Haxell adding regular types to Haskell

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- Original goal an Xduce style type system for a message passing language
- New goal full regular type integration into Haskell
 - Smooth integration of regular and algebraic types
 - Support for infinite hedges

Other Work

- Similar to Cduce in pattern matching
 Does not support negative patterns
- Very similar to XHaskell except
 - intend to integrate type checking into the compiler, rather than continue with generating types
 - intend to support parametric polymorphism
 - will require less type annotations
 - the compiler "knows" which subsumption checks need to be made

Notation

- <foo>True</foo><bar>10</bar><bar>20</bar><bar><bar>*some text"</baz>
- :foo[True] :bar[10] :bar[20] :baz["some text"]
- Type:
 - (| :foo[Bool], :bar[Integer]*, :baz[String] |)
 - types nailed down quite specifically
- Change all the element names from foo to oof, bar to rab, and baz to zab:
 - flipName:: (| :foo[Bool], :bar[Integer]*, :baz[String] |) -> (| :oof[Bool], :rab[Integer]*, :zab[String] |)
 - even though contents of foo, bar, and baz are irrelevant

Type variables

• Haskell type variables:

- (| :foo[t1], :bar[t2]*, :baz[t3] |)

- flipName:: (| :foo[t1], :bar[t2]*, :baz[t3] |) -> (| :oof[t1], :rab[t2]*, :zab[t3] |)
- Add elements:
 - addem (|:foo[_], :bar[x]*, :baz[_]|) = fold (+) x
- Types:
 - addem:: (| :foo[t1], :bar[t2]*, :baz[t3] |)-> Integer
 - addem::(Num t2) => (| :foo[t1], :bar[t2]*, :baz[t3] |)-> t2

New types

- Foo t1 t2 t3 = (| :foo[t1], :bar[t2]*, :baz[t3] |)
- Bar = Foo String Integer Bool

Weak Matching

- resolve ambiguity through weak matching:
 - (| (:foo[], t1) | (t2, :bar[]) |)
 - t2 could match :foo and t1 could match :bar
 - weak matching, we exclude t2 from starting with :foo and thereby resolve the ambiguity

Pattern Matching

- addem (|:foo[_], :bar[x@Integer]*, :baz[_]|) = fold (+) x
- addem (|:foo[_], :bar[x@Float]*, :baz[_]|) = fold (*) x
- addem (|:foo[_], :bar[x@Double]*, :baz[_]|) = fold (/) x

Current state

- Extended syntax (hacked Haskell grammar)
- Translation to "standard" Haskell (may require some apparently obscure declarations)
- Subsumption checks are performed once (if "– O") at runtime and then resolve to True
- Pattern matching closer to Cduce than Xduce
- Marshal/Unmarshal between Haskell's types and regular types is possible as defined by user.

Implementation

- A newtype for every regular type either
 - Defined by programmer, or
 - Generated from a pattern in a match
- Each pattern also generates a tuple type corresponding to the bound variables
- Also instance of class XMark providing info for
 - Validation
 - Casting to/from the type
 - Pattern matching pattern match returns Either tuple error-message
- Finally, a structure containing all regex's is generated for validating and pattern matching.

Example regex type

```
regex Envelope =
  (|:envelope[:headers[Header**]??,
```

```
:body[Any**]]|)
```

becomes

newtype Envelope = Envelope [Tree] Instance XMark Envelope () where -- "type" a hedge as an Envelope create x = Envelope x -- remove type so x can be cast to another type decreate (Envelope x) = x

```
-- type name to be passed to validator
```

```
value x = "Envelope"
```

Pattern example

```
f (|:integers[int@Integer]**
            :strings[str@String]**|) = ....
```

becomes

newtype Gensym0 = Gensym0 [Tree] type Gensym1 = ([Integer], [String]) instance XMark Gensym0 Gensym1 where ... as above ... -- pattern variable names varList x = ["int", "str"] -- convert results of pattern match to a Gensym1 tuple toTuple _ (Right [int, str]) = Just (create int, create str) toTuple _ (Left errormessage) = error errormessage

Implementation, cont.

- Instances of Cast where trees must be cast from one type to another
 - given foo::Foo -> Bar and bar::Bar, (foo bar)
 requires Bar <: Foo check</pre>
 - given instance Cast Bar Foo,
 - foo (cast bar) does the right thing
 - One runtime check (if (Bar <: Foo) then ...) becomes (if True then ...) if compiled with –O
- but these instances must currently be added manually
 - programmer changes (foo bar) to (foo (cast bar))
 - compiler will list all the instances to be inserted.
 - next step is to automate this

Implementation, cont.

• Serialize/Deserialize

- class Castor regtype algebraic section
 - Given deserialize::section->algebraic then for any regtype, given cast::regtype-> section there is deserialize::regtype-> algebraic
- class Xmlable algebraic regtype
- Much of this is very similar to patterns in "Scrap Your Boilerplate"
 - in particular, our "cast" is a slight generalization of the one in that paper.

Future Goals

- Compile time type checking inside GHC
 - remove most run time checks and generated code
- Default (de)serialization for algebraic types with user override
- Parametric polymorphism and type inference supporting infinite hedges

laziness and (non)determinism

Suppose we call a function with an infinite hedge:

f [([:int[x]]) | x <- [1..]]

Suppose we have patterns:

- f(|:int[a@Int]?,(:int[b@Int],:int[c@Int])*|)=...
 no assignment until finished and will diverge while matching
- f(|:int[a@Int]?|)= ...
 - f(|(:int[b@Int],:int[c@Int])+|)=...
 - f(|:int[a@Int],(:int[b@Int],:int[c@Int])+|)=...

each deterministic, but cannot be distinguished in bounded time, so it will diverge

 f(|(:int[b@Int],:int[c@Int])*,:int[a@Int]?|)=... matches in bounded time, allows processing of b and c, but accessing a will diverge Preference for the last alternative – matching and assignment should happen in bounded time, as in ordinary Haskell.

What's a hedge?

• Hedge

```
([:foo[10 12 13] :bar[:foo["abcde", :bar[]]]) =>
<foo>10 12 13</foo> <bar><foo>abcde</foo><bar/></bar>
```

• Regular expression type

```
regex Foo = (|:foo[Integer** | String], :bar[Foo??]|)
[namespace]:name for tag
"|" separates choice, "," separates sequence, will add "&" for unordered
```

• Pattern (notice the variable bindings)

```
f(|:foo[(intList@Integer)** | astr@String], _|) =
  (strval,intval)
```

where