

# Uncertainty in the Semantic Web

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# Outline

Uncertainty in the Web

Semantic Web

Probabilistic DLs

Probabilistic Logics

$P\text{-SHIF}(\mathbf{D})$  and  $P\text{-SHOIN}(\mathbf{D})$

Probabilistic Fuzzy DL-Programs

Soft Shopping Agent

Fuzzy DLs

Fuzzy DL-Programs

Adding Probabilistic Uncertainty

Probabilistic Datalog+/-

Datalog+/-

Markov Logic Networks

Probabilistic Datalog+/-

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**Thinking on the Web: Berners-Lee, Godel and Turing (Paperback)**  
by [H. Peter Alessi](#) (Author), [Craig F. Smith](#) (Author)

**Key Phrases:** [web services](#), [latent semantic indexing](#), [horn logic](#), [Semantic Web](#), [Web Ontology Language](#), [World Wide Web](#) (more...)

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# Other Examples

- ▶ Web spam detection
- ▶ Information extraction
- ▶ Semantic annotation
- ▶ Trust and reputation
- ▶ User preference modeling
- ▶ Belief fusion and opinion pooling
- ▶ Machine translation
- ▶ Speech recognition
- ▶ Natural language processing
- ▶ Computer vision
- ▶ ...

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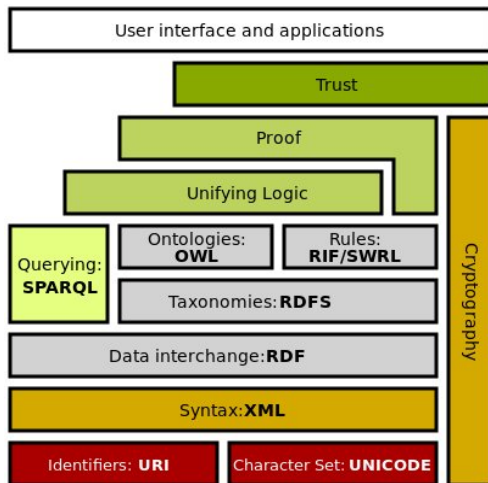


# Semantic Web: Key Ideas

- ▶ Evolution of the current Web in which the meaning of information and services on the Web is defined...
- ▶ ...making it possible to understand and satisfy the requests of people and machines to use the Web content.
- ▶ Vision of the Web as a universal medium for data, information, and knowledge exchange.
- ▶ Extension of the current Web by standards and technologies that help machines to understand the information on the Web to support richer discovery, data integration, navigation, and automation of tasks.

- ▶ Use ontologies for a precise definition of shared terms in Web resources, use KR technology for automated reasoning from Web resources, and apply cooperative agent technology for processing the information of the Web.
- ▶ Consists of several *hierarchical layers*, including
  - ▶ the Ontology layer: *OWL Web Ontology Language*:  
*OWL Lite*  $\approx$  *SHIF*(**D**), *OWL DL*  $\approx$  *SHOIN*(**D**), *OWL Full*;  
recent tractable fragments: OWL EL, OWL QL, OWL RL;
  - ▶ the Rules layer: Rule Interchange Format (RIF);
  - ▶ the Logic and Proof layers, which should offer other sophisticated representation and reasoning capabilities.

# Semantic Web Stack



# Challenges (from Wikipedia)

## Challenges [\[ edit \]](#)

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Some of the challenges for the Semantic Web include vastness, vagueness, uncertainty, inconsistency, and deceit. [Automated reasoning systems](#) will have to deal with all of these issues in order to deliver on the promise of the Semantic Web.

- Vastness: The World Wide Web contains [many billions of pages](#) <sup>ⓘ</sup>. The [SNOMED CT](#) medical terminology [ontology](#) alone contains 370,000 class names, and existing technology has not yet been able to eliminate all semantically duplicated terms. Any automated reasoning system will have to deal with truly huge inputs.
- Vagueness: These are imprecise concepts like "young" or "tall". This arises from the vagueness of user queries, of concepts represented by content providers, of matching query terms to provider terms and of trying to combine different knowledge bases with overlapping but subtly different concepts. [Fuzzy logic](#) is the most common technique for dealing with vagueness.
- Uncertainty: These are precise concepts with uncertain values. For example, a patient might present a set of symptoms that correspond to a number of different distinct diagnoses each with a different probability. [Probabilistic](#) reasoning techniques are generally employed to address uncertainty.
- Inconsistency: These are logical contradictions that will inevitably arise during the development of large ontologies, and when ontologies from separate sources are combined. [Deductive reasoning](#) fails catastrophically when faced with inconsistency, because "[anything follows from a contradiction](#)". [Defeasible reasoning](#) and [paraconsistent reasoning](#) are two techniques that can be employed to deal with inconsistency.
- Deceit: This is when the producer of the information is intentionally misleading the consumer of the information. [Cryptography](#) techniques are currently utilized to alleviate this threat.

This list of challenges is illustrative rather than exhaustive, and it focuses on the challenges to the "unifying logic" and "proof" layers of the Semantic Web. The [World Wide Web Consortium](#) (W3C) Incubator Group for Uncertainty Reasoning for the World Wide Web (URW3-XG) [final report](#) <sup>ⓘ</sup> lumps these problems together under the single heading of "uncertainty". Many of the techniques mentioned here will require extensions to the Web Ontology Language (OWL) for example to annotate conditional probabilities. This is an area of active research.<sup>[13]</sup>

# Uncertainty (and Vagueness) in the Semantic Web

- ▶ **Uncertainty**: statements are **true** or **false**. But, due to lack of knowledge we can only estimate to which **probability** / **possibility** / **necessity** degree they are true or false, e.g., “John wins in the lottery with the probability 0.01”.
- ▶ **Vagueness**: statements involve concepts for which there is no exact definition, such as tall, small, close, far, cheap, and expensive; statements are true to some degree, e.g., “Hotel Verdi is **close** to the train station to degree 0.83”.
- ▶ Uncertainty and vagueness are important in the SW; many existing proposals for extensions of SW languages (RDF, OWL, DLs, rules) by uncertainty and vagueness.

In the following, some own such proposals: probabilistic DLs, probabilistic fuzzy dl-programs, and probabilistic Datalog+/-.

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# Probabilistic Ontologies

Generalization of classical ontologies by probabilistic knowledge.

Main types of encoded probabilistic knowledge:

- ▶ Terminological probabilistic knowledge about concepts and roles:  
“Birds fly with a probability of at least 0.95”.
- ▶ Assertional probabilistic knowledge about instances of concepts and roles:  
“Tweety is a bird with a probability of at least 0.9”.

# Use of Probabilistic Ontologies

- ▶ In medicine, biology, defense, astronomy, ...
- ▶ In the Semantic Web:
  - ▶ **Quantifying the degrees of overlap between concepts**, to use them in Semantic Web applications: information retrieval, personalization, recommender systems, ...
  - ▶ **Information retrieval**, for an increased recall (e.g., Udrea et al.: Probabilistic ontologies and relational databases. In *Proc. CoopIS/DOA/ODBASE-2005*).
  - ▶ **Ontology matching** (e.g., Mitra et al.: OMEN: A probabilistic ontology mapping tool. In *Proc. ISWC-2005*).
  - ▶ **Probabilistic data integration**, especially for handling ambiguous and inconsistent pieces of information.



# Description Logics: Key Ideas

Description logics model a domain of interest in terms of concepts and roles, which represent classes of individuals and binary relations between classes of individuals, respectively.

A description logic knowledge base encodes in particular subset relationships between concepts, subset relationships between roles, the membership of individuals to concepts, and the membership of pairs of individuals to roles.

Here, description logic knowledge bases in  $SHIF(\mathbf{D})$  and  $SHOIN(\mathbf{D})$  (which are the DLs behind OWL Lite and OWL DL, respectively).

# Example

Description logic knowledge base  $L$  for an online store:

- (1)  $\textit{Textbook} \sqsubseteq \textit{Book}$ ; (2)  $\textit{PC} \sqcup \textit{Laptop} \sqsubseteq \textit{Electronics}$ ;  $\textit{PC} \sqsubseteq \neg \textit{Laptop}$ ;
- (3)  $\textit{Book} \sqcup \textit{Electronics} \sqsubseteq \textit{Product}$ ;  $\textit{Book} \sqsubseteq \neg \textit{Electronics}$ ;
- (4)  $\textit{Sale} \sqsubseteq \textit{Product}$ ;
- (5)  $\textit{Product} \sqsubseteq \geq 1 \textit{ related}$ ; (6)  $\geq 1 \textit{ related} \sqcup \geq 1 \textit{ related}^- \sqsubseteq \textit{Product}$ ;
- (7)  $\textit{related} \sqsubseteq \textit{related}^-$ ;  $\textit{related}^- \sqsubseteq \textit{related}$ ;
- (8)  $\textit{Textbook}(tb\_ai)$ ;  $\textit{Textbook}(tb\_lp)$ ; (9)  $\textit{related}(tb\_ai, tb\_lp)$ ;
- (10)  $\textit{PC}(pc\_ibm)$ ;  $\textit{PC}(pc\_hp)$ ; (11)  $\textit{related}(pc\_ibm, pc\_hp)$ ;
- (12)  $\textit{provides}(ibm, pc\_ibm)$ ;  $\textit{provides}(hp, pc\_hp)$ .

# Probabilistic Logics: Key Ideas

- ▶ Integration of (propositional) logic- and probability-based representation and reasoning formalisms.
- ▶ Reasoning from logical constraints and interval restrictions for conditional probabilities (also called *conditional constraints*).
- ▶ Reasoning from convex sets of probability distributions.
- ▶ Model-theoretic notion of logical entailment.

# Syntax of Probabilistic Knowledge Bases

- ▶ Finite nonempty set of **basic events**  $\Phi = \{\rho_1, \dots, \rho_n\}$ .
- ▶ **Event**  $\phi$ : Boolean combination of basic events
- ▶ **Logical constraint**  $\psi \Leftarrow \phi$ : events  $\psi$  and  $\phi$ : “ $\phi$  implies  $\psi$ ”.
- ▶ **Conditional constraint**  $(\psi|\phi)[l, u]$ : events  $\psi$  and  $\phi$ , and  $l, u \in [0, 1]$ : “conditional probability of  $\psi$  given  $\phi$  is in  $[l, u]$ ”.
- ▶ **Probabilistic knowledge base**  $KB = (L, P)$ :
  - ▶ finite set of logical constraints  $L$ ,
  - ▶ finite set of conditional constraints  $P$ .

# Example

Probabilistic knowledge base  $KB = (L, P)$ :

▶  $L = \{bird \Leftarrow eagle\}$ :

“All eagles are birds”.

▶  $P = \{(have\_legs \mid bird)[1, 1], (fly \mid bird)[0.95, 1]\}$ :

“All birds have legs”.

“Birds fly with a probability of at least 0.95”.

# Semantics of Probabilistic Knowledge Bases

- ▶ **World  $I$ :** truth assignment to all basic events in  $\Phi$ .
- ▶  $\mathcal{I}_\Phi$ : all worlds for  $\Phi$ .
- ▶ **Probabilistic interpretation  $\text{Pr}$ :** probability function on  $\mathcal{I}_\Phi$ .
- ▶  $\text{Pr}(\phi)$ : sum of all  $\text{Pr}(I)$  such that  $I \in \mathcal{I}_\Phi$  and  $I \models \phi$ .
- ▶  $\text{Pr}(\psi|\phi)$ : if  $\text{Pr}(\phi) > 0$ , then  $\text{Pr}(\psi|\phi) = \text{Pr}(\psi \wedge \phi) / \text{Pr}(\phi)$ .
- ▶ **Truth under  $\text{Pr}$ :**
  - ▶  $\text{Pr} \models \psi \Leftarrow \phi$  iff  $\text{Pr}(\psi \wedge \phi) = \text{Pr}(\phi)$   
(iff  $\text{Pr}(\psi \Leftarrow \phi) = 1$ ).
  - ▶  $\text{Pr} \models (\psi|\phi)[l, u]$  iff  $\text{Pr}(\psi \wedge \phi) \in [l, u] \cdot \text{Pr}(\phi)$   
(iff either  $\text{Pr}(\phi) = 0$  or  $\text{Pr}(\psi|\phi) \in [l, u]$ ).

# Example

- ▶ Set of basic propositions  $\Phi = \{bird, fly\}$ .
- ▶  $\mathcal{I}_\Phi$  contains exactly the worlds  $l_1, l_2, l_3$ , and  $l_4$  over  $\Phi$ :

	<i>fly</i>	$\neg$ <i>fly</i>
<i>bird</i>	$l_1$	$l_2$
$\neg$ <i>bird</i>	$l_3$	$l_4$

- ▶ Some probabilistic interpretations:

$Pr_1$	<i>fly</i>	$\neg$ <i>fly</i>
<i>bird</i>	19/40	1/40
$\neg$ <i>bird</i>	10/40	10/40

$Pr_2$	<i>fly</i>	$\neg$ <i>fly</i>
<i>bird</i>	0	1/3
$\neg$ <i>bird</i>	1/3	1/3

- ▶  $Pr_1(fly \wedge bird) = 19/40$  and  $Pr_1(bird) = 20/40$ .
- ▶  $Pr_2(fly \wedge bird) = 0$  and  $Pr_2(bird) = 1/3$ .
- ▶  $\neg fly \Leftarrow bird$  is false in  $Pr_1$ , but true in  $Pr_2$ .
- ▶  $(fly | bird)[.95, 1]$  is true in  $Pr_1$ , but false in  $Pr_2$ .

# Satisfiability and Logical Entailment

- ▶  $\text{Pr}$  is a model of  $KB = (L, P)$  iff  $\text{Pr} \models F$  for all  $F \in L \cup P$ .
- ▶  $KB$  is satisfiable iff a model of  $KB$  exists.
- ▶  $KB \models (\psi|\phi)[I, u]$ :  $(\psi|\phi)[I, u]$  is a logical consequence of  $KB$  iff every model of  $KB$  is also a model of  $(\psi|\phi)[I, u]$ .
- ▶  $KB \models_{\text{tight}} (\psi|\phi)[I, u]$ :  $(\psi|\phi)[I, u]$  is a tight logical consequence of  $KB$  iff  $I$  (resp.,  $u$ ) is the infimum (resp., supremum) of  $\text{Pr}(\psi|\phi)$  subject to all models  $\text{Pr}$  of  $KB$  with  $\text{Pr}(\phi) > 0$ .



# Example

- ▶ Probabilistic knowledge base:

$$KB = (\{bird \Leftarrow eagle\}, \\ \{(have\_legs | bird)[1, 1], (fly | bird)[0.95, 1]\}).$$

- ▶  $KB$  is satisfiable, since

$\Pr$  with  $\Pr(bird \wedge eagle \wedge have\_legs \wedge fly) = 1$  is a model.

- ▶ Some conclusions under logical entailment:

$$KB \models (have\_legs | bird)[0.3, 1], \quad KB \models (fly | bird)[0.6, 1].$$

- ▶ Tight conclusions under logical entailment:

$$KB \models_{tight} (have\_legs | bird)[1, 1], \quad KB \models_{tight} (fly | bird)[0.95, 1], \\ KB \models_{tight} (have\_legs | eagle)[1, 1], \quad KB \models_{tight} (fly | eagle)[0, 1].$$

# Towards Stronger Notions of Entailment

**Problem: Inferential weakness of logical entailment.**

**Solutions:**

- ▶ **Probability selection techniques:** Perform inference from a representative distribution of the encoded convex set of distributions rather than the whole set, e.g.,
  - ▶ distribution of maximum entropy,
  - ▶ distribution in the center of mass.
- ▶ **Probabilistic default reasoning:** Perform constraining rather than conditioning and apply techniques from default reasoning to resolve local inconsistencies.
- ▶ **Probabilistic independencies:** Further constrain the convex set of distributions by probabilistic independencies.  
( $\Rightarrow$  adds nonlinear equations to linear constraints)

# Logical vs. Lexicographic Entailment

Probabilistic knowledge base:

$$KB = (\{bird \leftarrow eagle\}, \\ \{(have\_legs | bird)[1, 1], (fly | bird)[0.95, 1]\}).$$

Tight conclusions under logical entailment:

$$KB \models_{tight} (have\_legs | bird)[1, 1], \quad KB \models_{tight} (fly | bird)[0.95, 1], \\ KB \models_{tight} (have\_legs | eagle)[1, 1], \quad KB \models_{tight} (fly | eagle)[0, 1].$$

Tight conclusions under probabilistic lexicographic entailment:

$$KB \models_{tight}^{lex} (have\_legs | bird)[1, 1], \quad KB \models_{tight}^{lex} (fly | bird)[0.95, 1], \\ KB \models_{tight}^{lex} (have\_legs | eagle)[1, 1], \quad KB \models_{tight}^{lex} (fly | eagle)[0.95, 1].$$

Probabilistic knowledge base:

$$KB = (\{bird \Leftarrow penguin\}, \{(have\_legs | bird)[1, 1], (fly | bird)[1, 1], (fly | penguin)[0, 0.05]\}).$$

Tight conclusions under logical entailment:

$$KB \models_{tight} (have\_legs | bird)[1, 1], \quad KB \models_{tight} (fly | bird)[1, 1], \\ KB \models_{tight} (have\_legs | penguin)[1, 0], \quad KB \models_{tight} (fly | penguin)[1, 0].$$

Tight conclusions under probabilistic lexicographic entailment:

$$KB \models_{tight}^{lex} (have\_legs | bird)[1, 1], \quad KB \models_{tight}^{lex} (fly | bird)[1, 1], \\ KB \models_{tight}^{lex} (have\_legs | penguin)[1, 1], \quad KB \models_{tight}^{lex} (fly | penguin)[0, 0.05].$$

Probabilistic knowledge base:

$$KB = (\{bird \Leftarrow penguin\}, \{(have\_legs | bird)[0.99, 1], (fly | bird)[0.95, 1], (fly | penguin)[0, 0.05]\}).$$

Tight conclusions under logical entailment:

$$KB \models_{tight} (have\_legs | bird)[0.99, 1], \quad KB \models_{tight} (fly | bird)[0.95, 1], \\ KB \models_{tight} (have\_legs | penguin)[0, 1], \quad KB \models_{tight} (fly | penguin)[0, 0.05].$$

Tight conclusions under probabilistic lexicographic entailment:

$$KB \models_{tight}^{lex} (have\_legs | bird)[0.99, 1], \quad KB \models_{tight}^{lex} (fly | bird)[0.95, 1], \\ KB \models_{tight}^{lex} (have\_legs | penguin)[0.99, 1], \quad KB \models_{tight}^{lex} (fly | penguin)[0, 0.05].$$

# P-*SHIF*(**D**) and P-*SHOIN*(**D**): Key Ideas

- ▶ probabilistic generalization of the description logics *SHIF*(**D**) and *SHOIN*(**D**) behind OWL Lite and OWL DL, respectively
- ▶ terminological probabilistic knowledge about concepts and roles
- ▶ assertional probabilistic knowledge about instances of concepts and roles
- ▶ terminological probabilistic inference based on lexicographic entailment in probabilistic logic (stronger than logical entailment)
- ▶ assertional probabilistic inference based on lexicographic entailment in probabilistic logic (for combining assertional and terminological probabilistic knowledge)
- ▶ terminological and assertional probabilistic inference problems reduced to sequences of linear optimization problems

# References

- T. Lukasiewicz. Expressive probabilistic description logics. *Artificial Intelligence*, 172(6/7):852–883, April 2008.
- T. Lukasiewicz and U. Straccia. Managing uncertainty and vagueness in description logics for the Semantic Web. *Journal of Web Semantics: Science, Services and Agents on the World Wide Web*, 6(4):291–308, November 2008.

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Uncertainty in the Web

Semantic Web

Probabilistic DLs

Probabilistic Logics

$P\text{-SHIF}(\mathbf{D})$  and  $P\text{-SHOIN}(\mathbf{D})$

Probabilistic Fuzzy DL-Programs

Soft Shopping Agent

Fuzzy DLs

Fuzzy DL-Programs

Adding Probabilistic Uncertainty

Probabilistic Datalog+/-

Datalog+/-

Markov Logic Networks

Probabilistic Datalog+/-



# Example: Soft Shopping Agent

Suppose a person would like to buy “a sports car that costs at most about 22 000 EUR and has a power of around 150 HP”.

In today's Web, the buyer has to *manually*

- ▶ search for car selling web sites, e.g., using Google;
- ▶ select the most promising sites;
- ▶ browse through them, query them to see the cars that each site sells, and match the cars with the requirements;
- ▶ select the offers in each web site that match the requirements; and
- ▶ eventually merge all the best offers from each site and select the best ones.

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**Luxury Cars** 1 **Best New Near-Luxury Car**

[Near-Luxury Cars](#)  
[Mid-Luxury Cars](#)  
[Ultra-Luxury Cars](#)

 **2006 Acura TSX**

**Trucks** 1 **Best New Full-Size Truck**

[Compact Trucks](#)  
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 **2006 GMC Sierra 1500HD**

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How do you rate the looks of this car?



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All Mazda Models

**2007 Mazda MX-5 Miata** expert reviews and lowest prices

in Sporty Car

Factsheet

Selling Point



See all

**Get a FREE Price Quote!**Zip Code: **GET A PRICE** →**Sizzle or Fizzle?**

How do you rate the looks of this car?



Vote and see how others voted!

2007	Mazda MX-5 Miata	Sporty Car Average	
SV 2dr Convertible			
<b>Expert Reviews</b>	unavailable	<b>4.0</b> ★★★★★	<a href="#">Bank all</a>
<b>MSRP</b>	\$20,435	\$27,724	<a href="#">Bank all</a>
<b>Invoice</b>	\$18,883	\$25,582	<a href="#">Bank all</a>
<b>0 to 60 Acceleration</b>	7.8 sec	7.53 sec	<a href="#">Bank all</a>
<b>MPG</b>	25/30	23 MPG	<a href="#">Bank all</a>
<b>Resale Value</b>	<b>3.0</b> ★★★★★	<b>2.0</b> ★★★★★	<a href="#">Bank all</a>
<b>Performance and Handling</b> ▶ <a href="#">see details</a>	<b>4.0</b> ★★★★★	<b>4.4</b> ★★★★★	<a href="#">Bank all</a>
<b>Comfort and Convenience</b> ▶ <a href="#">see details</a>	<b>2.0</b> ★★★★★	<b>2.8</b> ★★★★★	<a href="#">Bank all</a>
<b>Safety Features</b> ▶ <a href="#">see details</a>	<b>2.0</b> ★★★★★	<b>2.1</b> ★★★★★	<a href="#">Bank all</a>
<b>Passenger Space</b> ▶ <a href="#">see details</a>	<b>1.1</b> ★★★★★	<b>3.0</b> ★★★★★	<a href="#">Bank all</a>
<b>Cargo Capacity</b> ▶ <a href="#">see details</a>	<b>1.6</b> ★★★★★	<b>2.4</b> ★★★★★	<a href="#">Bank all</a>
<b>Sizzle or Fizzle</b>	<b>2.9</b> ★★★★★	<b>3.0</b> ★★★★★	<a href="#">Bank all</a>

A *shopping agent* may support us, *automatizing* the whole process once it receives the request/query  $q$  from the buyer:

- ▶ The agent selects some sites/resources  $S$  that it considers as *relevant* to  $q$  (represented by probabilistic rules).
- ▶ For the top- $k$  selected sites, the agent has to reformulate  $q$  using the terminology/ontology of the specific car selling site (which is done using probabilistic rules).
- ▶ The query  $q$  may contain many so-called *vague/fuzzy* concepts such as “the prize is around 22 000 EUR or less”, and thus a car may *match*  $q$  to a *degree*. So, a resource returns a ranked list of cars, where the ranks depend on the degrees to which the cars match  $q$ .
- ▶ Eventually, the agent integrates the ranked lists (using probabilities) and shows the top- $n$  items to the buyer.

# Fuzzy DLs: Key Ideas

Description logics model a domain of interest in terms of concepts and roles, which represent classes of individuals and binary relations between classes of individuals, respectively.

A description logic knowledge base encodes in particular subset relationships between concepts, subset relationships between roles, the membership of individuals to concepts, and the membership of pairs of individuals to roles.

In fuzzy description logics, these relationships and memberships then have a degree of truth in  $[0, 1]$ .

# Example

*Cars*  $\sqcup$  *Trucks*  $\sqcup$  *Vans*  $\sqcup$  *SUVs*  $\sqsubseteq$  *Vehicles*

*PassengerCars*  $\sqcup$  *LuxuryCars*  $\sqsubseteq$  *Cars*

*CompactCars*  $\sqcup$  *MidSizeCars*  $\sqcup$  *SportyCars*  $\sqsubseteq$  *PassengerCars*

*Cars*  $\sqsubseteq$   $(\exists \text{hasReview. Integer}) \sqcap (\exists \text{hasInvoice. Integer})$   
 $\sqcap (\exists \text{hasResellValue. Integer}) \sqcap (\exists \text{hasMaxSpeed. Integer})$   
 $\sqcap (\exists \text{hasHorsePower. Integer}) \sqcap \dots$

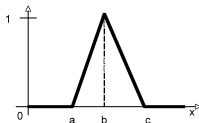
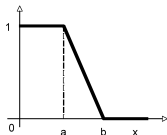
*MazdaMX5Miata*: *SportyCar*  $\sqcap (\exists \text{hasInvoice. 18883})$   
 $\sqcap (\exists \text{hasHorsePower. 166}) \sqcap \dots$

*MitsubishiEclipseSpyder*: *SportyCar*  $\sqcap (\exists \text{hasInvoice. 24029})$   
 $\sqcap (\exists \text{hasHorsePower. 162}) \sqcap \dots$

We may now encode “costs at most about 22 000 EUR” and “has a power of around 150 HP” in the buyer’s request through the following concepts  $C$  and  $D$ , respectively:

$$C = \exists \text{hasInvoice}. \text{LeqAbout22000} \text{ and} \\ D = \exists \text{hasHorsePower}. \text{Around150HP},$$

where  $\text{LeqAbout22000} = L(22000, 25000)$  and  $\text{Around150HP} = \text{Tri}(125, 150, 175)$ .



# Fuzzy DL-Programs: Syntax

A normal fuzzy rule  $r$  is of the form (with atoms  $a, b_1, \dots, b_m$ ):

$$\begin{aligned} a \leftarrow_{\otimes_0} b_1 \wedge_{\otimes_1} b_2 \wedge_{\otimes_2} \dots \wedge_{\otimes_{k-1}} b_k \wedge_{\otimes_k} \\ \text{not}_{\ominus_{k+1}} b_{k+1} \wedge_{\otimes_{k+1}} \dots \wedge_{\otimes_{m-1}} \text{not}_{\ominus_m} b_m \geq v, \end{aligned} \quad (1)$$

A normal fuzzy program  $P$  is a finite set of normal fuzzy rules.

A dl-query  $Q(\mathbf{t})$  is of one of the following forms:

- ▶ a concept inclusion axiom  $F$  or its negation  $\neg F$ ;
- ▶  $C(t)$  or  $\neg C(t)$ , with a concept  $C$  and a term  $t$ ;
- ▶  $R(t_1, t_2)$  or  $\neg R(t_1, t_2)$ , with a role  $R$  and terms  $t_1, t_2$ .

A fuzzy dl-rule  $r$  is of form (1), where any  $b \in B(r)$  may be a dl-atom, which is of form  $DL[S_1 \text{op}_1 p_1, \dots, S_m \text{op}_m p_m; Q](\mathbf{t})$ .

A fuzzy dl-program  $KB = (L, P)$  consists of a fuzzy description logic knowledge base  $L$  and a finite set of fuzzy dl-rules  $P$ .



# Example

The following fuzzy dl-rule encodes the buyer's request "a sports car that costs at most about 22 000 EUR and that has a power of around 150 HP".

$$\begin{aligned} \text{query}(x) \leftarrow_{\otimes} & DL[\text{SportyCar}](x) \wedge_{\otimes} \\ & DL[\text{hasInvoice}](x, y_1) \wedge_{\otimes} \\ & DL[\text{LeqAbout22000}](y_1) \wedge_{\otimes} \\ & DL[\text{hasHorsePower}](x, y_2) \wedge_{\otimes} \\ & DL[\text{Around150HP}](y_2) \geq 1. \end{aligned}$$

Here,  $\otimes$  is the Gödel t-norm (that is,  $x \otimes y = \min(x, y)$ ).

# Fuzzy DL-Programs: Semantics

An interpretation  $I$  is a mapping  $I: HB_P \rightarrow [0, 1]$ .

The truth value of  $a = DL[S_1 \uplus p_1, \dots, S_m \uplus p_m; Q](\mathbf{c})$  under  $L$ , denoted  $I_L(a)$ , is defined as the maximal truth value  $v \in [0, 1]$  such that  $L \cup \bigcup_{i=1}^m A_i(I) \models Q(\mathbf{c}) \geq v$ , where

$$A_i(I) = \{S_i(\mathbf{e}) \geq I(p_i(\mathbf{e})) \mid I(p_i(\mathbf{e})) > 0, p_i(\mathbf{e}) \in HB_P\}.$$

$I$  is a model of a ground fuzzy dl-rule  $r$  of the form (1) under  $L$ , denoted  $I \models_L r$ , iff

$$I_L(a) \geq v \otimes_0 I_L(b_1) \otimes_1 I_L(b_2) \otimes_2 \cdots \otimes_{k-1} I_L(b_k) \otimes_k \\ \ominus_{k+1} I_L(b_{k+1}) \otimes_{k+1} \cdots \otimes_{m-1} \ominus_m I_L(b_m),$$

$I$  is a model of a fuzzy dl-program  $KB = (L, P)$ , denoted  $I \models KB$ , iff  $I \models_L r$  for all  $r \in \text{ground}(P)$ .

# Stratified Fuzzy DL-Programs

Stratified fuzzy dl-programs are composed of hierarchic layers of positive fuzzy dl-programs linked via default negation:

A *stratification* of  $KB = (L, P)$  with respect to  $DL_P$  is a mapping  $\lambda: HB_P \cup DL_P \rightarrow \{0, 1, \dots, k\}$  such that

- ▶  $\lambda(H(r)) \geq \lambda(a)$  (resp.,  $\lambda(H(r)) > \lambda(a)$ ) for each  $r \in \text{ground}(P)$  and  $a \in B^+(r)$  (resp.,  $a \in B^-(r)$ ), and
- ▶  $\lambda(a) \geq \lambda(a')$  for each input atom  $a'$  of each  $a \in DL_P$ ,

where  $k \geq 0$  is the *length* of  $\lambda$ . A fuzzy dl-program  $KB = (L, P)$  is stratified iff it has a stratification  $\lambda$  of some length  $k \geq 0$ .

**Theorem:** Every stratified fuzzy dl-program  $KB$  is satisfiable and has a canonical minimal model via a finite number of iterative least models (which does not depend on the stratification of  $KB$ ).

# Adding Probabilistic Uncertainty: Example

The buyer's request, but in a "different" terminology:

$$\text{query}(x) \leftarrow_{\otimes} \text{SportsCar}(x) \wedge_{\otimes} \text{hasPrize}(x, y_1) \wedge_{\otimes} \text{hasPower}(x, y_2) \wedge_{\otimes} \\ \text{DL}[\text{LeqAbout22000}](y_1) \wedge_{\otimes} \text{DL}[\text{Around150HP}](y_2) \geq 1$$

Ontology alignment mapping rules:

$$\text{SportsCar}(x) \leftarrow_{\otimes} \text{DL}[\text{SportyCar}](x) \wedge_{\otimes} \text{sc}_{\text{pos}} \geq 1$$

$$\text{hasPrize}(x) \leftarrow_{\otimes} \text{DL}[\text{hasInvoice}](x) \wedge_{\otimes} \text{hi}_{\text{pos}} \geq 1$$

$$\text{hasPower}(x) \leftarrow_{\otimes} \text{DL}[\text{hasHorsePower}](x) \wedge_{\otimes} \text{hhp}_{\text{pos}} \geq 1 ,$$

Probability distribution  $\mu$ :

$$\mu(\text{sc}_{\text{pos}}) = 0.91 \quad \mu(\text{sc}_{\text{neg}}) = 0.09$$

$$\mu(\text{hi}_{\text{pos}}) = 0.78 \quad \mu(\text{hi}_{\text{neg}}) = 0.22$$

$$\mu(\text{hhp}_{\text{pos}}) = 0.83 \quad \mu(\text{hhp}_{\text{neg}}) = 0.17 .$$

The following are some tight consequences:

$$KB \models_{tight} (\mathbf{E}[q(\text{MazdaMX5Miata})])[0.21, 0.21]$$

$$KB \models_{tight} (\mathbf{E}[q(\text{MitsubishiEclipseSpyder})])[0.19, 0.19].$$

Informally, the expected degree to which *MazdaMX5Miata* matches the query  $q$  is 0.21, while the expected degree to which *MitsubishiEclipseSpyder* matches the query  $q$  is 0.19,

Thus, the shopping agent ranks the retrieved items as follows:

rank	item	degree
1.	<i>MazdaMX5Miata</i>	0.21
2.	<i>MitsubishiEclipseSpyder</i>	0.19

# Summary

- ▶ Description logic programs that allow for dealing with probabilistic uncertainty and fuzzy vagueness.
- ▶ Semantically, probabilistic uncertainty can be used for data integration and ontology mapping, and fuzzy vagueness can be used for expressing vague concepts.
- ▶ Query processing based on fixpoint iterations.

# References

- T. Lukasiewicz and U. Straccia. Description logic programs under probabilistic uncertainty and fuzzy vagueness. *International Journal of Approximate Reasoning*, 50(6):837–853, June 2009.
- T. Eiter, G. Ianni, T. Lukasiewicz, R. Schindlauer, and H. Tompits. Combining answer set programming with description logics for the Semantic Web. *Artificial Intelligence*, 172(12/13):1495–1539, August 2008. (AIJ Prominent Paper Award 2013.)

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Probabilistic Datalog+/-

Datalog+/-

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Probabilistic Datalog+/-



# Probabilistic Datalog $_{+/-}$ : Key Ideas

- ▶ Probabilistic Datalog $_{+/-}$  ontologies **combine** “classical” Datalog $_{+/-}$  with Markov logic networks (MLNs).
- ▶ The basic idea is that formulas (TGDs, EGDs, and NCs) are **annotated** with a set of **probabilistic events**.
- ▶ Event annotations mean that the formula in question only **applies** when the associated event holds.
- ▶ The **probability distribution** associated with the events is described in the MLN.
- ▶ Key computational problems: answering **ranking queries**, **conjunctive queries**, and **threshold queries**.
- ▶ Application in **data extraction from the Web**, where Datalog $_{+/-}$  is used as data extraction language (DIADEM).

# Example

Consider the problem of **entity extraction** over the following text snippet:

Fifty Shades novels drop in sales EL James has vacated the top of the UK book charts after 22 weeks, according to trade magazine The Bookseller.

According to the Bookseller, £29.3m was spent at UK booksellers between 15 and 22 September - a rise of £700,000 on the previous week.

- number
- book
- dl
- author
- country
- magazine
- money
- shop
- date

# Datalog+/-: Encoding Ontologies in Datalog

Plain Datalog allows for encoding some ontological axioms:

- ▶ concept inclusion axioms:

$person(X) \leftarrow employee(X)$  iff  $employee \sqsubseteq person$ ;

- ▶ role inclusion axioms:

$manages(X, Y) \leftarrow reportsTo(Y, X)$  iff  
 $reportsTo^{-1} \sqsubseteq manages$ ;

- ▶ concept and role membership axioms:

$person(John) \leftarrow$  iff  $person(John)$ ;

$manages(Bill, John) \leftarrow$  iff  $manages(Bill, John)$ .

- ▶ transitivity axioms:

$manages(X, Y) \leftarrow manages(X, Z), manages(Z, Y)$  iff  
(Trans  $manages$ )

However, it cannot express other important ontological axioms:

- ▶ concept inclusion axioms involving existential restrictions on roles in the head:

*Scientist*  $\sqsubseteq \exists isAuthorOf$ ;

- ▶ concept inclusion axioms stating concept disjointness:

*JournalPaper*  $\sqsubseteq \neg ConferencePaper$ ;

- ▶ functionality axioms:

(*funct hasFirstAuthor*).

Question: Can Datalog be extended in such a way that it can be used as ontology language?

Answer: Yes, by introducing:

- ▶ **tuple-generating dependencies (TGDs):**

$$\forall \mathbf{X} \forall \mathbf{Y} \exists \mathbf{Z} \psi(\mathbf{X}, \mathbf{Z}) \leftarrow \phi(\mathbf{X}, \mathbf{Y}),$$

where  $\phi(\mathbf{X}, \mathbf{Y})$  and  $\psi(\mathbf{X}, \mathbf{Z})$  are conjunctions of atoms;

**Example:**  $\exists P \text{ directs}(M, P) \leftarrow \text{manager}(M);$

- ▶ **negative constraints:**

$$\forall \mathbf{X} \perp \leftarrow \phi(\mathbf{X}),$$

where  $\phi(\mathbf{X})$  is a conjunction of atoms;

**Example:**  $\perp \leftarrow c(X), c'(X);$

- ▶ **equality-generating dependencies (EGDs):**

$$\forall \mathbf{X} X_i = X_j \leftarrow \phi(\mathbf{X}),$$

where  $X_i, X_j \in \mathbf{X}$ , and  $\phi(\mathbf{X})$  is a conjunction of atoms

**Example:**  $Y = Z \leftarrow r_1(X, Y), r_2(Y, Z).$

# The Chase

Given:

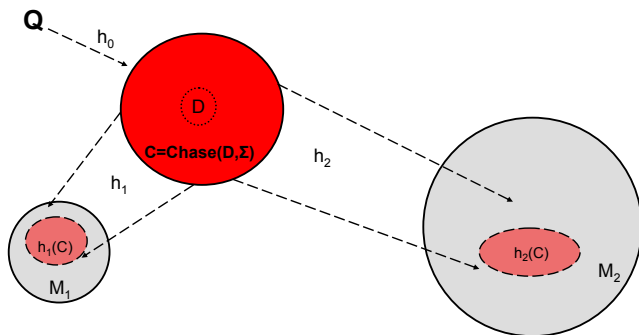
- ▶  $D$ : database over  $\text{dom}(D)$ .
- ▶  $\Sigma$ : set of TGDs and/or EGDs

Question: How do we perform query answering?

Answer: Via the chase: If  $D \not\models \Sigma$ , then

- ▶ either  $D \cup \Sigma$  is unsatisfiable due to a “hard” EGD violation, or
- ▶ the rules in  $\Sigma$  can be enforced via the chase by
  - ▶ adding facts in order to satisfy TGDs, where null values are introduced for  $\exists$ -variables
  - ▶ equating nulls with other nulls or with  $\text{dom}(D)$  elements in order to satisfy EGDs.

# The Chase is a Universal Model



For each other model  $M$  of  $D$  and  $\Sigma$ ,  
there is a homomorphism from  $\text{chase}(D, \Sigma)$  to  $M$ .

$\Rightarrow$  conjunctive queries to  $D \cup \Sigma$  can be evaluated on  
 $\text{chase}(D, \Sigma)$ :

$$D \cup \Sigma \models Q \text{ iff } \text{chase}(D, \Sigma) \models Q$$

# Facts about the Chase

- ▶ Depends on the **order of rule applications**:

**Example:**  $D = \{p(a)\}$  and  $\Sigma = \{p(x) \rightarrow \exists y q(y); p(x) \rightarrow q(x)\}$ :

Solution 1 =  $\{p(a), q(u), q(a)\}$

Solution 2 =  $\{p(a), q(a)\}$

$\Rightarrow$  Assume a canonical ordering.

- ▶ Can be **infinite**:

**Example:**  $D = \{p(a, b)\}$  and  $\Sigma = \{p(x, y) \rightarrow \exists z p(y, z)\}$ :

Solution =  $\{p(a, b), p(b, u_1), p(u_1, u_2), p(u_2, u_3), \dots\}$

$\Rightarrow$  Query answering for  $D$  and TGDs alone is undecidable.

$\Rightarrow$  Restrictions on TGDs and their interplay with EGDs.



# Guarded and Linear Datalog+/-

A TGD  $\sigma$  is **guarded** iff it contains an atom in its body that contains all universally quantified variables of  $\sigma$ .

## Example:

- ▶  $r(X, Y), s(Y, X, Z) \rightarrow \exists W s(Z, X, W)$  is guarded, where  $s(Y, X, Z)$  is the **guard**, and  $r(X, Y)$  is a **side atom**;
- ▶  $r(X, Y), r(Y, Z) \rightarrow r(X, Z)$  is not guarded.

A TGD is **linear** iff it contains only a singleton body atom.

## Example:

- ▶  $manager(M) \rightarrow \exists P directs(M, P)$  is linear;
- ▶  $r(X, Y), s(Y, X, Z) \rightarrow \exists W s(Z, X, W)$  is not linear.

# Markov Logic Networks

- ▶ We use Markov logic networks (MLNs) to represent **uncertainty** in Datalog+/-.
- ▶ MLNs **combine** classical Markov networks (a.k.a. Markov random fields) with first-order logic (FOL).
- ▶ We assume a set of **random variables**  $X = \{X_1, \dots, X_n\}$ , where each  $X_i$  can take values in  $Dom(X_i)$ .
- ▶ A **value** for  $X$  is a mapping  $x: X \rightarrow \bigcup_{i=1}^n Dom(X_i)$  such that  $x(X_i) \in Dom(X_i)$ .
- ▶ MLN: **set of pairs**  $(F, w)$ , where  $F$  is a FO formula, and  $w$  is a real number.

- ▶ The **probability distribution** represented by the MLN is:

$$P(X = x) = \frac{1}{Z} \cdot \exp(\sum_j w_j \cdot n_j(x)),$$

where  $n_j$  is the number of ground instances of formula  $F_j$  made true by  $x$ ,  $w_j$  is the weight of formula  $F_j$ , and  $Z = \sum_{x \in X} \exp(\sum_j w_j \cdot n_j(x))$  (normalization constant).

- ▶ **Exact inference** is #P-complete, but **MCMC** methods obtain good approximations in practice.
- ▶ A particularly costly step is the computation of  $Z$ , but this is a **one-time** calculation.

# Example

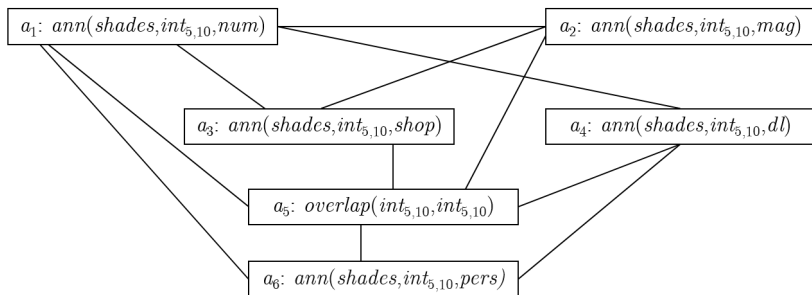
Consider the following MLN:

$$\phi_1 : \text{ann}(S_1, I_1, \text{num}) \wedge \text{ann}(S_2, I_2, X) \wedge \text{overlap}(I_1, I_2) : 3$$

$$\phi_2 : \text{ann}(S_1, I_1, \text{shop}) \wedge \text{ann}(S_2, I_2, \text{mag}) \wedge \text{overlap}(I_1, I_2) : 1$$

$$\phi_3 : \text{ann}(S_1, I_1, \text{dl}) \wedge \text{ann}(S_2, I_2, \text{pers}) \wedge \text{overlap}(I_1, I_2) : 0.25$$

**Graph representation** (for a specific set of constants):



Computing probabilities w.r.t. this MLN:

$\lambda_i$	$a_1$	$a_2$	$a_3$	$a_4$	$a_5$	$a_6$	SAT	Probability
1	False	False	False	False	False	False	—	$e^0 / Z$
2	False	False	False	True	True	True	$\phi_3$	$e^{0.25} / Z$
3	True	False	False	True	True	True	$\phi_1, \phi_3$	$e^{3+0.25} / Z$
4	True	False	True	True	True	True	$\phi_1, \phi_3$	$e^{3+0.25} / Z$
5	False	True	False	False	True	False	—	$e^0 / Z$
6	False	True	True	False	True	True	$\phi_2$	$e^1 / Z$
7	False	True	True	True	True	True	$\phi_2, \phi_3$	$e^{1+0.25} / Z$
8	True	True	True	True	True	True	$\phi_1, \phi_2, \phi_3$	$e^{3+1+0.25} / Z$

... (64 possible settings for the binary random variables)

# Probabilistic Datalog+/- Ontologies

- ▶ A **probabilistic** Datalog+/- ontology consists of a classical Datalog+/- ontology  $O$  along with an MLN  $M$ .

Notation:  $KB = (O, M)$

- ▶ Formulas in  $O$  are **annotated** with a set of pairs  $\langle X_i = x_i \rangle$ , with  $x_i \in \{true, false\}$  (we also use 0 and 1, respectively).

Variables that do not appear in the annotation are **unconstrained**.

**Possible world**: a set of pairs  $\langle X_i = x_i \rangle$  where each  $X_i \in X$  has a corresponding pair.

- ▶ Basic intuition: given a possible world, a subset of the formulas in  $O$  is **induced**.

# Example Revisited

The following formulas were adapted from the previous examples to give rise to a probabilistic Datalog+/- ontology:

$$book(X) \rightarrow editorialProd(X) \quad : \{\}$$

$$magazine(X) \rightarrow editorialProd(X) \quad : \{\}$$

$$author(X) \rightarrow person(X,P) \quad : \{\}$$

$$descLogic(X) \wedge author(X) \rightarrow \perp \quad : \{ann(X,I_1,dl) = 1 \wedge ann(X,I_2,pers) = 1 \\ overlap(I_1,I_2) = 0\}$$

$$shop(X) \wedge editorialProd(X) \rightarrow \perp \quad : \{ann(X,I_1,shop) = 1 \wedge ann(X,I_2,mag) = 1 \\ overlap(I_1,I_2) = 0\}$$

$$number(X) \wedge date(X) \rightarrow \perp \quad : \{ann(X,I_1,num) = 1 \wedge ann(X,I_1,date) = 1 \\ overlap(I_1,I_2) = 0\}$$

Formulas with an empty annotation **always hold**.

# Ranking Queries

- **Ranking Query (RQ)**: what are the ground atoms inferred from a KB, in decreasing order of probability?
- **Semantics**: the probability that a ground atom  $a$  is true is equal to the **sum** of the probabilities of **possible worlds** where the resulting KB entails the CQ  $a$ .
- Recall that possible worlds are **disjoint** events.
- Unfortunately, computing probabilities of atoms is **intractable**:  
Theorem: Computing  $Pr(a)$  w.r.t. a given probabilistic ontology is **#P-hard** in the data complexity.
- We now explore ways to tackle this uncertainty.



# Conjunctive MLNs

- First, we propose a **special class** of MLNs:
  - A **conjunctive** MLN (cMLN) is an MLN in which all formulas  $(F, w)$  in the set are such that  $F$  is a conjunction of atoms.
- This restriction allows us to define **equivalence classes** over the set of possible worlds w.r.t.  $M$  :
  - Informally, two worlds are equivalent iff they **satisfy the same** formulas in  $M$ .
  - Though there are still an exponential number of classes, there are some properties that we can **leverage**.
- Proposition 1: Given cMLN  $M$ , deciding if an equivalence class  $C$  **is empty** is in PTIME.

# Conjunctive MLNs: Properties

- Proposition 2: Given cMLN  $M$ , and equivalence class  $C$ , **all elements** in  $C$  can be obtained in linear time w.r.t. the size of the output.
- Proposition 3: Given cMLN  $M$ , and worlds  $\lambda_1$  and  $\lambda_2$ , we have that if  $\lambda_1 \sim_M \lambda_2$  then  $Pr(\lambda_1) = Pr(\lambda_2)$ .
- Proposition 4: Given cMLN  $M$ , and worlds  $\lambda_1$  and  $\lambda_2$ , deciding if  $Pr(\lambda_1) \leq Pr(\lambda_2)$  is in PTIME.
- Computing **exact probabilities** in cMLNs, however, remains intractable:

Theorem: Let  $a$  be an atom; deciding if  $Pr(a) \geq k$  is PP-hard in the data complexity.

# Summary

- Presented an **extension** of the Datalog+/- family of languages with probabilistic **uncertainty**.
- Uncertainty in rules is expressed by means of **annotations** that refer to an underlying Markov Logic Network.
- The goal is to develop a **language** and **algorithms** capable of managing uncertainty in a principled and scalable way.
- **Scalability** in our framework rests on two pillars:
  - We combine scalable **rule-based** approaches from the DB literature with annotations reflecting uncertainty;
  - Many possibilities for **heuristic** algorithms; MLNs are flexible, and sampling techniques may be leveraged.

- Also studying **other kinds** of probabilistic queries:
  - **Threshold** queries: what is the set of atoms that are inferred with probability at least  $p$ ?
  - **Conjunctive** queries: what is the probability with which a conjunction of atoms is inferred?
- We are studying the **tractability** of all three kinds of queries under both sampling techniques.
- Also considering different kinds of **restrictions** on MLNs.

# References

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