

# Functional Reachability

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*Reachability in functional computation.*

- Consider a term  $M$  of a higher-order functional programming language.
- Now consider a point  $p$  inside  $M$ .
- Is there a program context  $C$  such that the computation of  $C[M]$  reaches  $p$ ?

## The Problem

Relevant work  
The examined language: PCF

Reachability  
PCF-with-error:  
PCF\*

REACH template  
An undecidability result

Our approach  
Computation trees

Traversals  
Alternating Tree  
Automata  
Traversal-simulating  
ATA's

Variable profiles  
ATA correspondence

Results  
Alternating  
Dependency Tree  
Automata

Conclusion and on

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Surprisingly, (Contextual) Reachability *per se* had not been studied in HO functional languages.

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- Control Flow Analysis: *Approximate at compile time the flow of control to happen at run time.*
  - ◆ In a HO-setting, the crucial element is that of *closures*.
  - ◆ Reynolds ('70), Jones ('80), Shivers ('90), ... Malacaria & Hankin (late 90's).
  - ◆ CFA > Reach: more general.  
Reach > CFA: open vs closed world approach.
- Useless code detection, etc.

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# The examined language: PCF

Types:  $A, B ::= o \mid A \rightarrow B$

Terms:  $M, N ::= x \mid \lambda x.M \mid MN \mid \mathbf{t} \mid \mathbf{f} \mid \text{if } M N_1 N_2 \mid \mathbf{Y}_A$

Contexts:  $C ::= \dots$

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Contexts:  $C ::= \dots$

Reductions:  $(\lambda x.M)N \rightarrow M\{N/x\}$       if  $\mathbf{t}$   $\rightarrow \lambda xy.x$   
 $\mathbf{Y}M \rightarrow M(\mathbf{Y}M)$       if  $\mathbf{f}$   $\rightarrow \lambda xy.y$

$M \rightarrow N \implies E[M] \rightarrow E[N]$

Ev. Contexts:  $E ::= [-] \mid E M \mid \text{if } E$

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Contexts:  $C ::= \dots$

Reductions: Call-by-name  $\lambda$ -calculus + if +  $\mathbf{Y}$

- Write  $(A_1, \dots, A_n, o)$  for  $A_1 \rightarrow \dots \rightarrow A_n \rightarrow o$ .
- Divergence definable, e.g.  $\perp := \mathbf{Y}_o(\lambda x.x)$ .
- *Finitary* restrictions (i.e. no  $\mathbf{Y}$ ): **fPCF, fPCF<sub>⊥</sub>**.



- Given a PCF-term  $M$  and a coloured subterm  $L$  of  $M$ ,
- Is there a program context  $C$  such that  $C[M] \rightarrow E[L']$  with  $L'$  coloured?

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## Equivalently:

- Given a closed PCF-term  $M : (A_1, \dots, A_n, o)$  and a coloured subterm  $L$  of  $M$ ,
- Are there closed PCF-terms  $N_1, \dots, N_n$  such that

$$MN \vec{N} \twoheadrightarrow E[L']$$

with  $L'$  coloured?

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Take base type  $o = \{t, f, \star\}$  with  $\star$  an error constant:

$$E[\star] \twoheadrightarrow \star$$

## $\star$ -Reachability:

- Given a closed PCF<sup>\*</sup>-term  $M : (A_1, \dots, A_n, o)$  that has exactly one occurrence of  $\star$ ,
- are there closed PCF-terms  $N_1, \dots, N_n$  such that  $M\vec{N} \twoheadrightarrow \star$ ?

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*Lemma:* Reachability  $\cong$   $\star$ -Reachability.

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For  $v \in \{t, f, \star\}$  and  $\mathcal{L}_1, \mathcal{L}_2 \subseteq \text{PCF}^*$ :

$v$ -REACH  $[\mathcal{L}_1, \mathcal{L}_2]$ :

Given a closed  $\mathcal{L}_1$ -term  $M : (A_1, \dots, A_n, o)$ , are there closed  $\mathcal{L}_2$ -terms  $N_1, \dots, N_n$  such that  $M\vec{N} \twoheadrightarrow v$ ?

e.g.  $\star$ -Reachability =  $\star$ -REACH  $[\text{PCF}^{1\star}, \text{PCF}]$ .

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Three classes of problems:

Reachability

$\star$ -Reachability

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$\star$ -REACH  $[\text{fPCF}^{\star}, \text{fPCF}]$

...

$\star$ -REACH  $[\text{fPCF}_{\perp}^{1\star}, \text{fPCF}]$

$\star$ -REACH  $[\text{fPCF}_{\perp}^{\star}, \text{fPCF}]$

...

# An undecidability result

*Lemma:*  $\star\text{-REACH} [\text{fPCF}_{\perp}^{1\star}, \text{fPCF}]$  is undecidable.

Proof: By reduction of solvability of systems of  $\text{fPCF}_{\perp}$ -equations (proved undecidable by [Loader'01]).

Reachability

$\star\text{-Reachability}$

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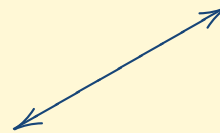
...

- We focus on  $v$ -REACH [fPCF<sup>\*</sup>, fPCF].
- For fPCF<sup>\*</sup>-term  $P : o$ ,

Computations of  $P$



*Traversals over its computation tree,  $\lambda(P)$*



*Runs of an Alternating Tree Automaton (ATA) on  $\lambda(P)$*

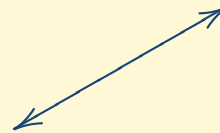


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Traversals over its computation tree,  $\lambda(P)$



Runs of an *Alternating Tree Automaton (ATA)* on  $\lambda(P)$

- $P \rightarrow v$  iff an ATA accepts  $\lambda(P)$  on initial state with *value*  $v$ .

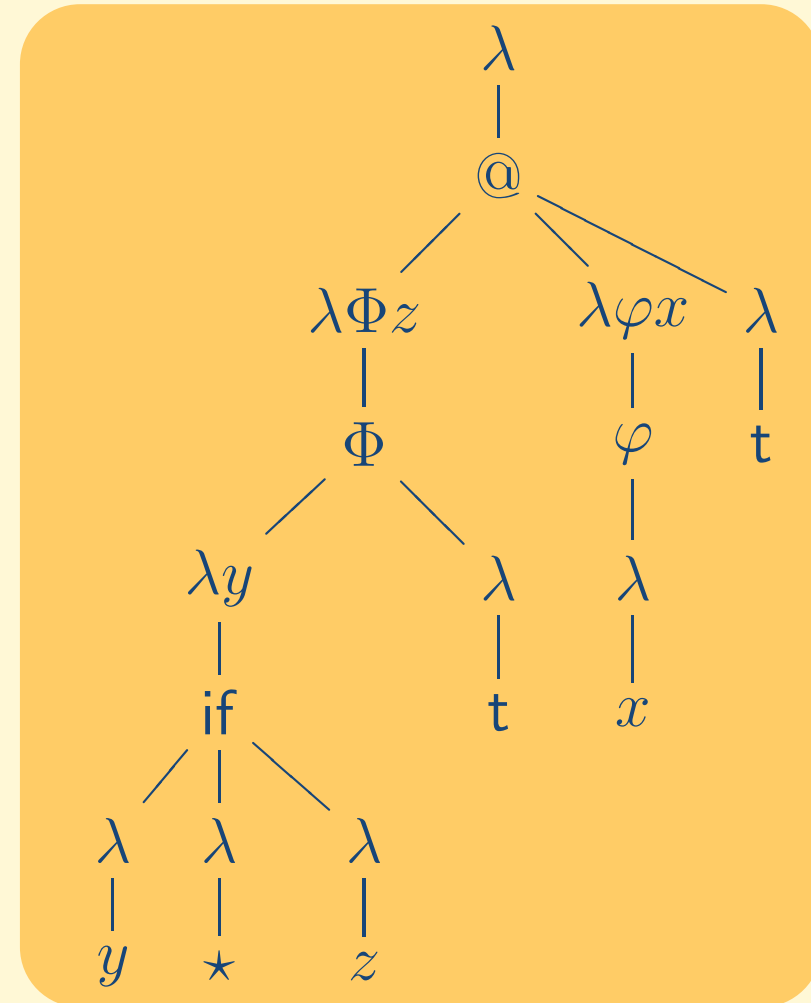
Starting from a fPCF<sup>\*</sup>-term  $M$ ,

- take its  $\eta$ -long form,
- add application symbols ( $@$ ),
- view the result as a tree,  $\lambda(M)$ .

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$(\lambda\Phi z. \Phi(\lambda y. \text{if } y \star z)\text{t}) (\lambda\varphi x. \varphi x) \text{t} \quad \mapsto$

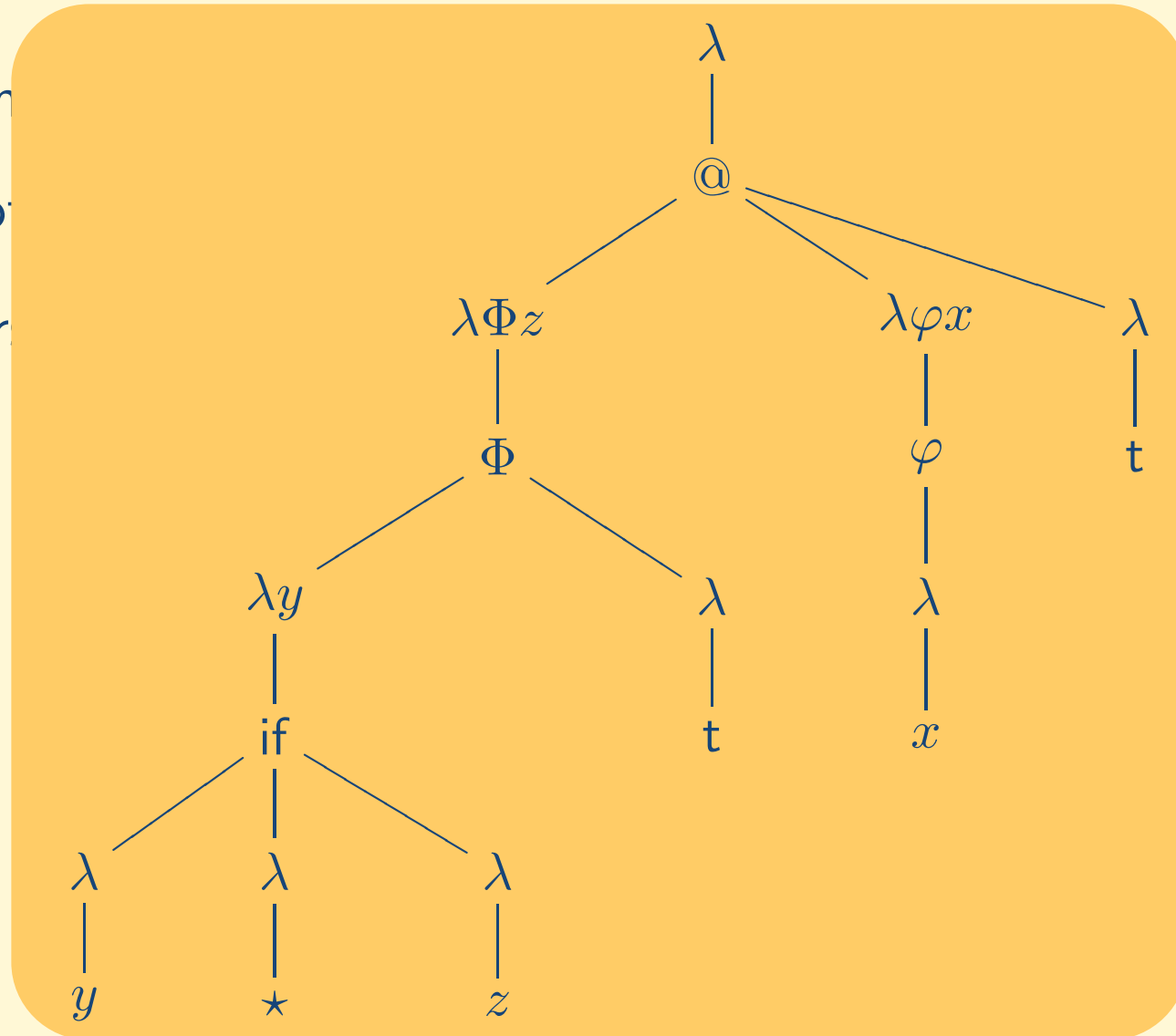


A traversal [Blum, Ong] over a computation tree,

- follows the flow of control within it,
- seen from the perspective of *Game Semantics*.

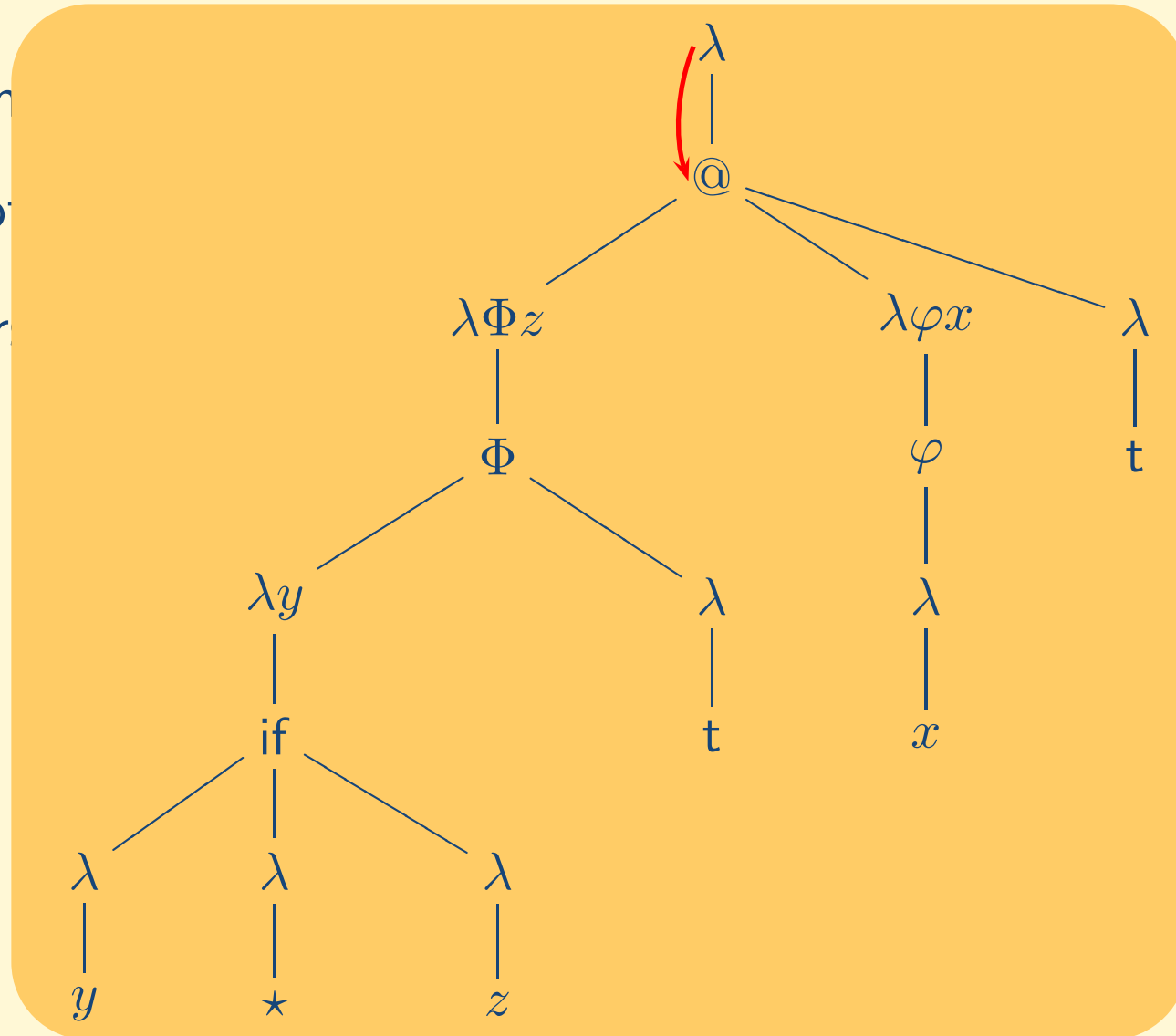
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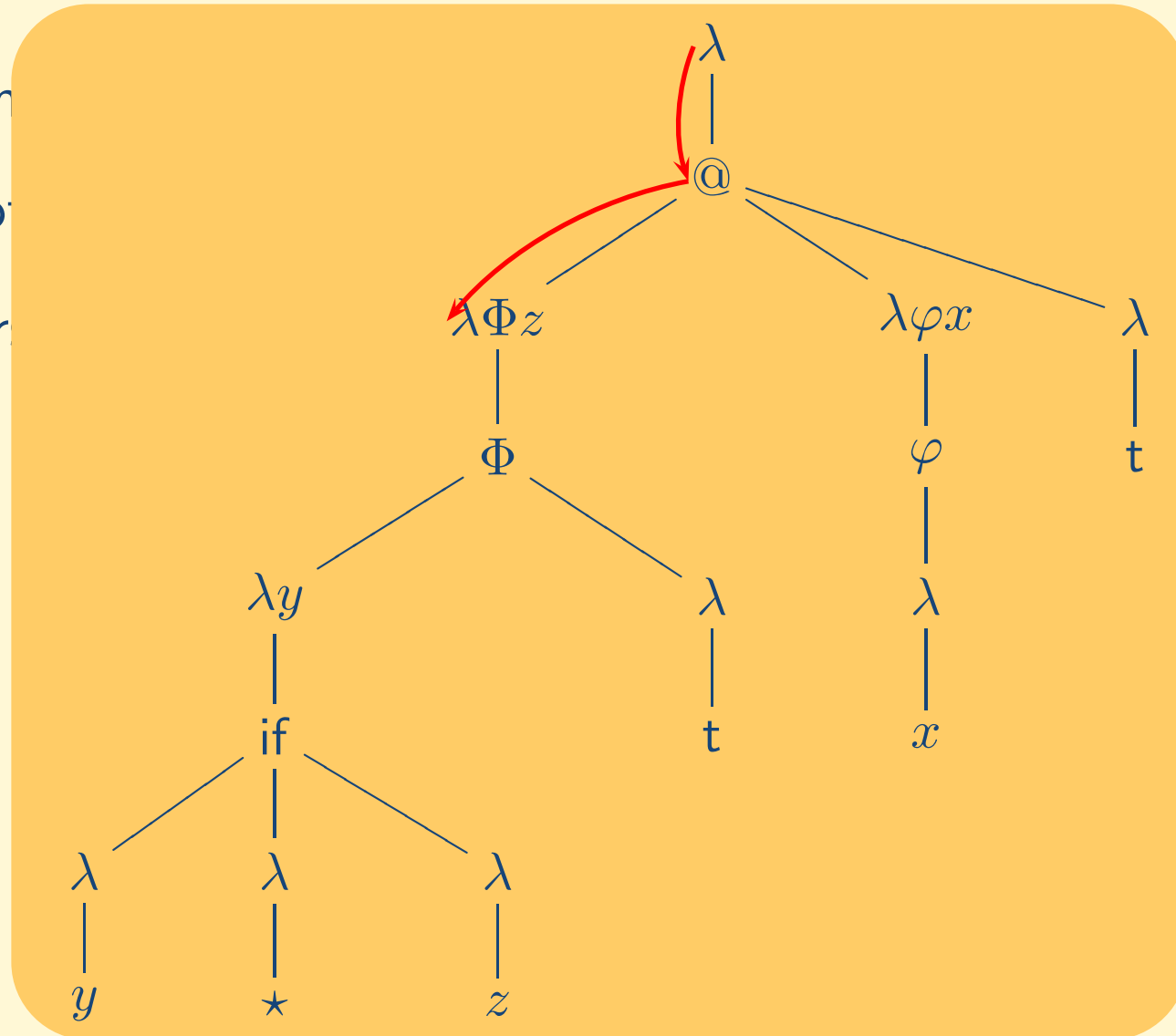
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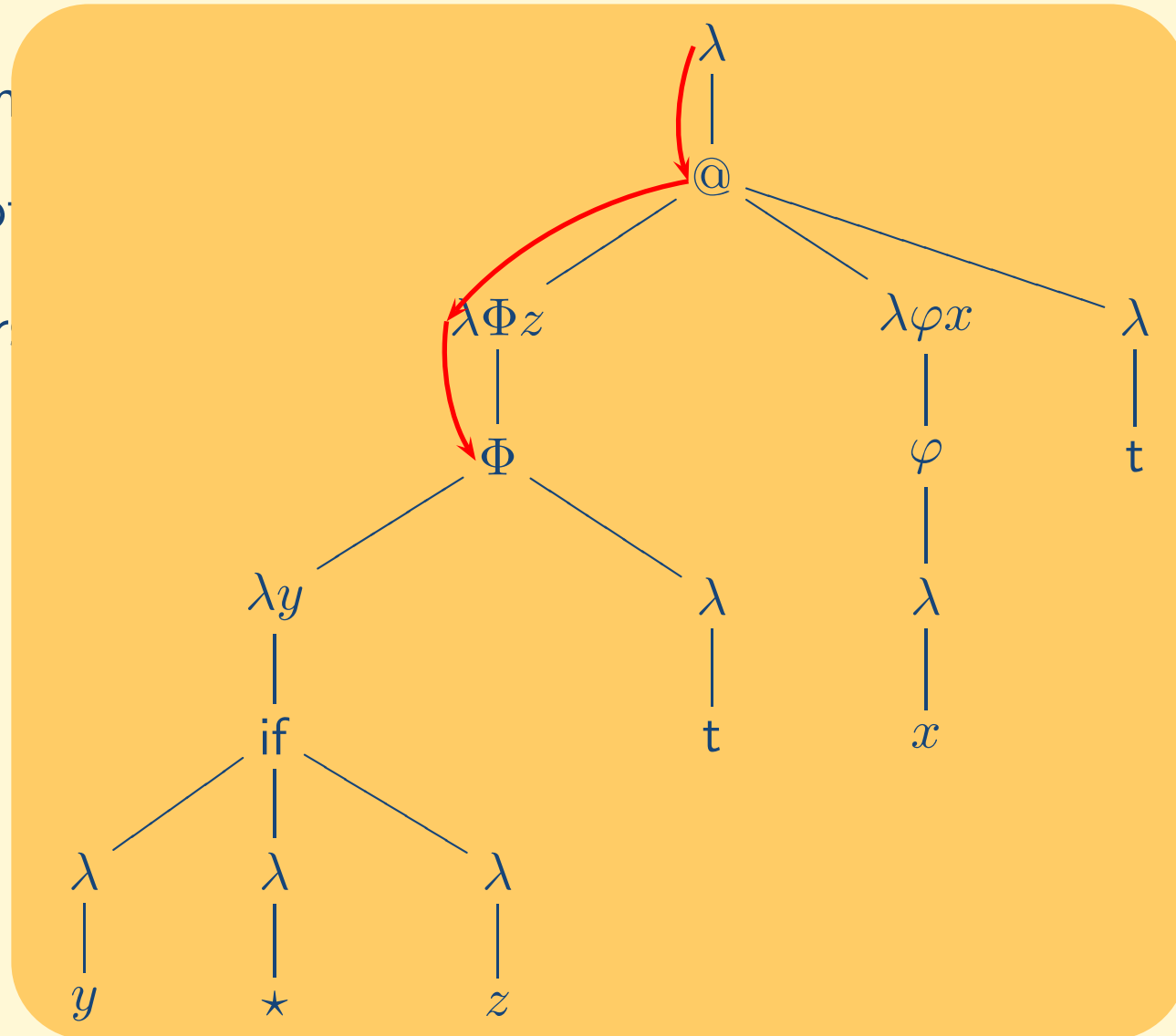
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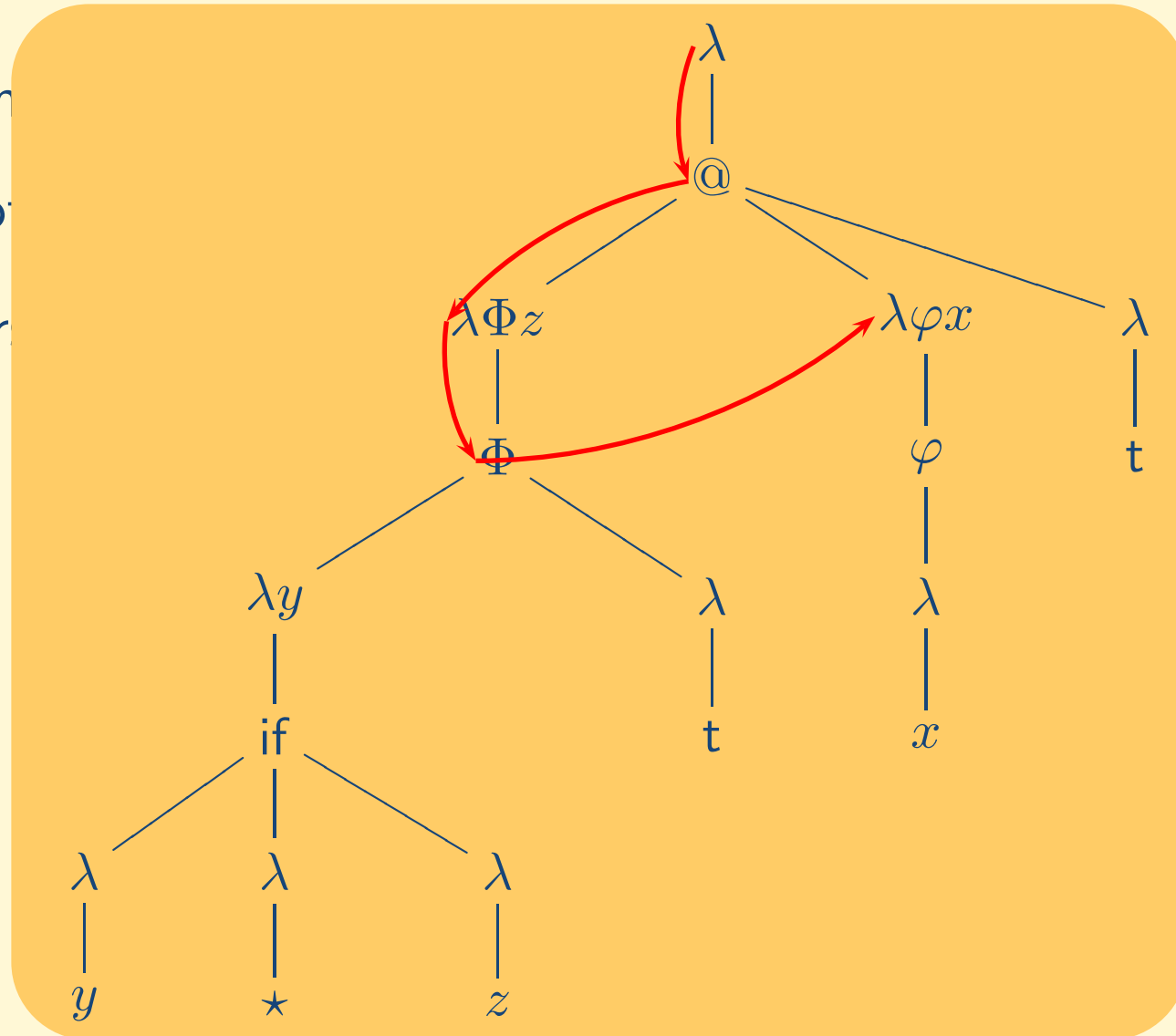
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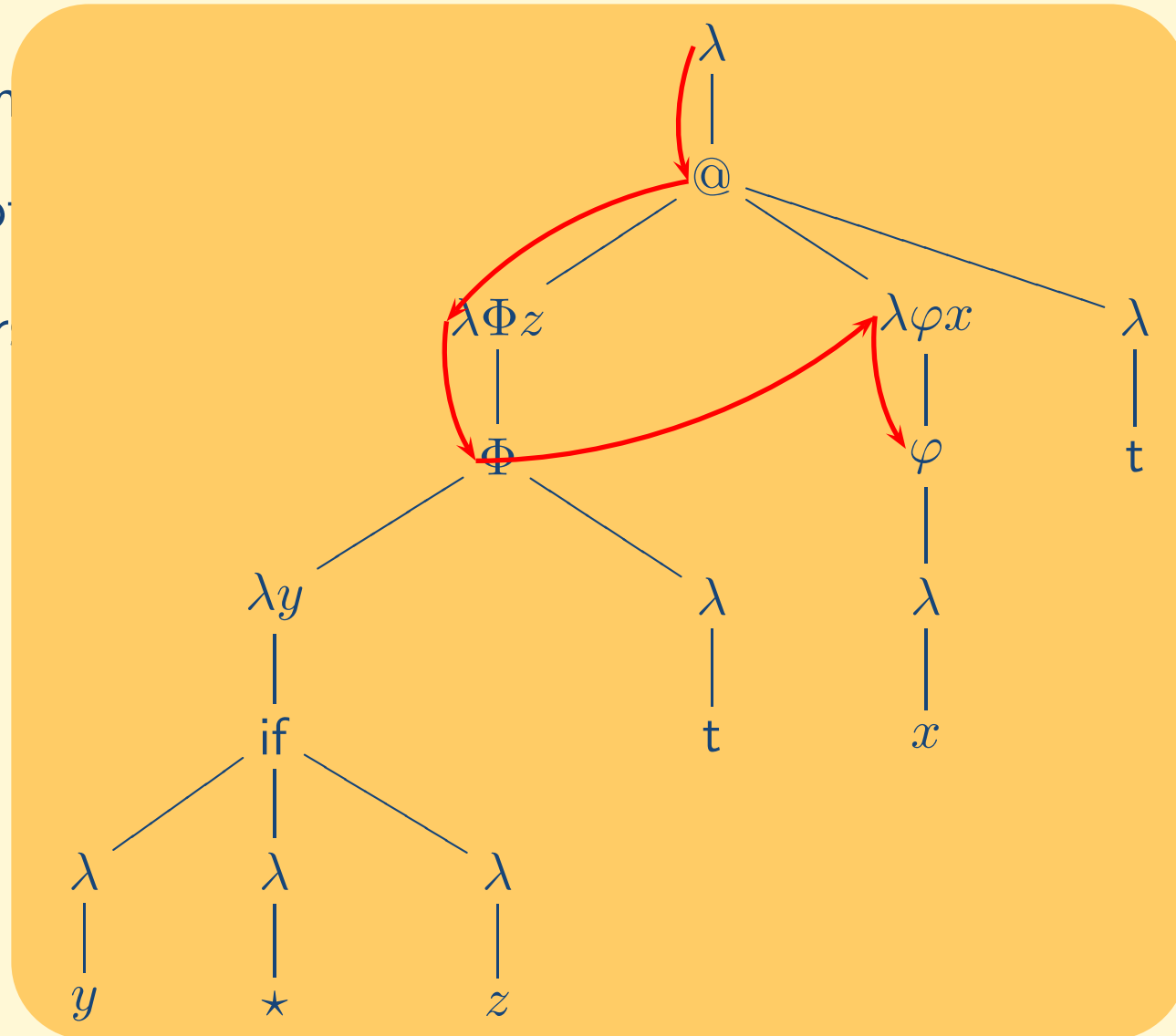
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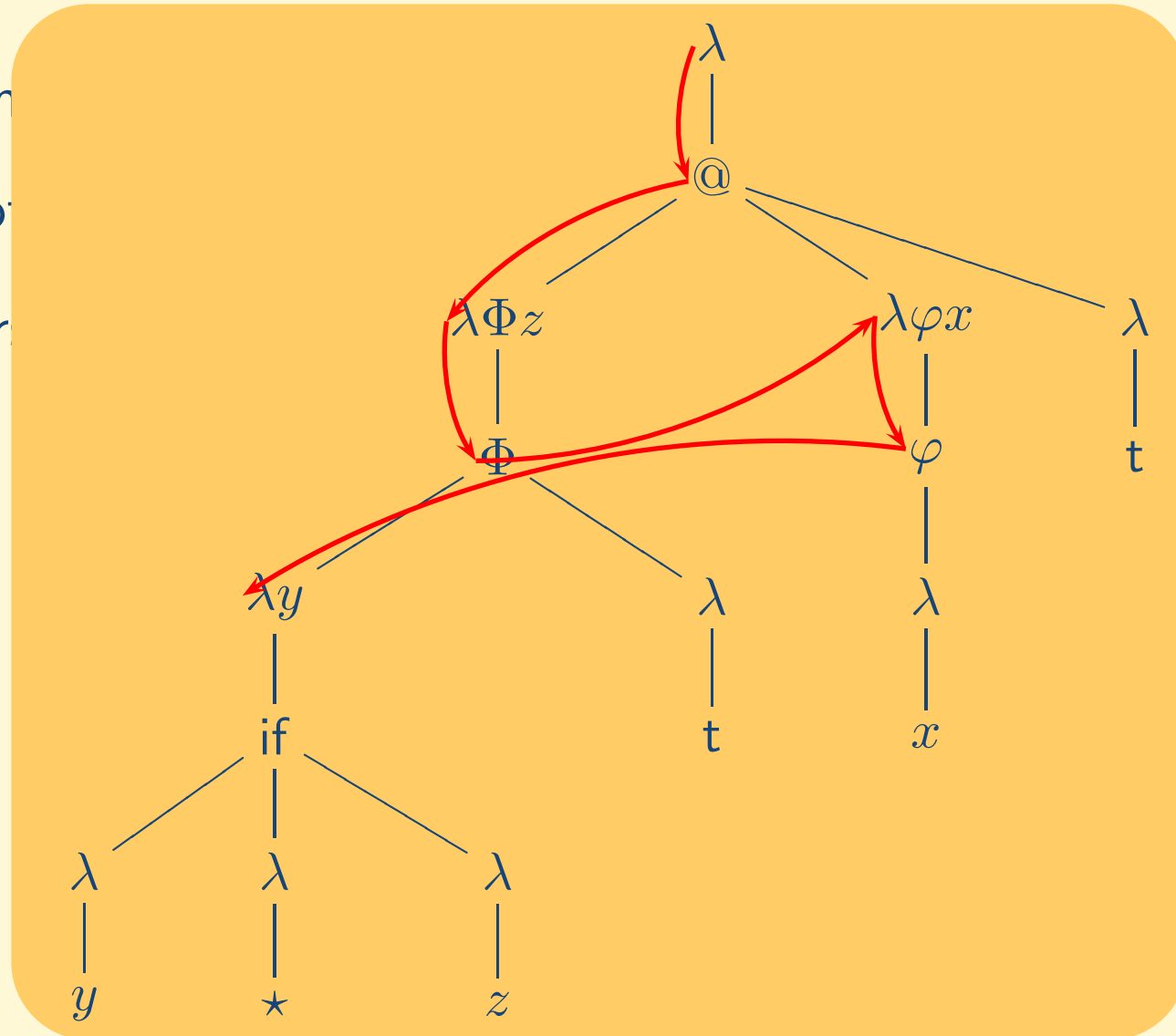
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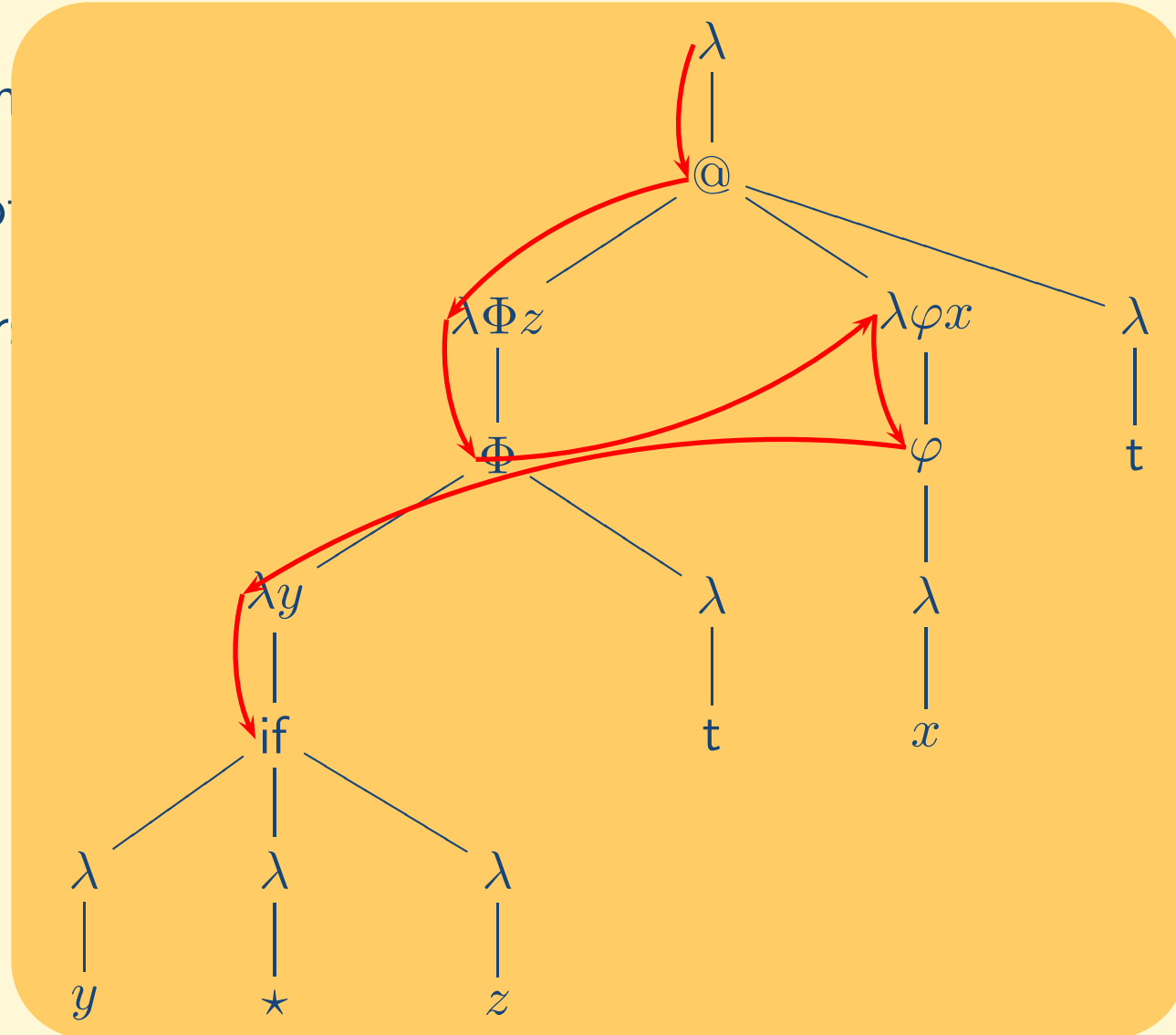
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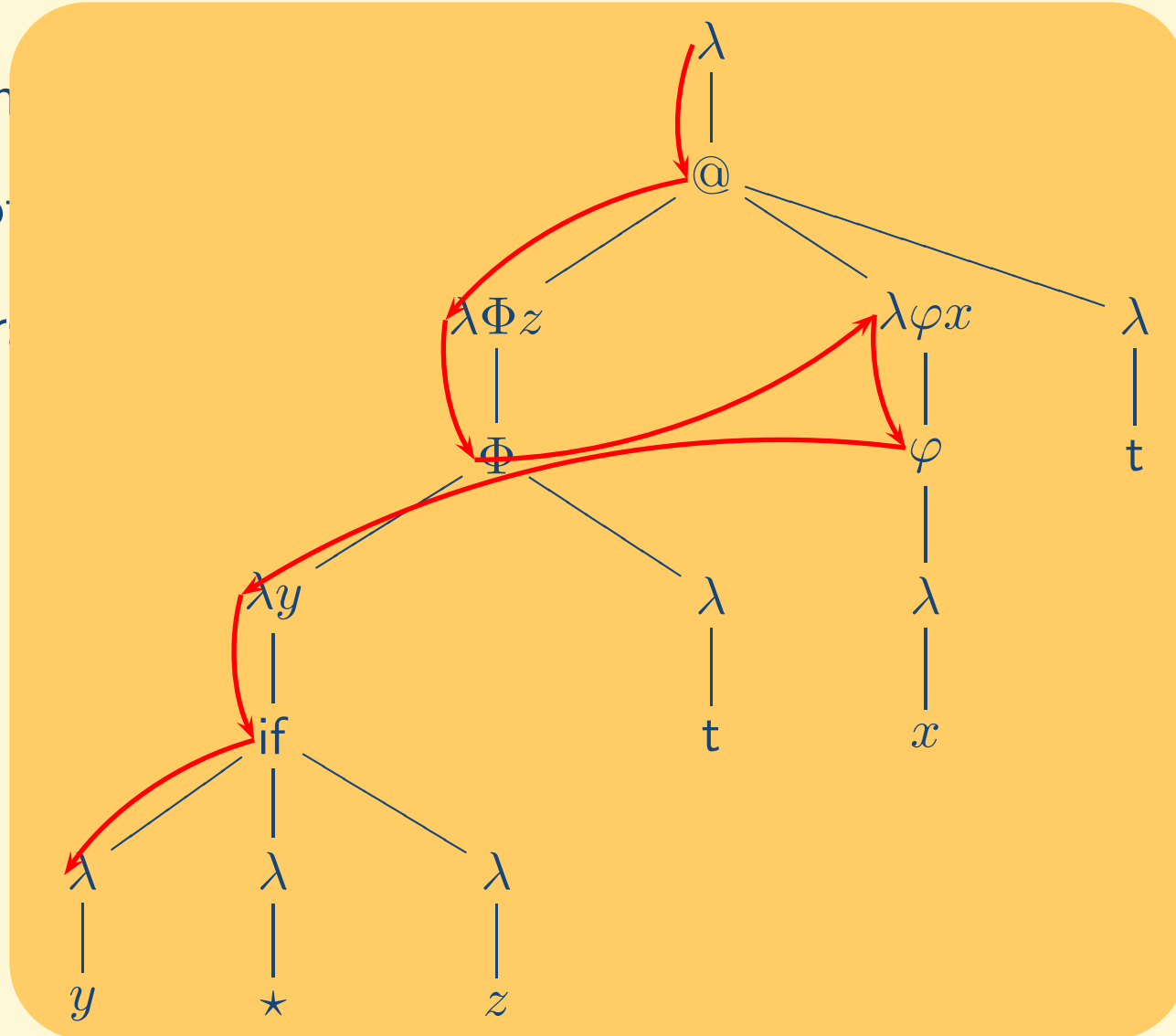
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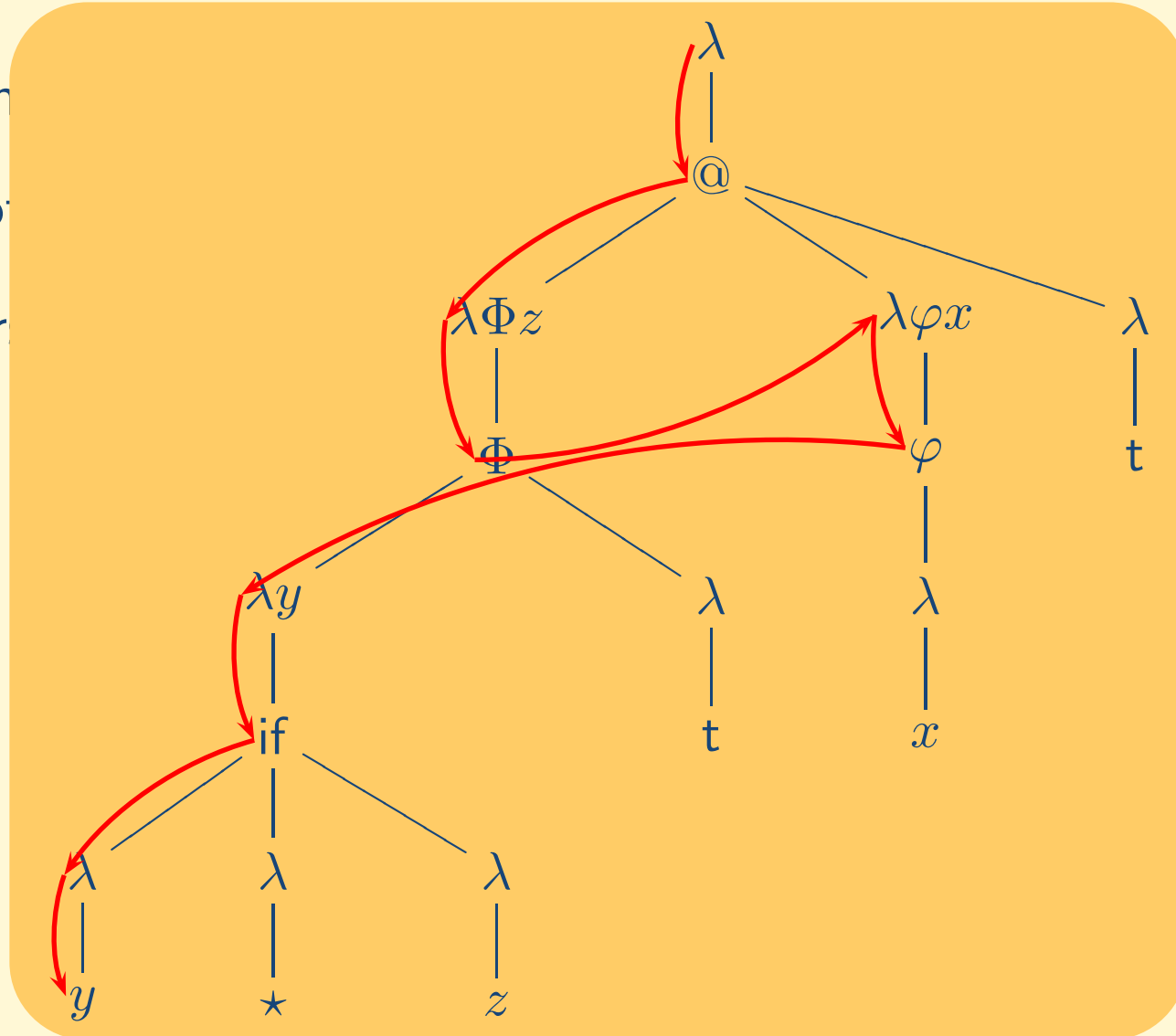
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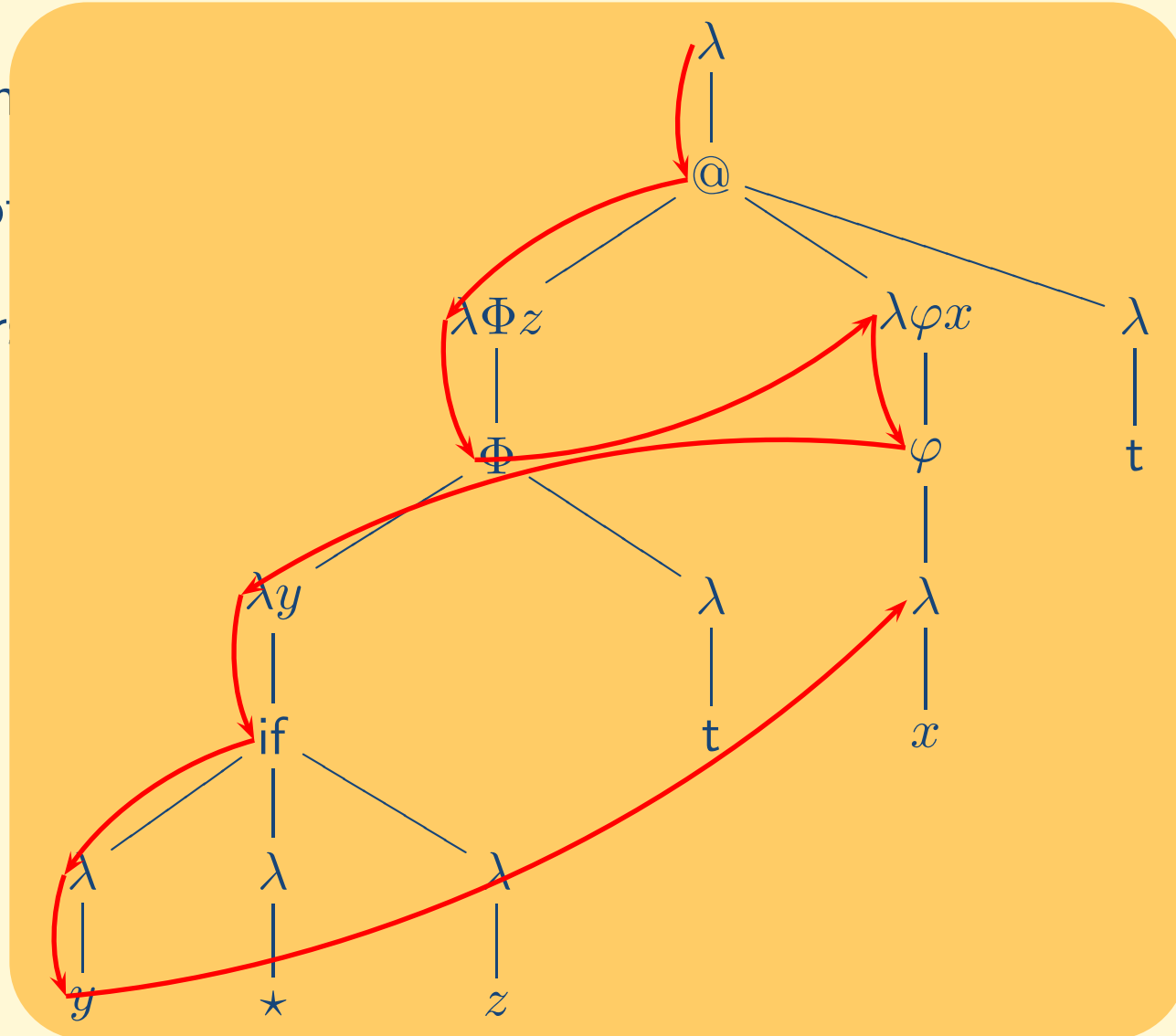
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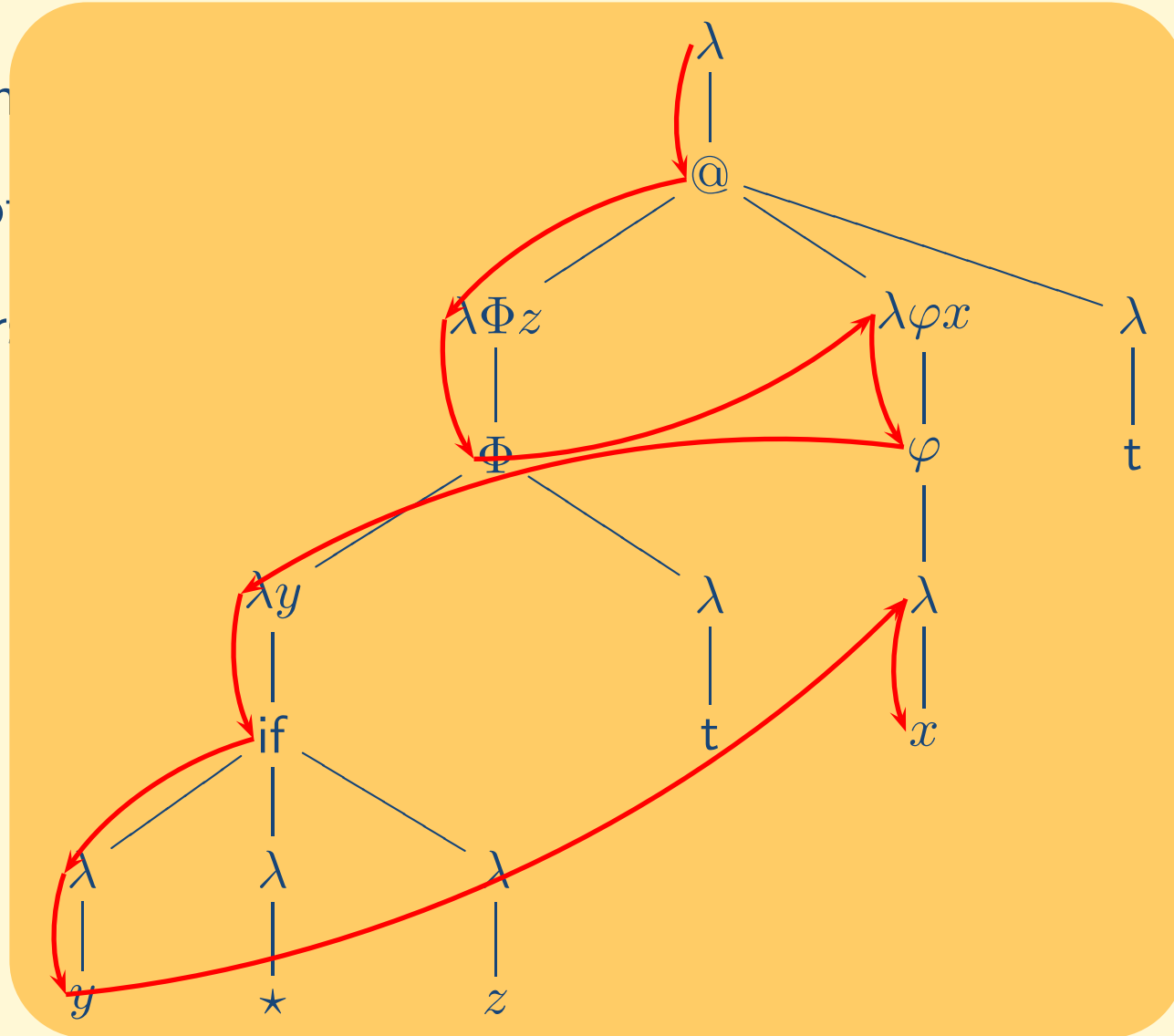
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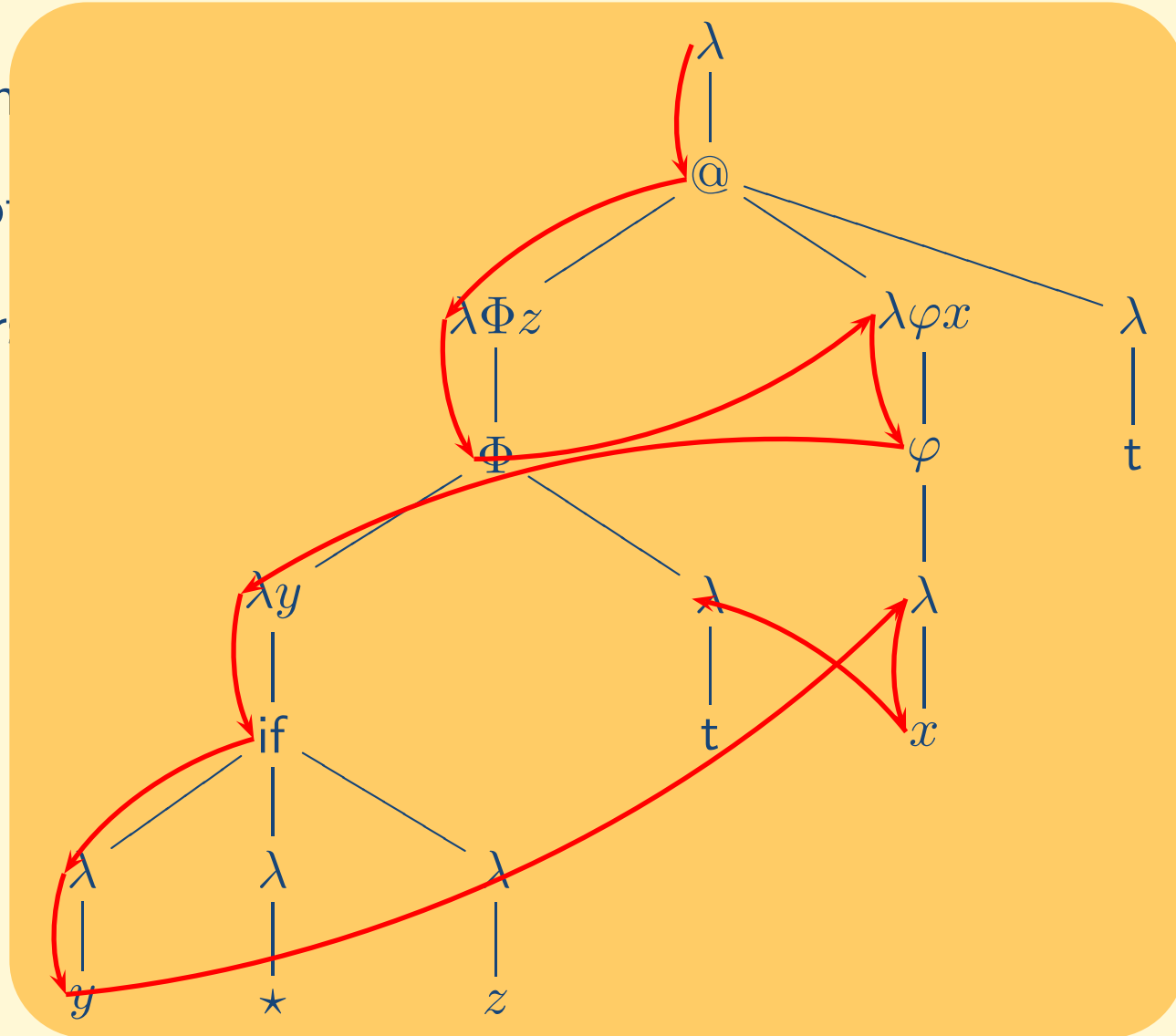
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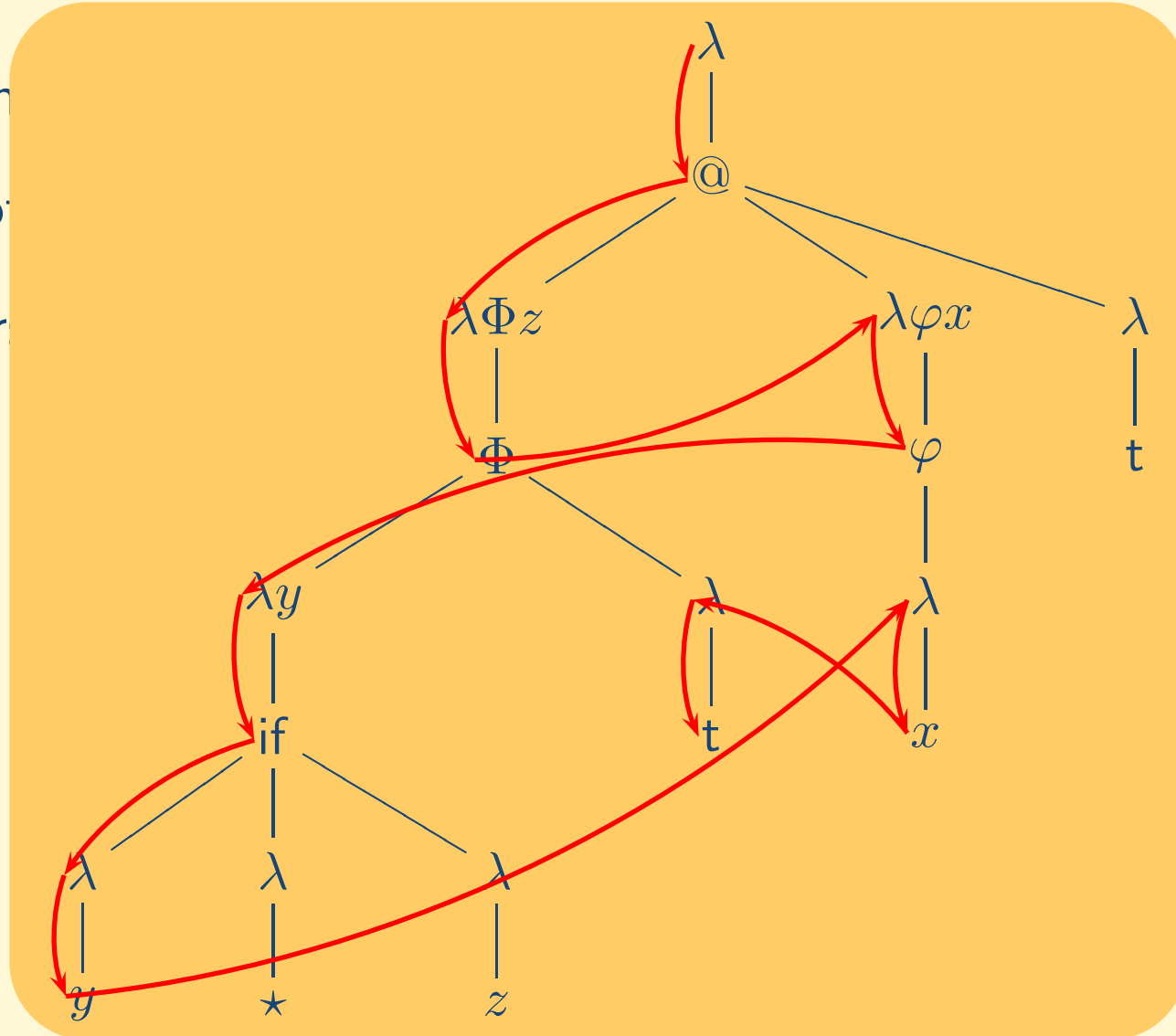
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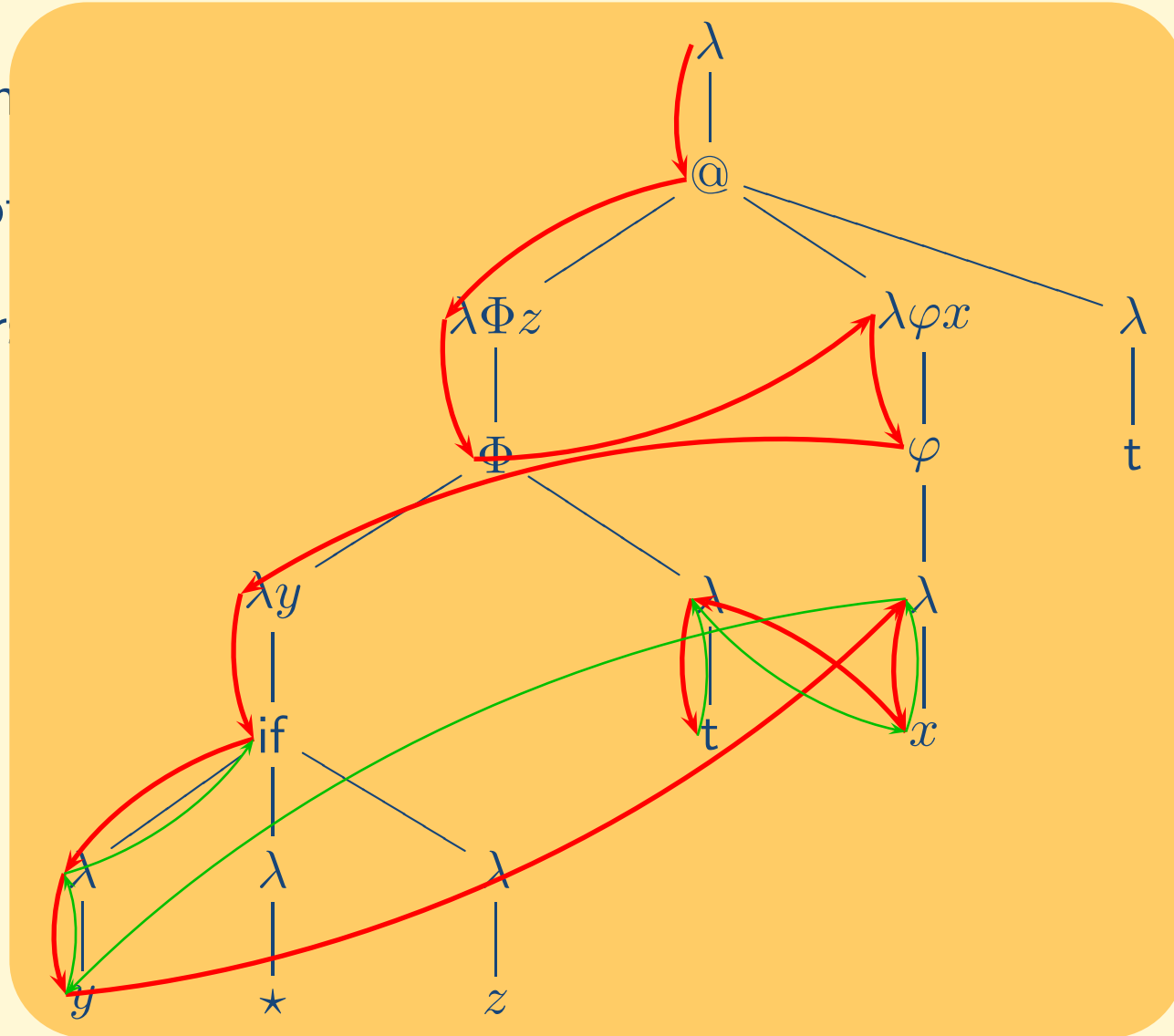
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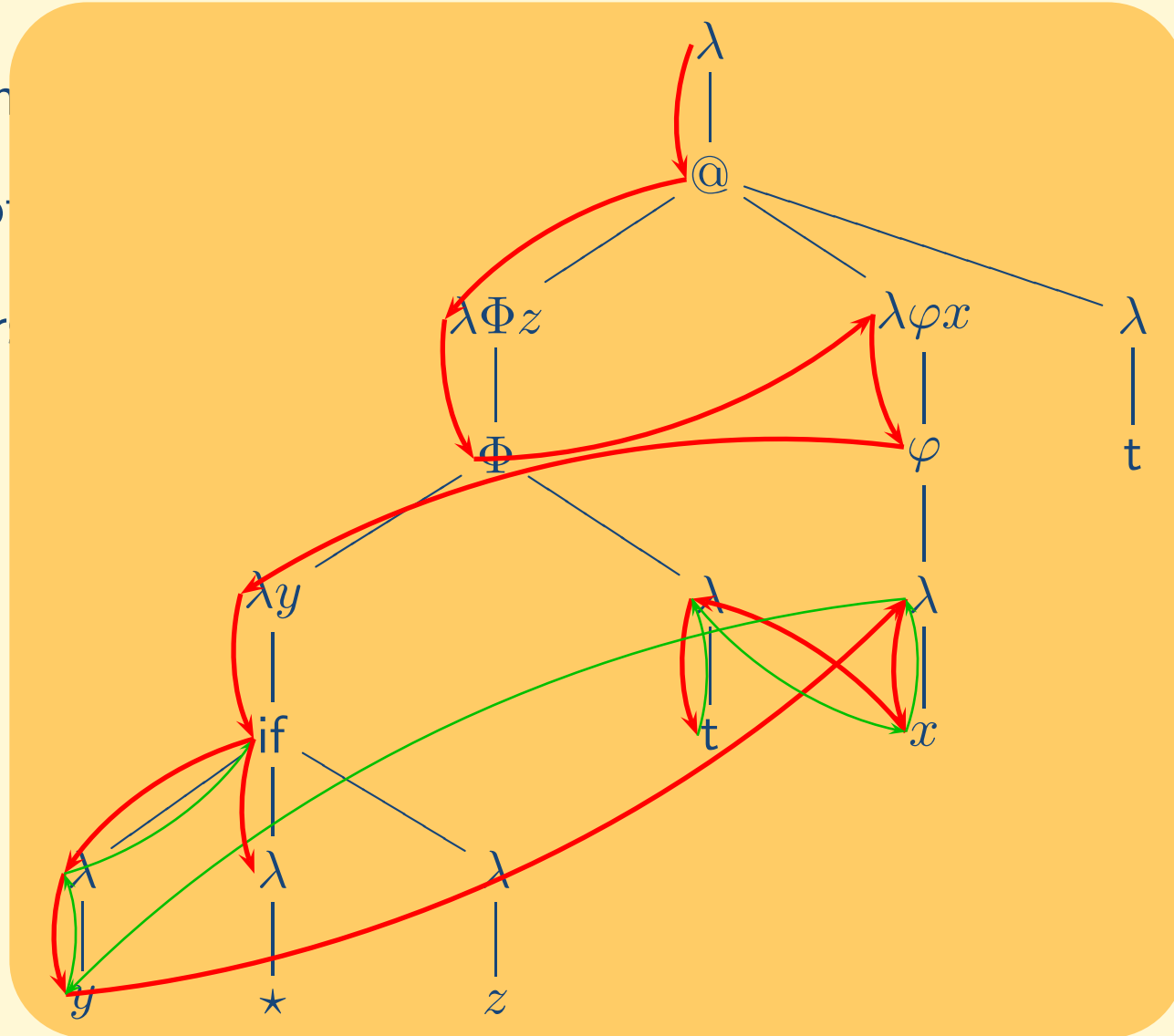
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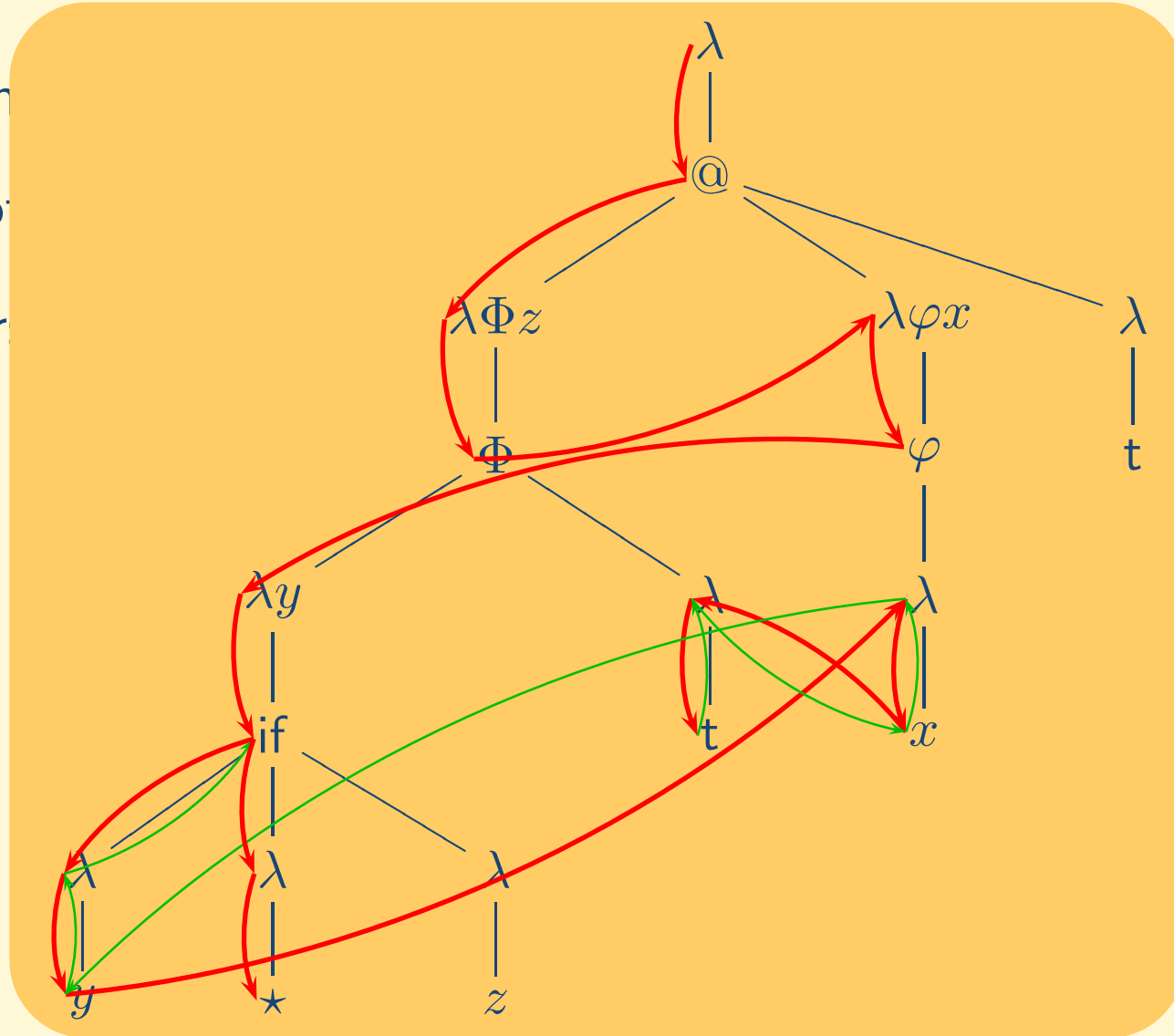
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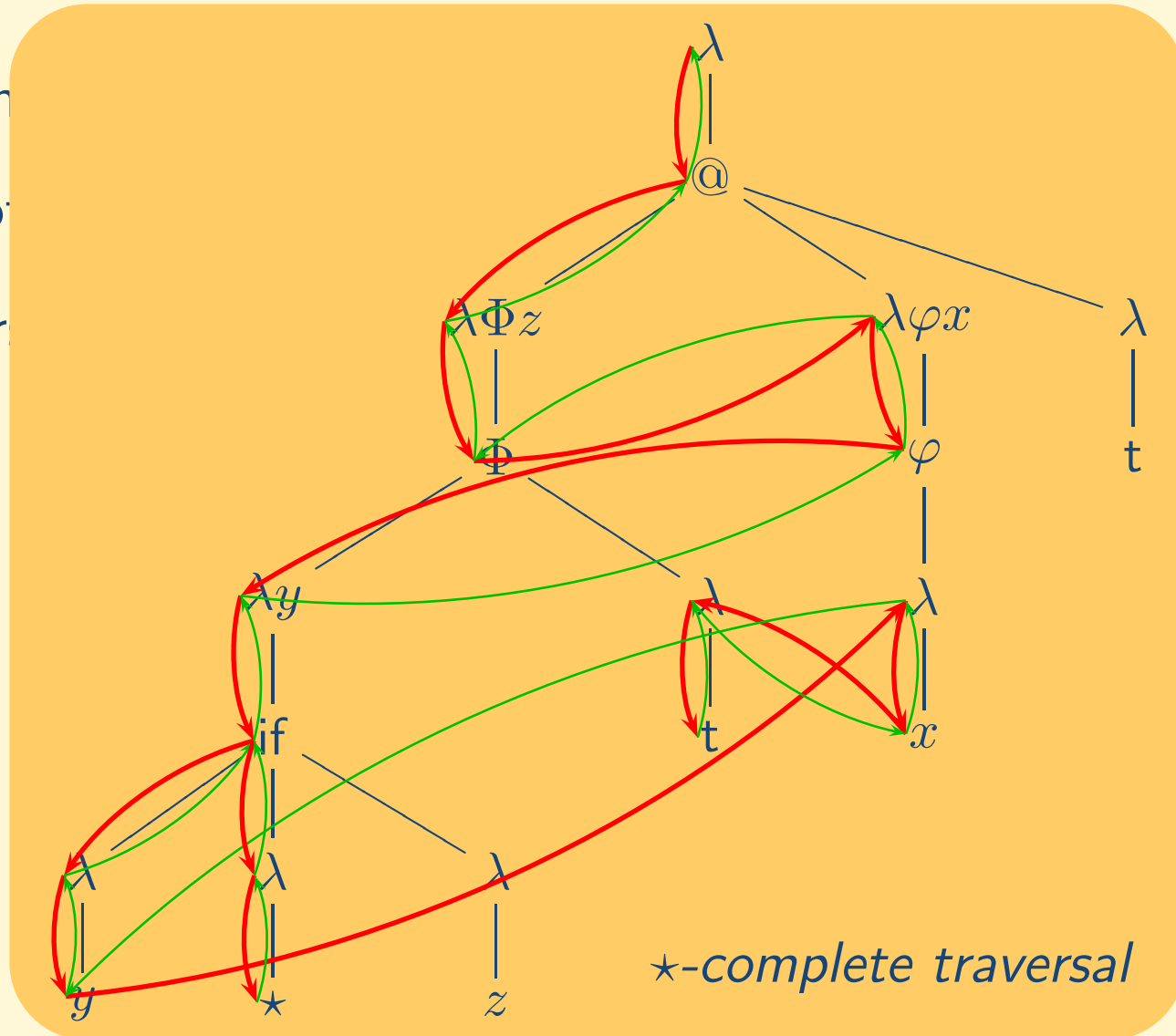
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A traversal is *v-complete* if every *question* (red visit) has been *answered* (green visit), and the root question has been answered with  $v$ .

*Theorem:* For any  $P : o$  and value  $v$ ,  $P \twoheadrightarrow v$  iff there is a complete  $v$ -traversal over  $\lambda(P)$ .

# Alternating Tree Automata

An ATA is a quadruple  $\mathcal{A} = \langle Q, \Sigma, q_0, \Delta \rangle$  where:

- $Q$  is a finite set of states,
- $\Sigma$  is a finite ranked alphabet,
- $q_0 \in Q$  is the initial state,
- $\Delta$  is a finite transition relation:  $q \xrightarrow{s} (Q_1, \dots, Q_k)$ .

$$\begin{aligned} s &\in \Sigma \\ q &\in Q \\ Q_1, \dots, Q_k &\subseteq Q \end{aligned}$$

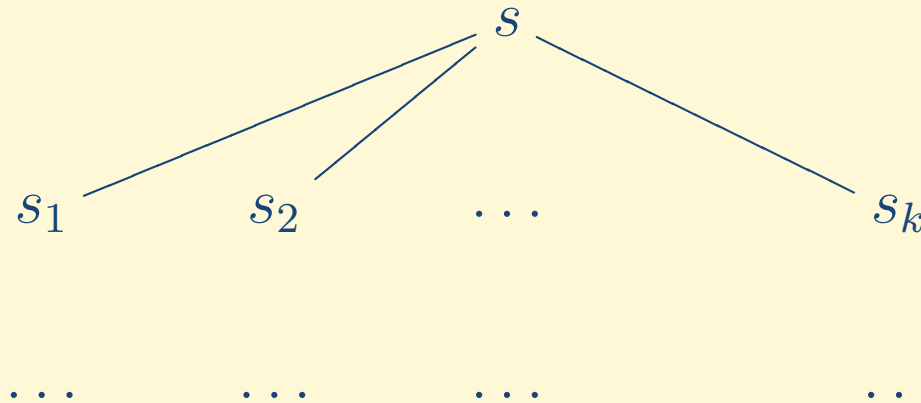


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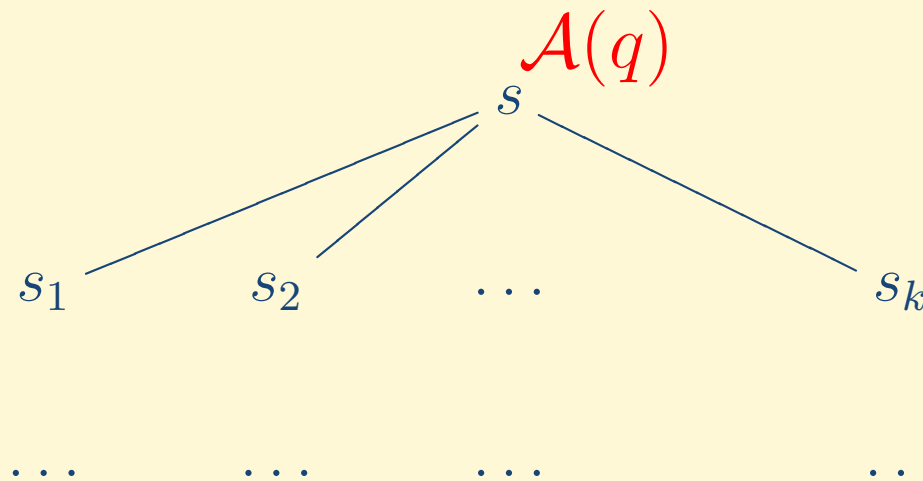


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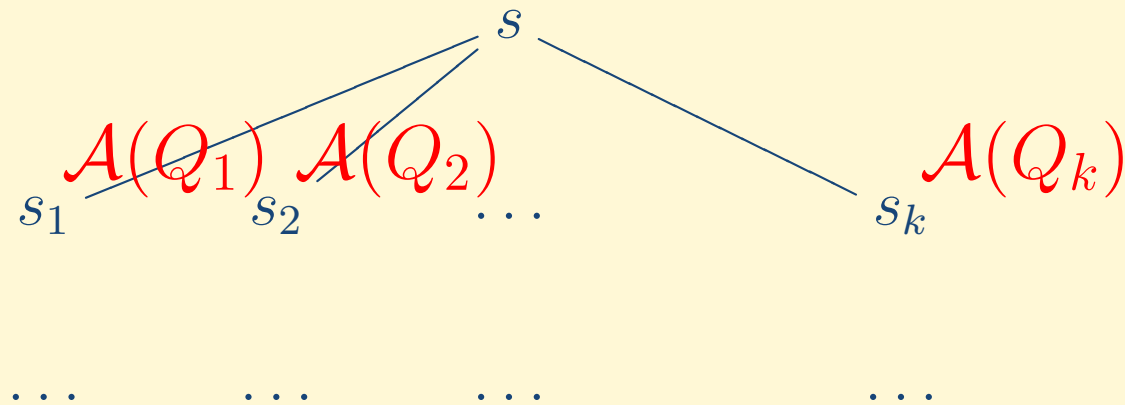


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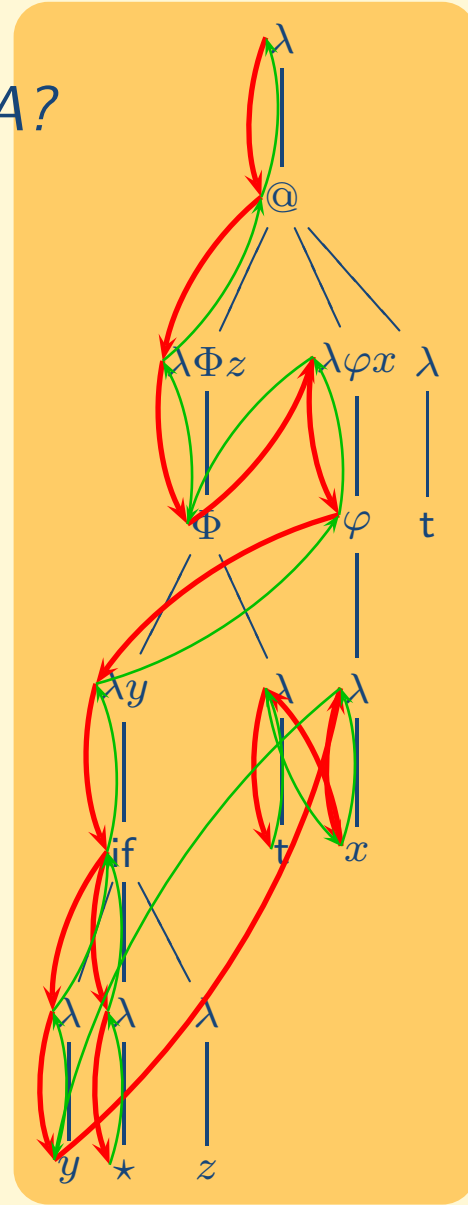
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# Traversal-simulating ATA's

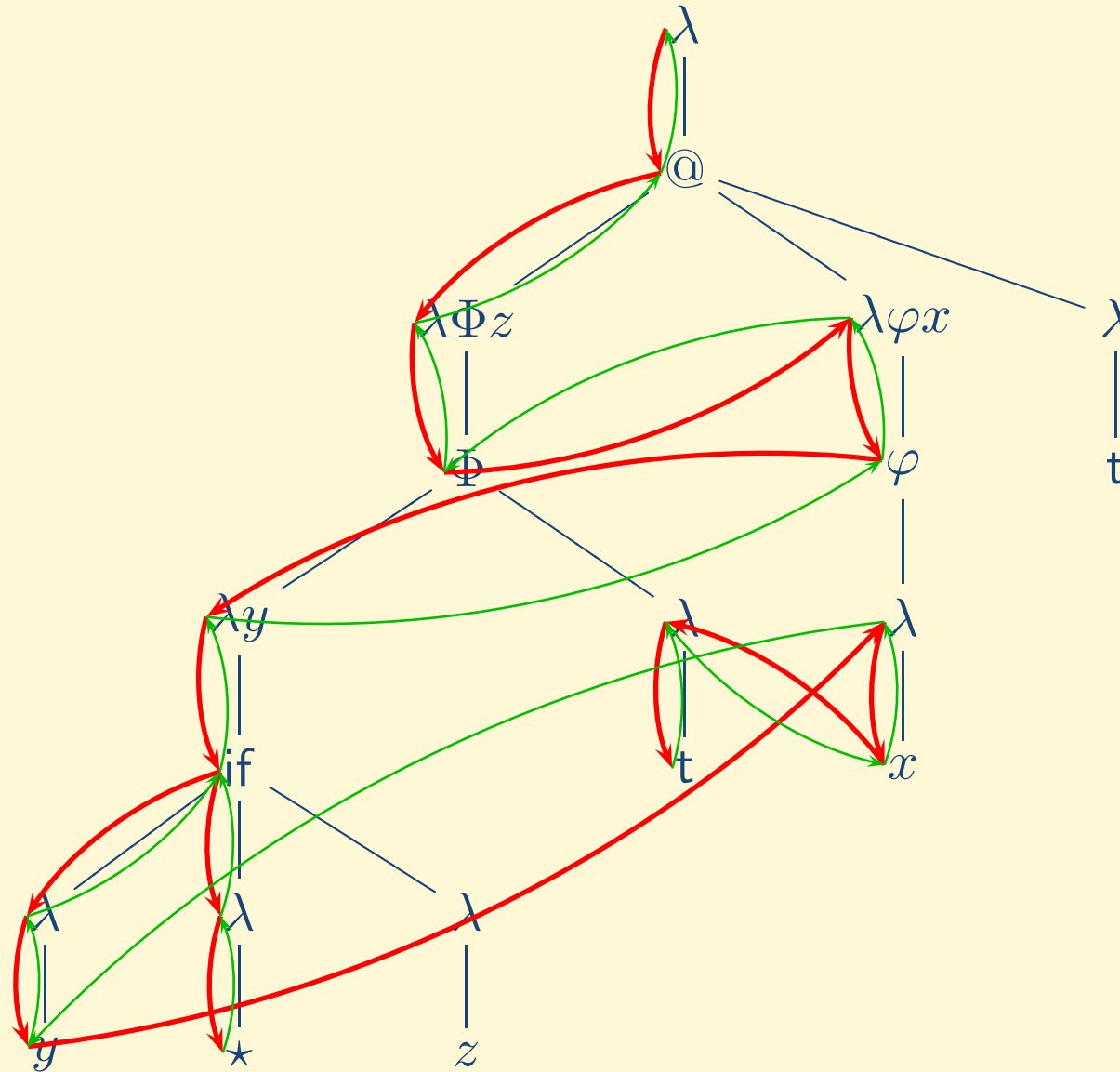
*How can we simulate a complete traversal by an ATA?*





- Introduced by [Ong'06].
- $\mathbf{VP}(A_1, \dots, A_n, o) := \mathit{Var} \times \mathit{Val} \times \mathcal{P}(\bigcup_{i=1}^n \mathbf{VP}(A_i))$
- Notation:  $(x, v), (x, v \mid \pi_1, \dots, \pi_n)$

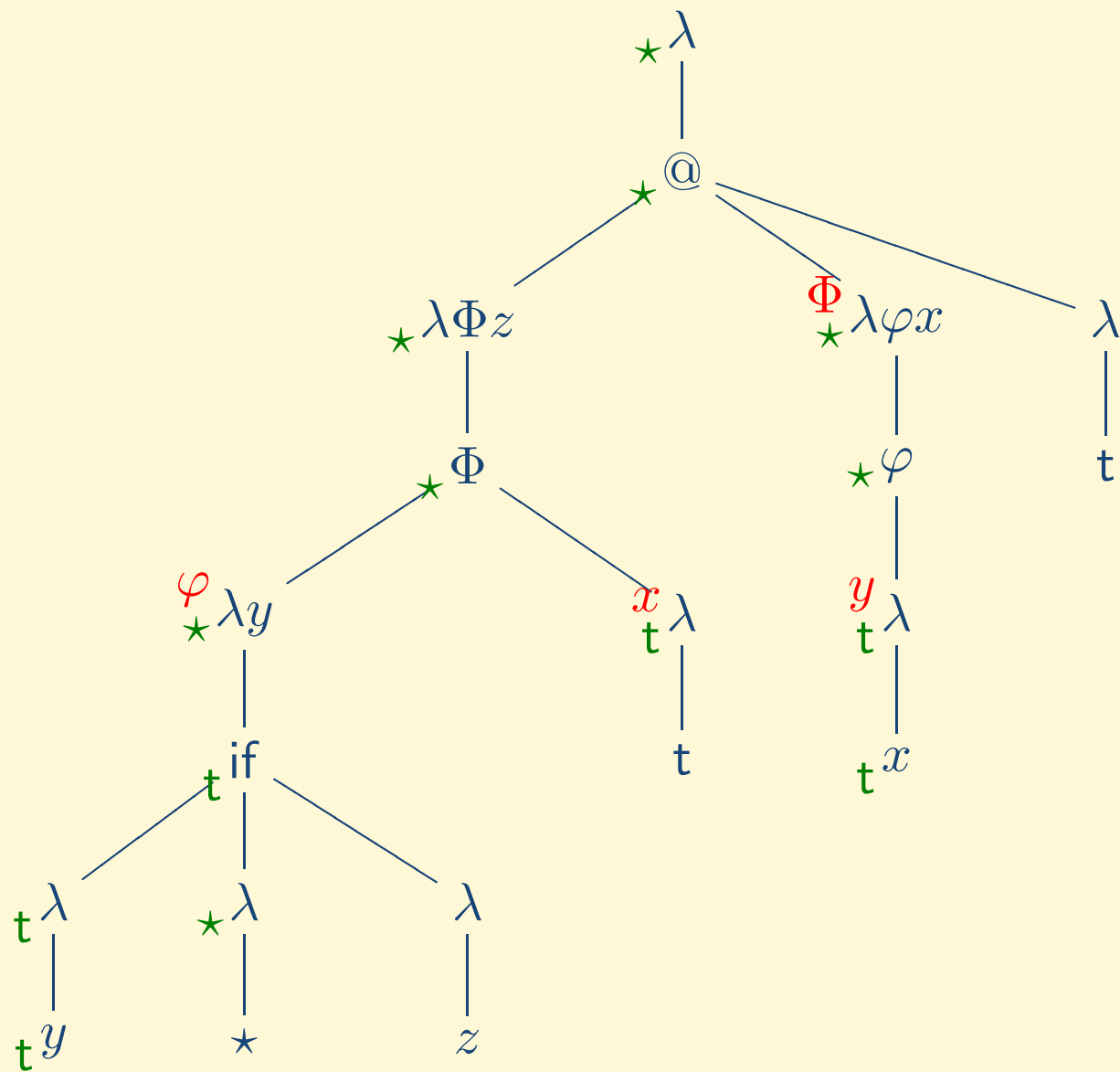
# Variable profiles



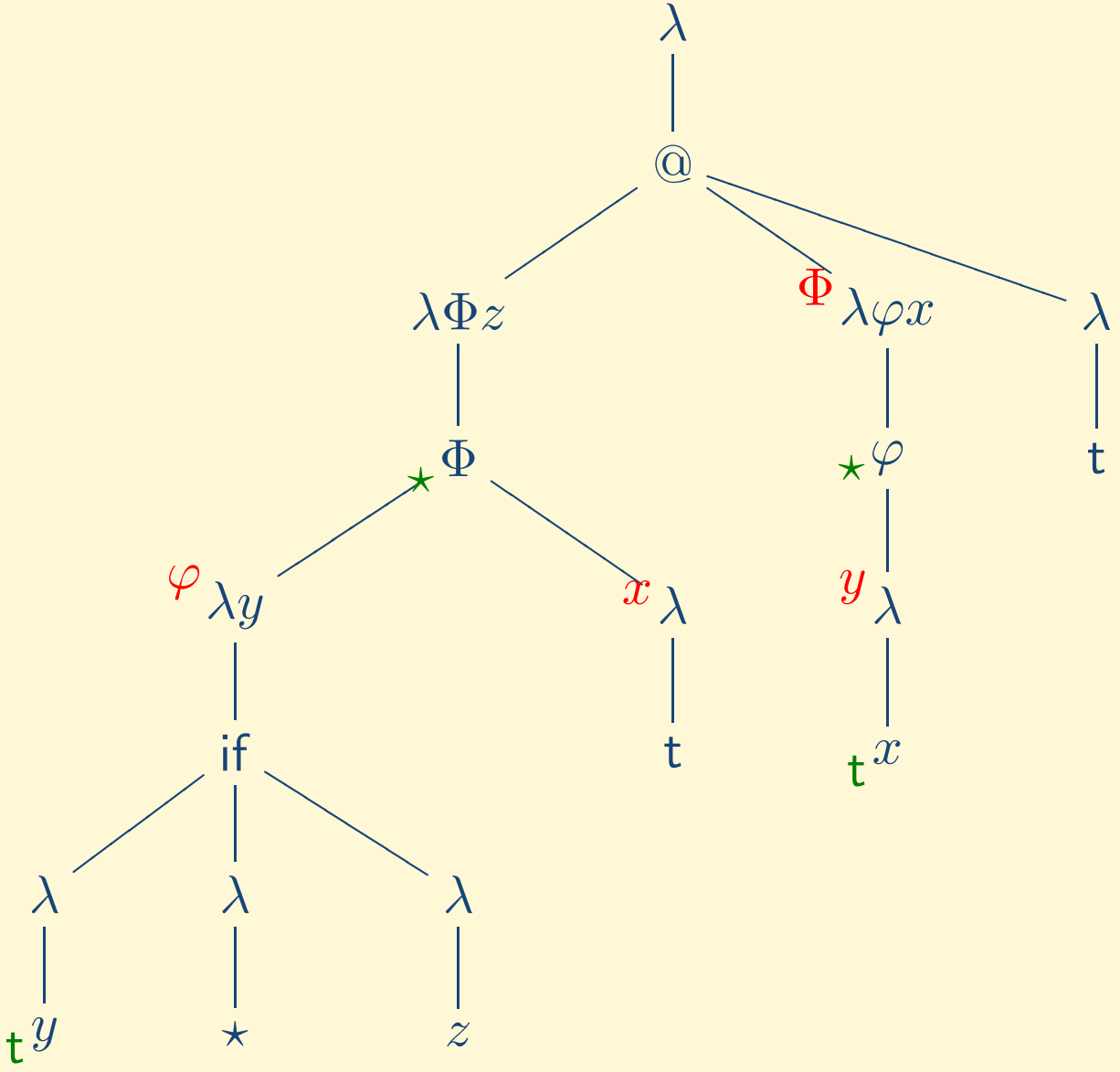




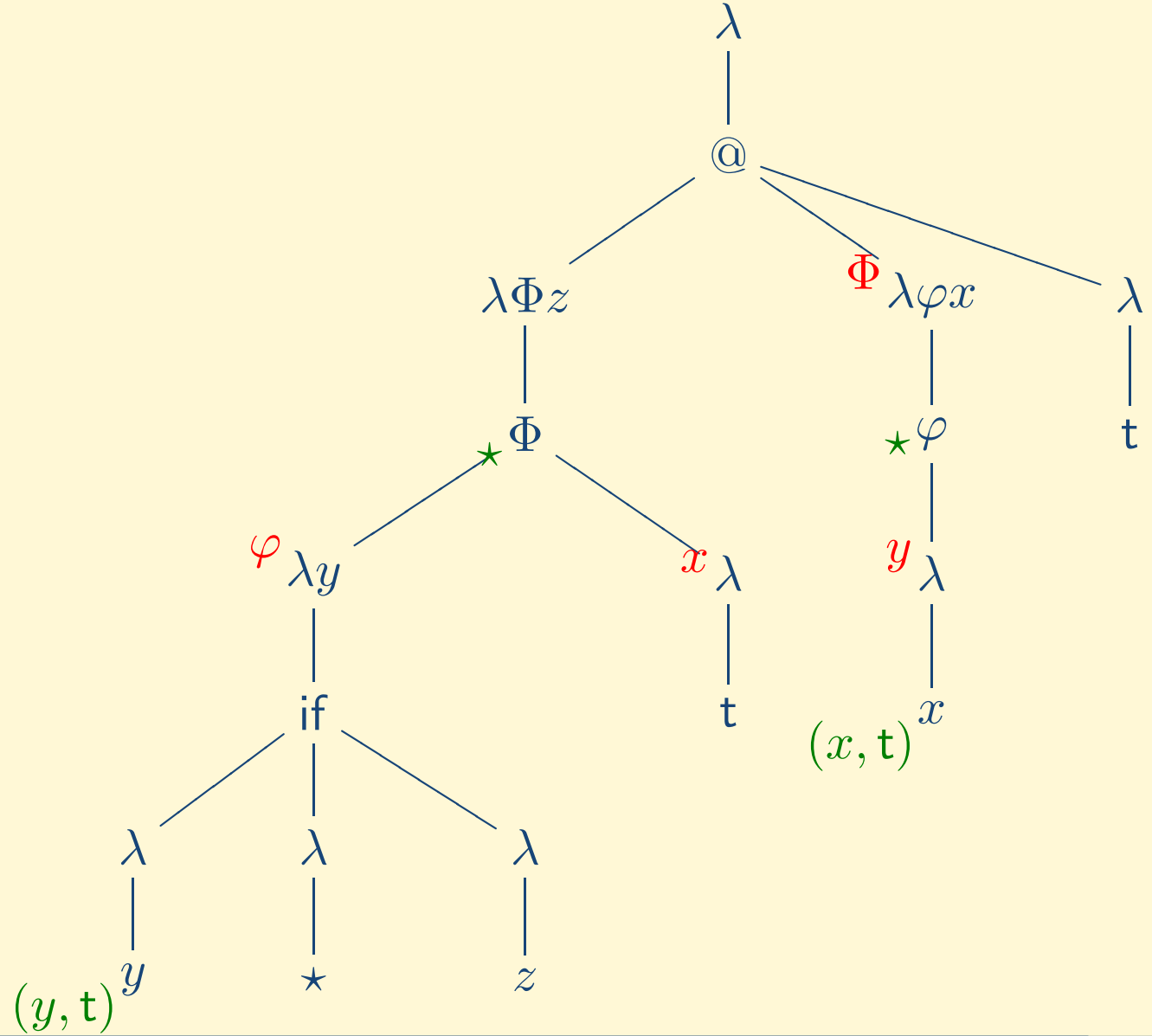
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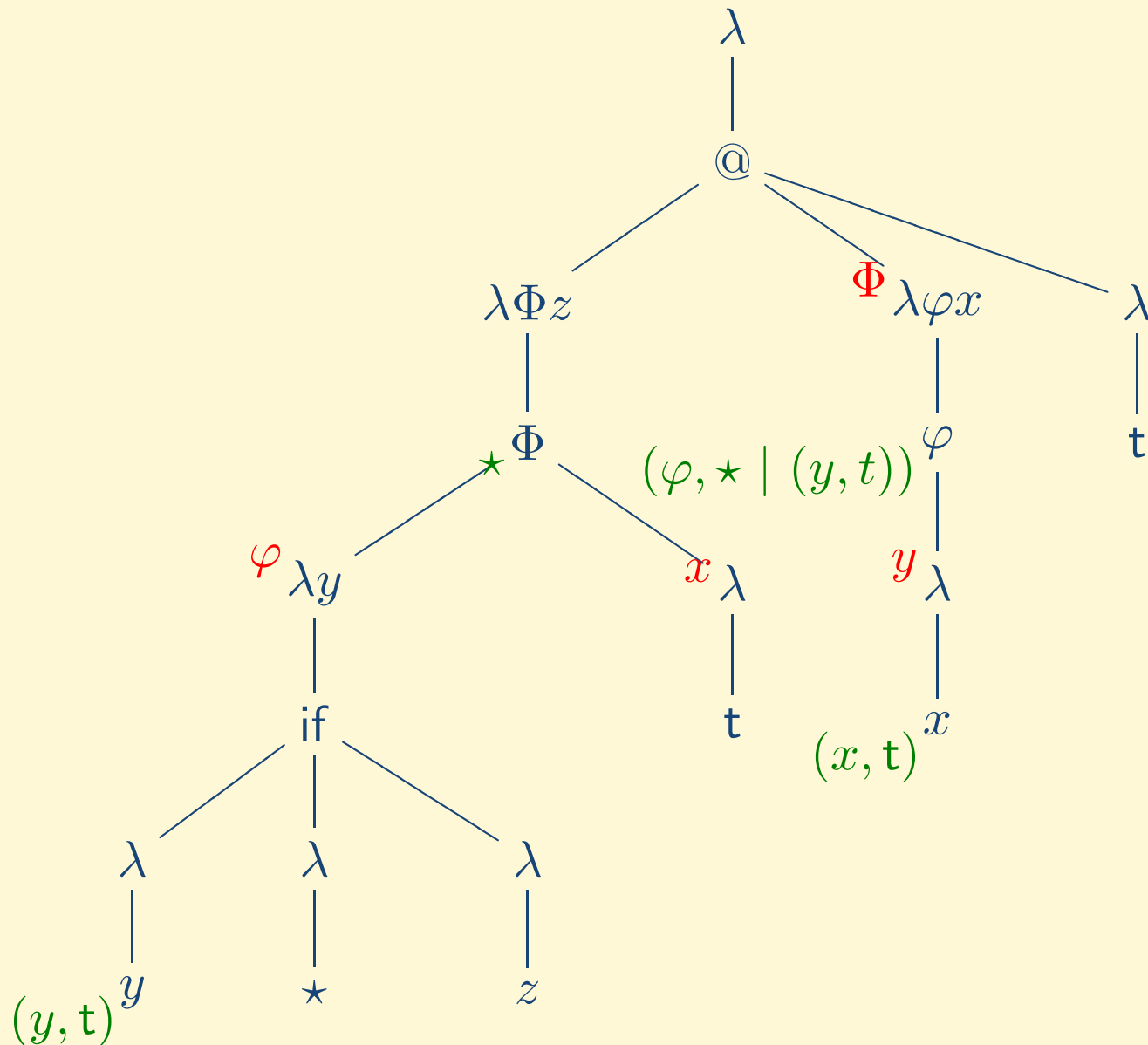
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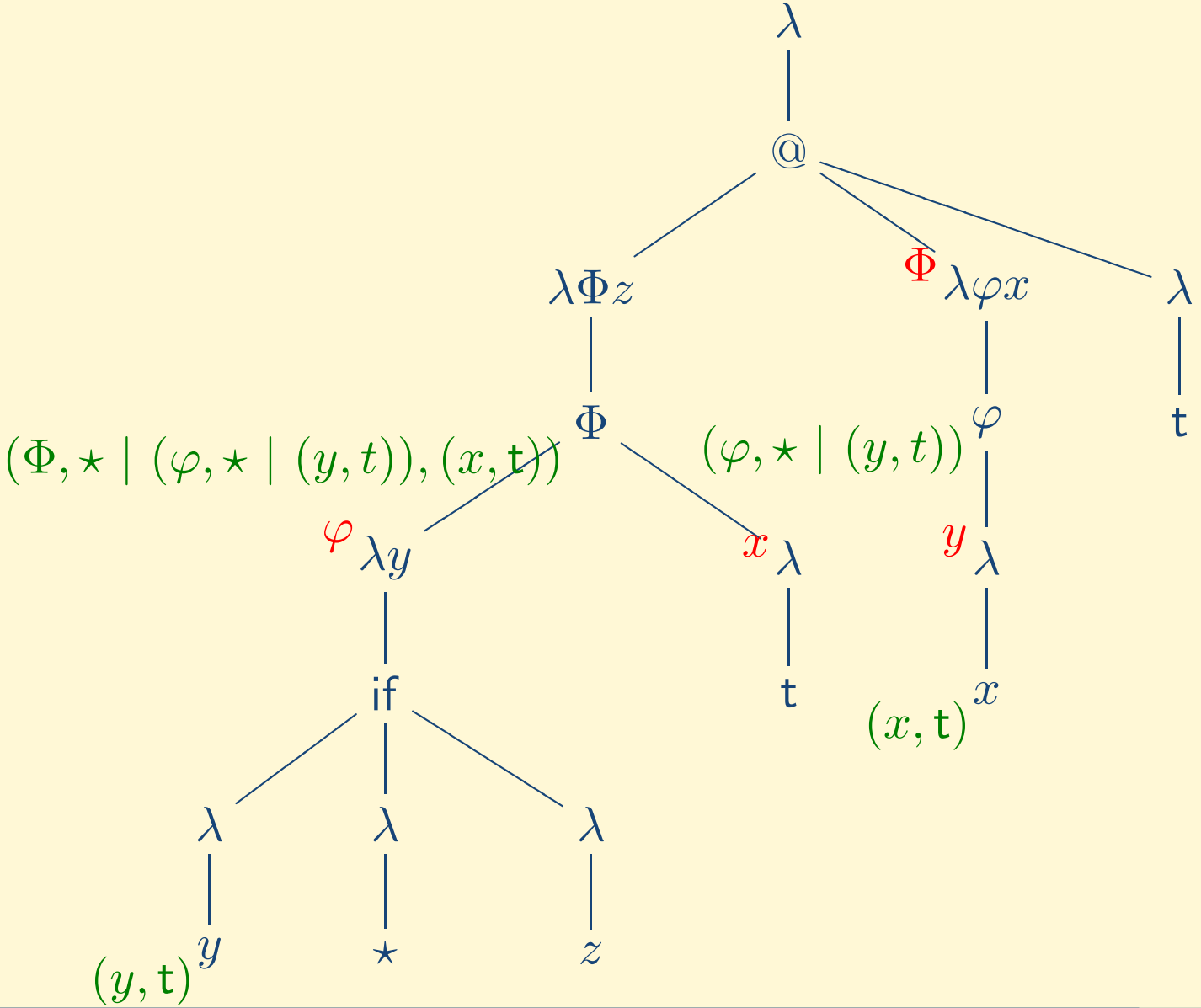
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Given a finite fPCF<sup>\*</sup>-alphabet  $\Sigma$ , the states of the *traversal-simulating* ATA  $\mathcal{A}_\Sigma$  are:

$$Q := Val \times \mathcal{P}(\mathbf{VP}_\Sigma) \times \mathcal{P}(\mathbf{VP}_\Sigma)$$

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- $M\vec{N} \twoheadrightarrow v$  iff  $\mathcal{A}_\Sigma$  accepts  $\lambda(M\vec{N})$  on initial state with *value*  $v$ .
- Any tree accepted by  $\tilde{\mathcal{A}}_\Sigma$  is a closed fPCF-term.

*Theorem:*  $M \in v\text{-REACH} [\text{fPCF}_{\Sigma}^*, \text{fPCF}_{\Sigma}]$  iff there is an initial state  $q_0$  with value  $v$  such that:

- $\mathcal{A}_{\Sigma}(q_0)$  accepts  $\lambda(M)$ ,
- $\forall i$ , the language accepted by  $\tilde{\mathcal{A}}_{\Sigma}(q_0 \upharpoonright A_i)$  is non-empty.

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*Theorem:*  $M \in v\text{-REACH} [\text{fPCF}_{\Sigma}^*, \text{fPCF}_{\Sigma}]$  iff there is an initial state  $q_0$  with value  $v$  such that:

- $\mathcal{A}_{\Sigma}(q_0)$  accepts  $\lambda(M)$ ,
- $\forall i$ , the language accepted by  $\tilde{\mathcal{A}}_{\Sigma}(q_0 \upharpoonright A_i)$  is non-empty.

*Corollary:*  $\star\text{-REACH} [\text{fPCF}^*, \text{fPCF}(n)]$  is decidable.

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# Alternating Dependency Tree Automata

- For the general case we can use Alternating Dependency Tree Automata [Stirling'09].
- *Corollary:* Emptiness problem is undecidable for ADTA's.

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- Some technology from game semantics.
- Characterisation by ATA's and ADTA's.
- Some (relativised) decidability results.

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- Conjecture:  $\star\text{-REACH} [f\text{PCF}^*, f\text{PCF}] ?$

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THANKS!

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