## Program equivalence with names

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## The nu-calculus

### MFCS'93

### Observable Properties of Higher Order Functions that Dynamically Create Local Names, or: What's *new*?

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Abstract. The research reported in this paper is concerned with the problem of reasoning about properties of higher order functions involving state. It is motivated by the desire to identify what if any are the difficulties

# The nu-calculus

Types	Terms
T ::= Name	$t ::= x \qquad (x \in \mathbb{V})$
Bool	$\mid a \qquad (a \in \mathbb{A})$
$\mid T \to T$	$\nu a.t$
	t == t
	true
	false
	if $t$ then $t$ else $t$
	$\lambda x.t$
	tt

# The nu-calculus

Types	Terms	
T ::= Name	t ::= x	$(x \in \mathbb{V})$ Variables
Bool	$\mid a$	$(a \in \mathbb{A})$ Names
$\mid T \to T$	$  \nu a.t$	name binder
	$\mid t == t$	free names: $\mathbf{fn}(t)$
	true	
	false	
	$\mid$ if $t$ then	n $t$ else $t$
	$\lambda x.t$	variable binder
	$\mid tt$	

### Some typing rules

$$\frac{(x:T) \in \Gamma}{S; \Gamma \vdash x:T}$$

$$\frac{a \in S}{S; \Gamma \vdash a: \texttt{Name}}$$

$$\frac{S; \Gamma, x: T \vdash t: T'}{S; \Gamma \vdash \lambda x. t: T \to T'}$$

 $\frac{S \uplus \{a\}; \Gamma \vdash t:T}{S; \Gamma \vdash \nu a.t:T}$ 

$$\frac{S; \Gamma \vdash t_1 : \texttt{Name} \quad S; \Gamma \vdash t_2 : \texttt{Name}}{S; \Gamma \vdash t_1 == t_2 : \texttt{Bool}}$$

### Reduction

$$(S,t) \to (S',t')$$

- S and S' are finite subsets of  $\mathbb{A}$
- $fn(t) \subseteq S$ ,  $fn(t') \subseteq S'$
- *t* and *t*' are general (open) terms

$$v ::= x \mid a \mid \texttt{true} \mid \texttt{false} \mid \lambda x.t$$

$$(S, (\lambda x.t)v) \to (S, t[v/x])$$

$$(S,\nu a.t) \to (S \uplus \{a\},t)$$

$$a \notin S$$

$$v ::= x \mid a \mid \texttt{true} \mid \texttt{false} \mid \lambda x.t$$

$$(S, (\lambda x.t)v) \to (S, t[v/x])$$

$$(S, \nu a.t) \to (S \uplus \{a\}, t) \qquad a \notin S$$

$$(S, \nu a.t) \to (S \uplus \{a'\}, t[a'/a]) \quad a' \notin S \cup fn(\nu a.t)$$

$$v ::= x \mid a \mid \texttt{true} \mid \texttt{false} \mid \lambda x.t$$

$$(S, (\lambda x.t)v) \rightarrow (S, t[v/x])$$
  
 $(S, \nu a.t) \rightarrow (S \uplus \{a\}, t)$ 

 $a \notin S$ 

$$(S, a == a) \to (S, \texttt{true})$$
$$(S, a == a') \to (S, \texttt{false}) \qquad a \neq a'$$

$$v ::= x \mid a \mid \texttt{true} \mid \texttt{false} \mid \lambda x.t$$

$$(S, (\lambda x.t)v) \rightarrow (S, t[v/x])$$
  
 $(S, \nu a.t) \rightarrow (S \uplus \{a\}, t)$ 

 $a \notin S$ 

$$\frac{(S,t) \to (S',t')}{(S,E[t]) \to (S',E[t'])}$$

 $E ::= -t \mid (\lambda x.t)_{-} \mid \_ = t \mid a = \_ \mid \cdots$ 

# Evaluation and contextual equivalence

- *Thm*: Reduction is SN to UNF modulo fresh names.
- Evaluation:  $(S,t) \Downarrow v \equiv \exists S'. (S,t) \twoheadrightarrow (S',v)$

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$$S; \Gamma \vdash t_1 \cong t_2 : T$$

• for all closing contexts C[-] : Bool

$$(S, C[t_1]) \Downarrow \texttt{true} \iff (S, C[t_2]) \Downarrow \texttt{true}$$

## Sample (in)equivalences

$$\nu a.t \cong t \qquad a \notin fn(t)$$

$$\nu a.\nu a'.t \cong \nu a'.\nu a.t$$
(1)
(2)

 $\nu a.\lambda x. a \not\cong \lambda x.\nu a. a : \text{Bool} \to \text{Name}$ (3)  $(\lambda x, y. s) t_1 t_2 \cong (\lambda y, x. s) t_2 t_1$ (4)

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(3)  
$$(\lambda x, y. s) t_1 t_2 \cong (\lambda y, x. s) t_2 t_1$$
(4)

$$\nu a.\lambda x. (x == a) \cong \lambda x. \texttt{false} : \texttt{Name} \to \texttt{Bool}$$
 (5)

$$\nu a_1, a_2. \lambda f. (fa_1 = fa_2) \cong \lambda f. \operatorname{true} : (\mathbb{N} \to \mathbb{B}) \to \mathbb{B}$$
(6)

# Proofs of (6)

• [Stark'94]: via Predicated Logical Relations

• [AGMOS'04]: Nominal Game Semantics

• [Benton&Koutavas'08]: Environmental Bisimulations

# Stark's proof

### Names and Higher-Order Functions

Ian David Bede Stark Queens' College

# Stark's proof

### Names and Higher-Order Functions

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	6	Properties of the Model in $Set^{\mathcal{I}}$
	7	Continuous $G$ -sets $\ldots$ $\ldots$ $63$
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	1	Operational Logical Relations
	2	Completeness at First-Order Types
	3	Categories with Relations
	4	The Parametric Functor Category $\mathcal{P}$
	5	Properties of the Model in $\mathcal{P}$
	6	Predicated Logical Relations

# Logical Relations

- Define *spans*:  $R: S_1 \rightleftharpoons S_2$
- Extend to:  $R_T \subseteq Val_T(S_1) \times Val_T(S_2)$

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- Define *spans*:  $R: S_1 \rightleftharpoons S_2$
- Extend to:  $R_T \subseteq Val_T(S_1) \times Val_T(S_2)$

$$\begin{array}{lll} \mathbf{b}_1 \; R_{\texttt{Bool}} \; \mathbf{b}_2 \; \equiv \; \mathbf{b}_1 = \mathbf{b}_2 \\ \\ a_1 \; R_{\texttt{Name}} \; a_2 \; \equiv \; a_1 \; R \; a_2 \end{array}$$

$$\begin{aligned} (\lambda x.t_1) \ R_{T \to T'} & (\lambda x.t_2) \equiv \\ \forall R' \colon S'_1 \rightleftharpoons S'_2, \ v_i \in Val(S_i \uplus S'_i). \\ v_1 & (R \uplus R')_T \ v_2 \implies t_1[v_1/x] \ (R \uplus R')^*_{T'} \ t_2[v_2/x] \end{aligned}$$

# Logical Relations

- Define *spans*:  $R: S_1 \rightleftharpoons S_2$
- Extend to:  $R_T \subseteq Val_T(S_1) \times Val_T(S_2)$

$$\begin{aligned} \mathbf{b}_1 \ R_{\mathsf{Bo}} \\ a_1 \ R_{\mathsf{Na}} \end{aligned} \overset{M_1 \ R_T^* \ M_2 \ \equiv}{\begin{array}{c} \exists R': S_1' \rightleftharpoons S_2', \ v_i \in Val(S_i \uplus S_i'). \\ (S_i, M_i) \twoheadrightarrow (S_i', v_i) \ \land \ v_1 \ (R \uplus R')_T \ v_2 \end{aligned} } \end{aligned}$$

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### Complete at order 1

• For all T:  $t_1 \operatorname{id}_T^* t_2 \implies t_1 \cong t_2 : T$ 

• For *T* of order 1 the converse holds too.

$$\nu a.\lambda x. (x == a) \cong \lambda x. \text{ false : Name} \to \text{Bool} \qquad (5) \checkmark$$
$$\nu a_1, a_2. \lambda f. (f a_1 = f a_2) \cong \lambda f. \text{ true : } (\mathbb{N} \to \mathbb{B}) \to \mathbb{B} \qquad (6)$$

# Predicated Logical relations

$$\hat{R} = (S_1 \stackrel{R_1}{\rightleftharpoons} S_1 \stackrel{R}{\rightleftharpoons} S_2 \stackrel{R_2}{\rightleftharpoons} S_2)$$

• Augmented spans:  $\hat{R}: S_1 \rightleftharpoons S_2$ 

$$b_1 \hat{R}_{\text{Bool}} b_2 \equiv b_1 = b_2$$
$$a_1 \hat{R}_{\text{Name}} a_2 \equiv a_1 R_1 a_1 R a_2 R_2 a_2$$

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• Augmented spans:  $\hat{R}: S_1 \rightleftharpoons S_2$ 

$$\begin{array}{lll} \mathbf{b}_1 \ \hat{R}_{\texttt{Bool}} \ \mathbf{b}_2 \ \equiv \ \mathbf{b}_1 = \mathbf{b}_2 \\ \\ a_1 \ \hat{R}_{\texttt{Name}} \ a_2 \ \equiv \ a_1 \ R_1 \ a_1 \ R \ a_2 \ R_2 \ a_2 \end{array}$$

$$\begin{aligned} (\lambda x.t_1) \ \hat{R}_{T \to T'} \ (\lambda x.t_2) &\equiv \\ (\lambda x.t_1) \ (R_1)_{T \to T'} \ (\lambda x.t_1) \land (\lambda x.t_2) \ (R_2)_{T \to T'} \ (\lambda x.t_2) \\ \land \forall \hat{R}' \colon S_1' \rightleftharpoons S_2', v_1 \in Val(S_1 \uplus S_1'), v_2 \in Val(S_2 \uplus S_2'). \\ v_1 \ (\hat{R} \uplus \hat{R}')_T \ v_2 \implies t_1[v_1/x] \ (\hat{R} \uplus \hat{R}')_{T'}^* \ t_2[v_2/x] \end{aligned}$$

# Proof of (6)

• For all T:  $t_1 \ \hat{\mathsf{id}}_T^* t_2 \implies t_1 \cong t_2 : T$ 

• Take  $\hat{R} : \{a_1, a_2\} \rightleftharpoons \emptyset$ with  $R = R_2 = \emptyset$ ,  $R_1 = \{(a_1, a_2), (a_2, a_1)\}$ 

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with  $R = R_2 = \emptyset$ ,  $R_1 = \{(a_1, a_2), (a_2, a_1)\}$ 

• 
$$(\lambda f. (fa_1 = fa_2)) \hat{R}_{(\mathbb{N} \to \mathbb{B}) \to \mathbb{B}} (\lambda f. \texttt{true})$$

• 
$$\nu a_1, a_2. (\lambda f. (fa_1 = fa_2)) \ \hat{\mathsf{id}}^*_{(\mathbb{N} \to \mathbb{B}) \to \mathbb{B}} (\lambda f. \mathsf{true})$$

### • Simple robust method

• Logical relations are derivable from spans

- Complete only up to order 1
- Predicated version good for (6); ow?

## AGMOS' Proof

#### Nominal Games and Full Abstraction for the Nu-Calculus

S. Abramsky Oxford University D. R. Ghica Oxford University A. S. Murawski Oxford University C.-H. L. Ong Oxford University Edinburgh University

#### Abstract

We introduce nominal games for modelling programming languages with dynamically generated local names, as exemplified by Pitts and Stark's nu-calculus. Inspired by Pitts and Gabbay's recent work on nominal sets, we construct arenas and strategies in the world (or topos) of Fraenkel-Mostowski sets (or simply FM-sets). We fix an infinite set  $\mathcal{N}$  of names to be the "atoms" of the FM-theory, and interpret the type  $\nu$  of names as the flat arena whose move-set is  $\mathcal{N}$ . This approach leads to a clean and precise treatment of fresh names and standard game constructo capture notions of scope, privacy and sharing.

Game semantics has emerged as a powerful paradigm for giving accurate semantics for a wide spectrum of programming languages. Fully abstract<sup>1</sup> game models have now been constructed for languages with references of various kinds, such as statically-scoped assignable variables [2] and general references [1]. Game models that have been constructed for these languages (with the notable exception of [8]) follow Reynolds in viewing a reference type ref[A]as a product of "read method" and "write method". As O'Hearn has pointed out, using this interpretation, functoriality of the ref[-] type constructor requires the presence of

## Game Semantics with Names

Computation is a game between P and O

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• For each S construct a category of games  $\mathcal{G}_S$ :



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### Examples

 $\begin{bmatrix} \lambda x, y. \ x == y \end{bmatrix} : \llbracket \emptyset \rrbracket \longrightarrow \llbracket \operatorname{Name} \to \operatorname{Name} \to \operatorname{Bool} \rrbracket$  $1 \longrightarrow \llbracket (\operatorname{Name}_{x} \to (\operatorname{Name}_{y} \to \operatorname{Bool}^{z})^{g})^{f} \rrbracket$ 

$$* *_f a_x *_g a'_y \mathbf{b}_z \\ O P O P O P O P$$

### Examples

- $[\lambda x, y, x = y] : [\emptyset] \longrightarrow [\text{Name} \rightarrow \text{Name} \rightarrow \text{Bool}]$  $1 \longrightarrow [ (\operatorname{Name}_x \to (\operatorname{Name}_y \to \operatorname{Bool}^z)^g)^f ] ]$  $* *_f a_x *_g a'_y \mathbf{b}_z \\ O P O P O P \\ O P$ •  $\llbracket \nu a.\lambda x.a \rrbracket : 1 \longrightarrow \llbracket B \rightarrow N \rrbracket$   $\begin{cases} * * b a b a \cdots \\ O P O P O P \end{cases}$ 
  - $\llbracket \lambda x.\nu a. a \rrbracket : 1 \longrightarrow \llbracket \mathsf{B} \to \mathsf{N} \rrbracket \quad \begin{cases} * * b a b a' \cdots \\ O P O P O P \end{cases}$

### Full Abstraction

• Define semantic equivalence:

 $\sigma_1 \approx \sigma_2 : 1 \to A \equiv \\ \forall \rho : A \to \llbracket B \rrbracket. \ \sigma_1; \rho = \{ * t \} \iff \sigma_2; \rho = \{ * t \}$ 

•  $S; \emptyset \vdash t_1 \cong t_2 \iff \llbracket t_1 \rrbracket \approx \llbracket t_2 \rrbracket$ 

# Proof of (6)

- $\bullet \hspace{0.2cm} \llbracket \lambda f. \hspace{0.1cm} \texttt{true} \rrbracket : 1 \longrightarrow \llbracket ( \mathbb{N} \rightarrow \mathbb{B} ) \rightarrow \mathbb{B} \rrbracket \hspace{0.2cm} \ast \hspace{0.2cm} \ast \hspace{0.2cm} \ast \hspace{0.2cm} \star_{f} \hspace{0.2cm} \texttt{t}$ 
  - O P O P

# Proof of (6)

- $[\![\lambda f. \texttt{true}]\!] : 1 \longrightarrow [\![(\mathbb{N} \to \mathbb{B}) \to \mathbb{B}]\!]$  \* \* \* \*<sub>f</sub> t O P O P
- $\llbracket \nu a_1, a_2.\lambda f. f a_1 = f a_2 \rrbracket : 1 \longrightarrow \llbracket (\mathbb{N} \to \mathbb{B}) \to \mathbb{B} \rrbracket$



Proof of (6) (||)  
$$\llbracket \nu a_1, a_2.\lambda f. f a_1 = f a_2 \rrbracket : 1 \longrightarrow \llbracket (\mathbb{N} \to \mathbb{B}) \to \mathbb{B} \rrbracket$$

• Recursive calls?

$$* * * \widehat{f a_1} * \widehat{f a_1} t \widehat{a_2} t \cdots$$

$$O P O P O P O P O P O$$

Proof of (6) (||)  

$$\begin{bmatrix} \nu a_1, a_2.\lambda f. fa_1 = fa_2 \end{bmatrix} : 1 \longrightarrow \llbracket (\mathbb{N} \to \mathbb{B}) \to \mathbb{B} \end{bmatrix}$$
• Recursive calls? \* \* \*  $\widehat{fa_1} * \widehat{fa_1} t a_2 f \cdots$   
 $O P O P O P O P O P O$   
• Lemma: For any \*  $\cdots a_1 \cdots b_1 \cdots a_2 \cdots b_2$ ,  
 $O P O P O P O P O$   
 $view(* \cdots a_1) = (a_1 a_2) \cdot view(* \cdots a_2) \implies b_1 = b_2.$ 

Proof of (6) (||)  

$$\begin{bmatrix} \nu a_1, a_2.\lambda f. fa_1 = fa_2 \end{bmatrix} : 1 \longrightarrow \begin{bmatrix} (\mathbb{N} \to \mathbb{B}) \to \mathbb{B} \end{bmatrix}$$
• Recursive calls? \* \* \*  $\widehat{fa_1} * \widehat{fa_1} t a_2 f \cdots$   
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• Lemma: For any \*  $\cdots a_1 \cdots b_1 \cdots a_2 \cdots b_2$ ,  
 $O P O P O P O P O$   
view(\*  $\cdots a_1$ ) =  $(a_1 a_2) \cdot \text{view}(* \cdots a_2) \implies b_1 = b_2$ .  
• Apply to: \* \* \*  $\widehat{fa_1} \cdots b_1 a_2 \cdots b_2 b_2$ 

- Full abstraction
- Strategies derived from the syntax compositionally

• Checking semantic equivalence not generally easy

### Benton & Koutavas' proof

#### A Mechanized Bisimulation for the Nu-Calculus

Nick Benton Microsoft Research, Cambridge

Vasileios Koutavas\* Trinity College, Dublin

#### Abstract.

We introduce a Sumii-Pierce-Koutavas-Wand-style bisimulation for Pitts and Stark's nucalculus, a simply-typed lambda calculus with fresh name generation. This bisimulation coincides with contextual equivalence and provides a usable and elementary method for establishing all the subtle equivalences given by Stark [29]. We also describe the formalization of soundness and of the examples in the Coq proof assistant.

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We introduce a Sumii-Pierce-Koutavas-Wand-style bisimulation for Pitts and Stark's nucalculus, a simply-typed lambda calculus with fresh name generation. This bisimulation coincides with contextual equivalence and provides a usable and elementary method for establishing all the subtle equivalences given by Stark [29]. We also describe the formalization of soundness and of the examples in the Coq proof assistant.

### Annotated relations

• Define annotated relations:  $(S_1, S_2, R)$ 

with  $R = \langle R_T \rangle_{all T}$  $R_T \subseteq Val_T(S_1) \times Val_T(S_2)$ 

## Adequate Bisimulations Sets

- Examine sets  ${\mathcal X}$  of annotated relations
- Adequate $(\mathcal{X}) \equiv \forall (S_1, S_2, R) \in \mathcal{X}. \forall t_1, t_2, S'_1, v_1.$  $t_1 R_T^* t_2 \land (S_1, t_1) \twoheadrightarrow (S_1', v_1)$  $\implies \exists S'_2, v_2, Q \colon R \subseteq Q$  $\land (S_1 \uplus S'_1, S_2 \uplus S'_2, Q) \in \mathcal{X}$  $\wedge (S_2, t_2) \twoheadrightarrow (S'_2, v_2)$  $\wedge$   $(T = B) \implies (v_1 = v_2)$  $\wedge v_1 Q_T^* v_2$

### Completeness

• Define *flattening*:

 $S; \overline{x:T} \vdash t_1 (\mathcal{X})^{\circ} t_2 : T \equiv \\ \exists (S, S, R) \in \mathcal{X}. \ (\lambda \overline{x}. t_1 \ R_T \ \lambda \overline{x}. t_2) \land (\forall a \in S. \ a \ R_{\mathbb{N}} \ a)$ 

•  $t_1 \cong t_2 \iff \exists \mathsf{Adequate}(\mathcal{X}). \ t_1(\mathcal{X})^{\circ} t_2$ 

# Proof of (6)

• 
$$U_{a_1a_2} \equiv \lambda f. (fa_1 = fa_2)$$
  
 $au_1 \equiv \nu a_1, a_2, U_{a_1a_2}$   
 $au_2 \equiv \lambda f. true$ 

$$\overline{(\emptyset, \emptyset, \{ (\lambda y.\tau_1, \lambda y.\tau_2) \}) \in \mathcal{X}}$$

$$\frac{(S_1, S_2, R) \in \mathcal{X} \qquad S_1 \cap \{a_1, a_2\} = \emptyset}{(S_1 \uplus \{a_1, a_2\}, S_2, R \cup \{(U_{a_1 a_2}, \tau_2)\}) \in \mathcal{X}}$$

$$\frac{(S_1, S_2, R) \in \mathcal{X} \quad R' : S'_1 \rightleftharpoons S'_2 \quad S_i \cap S'_i = \emptyset}{(S_1 \uplus S'_1, S_2 \uplus S'_2, R \uplus R') \in \mathcal{X}}$$

# Check first rule

$$\overline{(\emptyset, \emptyset, \{ (\lambda y.\tau_1, \lambda y.\tau_2) \}) \in \mathcal{X}}$$

$$\begin{aligned} \mathsf{Adequate}(\mathcal{X}) \ \equiv \ \forall (S_1, S_2, R) \in \mathcal{X}. \ \forall t_1, t_2, S_1', v_1. \\ t_1 \, R_T^* \, t_2 \ \land \ (S_1, t_1) \twoheadrightarrow (S_1', v_1) \\ \Longrightarrow \ \exists S_2', v_2, Q. \ R \subseteq Q \\ \land \ (S_1 \uplus S_1', S_2 \uplus S_2', Q) \in \mathcal{X} \\ \land \ (S_2, t_2) \twoheadrightarrow (S_2', v_2) \\ \land \ (T = \mathsf{B}) \ \Longrightarrow \ (v_1 = v_2) \\ \land \ v_1 \, Q_T^* \, v_2 \end{aligned}$$

# Check first rule

$$\overline{(\emptyset, \emptyset, \{ (\lambda y.\tau_1, \lambda y.\tau_2) \}) \in \mathcal{X}}$$

- Suppose  $(S_1, S_2, R) \in \mathcal{X}, t_1 R^* t_2$
- wlog:  $(\lambda y.\tau_1) \mathbf{b}_1 R^* (\lambda y.\tau_2) \mathbf{b}_2$

 $\mathtt{b}_1 \; R^* \; \mathtt{b}_2$ 

# Check first rule

$$\overline{(\emptyset, \emptyset, \{ (\lambda y.\tau_1, \lambda y.\tau_2) \}) \in \mathcal{X}}$$

- Suppose  $(S_1, S_2, R) \in \mathcal{X}, t_1 R^* t_2$
- wlog:  $(\lambda y.\tau_1) \mathbf{b}_1 \ R^* \ (\lambda y.\tau_2) \mathbf{b}_2$  $\mathbf{b}_1 \ R^* \ \mathbf{b}_2$
- Then  $(S_1, (\lambda y.\tau_1) \mathbf{b}_1) \twoheadrightarrow (S_1 \uplus \{a_1, a_2\}, U_{a_1a_2})$  $(S_2, (\lambda y.\tau_2) \mathbf{b}_2) \twoheadrightarrow (S_2, \tau_2)$

and  $S_1 \uplus \{a_1, a_2\}, S_2, R \cup \{(U_{a_1 a_2}, \tau_2)\}) \in \mathcal{X}$ 

## Check second rule

$$\frac{(S_1, S_2, R) \in \mathcal{X} \quad S_1 \cap \{a_1, a_2\} = \emptyset}{(S_1 \uplus \{a_1, a_2\}, S_2, R \cup \{(U_{a_1 a_2}, \tau_2)\}) \in \mathcal{X}}$$

- Suppose  $(S_1, S_2, R) \in \mathcal{X}, t_1 R^* t_2$
- wlog:  $(U_{a_1a_2} v_1) R^* (\tau_2 v_2)$  $v_1 R^* v_2$

## Check second rule

$$\frac{(S_1, S_2, R) \in \mathcal{X} \qquad S_1 \cap \{a_1, a_2\} = \emptyset}{(S_1 \uplus \{a_1, a_2\}, S_2, R \cup \{(U_{a_1 a_2}, \tau_2)\}) \in \mathcal{X}}$$

- Suppose  $(S_1, S_2, R) \in \mathcal{X}, t_1 R^* t_2$
- wlog:  $(U_{a_1a_2}v_1) R^* (\tau_2 v_2)$  $v_1 R^* v_2$
- Then  $(S_1, U_{a_1a_2}v_1) \longrightarrow (S_1 \uplus S', \mathbf{b})$  $(S_2, \tau_2 v_2) \longrightarrow (S_2, \mathsf{true})$
- show: b = true

### Check second rule (II)

- Show:  $U_{a_1a_2}v_1 \twoheadrightarrow \texttt{true}$
- Note  $v_1 R^* v_2 \implies v_1 \equiv \lambda z. s[u_1/x], \quad \overline{u_1 R u_2}$
- so:  $U_{a_1a_2}v_1 \twoheadrightarrow s(\overline{u_1})[a_1/z] = s(\overline{u_1})[a_2/z]$

## Check second rule (II)

- Show:  $U_{a_1a_2}v_1 \twoheadrightarrow \texttt{true}$
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• so: 
$$U_{a_1a_2}v_1 \twoheadrightarrow s(\overline{u_1})[a_1/z] = s(\overline{u_1})[a_2/z]$$

$$\begin{split} s(\overline{u_1})[a_1/z] & \twoheadrightarrow \mathbf{b} \\ \implies (a_1 a_2) \cdot (s(\overline{u_1})[a_1/z]) \twoheadrightarrow \mathbf{b} \\ \implies s(\overline{u_1})[a_2/z][U_{a_2a_1}/U_{a_1a_2}] \twoheadrightarrow \mathbf{b} \\ \implies s(\overline{u_1})[a_2/z] \longrightarrow \mathbf{b} \end{split}$$

- A complete method
- Proofs can be checked

- Bisimulation set needs to be guessed
- Showing adequacy is not automatic

### Last slide

- Several methods for contextual equivalence
- The language is simply difficult

### Last slide

- Several methods for contextual equivalence
- The language is simply difficult *(is equivalence decidable?)*

• Logical relations / bisimulations on strategies?