

Imperative Programming 2: Implicits (Scala magic)

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Implicits

Program fragments that are automatically inserted by the Scala compiler.

```
scala> val cs = "Computer"
cs: java.lang.String = Computer

scala> cs.reverse
res0: String = retupmoC

scala> scala.util.Sorting.stableSort(cs)
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)

scala> scala.util.Sorting.stableSort(List(3,2,1))
res2: Array[Int] = Array(1, 2, 3)
```

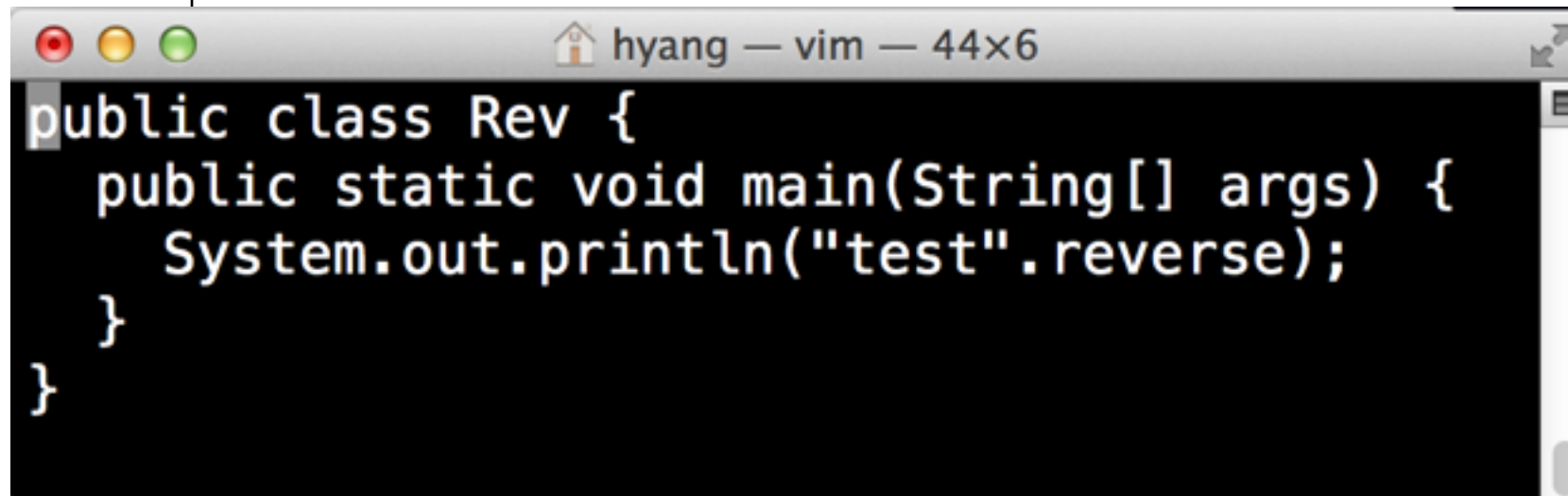
The String class in Java does not have a reverse method.

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cs: java.lang.String = Computer  
  
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```

A screenshot of a vim editor window. The title bar shows a home icon, the name 'hyang', and the text '— vim — 44x6'. The editor has a dark background with light-colored text. The code is a Java class named 'Rev' with a static 'main' method. The 'main' method takes a 'String[] args' parameter and calls 'System.out.println("test".reverse);'. The code is enclosed in curly braces for the class and the method.

```
public class Rev {  
    public static void main(String[] args) {  
        System.out.println("test".reverse);  
    }  
}
```

```
s)  
p, r, t, u)  
ist(3,2,1))
```

The String class in Java does not have a reverse method.

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scala> val cs = "Computer"  
cs: java.lang.String = Computer
```

```
scala> cs.reverse  
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```

```
hyang — vim — 44x6  
public class Rev {  
    public static void main(String[] args) {  
        System.out.println("test".reverse);  
    }  
}
```

```
hyang — bash — 46x8  
Hongseoks-MacBook-Pro:~ hyang$ javac Rev.java  
Rev.java:3: cannot find symbol  
symbol   : variable reverse  
location: class java.lang.String  
        System.out.println("test".reverse);  
                                   ^  
1 error  
Hongseoks-MacBook-Pro:~ hyang$
```

```
scala> val cs = "Computer"
cs: java.lang.String = Computer

scala> cs.reverse
res0: String = retupmoC

scala> scala.util.Sorting.stableSort(cs)
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)

scala> scala.util.Sorting.stableSort(List(3,2,1))
res2: Array[Int] = Array(1, 2, 3)
```

The same implementation of `stableSort` is invoked in both method calls.

It works because the Scala compiler inserts functions and provides missing parameters.

```
scala> val cs = "Computer"
cs: java.lang.String = Computer

scala> cs.reverse
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scala> scala.util.Sorting.stableSort(cs)
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```

It works because the Scala compiler inserts functions and provides missing parameters.

```
scala> val cs = "Computer"
cs: java.lang.String = Computer

scala> augmentString(cs).reverse
res0: String = retupmoC

scala> scala.util.Sorting.stableSort(cs)
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)

scala> scala.util.Sorting.stableSort(List(3,2,1))
res2: Array[Int] = Array(1, 2, 3)
```

**StringOp contains the reverse method.
Conversion from String to StringOp.**

Footnote: Try `scala -Xprint:typer`

It works because the Scala compiler inserts functions and provides missing parameters.

```
scala> val cs = "Computer"  
cs: java.lang.String = Computer
```

```
scala> augmentString(cs).reverse  
res0: String = retupmoC
```

```
scala> scala.util.Sorting.stableSort(wrapString(cs))  
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)
```

```
scala> scala.util.Sorting.stableSort(List(3,2,1))  
res2: Array[Int] = Array(1, 2, 3)
```

**stableSort expects a parameter of Seq[T] type.
Conversion from String to WrappedString (<: Seq[Char]).**

Footnote: Try `scala -Xprint:typer`

It works because the Scala compiler inserts functions and provides missing parameters.

```
scala> val cs = "Computer"
cs: java.lang.String = Computer

scala> augmentString(cs).reverse
res0: String = retupmoC

scala> scala.util.Sorting.stableSort(wrapString(cs))(
    reflect.this.Manifest.Char, math.this.Ordering.Char)
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)

scala> scala.util.Sorting.stableSort(List(3,2,1))(
    reflect.this.Manifest.Int, math.this.Ordering.Int)
res2: Array[Int] = Array(1, 2, 3)
```

Ordering.* and Manifest.* param. say how to compare chars/ints, and create appropriate arrays for them.

Footnote: try scala -Xprint:typer

Implicit conversions.
Extension of subtyping.

```
scala> val cs = "Computer"  
cs: java.lang.String = Computer
```

```
scala> augmentString(cs).reverse  
res0: String = retupmoC
```

```
scala> scala.util.Sorting.stableSort(wrapString(cs))(  
    reflect.this.Manifest.Char, math.this.Ordering.Char)  
res1: Array[Char] = Array(C, e, m, o, p, r, t, u)
```

```
scala> scala.util.Sorting.stableSort(List(3,2,1))(  
    reflect.this.Manifest.Int, math.this.Ordering.Int)  
res2: Array[Int] = Array(1, 2, 3)
```

Implicit parameters.
Extension of operator overloading.

Learning outcome

- Can explain how implicit conversions and parameters work in Scala.
- Can describe the relationships among implicits, subtyping and overloading.
- Can use three programming idioms based on implicits.

Syntax

- Put “implicit” to the front:

```
implicit def f(...)
```

```
implicit val x ...
```

```
implicit object C ...
```

```
def g(...)(implicit y1: C1, y2: C2, y3:C3)
```

- Only parameters in the last parenthesis can be implicit. They are all implicit, or none of them are so.

Syntax

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`implicit def f(...)...`

`implicit val x ...`

`implicit object C ...`

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- Only parameters in the last parenthesis can be implicit. They are all implicit, or none of them are so.

We provide the compiler with implicit values & methods.

Syntax

- Put “implicit” to the front:

```
implicit def f(...)
```

```
implicit val x ...
```

```
implicit object C ...
```

```
def g(...)(implicit y1: C1, y2: C2, y3:C3)
```

- Only parameters in the last parenthesis can be implicit. They are all implicit, or none of them are so.

The compiler use available implicit values and supply the actual parameters for y1,y2,y3 if needed.

Syntax

- Put “implicit” to the front:

```
implicit def f(...)
```

```
implicit val x ...
```

```
implicit object C ...
```

```
def g(...)(implicit y1: C1, y2: C2, y3: C3)
```

*y1,y2,y3 themselves
become implicit values
in the body of g.*

- Only parameters in the last parenthesis can be implicit. They are all implicit, or none of them are so.

How does it work?

- Compile given code without implicits.
- If it fails, insert implicits to fix compilation errors.
 1. Type mismatch : insert implicit methods.
 2. Missing implicit param. : supply implicit values.
- Always use the best-matching implicits in terms of types and scopes.

How does it work?

- Compile given code without implicits.
- If it fails, insert implicits to fix compilation errors.
 1. Type mismatch : insert implicit methods.
 2. Missing implicit param. : supply implicit values.
- Always use the best-matching implicits in terms of types and scopes.

Similar to how overloading and overriding work.

How does it work?

Custom subtyping
`implicit f(x:A):B`

- Compile given code without implicits.
- If it fails, insert implicits to fix compilation errors.
 1. Type mismatch : insert implicit methods.
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- Always use the best-matching implicits in terms of **types** and scopes.

How does it work?

- Compile given code without implicits.
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 1. Type mismatch : insert implicit methods.
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- Always use the best-matching implicits in terms of **types** and scopes.

Custom overloading, without code duplication

```
def sort[U](x:List[U])(implicit y:U=>Ordered[U])
```

Idioms of using implicits

1. Automatic conversion to a new type.
2. Enriching an existing type with new methods.
3. Overloading without code duplication.

Complex number

- Develop a class for complex numbers, with a `+` method.
- Ensure that the `+` method works between all combinations of complex numbers and doubles.

Example client program

```
val c1 = new Complex(1.0, 2.5)
val c2 = new Complex(-1.0, -2.0)
println(c1 + c2)
println(c1 + 3.0)
println(3.0 + c1)
```

Output

```
0.0 + 0.5i
4.0 + 2.5i
4.0 + 2.5i
```

Complex number

```
class Complex(val real: Double, val img: Double) {  
  
}
```

Example client program

```
val c1 = new Complex(1.0, 2.5)
val c2 = new Complex(-1.0, -2.0)
println(c1 + c2)
println(c1 + 3.0)
println(3.0 + c1)
```

Output

0.0 + 0.5i
4.0 + 2.5i
4.0 + 2.5i

Complex number

```
class Complex(val real: Double, val img: Double) {  
  override def toString = real + " + " + img + "i"  
}
```

Example client program

```
val c1 = new Complex(1.0, 2.5)  
val c2 = new Complex(-1.0, -2.0)  
println(c1 + c2)  
println(c1 + 3.0)  
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Output

```
0.0 + 0.5i  
4.0 + 2.5i  
4.0 + 2.5i
```

Complex number

```
class Complex(val real: Double, val img: Double) {  
  override def toString = real + " + " + img + "i"  
  def +(that: Complex): Complex =  
    new Complex(real + that.real, img + that.img)  
}
```

Example client program

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val c1 = new Complex(1.0, 2.5)  
val c2 = new Complex(-1.0, -2.0)  
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Complex number

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class Complex(val real: Double, val img: Double) {  
  override def toString = real + " + " + img + "i"  
  def +(that: Complex): Complex =  
    new Complex(real + that.real, img + that.img)  
  def +(that: Double): Complex =  
    new Complex(real + that, img)  
}
```

Example client program

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val c1 = new Complex(1.0, 2.5)  
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Output

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0.0 + 0.5i  
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4.0 + 2.5i
```

Complex number

But 3.0 is not a Complex object.

[Q] How should we handle this?

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class Complex(val real: Double, val img: Double) {  
  override def toString = real + " + " + img + "i"  
  def +(that: Complex): Complex =  
    new Complex(real + that.real, img + that.img)  
  def +(that: Double): Complex =  
    new Complex(real + that, img)  
  ...  
}
```

Example client program

```
val c1 = new Complex(1.0, 2.5)  
val c2 = new Complex(-1.0, -2.0)  
println(c1 + c2)  
println(c1 + 3.0)  
println(3.0 + c1)
```

Output

```
0.0 + 0.5i  
4.0 + 2.5i  
4.0 + 2.5i
```

Complex nu

But 3.0 is not a Complex object.

[Q] How should we handle this?

[A] Implicit method.
Custom extension of
subtyping.

```
class Complex(val real: Double, val img: Double) {  
  override def toString = real + " + " + img + "i"  
  def +(that: Complex): Complex =  
    new Complex(real + that.real, img + that.img)  
  def +(that: Double): Complex =  
    new Complex(real + that, img)  
}  
implicit def Double2Complex(d: Double): Complex =  
  new Complex(d, 0.0)
```

Example client program

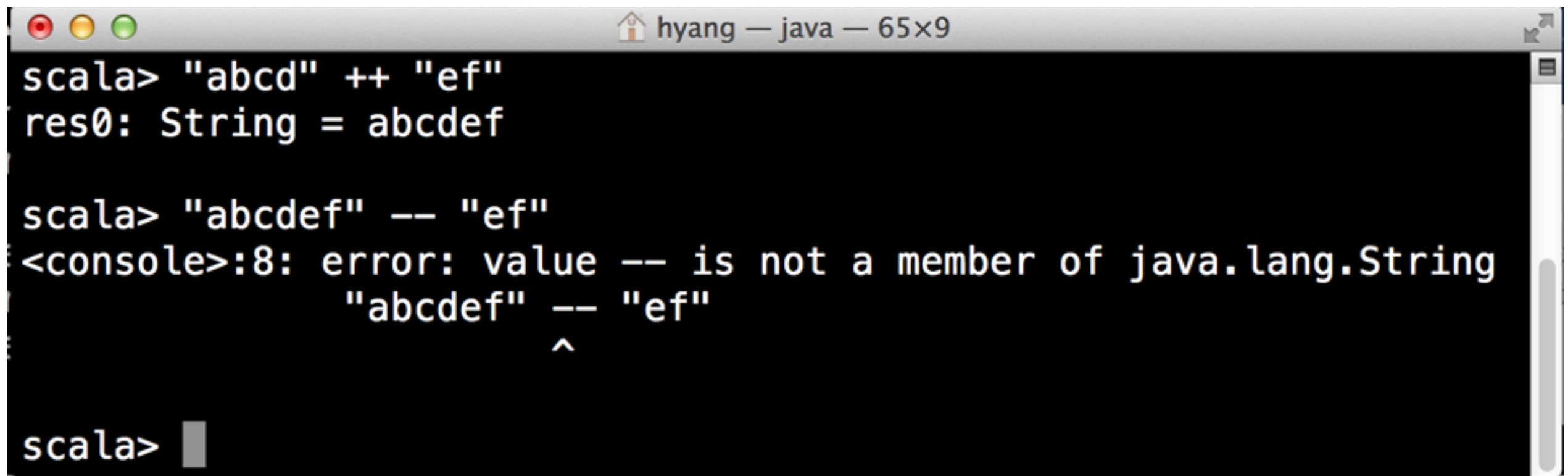
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val c1 = new Complex(1.0, 2.5)  
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Output

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0.0 + 0.5i  
4.0 + 2.5i  
4.0 + 2.5i
```

Adding a -- method to String

- The ++ method of a string does concatenation.
- But strings don't have a corresponding -- method.



```
scala> "abcd" ++ "ef"
res0: String = abcdef

scala> "abcdef" -- "ef"
<console>:8: error: value -- is not a member of java.lang.String
    "abcdef" -- "ef"
              ^
scala> 
```

Adding a -- method to String

- The ++ method of a string does concatenation.
- But strings don't have a corresponding -- method.

```
println("abcd" ++ "ef")  
println("abcdef" -- "ef")
```

Adding a -- method to String

- The ++ method of a string does concatenation.
- But strings don't have a corresponding -- method.

```
class MyRichString(private val contents: String) {  
  def --(that: String): String = contents.stripSuffix(that)  
}  
  
println("abcd" ++ "ef")  
println(new MyRichString("abcdef") -- "ef")
```

Adding a -- method to String

- The ++ method of a string does concatenation.
- But strings don't have a corresponding -- method.

```
class MyRichString(private val contents: String) {  
  def --(that: String): String = contents.stripSuffix(that)  
}  
  
println("abcd" ++ "ef")  
println(new MyRichString("abcdef") -- "ef")
```

Ugly solution.

[Q] Can you do it better?

Adding a -- method to String

- The ++ method of a string does concatenation.
- But strings don't have a corresponding -- method.

```
class MyRichString(private val contents: String) {  
  def --(that: String): String = contents.stripSuffix(that)  
}  
implicit def String2MyRichString(s: String) =  
  new MyRichString(s)  
  
println("abcd" ++ "ef")  
println("abcdef" -- "ef")
```

Ugly solution.

[Q] Can you do it better?

[A] Implicit method.

Enrichment with methods.

Sum over a list of elements

- Define a `sum` function for summing elements in a list.

Example client program

```
println(sum(List("a", "bc", "def")))
println(sum(List(1,2,3)))
```

Output

```
abcdef
6
```

Sum over a list of elements

- Define a `sum` function for summing elements in a list.
- Use operator overloading.

```
object S {  
  def sum(xs: List[String]): String =  
    if (xs.isEmpty) "" else (xs.head ++ sum(xs.tail))  
  def sum(xs: List[Int]): Int =  
    if (xs.isEmpty) 0 else (xs.head + sum(xs.tail))  
}  
import S._
```

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1,2,3)))
```

Output

```
abcdef  
6
```

Sum over a list of elements

- Define a `sum` function for summing elements in a list.
- Use operator overloading. **But code duplication.**

```
object S {  
  def sum(xs: List[String]): String =  
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}  
import S._
```

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1,2,3)))
```

Output

```
abcdef  
6
```

Overloading without duplication.

Example client program

```
println(sum(List("a", "bc", "def")))
println(sum(List(1,2,3)))
```

Output

```
abcdef
6
```

```
abstract class Monoid[T] {  
  def unit: T  
  def add(x: T, y: T): T  
}
```

Overloading without
duplication.

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1,2,3)))
```

Output

```
abcdef  
6
```

Overloading without duplication.

```
abstract class Monoid[T] {  
  def unit: T  
  def add(x: T, y: T): T  
}
```

```
def sum[T](xs: List[T])(implicit m: Monoid[T]): T =  
  if (xs.isEmpty) m.unit  
  else m.add(xs.head, sum(xs.tail)(m))
```

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1,2,3)))
```

Output

```
abcdef  
6
```

Overloading without duplication.

```
abstract class Monoid[T] {  
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  def add(x: T, y: T): T  
}
```

```
def sum[T](xs: List[T])(implicit m: Monoid[T]): T =  
  if (xs.isEmpty) m.unit  
  else m.add(xs.head, sum(xs.tail)(m))
```

```
implicit object stringMonoid extends Monoid[String] {  
  def add(x: String, y: String): String = x ++ y  
  def unit: String = ""  
}
```

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1,2,3)))
```

Output

```
abcdef  
6
```

Overloading without duplication.

```
abstract class Monoid[T] {  
  def unit: T  
  def add(x: T, y: T): T  
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implicit object stringMonoid extends Monoid[String] {  
  def add(x: String, y: String): String = x ++ y  
  def unit: String = ""  
}
```

[Q] Do something for integer lists.

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1, 2, 3)))
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abcdef
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Overloading without duplication.

```
abstract class Monoid[T] {  
  def unit: T  
  def add(x: T, y: T): T  
}  
  
def sum[T](xs: List[T])(implicit m: Monoid[T]): T =  
  if (xs.isEmpty) m.unit  
  else m.add(xs.head, sum(xs.tail)(m))  
  
implicit object stringMonoid extends Monoid[String] {  
  def add(x: String, y: String): String = x ++ y  
  def unit: String = ""  
}  
  
implicit object intMonoid extends Monoid[Int] {  
  def add(x: Int, y: Int): Int = x + y  
  def unit: Int = 0  
}
```

[Q] Do something for integer lists.

Example client program

```
println(sum(List("a", "bc", "def")))  
println(sum(List(1, 2, 3)))
```

```
abcdef  
6
```

Idioms of using implicits

1. Automatic conversion to a new type.

- Complex number.
- WrappedString (<: Seq[Char]) class.

2. Enriching an existing type with new methods.

- -- method. StringOp class.

3. Overloading without code duplication.

- list-sum example. Scala collection library.

Summary

- Implicits are powerful and allow concise clean code.
- But don't forget:

With great power, comes great responsibility.

- Read Chapter 21.

Optional reading

Section 9 of the Scala design paper:

<http://www.scala-lang.org/docu/files/ScalaOverview.pdf>