V_G \setminus I_G)$  such that  $\forall u$ :

- (i)  $g(u) \subseteq \text{future}(u)$
- (ii)  $g(u)$  connects to  $u$  an odd # of times
- (iii)  $\forall v \in V_G \setminus O_G$ , if  $v \neq u, v \notin \text{future}(u)$  then  $g(u)$  connects to  $v$  an even # of times.

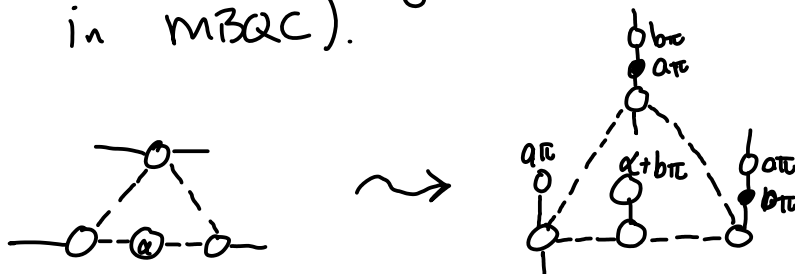
Thm (Determinism) For any graph-like ZX-diagram  $D$  with gflow, there exists a runnable, deterministic pattern  $P$  that implements it.

$\Rightarrow$  There are at least 2 ways that a ZX-diagram can be "run" on a quantum computer:

1. If it can be transformed into a circuit.



2. If it has gflow (hence can be implemented in MBQC).

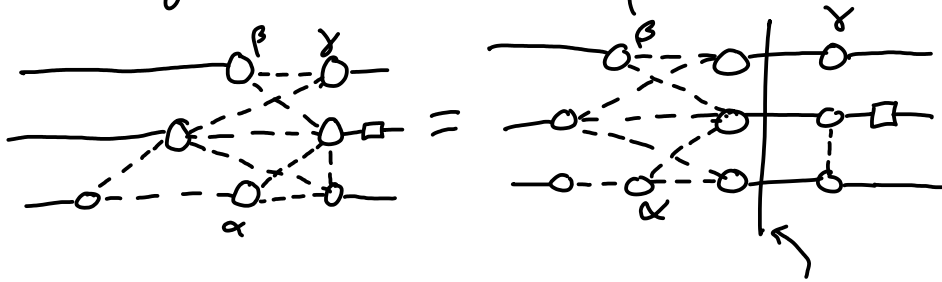


Now:  $2 \Rightarrow 1$ . (circuit extraction)

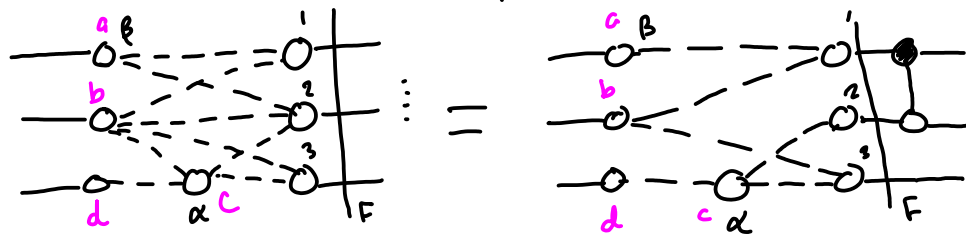


# ALGORITHM (CIRCUIT EXTRACTION)

1. unfuse gates as much as possible:

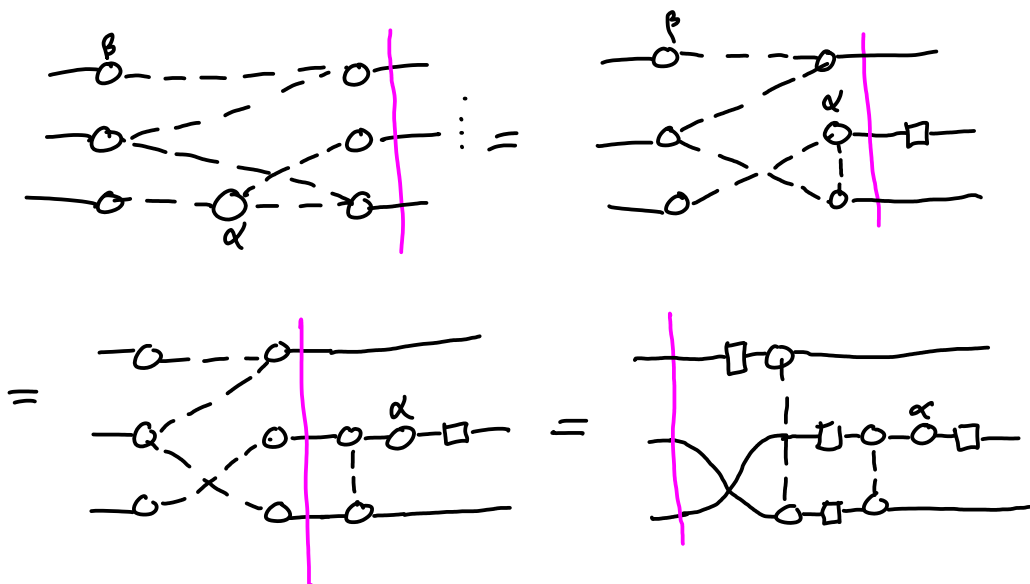


2. use CNOTs to do row operations until we get an "extractible" spider (= unit-vector row)



$$\begin{array}{c} 1 \\ 2 \\ 3 \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left( \begin{array}{cccc} 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{array} \right) \xrightarrow{R_2 = R_2 + R_1} \begin{array}{c} a \quad b \quad c \quad d \\ \left( \begin{array}{cccc} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{array} \right) \leftarrow \text{extractible} \end{array}
 \end{array}$$

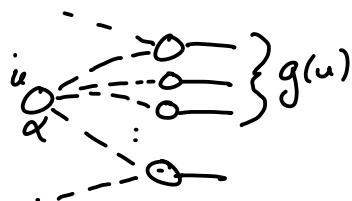
3. Repeat 1+2 until nothing is left of the frontier.



Thm IF a ZX-diagram has gflow, CIRCUIT EXTRACTION terminates with a quantum circuit.

Pf Step 1 never adds spiders to the left of the frontier, so s.t.s. Step 2 always removes a spider.

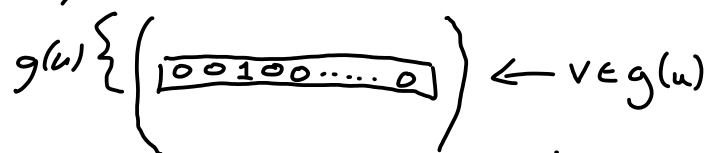
Take a maximal non-output  $u$ , w.r.t  $\prec$ .  
Then  $g(u) \in \text{future}(u)$  must be all outputs:



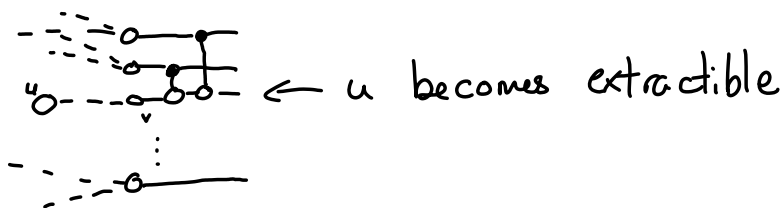
By gflow, the only node connected an odd # of times to  $g(u)$  is  $u$ .



If we add all the rows to a single row, then we get:

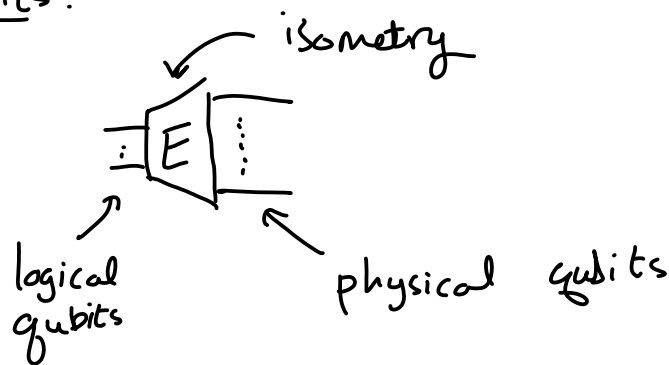


So, doing CNOTs ctrl'd on a single  $\text{veg}(u)$  to all other  $v' \in g(u)$  gives:



Extract & make an output. The result still has gflow and there is one fewer spider left of the frontier.  $\square$

Quantum error correction works by encoding some logical qubits into a space of (more) physical qubits.



Q: Why?

A: Because some errors can be detected and/or corrected using quantum measurements without destroying the logical state.

Ex. The GHZ code:

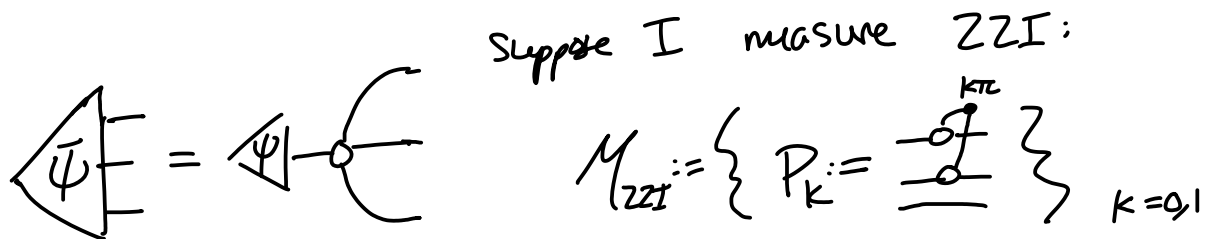
$$\text{---} \boxed{E} \text{---} := \text{---} \bigcirc \text{---}$$

$$\mathbb{C}^2 = \text{span}\{|0\rangle, |1\rangle\} \xrightarrow{E} \text{span}\{|000\rangle, |111\rangle\} \subseteq (\mathbb{C}^2)^{\otimes 3}$$

$2D$ 
 $2D$ 
 $8D$

$$|\bar{0}\rangle := |000\rangle, \quad |\bar{1}\rangle := |111\rangle$$

MORE GENERALLY:  $|\bar{\psi}\rangle := E|\psi\rangle$ .



$$\text{Prob}(1 | |\bar{\psi}\rangle) = \langle \Phi | P_k | \bar{\psi} \rangle$$



$$\approx \langle \Phi | \cancel{|\psi\rangle} \bullet^\pi = 0$$

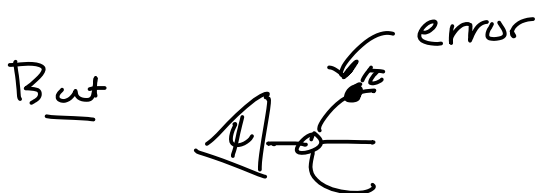
$\downarrow$

$$\Rightarrow \text{Prob}(0 | |\bar{\psi}\rangle) = 1.$$

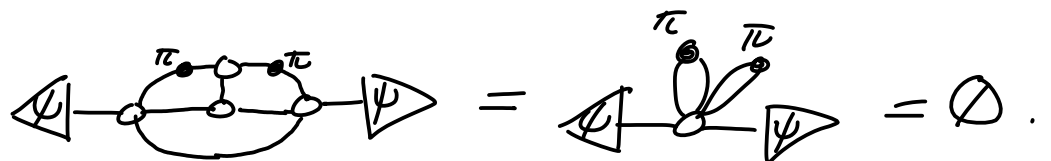
Also:

$$P_0 |\bar{\Psi}\rangle = \langle \Psi | \text{CNOT}_{12} \text{CNOT}_{13} | \bar{\Psi} \rangle = \langle \Psi | \text{CNOT}_{12} | \bar{\Psi} \rangle = \langle \Psi | \bar{\Psi} \rangle = |\bar{\Psi}\rangle$$

$\Rightarrow$  measuring ZZI does not disturb  $|\bar{\Psi}\rangle$ .



$$\text{Prob}(0 | (X \otimes I \otimes I) |\bar{\Psi}\rangle) =$$



$$\Rightarrow \text{Prob}(1 | (X \otimes I \otimes I) |\bar{\Psi}\rangle) = 1.$$

So a ZZI measurement can detect the error  $X \otimes I \otimes I$ .

THm The GHZ code can detect (and correct) any error in the set  $\{XII, IXI, IIX\}$ .

↑ bit-flip errors

Better codes correct more errors (e.g. "phase flips" like ZII, multi-qubit errors, etc.)