



Engineering BX

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Background in Model-Driven Engineering of BX

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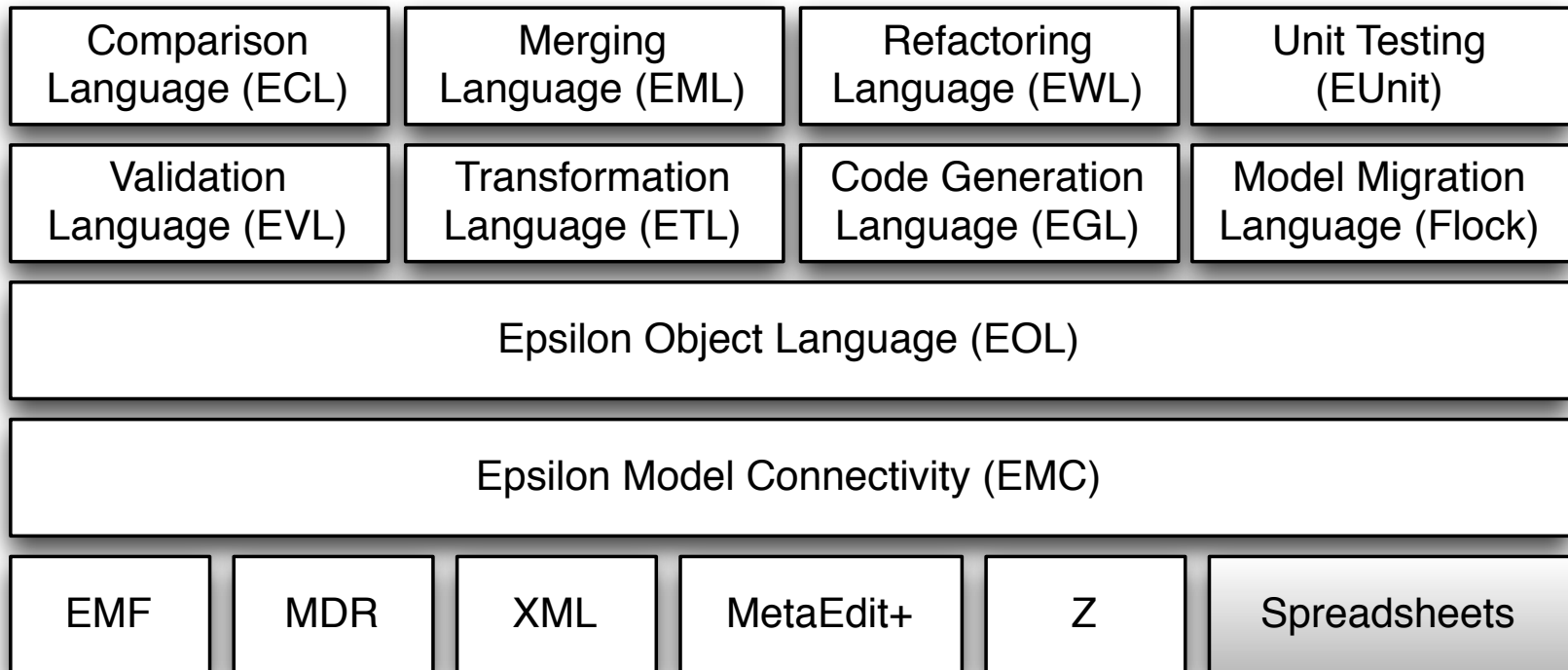
- My lectures will focus on approaches for *engineering* bidirectional transformations.
 - With some consideration of engineering transformations in general.
 - Emphasis on approaches with tools.
- Touch on parts of the engineering lifecycle:
 - Requirements, architecture, design, implementation, verification.
- With a focus on Model-Driven Engineering concepts, languages, tools and technologies.

- Three lectures:
 1. Introduction to background on MDE for BX: foundations and concepts; languages and tools (state of the art); open challenges.
 2. Requirements engineering for BX: concepts, processes, MDE languages for RE for BX.
 3. Architecture, design and a little bit of verification for BX: languages, patterns, tools.

- I build tools for model management.
 - E.g., model transformation, validation, merging, migration.
- And do applied research in MDE.
 - Four current projects on applied model management: scalability; “BX” for assurance; technical obsolescence; incremental querying for data analytics.

Context

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Today's Lecture

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- Foundations of MDE for BX:
 - Terminology: model, metamodel, types of transformations, traceability.
 - Typical applications of BX in MDE.
- State of the art: MDE languages & tools for BX (not just BX!)
- Challenges and open questions.

Foundations of MDE for BX

- A structured description of phenomena of interest.
 - Captures static or dynamic characteristics.
 - Processed by automated tools.
- Structure can be defined in a number of ways:
 - Schema (explicit or implicit), typing rules, constraints, metamodel...
 - Many approaches to defining structure in MDE are based on graphs (distinction from grammarware).
 - There are accepted de facto standards (Ecore)
 - Don't restrict ourselves to 'just' Ecore.

- A *metamodel* is a specification of the abstract syntax and (parts of the) static semantics of a language.
- The relationship between model and metamodel is called *conformance*.
 - Namely, a model conforms to a metamodel.
- Technologies for metamodeling:
 - Ecore (EMF), MOF, XMI, typed graphs, MetaDepth, ... (DSLs for metamodeling)
 - NB: metamodel != grammar

Example: TED Conference Management

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- Develop a customised editor for domain experts (conference managers).
- Lets domain experts build conference models that take into account important conference timetabling concepts.
- Use EMF/Ecore

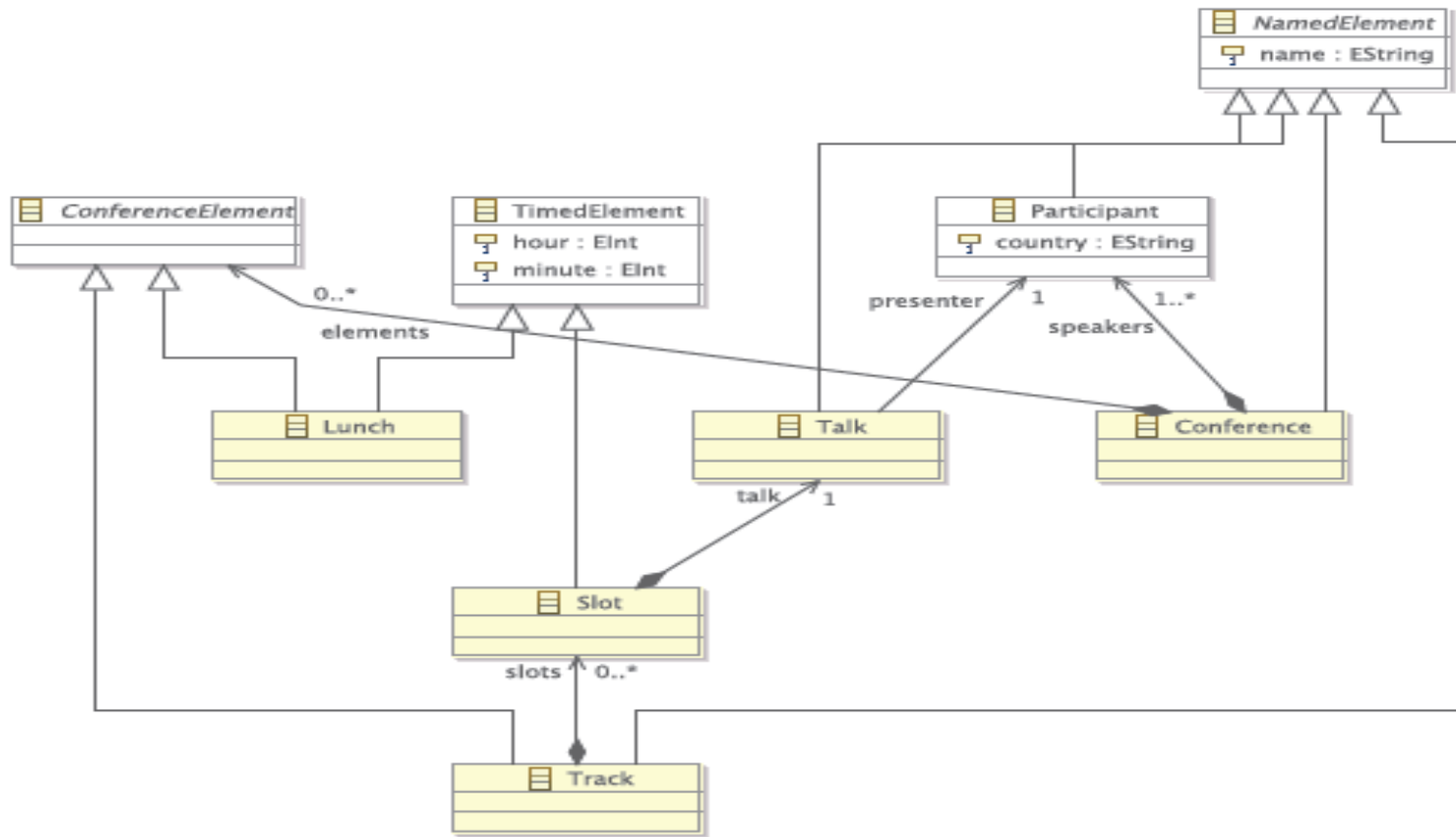
Example: Metamodel

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- Key domain concepts:
 - Tracks, consisting of a number of slots in which talks can be scheduled.
 - Talks have participants (who may have to give several talks, so we must avoid clashes)
 - Lunch
- In defining a metamodel we identify recurring concepts, including naming and timing (abstract these).

Example: Metamodel

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- Metamodels capture some static semantic rules (like multiplicity).
- Richer **constraints** may be needed to prevent undesirable/illegitimate models from being created.
- If multiple models/metamodels are being used, inter-model constraints may be used to establish *consistency*.
 - e.g., EVL, xlinkit, OCL (with a union metamodel)
 - e.g., QVT-R checkonly mode

- Given metamodels and conforming models, we may want to apply operations to them.
 - Match/compare
 - Merge
 - Check (constraint, critique)
 - Generate (text, concrete syntax)
 - Migrate
 - Transform (update, source-to-target, bx, ...)
 -

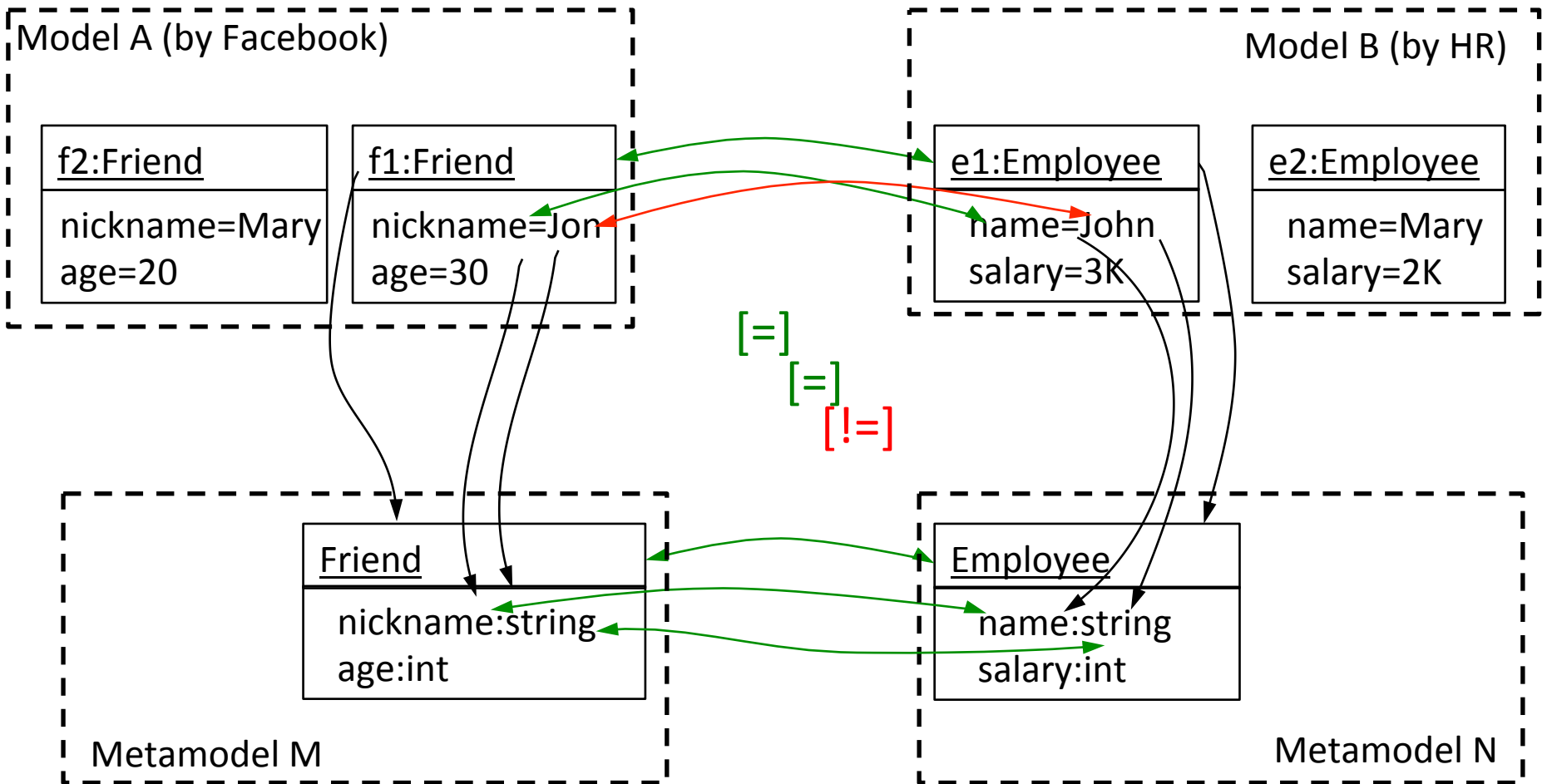
- Question on Monday: “How do we actually define the relations between models?”
- One way: operations on models!
 - E.g., comparison
 - E.g., transformation
 - E.g., constraint evaluation across models
- Can also populate relations by example.

- *Unidirectional*: from a source model to a target model.
 - Defined in terms of metamodels, usually languages are “linguistically similar”.
- *Update-in-place*: modifications made to one source/target model; normally unidirectional.
- *Bidirectional*: source and target models are established to be consistent at well-defined points in time.
 - e.g., after repository check-in; after check-then-enforce has run in QVT-R
 - Could be defined as part of language semantics, or in external processes.
- *Model-to-text/grammar*: output is no longer a model but either free-form text or text conforming to grammar

- All operations on models have side-effects: they generate trace-links.
- Trace-links relate model elements (not just models).
 - Different types of trace-links (e.g., *contains*, *regenerates*, - see Aizenbud-Reshef's work)
- Many MDE tools (Epsilon, ATL) generate such trace-links and allow them to be persisted.
- Basis for validation and verification of operations on models.
 - Loss of trace-links is one reason why tool builders may be worried about “history-ignorant” BX.

Trace Models

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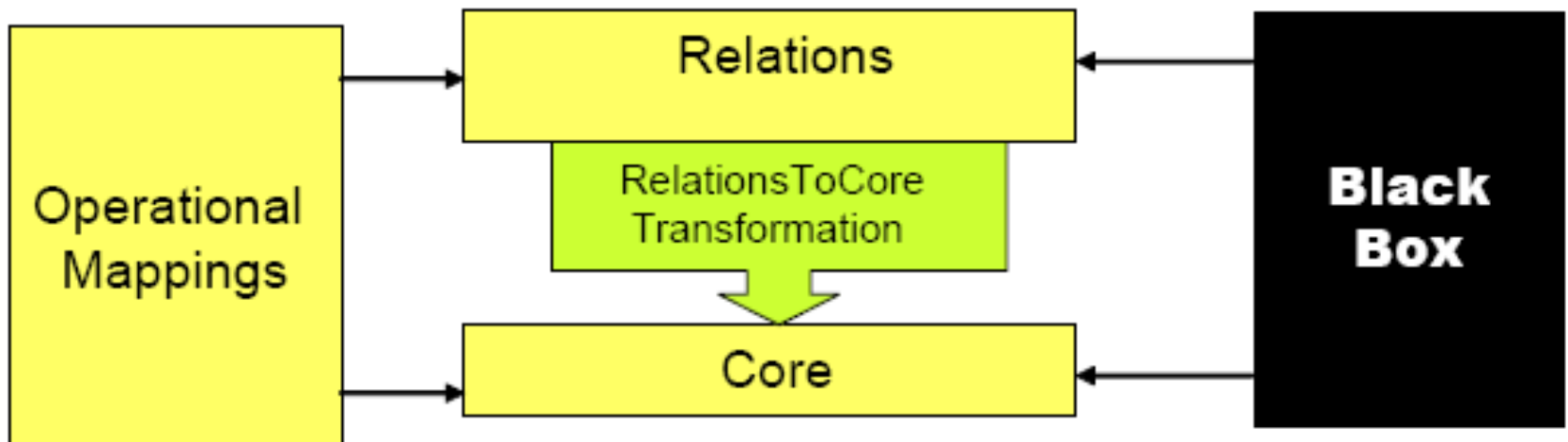
- A theory for trace models
- Algebraic structures comprising
 - Basic operations over models and model deltas: delta composition, delta reversal, delta propagation, tile composition
 - Basic laws these operations and their composition should satisfy
- Product line: sync scenario ---> delta lens
- ...are active research topics

- Foundations of MDE for BX:
 - Terminology: model, metamodel, types of transformations, traceability.
 - Typical applications of BX in MDE.
- **State of the art:**
 - BX scenarios in MDE
 - MDE languages & tools for BX (not just BX!)
- **Challenges and open questions.**

- Round-trip engineering (models to code to models)
 - E.g., obsolescence work in MONDO project
- Supporting multiple stakeholders editing the same models
 - Collaborative modelling (cf MONDO project)
- Synchronising documentation and code
 - E.g., assurance cases and design artefacts (what if not all changes can be back-propagated?)
- Reflecting analysis results in models
 - E.g., MARTE model->UPPAAL/TRIO->MARTE
 - This scenario implemented using generated transformations (more later) and also using traceability/merge.

- Numerous languages and tools to support BX, building on MDE technologies and concepts.
- The “big beast”: the OMG’s Query, Views and Transformations (QVT).
 - Standardised early.
 - Standardised too early?
 - Standardised at the wrong time?

- OMG standard for model transformation
- RFP issued by OMG on MOF Query/Views/ Transformations
- Source and target models conform to MOF metamodels.

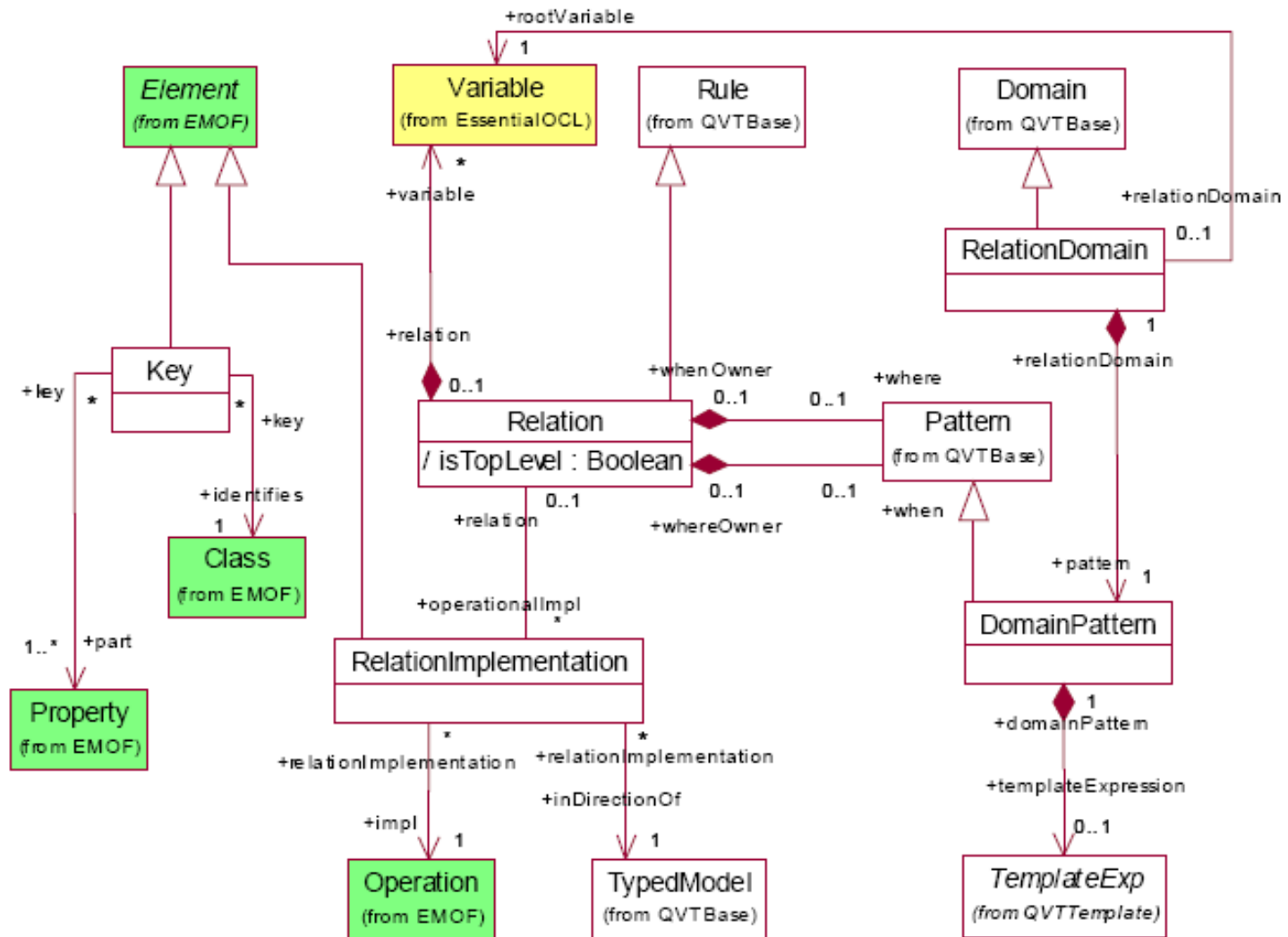


- Core
 - Pattern matching over a flat set of variables
 - Defined using ‘minimal’ extensions to EMOF and OCL
 - Fine grained (one mapped identity per rule)
 - “Simple” transformation language
- Relations
 - Object pattern matching and object template creation
 - Coarse grained (many mapped identities per rule)
 - Specification of relations over model elements
- Operational
 - Procedural definition of transformations
 - Extends Relations language with imperative constructs

- Core is a small extension of EMOF classes and OCL expressions
 - manipulates trace models explicitly
- Relations adds
 - extended pattern syntax
 - implicit trace models
- Both languages are meant to have a similar evaluation semantics
 - multi-direction execution
 - incremental update / change propagation semantics
 - implicit object creation *and deletion*
- Relations is mapped (reduced) to Core to provide its full semantics

Relations- Abstract Syntax

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- **Relation**

- Transformation between candidate models is specified as a set of relations that must hold

```
transformation umlRdbms (uml :  
SimpleUML, rdbms : SimpleRDBMS) {..}
```

- A relation declares constraints that must be satisfied by the elements of candidate models

- **Domain**
- **When Pattern**
- **Where Pattern**

Concrete Syntax - Domain

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- Distinguished typed variable that can be matched in a model
- A domain has patterns
 - Set of variables and a set of constraints that model elements bound to those variables must satisfy to qualify as a valid binding of the pattern

```
relation PackageToSchema /* map each package to a schema *  
{  
  domain uml p:Package {name=pn}  
  domain rdbms s:Schema {name=pn}  
}
```

When & Where Clauses

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- *When*
 - specifies the conditions under which the relationship needs to hold (preconditions according to Eclipse QVT)
- *Where*
 - specifies the condition that must be satisfied by all model elements participating in the relation (postconditions according to Eclipse QVT)
- The **when** and **where** clauses may contain any arbitrary OCL expressions in addition to the relation expressions.

Example

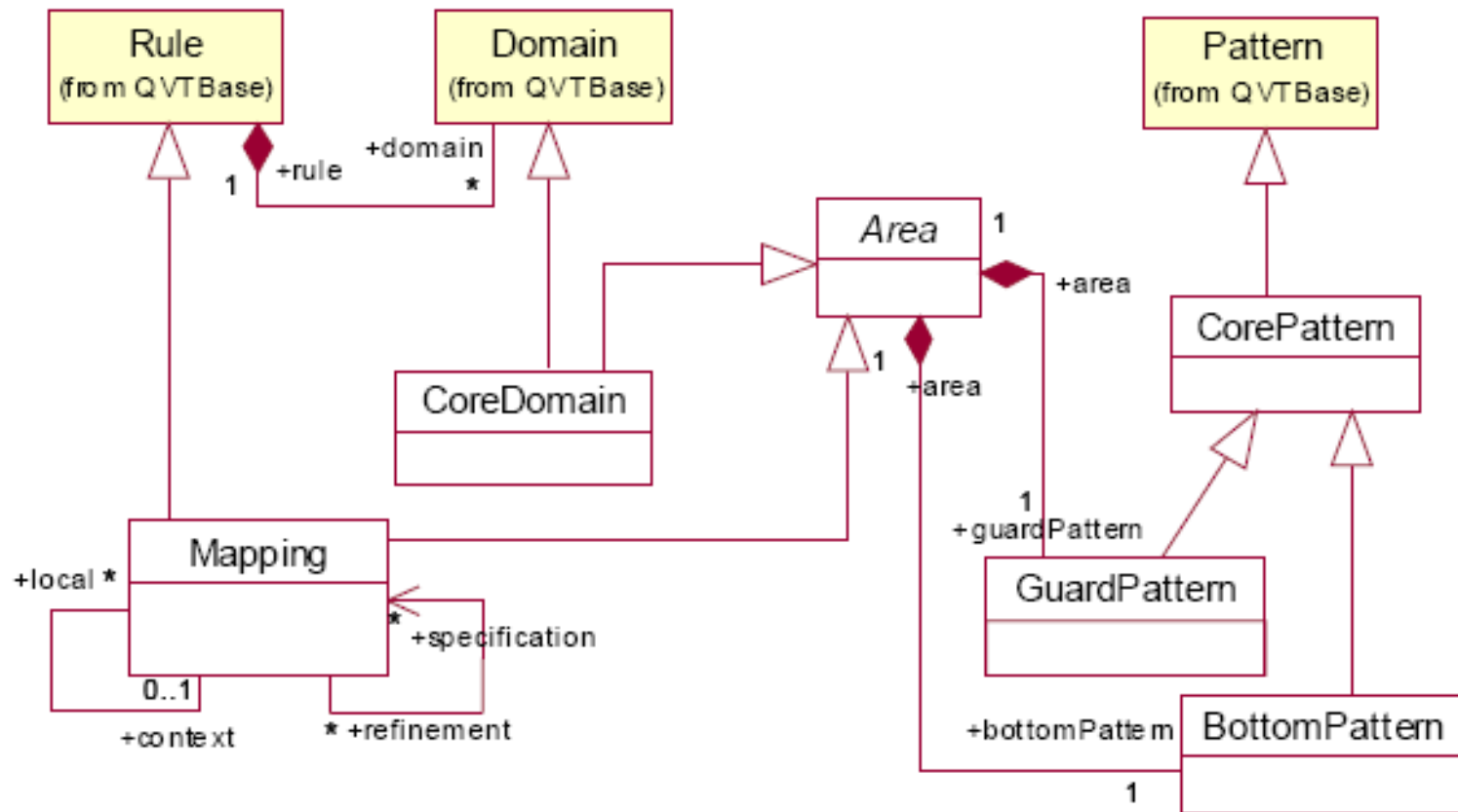
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```
relation ClassToTable /* map each persistent class to a table */
{
  domain uml c:Class {
    namespace = p:Package {},
    kind='Persistent',
    name=cn
  }
  domain rdbms t:Table {
    schema = s:Schema {},
    name=cn,
    column = cl:Column {
      name=cn+'_tid',
      type='NUMBER'},
      primaryKey = k:PrimaryKey {
        name=cn+'_pk',
        column=cl}
    }
  when {
    PackageToSchema(p, s);
  }
  where {
    AttributeToColumn(c, t);
  }
}
```

- Meant to be a “normal form” for QVT transformations
- A QVT Core transformation consists of a number of Mapping Rules.
- Each Mapping Rule consists of a collection of Patterns
- Patterns consist of variables and OCL expressions.
- A binding of a pattern is a unique set of values for all of its variables, for which all the OCL expressions hold

QVT Core – Abstract Syntax

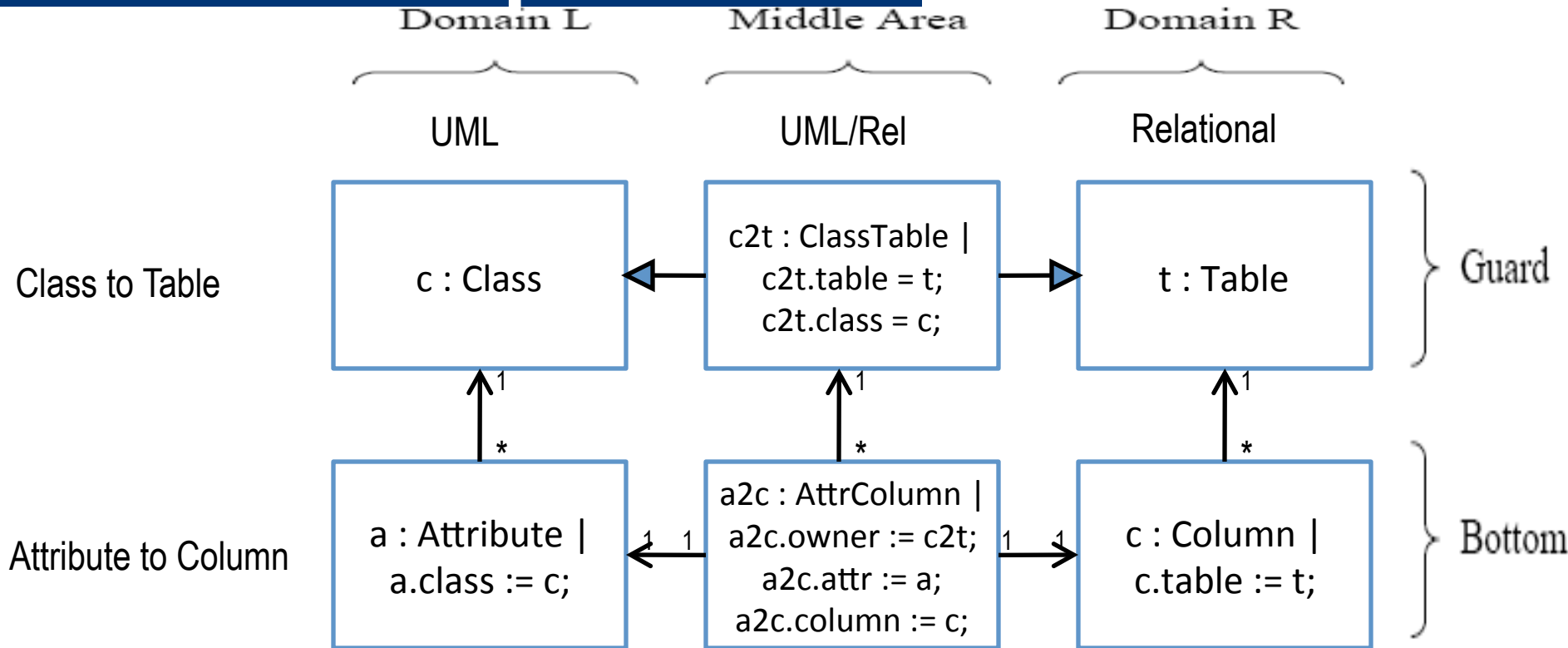
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- Domain
 - Has an associated model type of the transformation (model candidates)
- Area
 - Consists of two patterns
- Pattern
 - Set of variables, predicates and assignments
 - Can be matched or enforced
 - Can depend on each other
- Guard Pattern
 - Narrow the selection of model elements to be considered for the mapping
 - Only used for defined a context
- Bottom Pattern
 - Defines the derivations
 - Can have realized variables, assignments and black-box operation
- Mapping
 - One are for the trace and one for each model type
 - Defines a relation between bottom patterns

Mapping Rule Example

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Bottom pattern is evaluated using the variable values of the valid binding of the guard pattern.

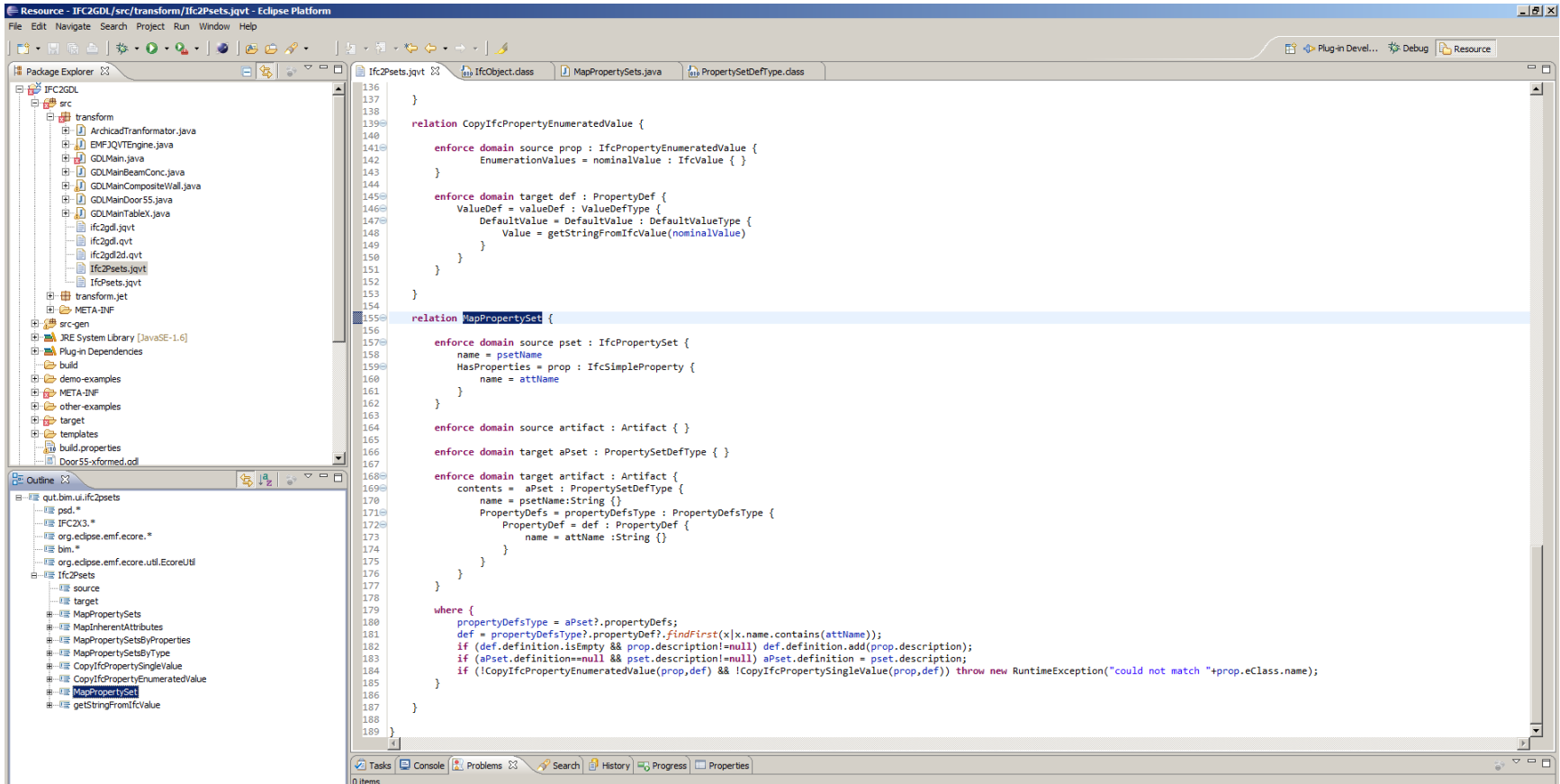
- Medini ~~QVT~~
 - Claims to be a reasonably complete, but currently unsupported, implementation of QVT-R.
 - Claims to implement the QVT standard but diverges from semantics in a number of ways
 - (e.g., deletion of elements, no checkonly mode)
 - Open source (EPL)

- ModelMorf:
 - From TCS, claims to be an implementation of QVT-R circa 2007.
 - Pre-Beta is available to researchers; a proprietary version is available to commercial users (internal to TCS only).
 - Perdita's research shows it more faithfully implements the QVT standard than Medini, but it's still not QVT.

- jQVT (QVT-like)
 - A QVT-like engine that is defined on the Java type system instead of EMF (uses Xbase language instead of OCL)
 - Generates native Java code from jQVT scripts.
 - Bidirectional
- Echo:
 - Uses QVT-R for inter-model consistency and model repair.
 - Alloy model finder used to generate models.
 - Bidirectional.

jQVT

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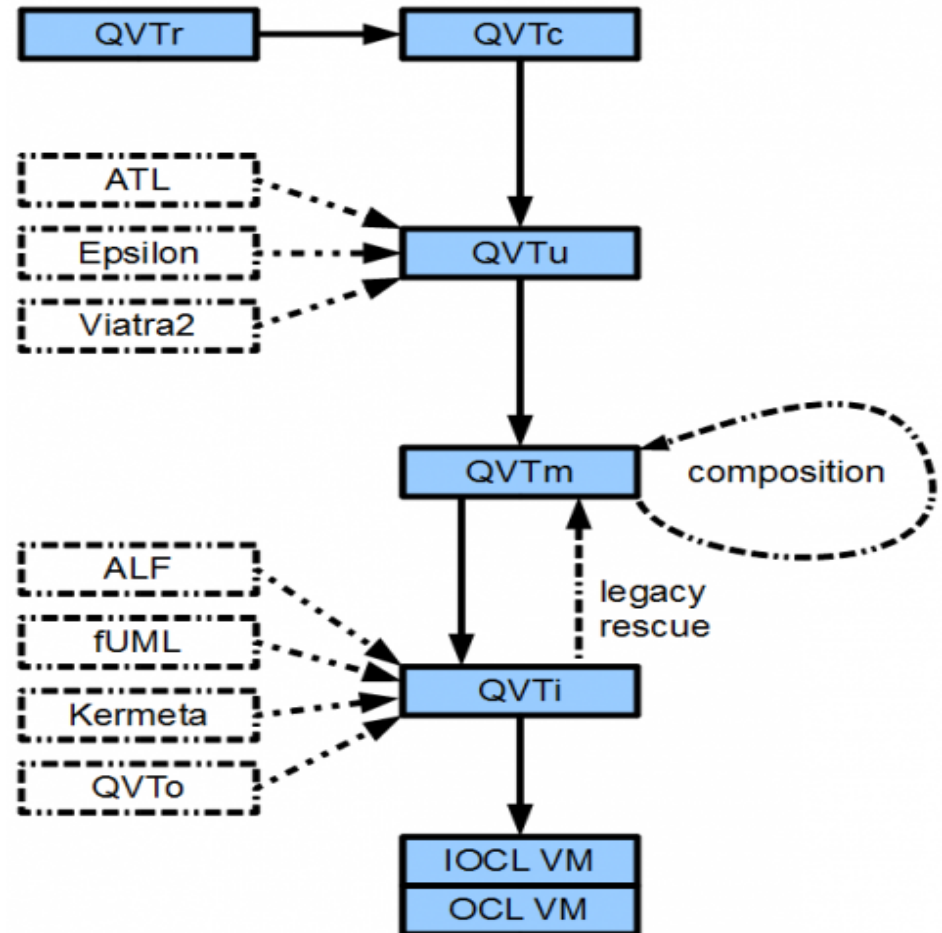


- JTL:
 - The Janus Transformation Language.
 - Bidirectional transformations: changes in one model propagated to the other model.
 - If a change makes the other model inconsistent, an approximation (“closest match”) is computed.
 - Based on answer set programming: as such, there can be several solutions to a transformation (results may need to be constrained).

Tools

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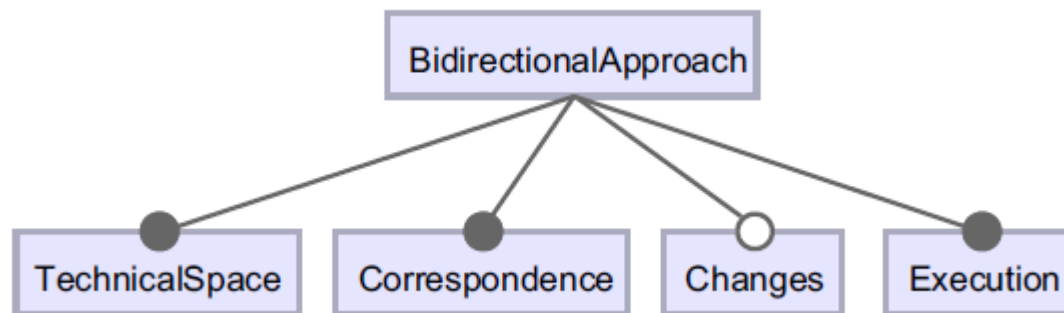
- Eclipse QVT
 - QVT-O is well defined and active (Eclipse M2M)
 - QVT-R and QVT-Core – work in progress (Ed Willink, York)



- XRound
 - Template-based bidirectional (asymmetric) language for XML-based models.
- XSugar
 - BX between two syntaxes for the same language; bijective.
- Epsilon (EWL+EVL) event-driven approach
 - Two update-in-place transformations (on source, target) executed when inter-model consistency rules are violated – later this week.

- **Bidirectionalisation** approaches:
 - ATL-Inversion: a HOT that generates an ATL backward transformation given a forward one (prototype).
 - Semantic bidirectionalisation, e.g., Voigtlander (based on collecting extensional behaviour) – see POPL'09 paper.
 - GRoundTram, based on a bidirectional interpretation of a graph query language (see ICMT'11 paper)

- Excellent feature model-based classification of BX approaches in July 2016 issue of SOSYM.
- Main points of variation: technical space, correspondence, changes, execution.



- MDE for BX does possess some clear theory and pragmatic tools
 - rather siloed (TGG+delta lens work is best example)
 - tools that evidently implement the theory?
 - all manage trace-links in a systematic way [delta lenses]
- The importance of metamodelling for understanding BX (typing is important).
 - Do we yet have a good “type theory” for MDE and metamodelling? (see, e.g., work by Steel and Jezequel, plus others)

- How can theory from other communities be applied in understanding, improving and simplifying standard languages for BX in SE
 - QVT is still too complex (now we're in a world where we must distinguish Eclipse QVT and OMG QVT)
- **More scenarios for bidirectionality:**
 - When do we really need it?
 - In my industry projects, I have only had one precise requirement for a “BX” (reflect analysis results).
 - BX requirements sometimes emerge (discussion with Anthony on Monday)

- MDE practitioners tend to use operational transformations a lot
 - and model-to-concrete-syntax transformations
 - and model-to-text transformations
- How do these fit into the BX space?
- We use metamodels but PL community seems to do fine with grammars.
 - Lessons to be learned? Value added?
- We have a diverse set of modeling languages that need to be supported.

- How do we combine/unify:
 - {Delta lens, ...} theory
 - MDE languages that support BX (QVT-R, OCL, Ecore) that both exist and are used.
 - Support for traceability (trace-links as a side effect of running model management operations)
 - both as a pragmatic tool and as a theoretical basis.

Next time!

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- Requirements engineering for BX:
 - How do we gather requirements for a BX
 - Are standard requirements engineering processes applicable? (preview: yes!)
 - How do we specify requirements for BX?
 - *transML*.
 - Challenges for RE for BX.