# Machine Learning - MT 2017 6 Regularization, Validation, Model Selection

Christoph Haase

University of Oxford October 20, 2017

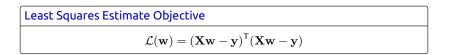
# Outline

Ridge Regression and Lasso

**Model Selection** 

Suppose we have data  $\langle (\mathbf{x}_i, y_i) \rangle_{i=1}^N$ , where  $\mathbf{x} \in \mathbb{R}^D$  with  $D \gg N$ 

One idea to avoid overfitting is to add a penalty term for weights

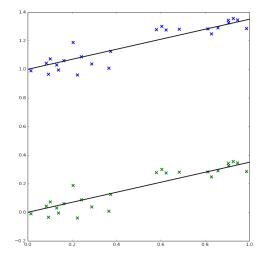


**Ridge Regression Objective** 

$$\mathcal{L}_{\mathrm{ridge}}(\mathbf{w}) = (\mathbf{X}\mathbf{w} - \mathbf{y})^{\mathsf{T}}(\mathbf{X}\mathbf{w} - \mathbf{y}) + \lambda \sum_{i=1}^{D} w_i^2$$

We add a penalty term for weights to control model complexity

Should not penalise the constant term  $w_0$  for being large



Should translating and scaling inputs contribute to model complexity?

Suppose  $\widehat{y} = w_0 + w_1 x$ 

Supose x is temperature in  $^{\circ}C$  and x' in  $^{\circ}F$ 

So 
$$\widehat{y} = \left(w_0 - \frac{160}{9}w_1\right) + \frac{5}{9}w_1x'$$

In one case "model complexity" is  $w_1^2$ , in the other it is  $rac{25}{81}w_1^2 < rac{w_1^2}{3}$ 

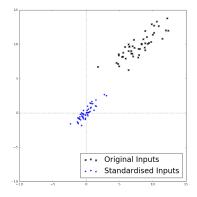
Should try and avoid dependence on scaling and translation of variables

Before optimising the ridge objective, it's a good idea to standardise all inputs (mean 0 and variance 1)

If in addition, we center the outputs, *i.e.*, the outputs have mean 0, then the constant term is unnecessary (Exercise on Sheet 2)

Then find  ${f w}$  that minimises the objective function

$$\mathcal{L}_{\mathsf{ridge}}(\mathbf{w}) = \left(\mathbf{X}\mathbf{w} - \mathbf{y}\right)^{\mathsf{T}} \left(\mathbf{X}\mathbf{w} - \mathbf{y}\right) + \lambda \mathbf{w}^{\mathsf{T}}\mathbf{w}$$



#### Deriving Estimate for Ridge Regression

Suppose the data  $\langle (\mathbf{x}_i,y_i)\rangle_{i=1}^N$  with inputs standardised and output centered

We want to derive expression for  $\ensuremath{\mathbf{w}}$  that minimises

$$\begin{split} \mathcal{L}_{\mathsf{ridge}}(\mathbf{w}) &= (\mathbf{X}\mathbf{w} - \mathbf{y})^{\mathsf{T}} (\mathbf{X}\mathbf{w} - \mathbf{y}) + \lambda \mathbf{w}^{\mathsf{T}} \mathbf{w} \\ &= \mathbf{w}^{\mathsf{T}} \mathbf{X}^{\mathsf{T}} \mathbf{X} \mathbf{w} - 2 \mathbf{y}^{\mathsf{T}} \mathbf{X} \mathbf{w} + \mathbf{y}^{\mathsf{T}} \mathbf{y} + \lambda \mathbf{w}^{\mathsf{T}} \mathbf{w} \end{split}$$

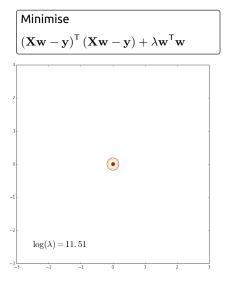
Let's take the gradient of the objective with respect to  ${\bf w}$ 

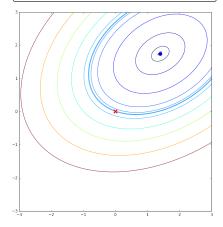
$$\begin{aligned} \nabla_{\mathbf{w}} \mathcal{L}_{\mathsf{ridge}} &= 2 (\mathbf{X}^{\mathsf{T}} \mathbf{X}) \mathbf{w} - 2 \mathbf{X}^{\mathsf{T}} \mathbf{y} + 2 \lambda \mathbf{w} \\ &= 2 \left( \left( \mathbf{X}^{\mathsf{T}} \mathbf{X} + \lambda \mathbf{I}_D \right) \mathbf{w} - \mathbf{X}^{\mathsf{T}} \mathbf{y} \right) \end{aligned}$$

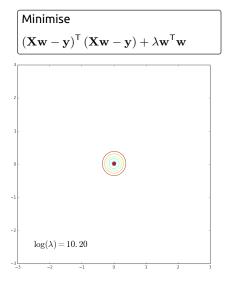
Set the gradient to  $\mathbf 0$  and solve for  $\mathbf w$ 

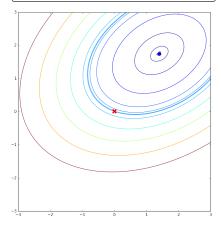
$$\left(\mathbf{X}^{\mathsf{T}}\mathbf{X} + \lambda \mathbf{I}_{D}\right)\mathbf{w} = \mathbf{X}^{\mathsf{T}}\mathbf{y}$$

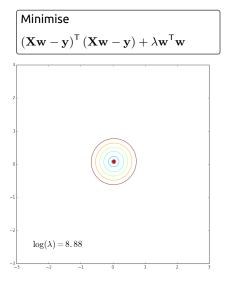
$$\mathbf{w}_{\mathsf{ridge}} = \left(\mathbf{X}^\mathsf{T}\mathbf{X} + \lambda\mathbf{I}_D
ight)^{-1}\mathbf{X}^\mathsf{T}\mathbf{y}$$

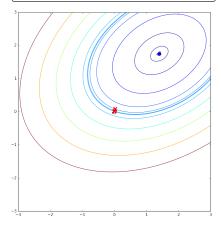


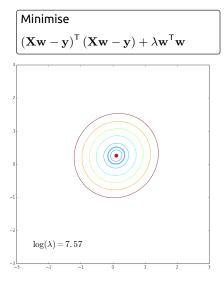


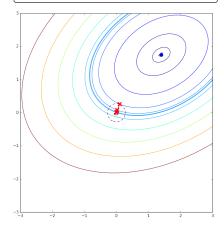


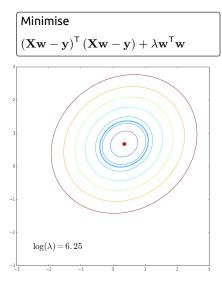




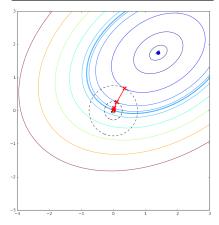


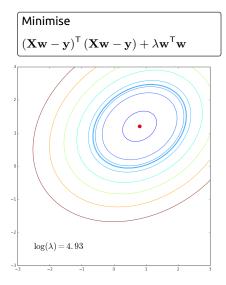




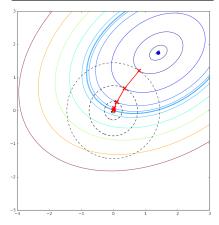


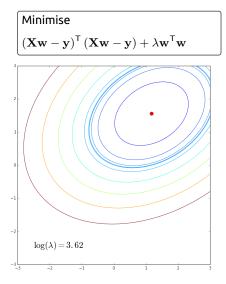
 $\begin{aligned} & \mathsf{Minimise} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right)^\mathsf{T} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right) \\ & \mathsf{subject to } \mathbf{w}^\mathsf{T} \mathbf{w} \leq R \end{aligned}$ 



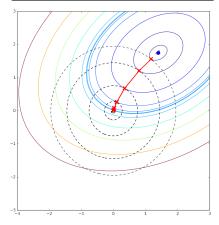


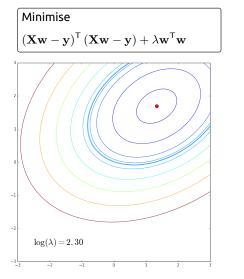
 $\begin{aligned} & \mathsf{Minimise} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right)^\mathsf{T} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right) \\ & \mathsf{subject to } \mathbf{w}^\mathsf{T} \mathbf{w} \leq R \end{aligned}$ 



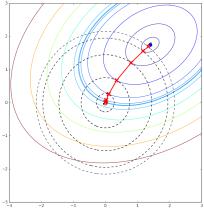


 $\begin{aligned} & \mathsf{Minimise} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right)^\mathsf{T} \left( \mathbf{X} \mathbf{w} - \mathbf{y} \right) \\ & \mathsf{subject to } \mathbf{w}^\mathsf{T} \mathbf{w} \leq R \end{aligned}$ 

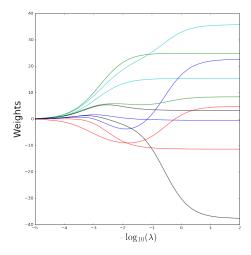




 $\begin{aligned} & \mathsf{Minimise} \ (\mathbf{X}\mathbf{w} - \mathbf{y})^\mathsf{T} \ (\mathbf{X}\mathbf{w} - \mathbf{y}) \\ & \mathsf{subject to} \ \mathbf{w}^\mathsf{T}\mathbf{w} \leq R \end{aligned}$ 



As we decrease  $\lambda$  the magnitudes of weights start increasing



# Summary : Ridge Regression

In ridge regression, in addition to the residual sum of squares we penalise the sum of squares of weights

**Ridge Regression Objective** 

$$\mathcal{L}_{\mathsf{ridge}}(\mathbf{w}) = \left(\mathbf{X}\mathbf{w} - \mathbf{y}\right)^{\mathsf{T}}\left(\mathbf{X}\mathbf{w} - \mathbf{y}\right) + \lambda \mathbf{w}^{\mathsf{T}}\mathbf{w}$$

This is also called  $\ell_2$ -regularization or weight-decay

Penalising weights "encourages fitting signal rather than just noise"

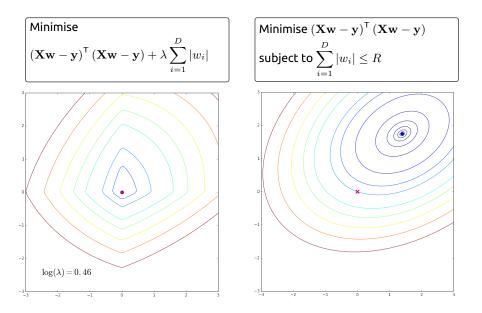
#### The Lasso

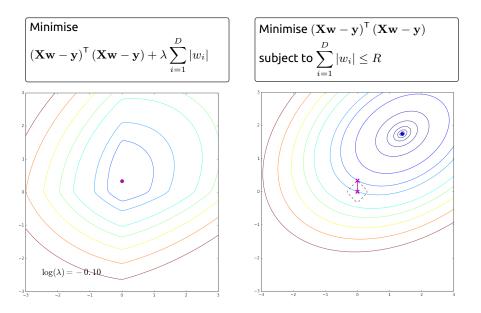
Lasso (least absolute shrinkage and selection operator) minimises the following objective function

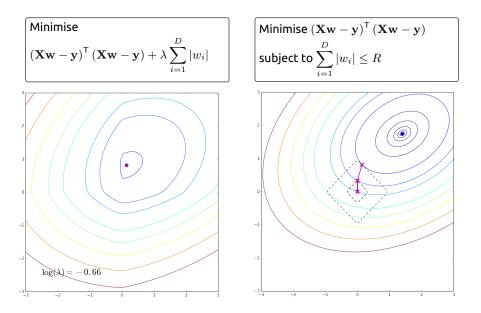
Lasso Objective

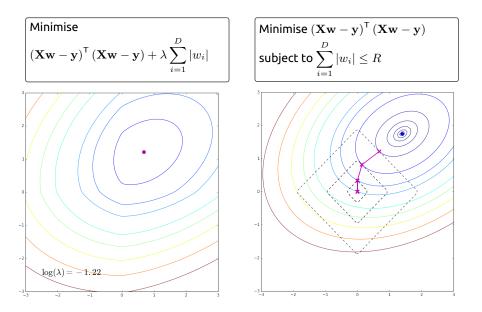
$$\mathcal{L}_{ ext{lasso}}(\mathbf{w}) = \left(\mathbf{X}\mathbf{w} - \mathbf{y}
ight)^{\mathsf{T}}\left(\mathbf{X}\mathbf{w} - \mathbf{y}
ight) + \lambda\sum_{i=1}^{D}|w_{i}|$$

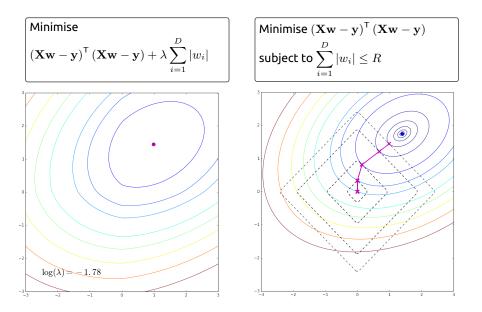
- As with ridge regression, there is a penalty on the weights
- The absolute value function does not allow for a simple close-form expression (l<sub>1</sub>-regularization)
- However, there are advantages to using the lasso as we shall see next

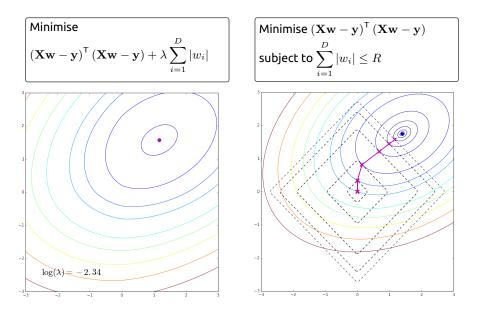


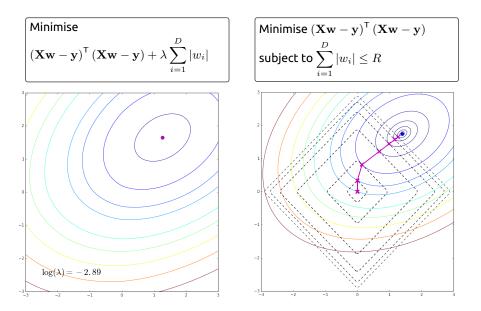


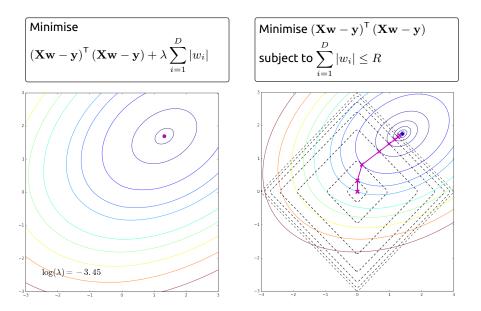






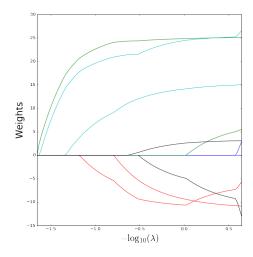




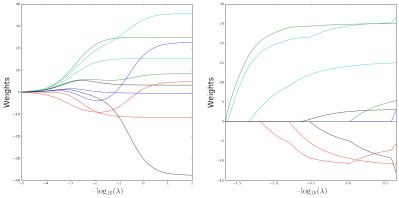


# The Lasso Paths

As we decrease  $\lambda$  the magnitudes of weights start increasing



### Comparing Ridge Regression and the Lasso

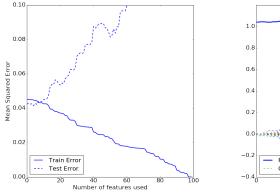


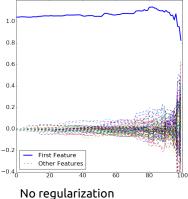
When using the Lasso, weights are often exactly 0.

Thus, Lasso gives sparse models.

We have D = 100 and N = 100 so that X is  $100 \times 100$ 

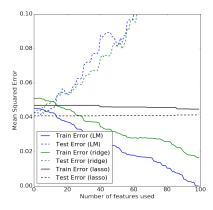
Every entry of  $\mathbf{X}$  is drawn from  $\mathcal{N}(0,1)$ 

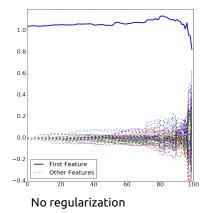




We have D = 100 and N = 100 so that X is  $100 \times 100$ 

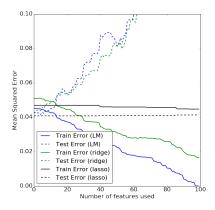
Every entry of  $\mathbf{X}$  is drawn from  $\mathcal{N}(0,1)$ 

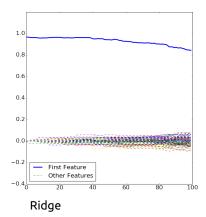




We have D = 100 and N = 100 so that X is  $100 \times 100$ 

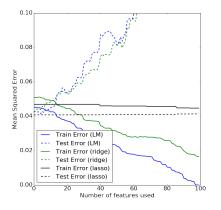
Every entry of  $\mathbf{X}$  is drawn from  $\mathcal{N}(0,1)$ 

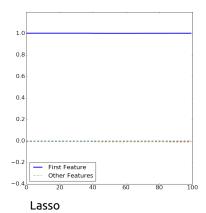




We have D = 100 and N = 100 so that X is  $100 \times 100$ 

Every entry of  $\mathbf{X}$  is drawn from  $\mathcal{N}(0,1)$ 





# Outline

Ridge Regression and Lasso

**Model Selection** 

#### How to Choose Hyper-parameters?

- > So far, we were just trying to estimate the parameters w
- For Ridge Regression or Lasso, we need to choose  $\lambda$
- If we perform basis expansion
  - $\blacktriangleright$  For kernels, we need to pick the width parameter  $\gamma$
  - ► For polynomials, we need to pick degree *d*
- > For more complex models there may be more hyperparameters

# Using a Validation Set

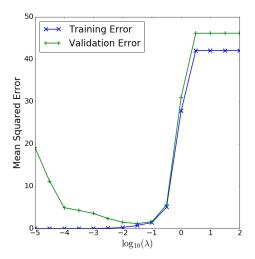
- Divide the data into parts: training, validation (and testing)
- Grid Search: Choose values for the hyperparameters from a finite set
- Train model using training set and evaluate on validation set

$\lambda$	training error(%)	validation error(%)
0.01	0	89
0.1	0	43
1	2	12
10	10	8
100	25	27

- Pick the value of \(\lambda\) that minimises validation error
- Typically, split the data as 80% for training, 20% for validation

#### Training and Validation Curves

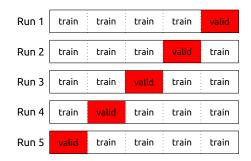
- Plot of training and validation error vs  $\lambda$  for Lasso
- ▶ Validation error curve is U-shaped



#### **K-Fold Cross Validation**

When data is scarce, instead of splitting as training and validation:

- Divide data into K parts
- Use K 1 parts for training and 1 part as validation
- Commonly set K = 5 or K = 10
- ▶ When K = N (the number of datapoints), it is called LOOCV (Leave one out cross validation)



Suppose you do all the right things

- Train on the training set
- Choose hyperparameters using proper validation
- > Test on the test set (real world), and your error is unacceptably high!

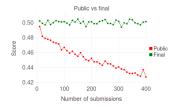
What would you do?

# Winning Kaggle without reading the data!

Suppose the task is to predict N binary labels

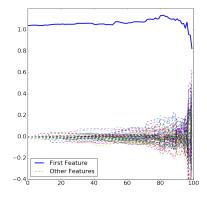
Algorithm (Wacky Boosting):

- 1. Choose  $\mathbf{y}^1, \dots, \mathbf{y}^k \in \{0, 1\}^N$  randomly
- 2. Set  $I = \{i \mid accuracy(\mathbf{y}^i) > 51\%\}$
- 3. Output  $\widehat{y}_j = \text{majority}\{y_j^i \mid i \in I\}$



#### Source blog.mrtz.org

#### **Feature Selection**



- Recall that small training set with many features is prone to overfitting
- What if we discard irrelevant features and using training set with fewer features?
- ▶ Problem: there are 2<sup>n</sup> subsets of features

### Feature Selection

Forward search is a generic (i.e. learning algorithm independent) greedy approach to identify relevant features:

- ▶ 1 Set set of selected features to F := Ø
- ▶ 2 Repeat the following until  $F = \{1, ..., n\}$ :
  - Set  $F_i := F \cup \{i\}$  for  $i \in \{1, \ldots, n\} \setminus F$
  - Evaluate generalization error when using only features from F<sub>i</sub>
  - Set new F to the best feature subset found
- 3 Return best overall feature subset found

Still requires  $O(n^2)$  calls to underlying learning algorithm

#### Feature Selection

Filter feature selection is computationally more lightweight:

- Only keep feature  $x_i$  that provide information about y
- For instance, use mutual information as criterion:

$$I(x_i, y) = \sum_{x_i \in X} \sum_{y \in Y} p(x_i, y) \cdot \log \frac{p(x_i, y)}{p(x_i) \cdot p(y)}$$

Retain top k features

#### Next Time

- Ridge Regression viewed through the Bayesian approach to Machine Learning
- Preparation for optimization
- Lecture takes place in the University Museum