



# ML in Space (MLSS Moscow, 2019)

Yarin Gal

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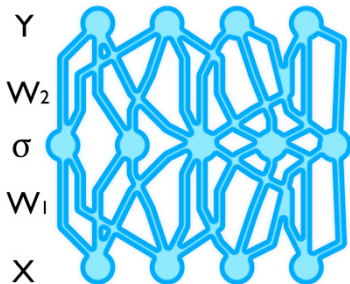
## Conceptually simple models

**Data:**  $\mathbf{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ ,  $\mathbf{Y} = \{\mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{y}_N\}$

**Model:** given matrices  $\mathbf{W}$  and non-linear func.  $\sigma(\cdot)$ , define “network”

$$\tilde{\mathbf{y}}_i(\mathbf{x}_i) = \mathbf{W}_2 \cdot \sigma(\mathbf{W}_1 \mathbf{x}_i)$$

**Objective:** find  $\mathbf{W}$  for which  $\tilde{\mathbf{y}}_i(\mathbf{x}_i)$  is close to  $\mathbf{y}_i$  for all  $i \leq N$ .



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Deep learning is awesome  ... but has many issues 

- ▶ Simple and modular
- ▶ Huge attention from practitioners and engineers
- ▶ Great software tools
- ▶ Scales with data and compute
- ▶ Real-world impact
- ▶ What does a model not know?
- ▶ Uninterpretable black-boxes
- ▶ Easily fooled (AI safety)
- ▶ Lacks solid mathematical foundations (mostly ad hoc)
- ▶ Crucially relies on big data

# Why should I care about uncertainty?

- ▶ We need a way to tell **what our model knows** and what not.
  - ▶ We train a model to recognise dog breeds





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  - ▶ What would you want your model to do?



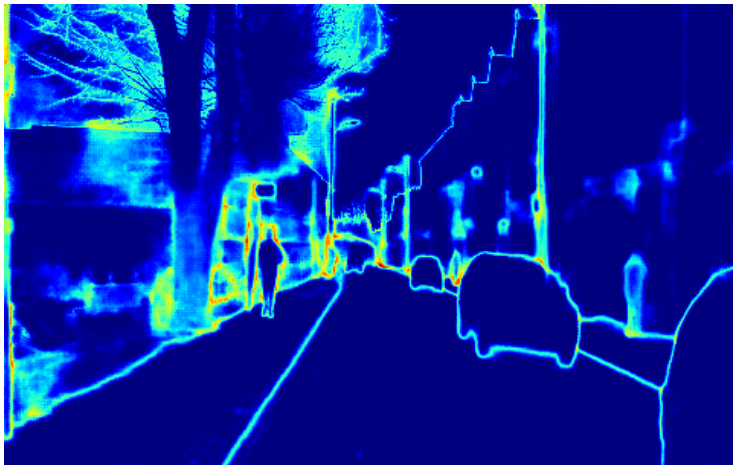
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  - ▶ What would you want your model to do?
  - ▶ Similar problems in *decision making, physics, life science*, etc.



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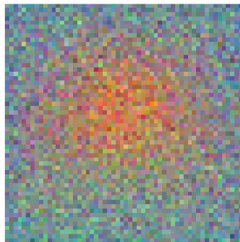
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- ▶ Uncertainty might even be useful to identify when attacked with adversarial examples!

1.0% kit fox



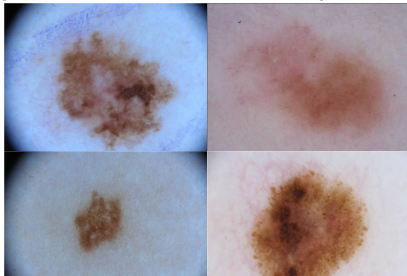
8.0% goldfish



- ▶ Lastly, need less data if label only where **model is uncertain**: wear-and-tear in robotics, expert time in medical analysis

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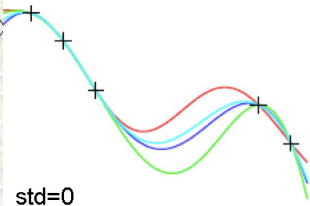
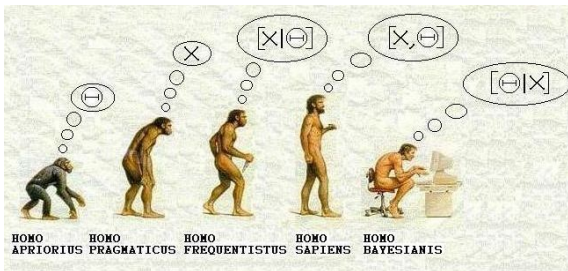


## The language of uncertainty

- ▶ Probability theory
- ▶ Specifically *Bayesian probability theory* (1750!)

## When applied to *Information Engineering*...

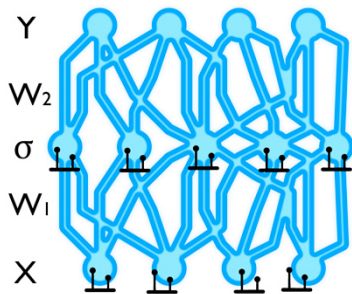
- ▶ Bayesian modelling



- ▶ Built on solid mathematical foundations
- ▶ Orthogonal to deep learning...

# A simple way to tie the two pillars together

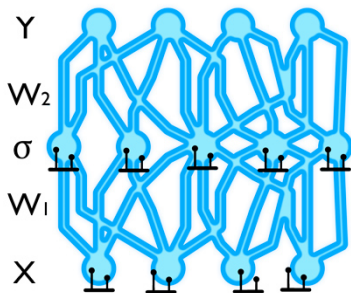
- ▶ “Dropout”: a popular method in deep learning, cited hundreds and hundreds of times
- ▶ Works by randomly setting network units to zero
- ▶ This **somehow** improves performance and reduces over-fitting
- ▶ Used in almost **all** modern deep learning models





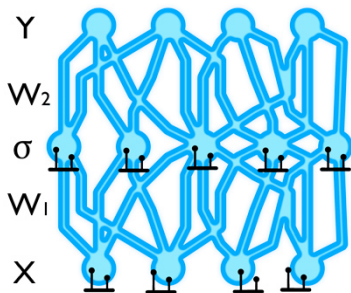
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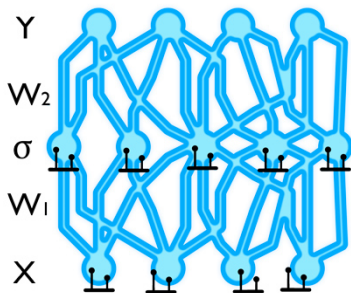
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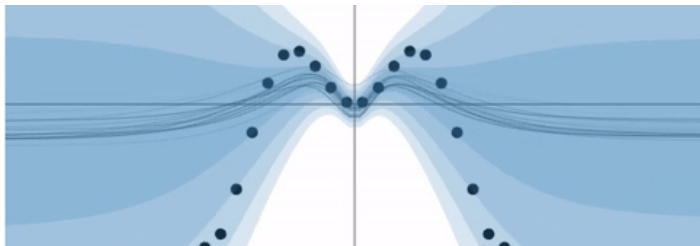


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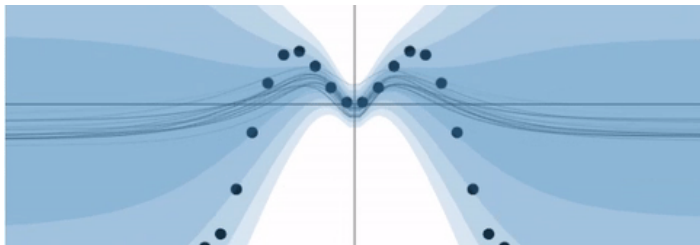
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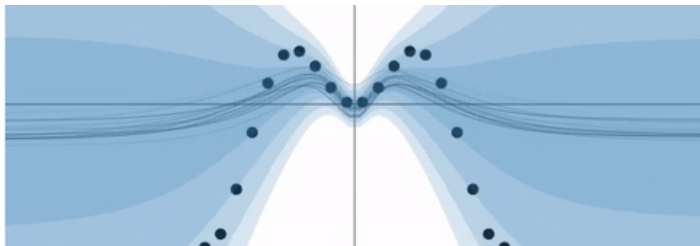
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- ▶ Connecting **Deep Learning to Bayesian probability theory**.
- ▶ The **mathematically grounded** connection gives a treasure trove of new research opportunities:
  - ▶ uncertainty in deep learning, e.g. interpretability and AI safety
  - ▶ principled extensions to deep learning
  - ▶ enable deep learning in **small data** domains



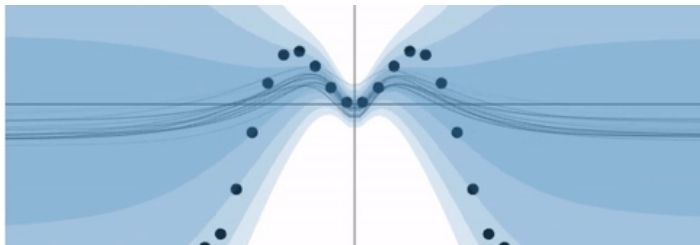
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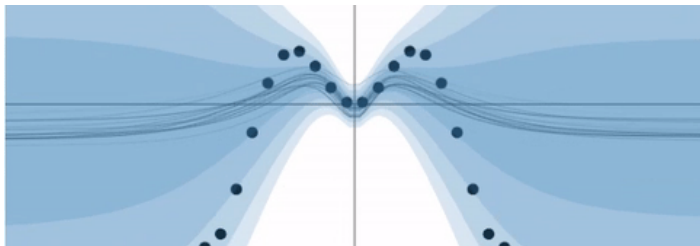
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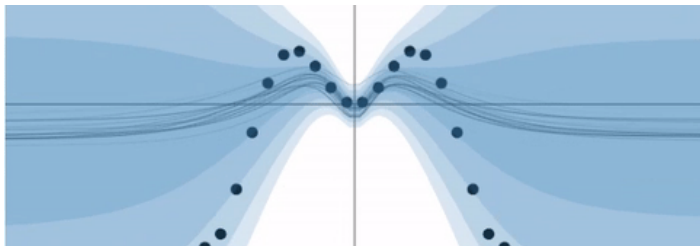


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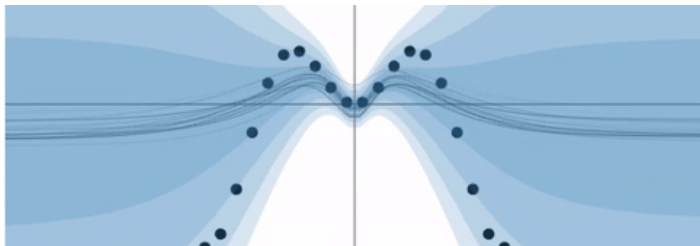




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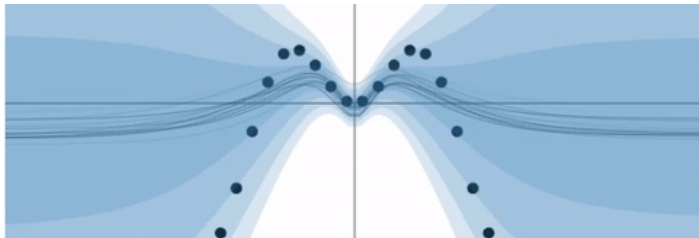


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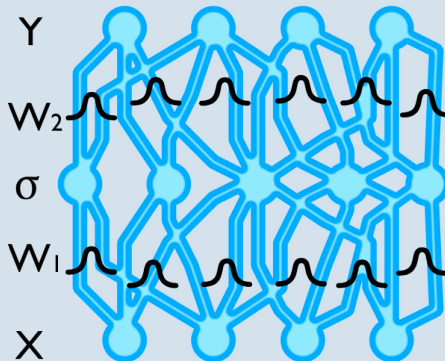
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More in a second. First, some **theory**.



## From Bayesian neural networks to Dropout

- Place **prior**  $p(\mathbf{W})$  dist. on weights, making these r.v.s



- Given dataset  $\mathbf{X}, \mathbf{Y}$ , the r.v.  $\mathbf{W}$  has a **posterior**:  $p(\mathbf{W}|\mathbf{X}, \mathbf{Y})$

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- ▶ Can define **simple distribution**  $q_{\mathbf{M}}(\cdot)$  and approximate
$$q_{\mathbf{M}}(\mathbf{W}) \approx p(\mathbf{W}|\mathbf{X}, \mathbf{Y})$$
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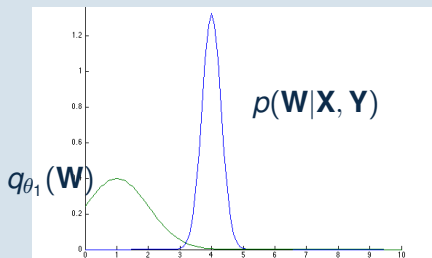
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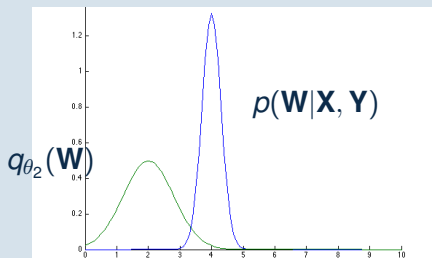
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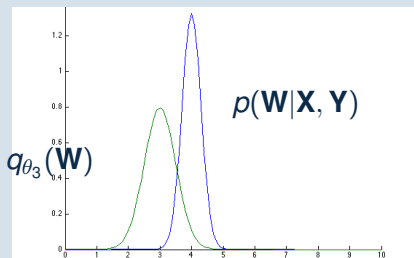




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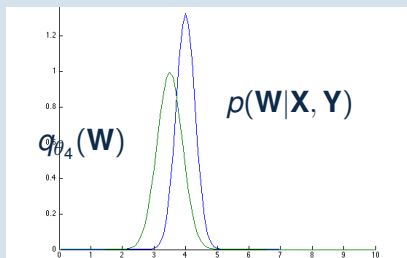
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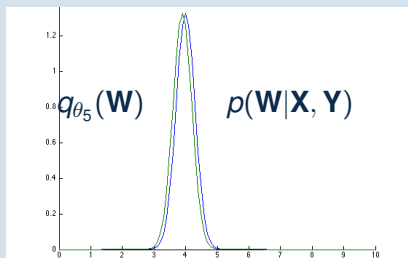
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- ▶ This is called **approximate variational inference**.

## Theorem (Dropout as approximate variational inference)

*Define*  $q_{\mathbf{M}}(\mathbf{W}) := \mathbf{M} \cdot \text{diag}(\text{Bernoulli})$

*with variational parameter  $\mathbf{M}$ .*

*The optimisation objective of (stochastic) variational inference with  $q_{\mathbf{M}}(\mathbf{W})$  is identical to the objective of a dropout neural network.*

**Proof.**

See Gal [2016].



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Implementing **inference** with  $q_{\mathbf{M}}(\mathbf{W})$

=

Implementing **dropout training**.

Line to line.

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## Corollary (Model uncertainty with dropout)

*Given  $p(\mathbf{y}^* | \mathbf{f}^{\mathbf{W}}(\mathbf{x}^*)) = \mathcal{N}(\mathbf{y}^*; \mathbf{f}^{\mathbf{W}}(\mathbf{x}^*), \tau^{-1} \mathbf{I})$  for some  $\tau > 0$ , the model's predictive variance can be estimated with the unbiased estimator:*

$$\widetilde{\text{Var}}[\mathbf{y}^*] := \tau^{-1} \mathbf{I} + \frac{1}{T} \sum_{t=1}^T \mathbf{f}^{\widehat{\mathbf{W}}_t}(\mathbf{x}^*)^T \mathbf{f}^{\widehat{\mathbf{W}}_t}(\mathbf{x}^*) - \widetilde{\mathbb{E}}[\mathbf{y}^*]^T \widetilde{\mathbb{E}}[\mathbf{y}^*]$$

with  $\widehat{\mathbf{W}}_t \sim q_{\mathbf{M}}^*(\mathbf{W})$ .

In practical terms<sup>1</sup>, given point  $x$ :

- ▶ drop units **at test time**
- ▶ **repeat 10 times**
- ▶ and look at **mean and sample variance**.
- ▶ Or in Python:

```
1 | y = []  
2 | for _ in xrange(10):  
3 |     y.append(model.output(x, dropout=True))  
4 | y_mean = numpy.mean(y)  
5 | y_var = numpy.var(y)
```

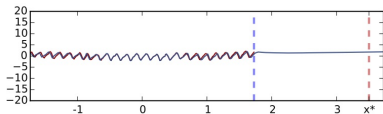
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<sup>1</sup>Friendly introduction given in [yarin.co/blog](http://yarin.co/blog)

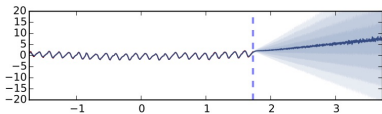


**What would be the  $\text{CO}_2$  concentration level in Mauna Loa, Hawaii, *in 20 years' time*?**

Normal deep learning:



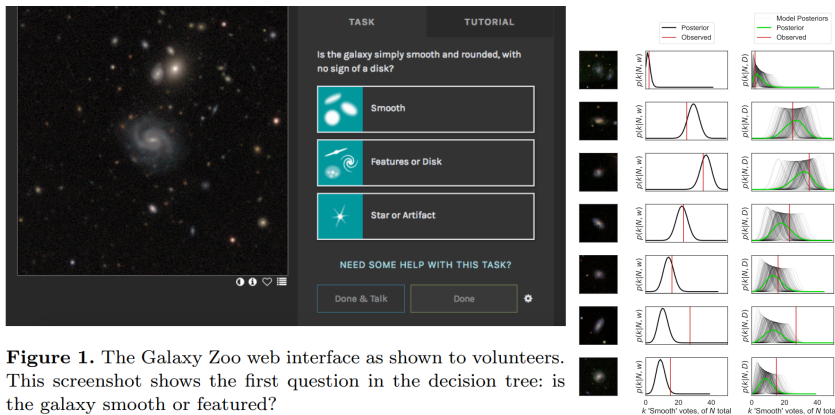
Bayesian perspective:



**What can we do with this?**

Deep learning with small data • Interpretable AI • Safe AI

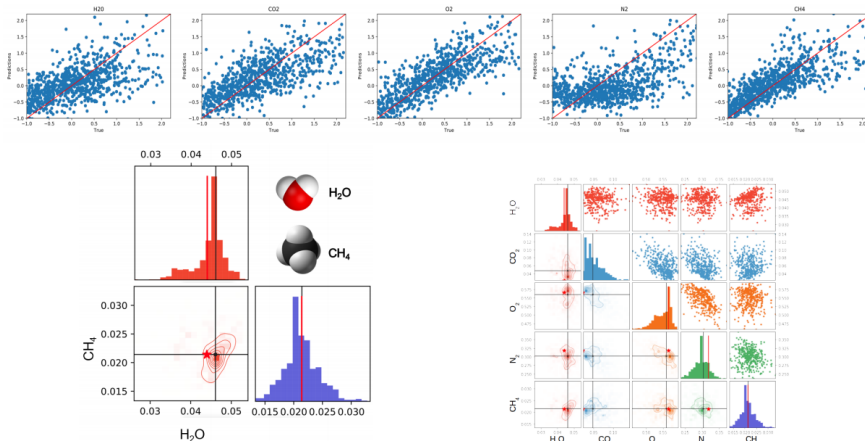
## Human-in-the-loop AI for Galaxy Zoo morphology classification



**Figure 1.** The Galaxy Zoo web interface as shown to volunteers. This screenshot shows the first question in the decision tree: is the galaxy smooth or featured?

with Lewis Smith [work done w. Chris Lintott, Zooniverse Citizen Science Project]

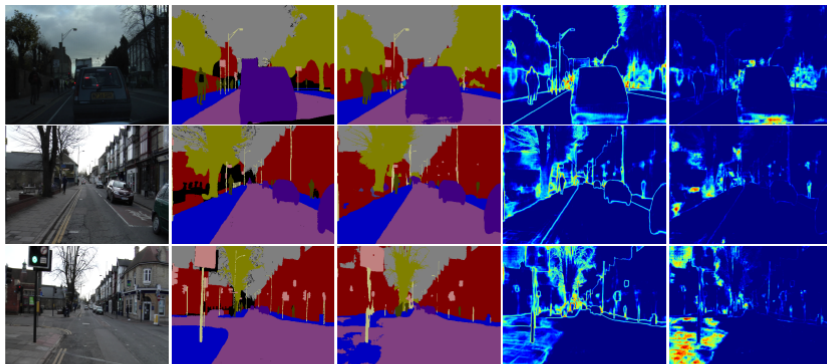
## Bayesian deep learning for exoplanet atmospheric retrieval



with Adam Cobb [work done with NASA Goddard while at NASA FDL]

## Uncertainties in computer vision

- ▶ *Aleatoric uncertainty*, capturing inherent noise in the data
- ▶ *Epistemic uncertainty*, capturing model's lack of knowledge



(a) Input Image

(b) Ground Truth

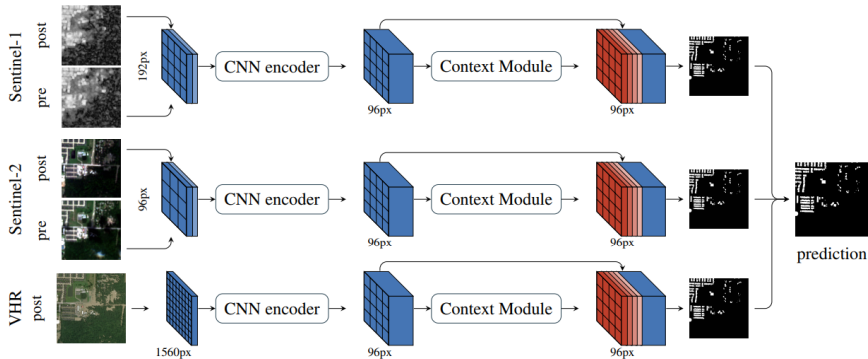
(c) Semantic Segmentation

(d) Aleatoric Uncertainty

(e) Epistemic Uncertainty

with Alex Kendall

## Informal settlement detection



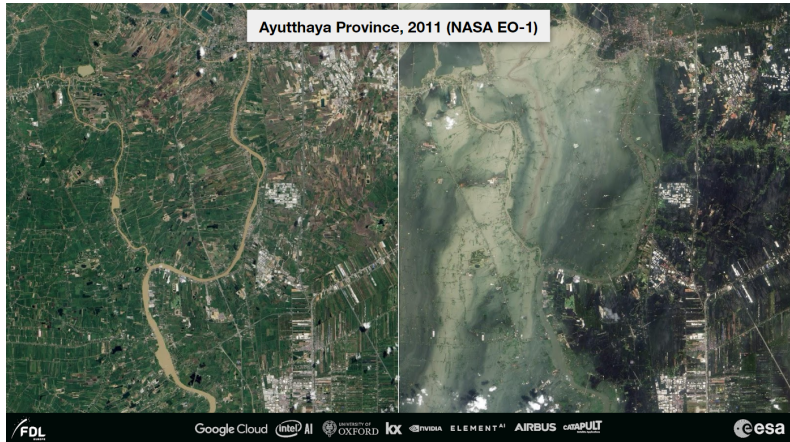
with Tim Rudner [work done with ESA while at FDL Europe]

## Flood detection, from space



with Lewis Smith [work done with ESA while at FDL Europe]

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FRONTIER DEVELOPMENT LAB EUROPE 2018

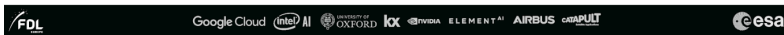


How can we reduce the time from disaster to data?



American Red Cross

1. How do we get data to the ground more quickly?
2. How can we accelerate/automate the image analysis process?



with Lewis Smith [work done with ESA while at FDL Europe]

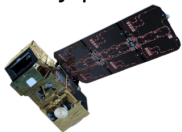


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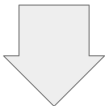
FRONTIER DEVELOPMENT LAB EUROPE (FDL)



### Why process onboard?



560 Mbps



ESA Maspalomas, Spain



< 1Mbps



COTS ground station (ISIS)



Google Cloud



lx



ELEMENT AI

AIRBUS

CATAPULT



with Lewis Smith [work done with ESA while at FDL Europe]

## Flood detection, from space

FRONTIER DEVELOPMENT LAB EUROPE (FDL)



### Project Proposal

- Demonstrate that low resolution images from CubeSats can be used to provide useful flood intelligence
- Perform flood segmentation onboard satellite to reduce downlinked data
- Deploy on ΦSat-1 in 2019/2020



Google Cloud



IKX



ELEMENT AI

AIRBUS

CATAPULT



with Lewis Smith [work done with ESA while at FDL Europe]



## Oxford Applied and Theoretical Machine Learning Group

<http://oatml.ox.ac.uk>

Researchers coming from academia (Oxford, Cambridge, MILA, Yale, U of Toronto, U of Amsterdam, etc)  
.. and industry (Google, DeepMind, Twitter, etc)

