

Why Applicative Functors Matter

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Matthias Felleisen Gets In a Good Jab

- Matthias Felleisen, POPL PC Chair report, Jan. 2007
 - In a harangue about the navel-gazing nature of POPL
 - Lists a variety of issues that people write POPL papers about, which are obscure to the outside world
 - The list includes “**applicative vs. generative functors**”
- I feel a twinge in my heart, for:
 - This is what most of my papers are (at least tangentially) about
 - But Matthias has a point

Applicative vs. Generative Functors

- Despite many papers on the ML module system,
 - Few people (even in the POPL/FP community) understand or care what the distinction is all about.
- Reasons for this:
 - It's not clear what the distinction is all about, from a practical programming standpoint.
 - Yes, applicative functors allow more programs to typecheck, but their motivations are somewhat weak.

The Point of This Talk

- Applicative functors DO matter!
 - But not for the reasons usually given (Leroy, POPL'95)
- In this talk:
 - An overview of traditional semantics and motivations for applicative functors, and why I don't buy them
 - A new “killer app” for applicative functors

Why Generative Functors Matter

- Data encapsulation
- Need to tie abstract types to piece of *mutable state* that is only created dynamically
 - Canonical example: The SymbolTable functor
- Very similar motivation to ownership types in the OO world
- I won't talk about them anymore today (until the very end)

Fully Transparent Higher-Order Functors

- Canonical example: The Apply functor
 - signature SIG = sig type t ... end
 - functor Apply (F : SIG → SIG) (X : SIG) = F(X)
 - Apply : (SIG → SIG) → (SIG → SIG)
- Problem:
 - Apply(F) does not have the same signature as F.
 - E.g. functor Id (X : SIG) = X
 - Id : (X : SIG) → SIG where type t = X.t
 - Apply(Id) : SIG → SIG

Applicative Functors to the Rescue

- $\text{Apply} : (F : \text{SIG} \rightarrow \text{SIG}) \rightarrow$
 $(X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = \underline{F(X).t}$
- $\text{Apply (Id)} : (X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = \text{Id}(X).t$
i.e. $(X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = X.t$

Weak Motivation

- $\text{Apply} : (F : \text{SIG} \rightarrow \text{SIG}) \rightarrow$
 $(X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = \underline{F(X).t}$
- $\text{Apply (Id)} : (X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = \text{Id}(X).t$
i.e. $(X : \text{SIG}) \rightarrow \text{SIG}$ where type $t = X.t$
- Great, but who cares about the Apply functor?
 - It's a very lame functor.
 - Other, more exciting, examples have not been forthcoming.
 - At least that's my impression, but maybe Xavier or Norman would beg to differ?

Identifying Equivalent Functor Instantiations

- Canonical example: The MkSet functor
 - signature ORD = sig type t; val cmp : t → t → bool end
 - signature SET = sig type t; type elem;
 val empty : t;
 val insert : elem → t → t ...
 end
 - functor MkSet (X : ORD)
 :> SET where type elem = X.t
 = struct ... end

Identifying Equivalent Functor Instantiations

- Canonical example: The MkSet functor
 - `structure OrdInt = struct type t = int; val cmp = ...end`
 - `structure IntSet1 = MkSet(OrdInt)`
 - `structure IntSet2 = MkSet(OrdInt)`
 - In SML, `IntSet1.t` \neq `IntSet2.t`, but they are in fact compatible types.
 - In OCaml, `IntSet1.t = MkSet(OrdInt).t = IntSet2.t`.

Identifying Equivalent Functor Instantiations

- My assessment:
 - OCaml's behavior (on this example) is appealing.
 - But doesn't seem critically important.
- Moreover, we run into the *module equivalence* problem:
 - What is the right way to compare M and N when checking whether $F(M).t = F(N).t$?

The Module Equivalence Problem

- In OCaml, equivalence of types of the form $F(X).t$ is purely *syntactic*. Example:
 - `structure IntSet = MkSet(OrdInt)`
 - `structure MyOrdInt = OrdInt`
 - `structure MyIntSet = MkSet(MyOrdInt)`
 - `MyIntSet.t` \neq `IntSet.t` because `MkSet(MyOrdInt).t` \neq `MkSet(OrdInt).t` syntactically.
- This makes applicative functor semantics very brittle.

The Module Equivalence Problem

- Subsequent papers on the ML module system attempted to address this by instead comparing functor arguments via “static equivalence” (Shao 99, Russo 00, Dreyer et al. 03)
 - Two modules are *statically equivalent* if their type components are equal.
 - This equates MyOrdInt and OrdInt, and thus MyIntSet.t and IntSet.t, as we desired.
 - But it also equates too many other things:
 - $\text{OrdIntLt} = \text{OrdIntGt}$, statically
 - $\text{MkSet}(\text{OrdIntLt}).t \neq \text{MkSet}(\text{OrdIntGt}).t$, in principle

The Module Equivalence Problem

- Really what we want is *contextual equivalence*.
 - $\text{MkSet}(\text{OrdInt}).t = \text{MkSet}(\text{OrdInt}).t$, obviously
 - $\text{MkSet}(\text{OrdInt}).t = \text{MkSet}(\text{MyOrdInt}).t$,
since MyOrdInt is just a copy of OrdInt
 - $\text{MkSet}(\text{OrdIntLt}).t \neq \text{MkSet}(\text{OrdIntGt}).t$,
since $\text{OrdIntLt} \neq \text{OrdIntGt}$ (contextually)
- However, contextual equivalence is undecidable.
 - I'll return to this issue toward the end of the talk.

Summary

- Given just Xavier's original motivations, I don't think applicative functors are worth it.
- One motivation Xavier did not present, but that I used to find very compelling, is *recursive modules*.
 - Encoding data structures such as “bootstrapped heaps” seems to require applicative functors.
 - But my work on “recursive type generativity” (ICFP '05, '07) shows how to support such data structures just fine with generative functors.

Modular Type Classes

- POPL '07: Joint work with Harper and Chakravarty
- Basic idea: Model Haskell type classes using modules
 - Classes are signatures
 - Instances are structures
 - Generic instances are functors
 - Instances do not have global scope, they may be adopted as “canonical” within a local scope

Classes and Instances in ML

```
signature EQ = sig
  type t
  val eq : t -> t -> bool
end
```

```
structure EqInt : EQ = struct
  type t = int
  val eq = Int.eq
end
```

```
functor EqProd (X : EQ) (Y : EQ) : EQ = struct
  type t = X.t * Y.t
  fun eq (x1,y1) (x2,y2) =
    (X.eq x1 x2) andalso (Y.eq y1 y2)
end
```

- Great, but now how do we create the `eq` function?

Creating an Overloaded Function

- We employ an **overload** mechanism:

```
val eq = overload eq from EQ
```

- This creates a “polymorphic value” **eq**, represented internally (in the semantics) as an implicit functor:

```
eq : (X : EQ) => X.t -> X.t -> bool
```

- Analogous to Haskell’s qualified types:

```
eq :: (Eq a) => a -> a -> bool
```

Making an Instance Canonical

- Designate **EqInt** and **EqProd** as canonical in a certain scope:

using EqInt, EqProd in

...

Making an Instance Canonical

- Now if we apply `eq` in that scope:

```
using EqInt, EqProd in  
    ...eq (2,3) (4,5)...
```

- Then the above code typechecks and translates internally to:

```
...Val(eq(EqProd(EqInt)(EqInt))) (2,3) (4,5)...
```

- Similar to evidence translation in Haskell:
 - Here we use modules as evidence

Restrictions on Instance Functors

- Instance functor bodies must be **pure** and terminating.
 - Important to ensure that references to variables (like eq) do not engender arbitrary effects.
- Instance functors must be **transparent**. Why?
 - For simplicity, we only supported generative functors.
 - So if a generative functor is not transparent, every application has the effect of creating new abstract types.
 - So a whole class of functors, like MkSet, can't be used as instance functors.

My Claims

- Applicative functors can increase the expressiveness of modular type classes, bringing them closer to Haskell in a clean and elegant way.
- Making the same purity restriction on applicative functors that we make on instance functors will give us “true” applicative functors, which is what we want anyway.

Motivating Example

- Here is a function **singleton**, that takes an argument x and returns the singleton set $\{x\}$.

```
val empty = overload empty from SET
```

```
val insert = overload insert from SET
```

```
fun singleton x = insert x empty
```

```
val singleton : (X : SET) => X.elem -> X.t
```

Motivating Example

- But applying this singleton function

```
val S = singleton 3
```

does not actually *per se* create a set. It just elaborates to

```
val S : X.t = X.insert 3 X.empty
```

where X is bound by a residual constraint

```
X : SET where type elem = int
```

Motivating Example

- If all we have are generative functors, then we have to define the Set module for each type individually.

```
structure IntSet = MkSet(OrdInt)
using IntSet in
val IS : IntSet.t = singleton 3
```

```
structure StrSet = MkSet(OrdString)
using StrSet in
val SS : StrSet.t = singleton "hi"
```

- This is quite cumbersome. Aren't modular type classes supposed to apply your functors for you?

Applicative Functors to the Rescue

- If `MkSet` is applicative, then it can be given a transparent signature:

```
(X : ORD) -> SET where type elem = X.t  
                    and type t = MkSet(X).t
```

- So we can use it as an instance functor:

```
using MkSet, OrdInt, OrdString in
```

```
val IS : MkSet(OrdInt).t = singleton 3
```

```
val SS : MkSet(OrdString).t = singleton "hi"
```

Applicative Functors to the Rescue

- Or, better yet:

```
using MkSet in
  val mysingleton = singleton
    : (X : ORD) => X.t -> MkSet(X).t
```

```
using OrdInt, OrdString in
  val IS = mysingleton 3
  val SS = mysingleton "hi"
```

- This is an improvement, but may not be quite what we want.

Module Overloading

- We really would like to project directly from `MkSet` itself:

```
fun mysingleton x = MkSet.insert x MkSet.empty
(*   : (X : ORD) => X.t -> MkSet(X).t   *)
```

- The type of `mysingleton` may now be inferred.
- The idea is very natural:
 - Just as `eq` is a functor representing an overloaded term, `MkSet` is a functor representing an overloaded structure.

Semantics of Module Overloading

- Treat projection from a functor as a composition of projection and the functor:

$$\text{“}F.\ell\text{”} \stackrel{\text{def}}{=} (. \ell) \circ F$$

- “MkSet.insert” = $\lambda (X : \text{ORD}). \text{MkSet}(X).\text{insert}$
- “MkSet.t” = $\lambda (X : \text{ORD}). \text{MkSet}(X).t$
- For MkSet.t, argument cannot be inferred
- Projection and application of a functor commute:

$$F(M).\ell = F.\ell(M)$$

No Need for **overload**

- No more need for the **overload** mechanism
- Overloading is just projection from the identity functor:
 - functor EQ $(X : \text{EQ}) = X$
 - “**EQ.eq**” is the overloaded “eq” operator (i.e. functor)
 - “**open EQ**” introduces “eq” into scope directly

Type Operators

- `MkSet.t` is a functor mapping an ORD module to a type.
- We have `MkSet.t(OrdIntLt) ≠ MkSet.t(OrdIntGt)`.
- But say `OrdInt` has been “used” as the canonical implementation of ORD at `int`. Then, we’d like to write `MkSet.t(int)` and have that mean `MkSet.t(OrdInt)`.
- Solution:
 - `Set = λ(α). λ(X : ORD where type t = α). MkSet(X)`
 - `Set.t(int)` elaborates to `Set.t(int)(OrdInt)` when used in a type expression in the scope of “using `OrdInt`”.

Another Example

- Assume Set functor has fromList and toList functions,
val crossList : α list \rightarrow β list \rightarrow ($\alpha \times \beta$) list
- fun crossSet S1 S2 =
 Set.fromList (crossList (Set.toList S1) (Set.toList S2))
- val crossSet :
 (X:ORD, Y: ORD) \Rightarrow
 MkSet(X).t \rightarrow MkSet(Y).t \rightarrow MkSet(OrdProd(X)(Y)).t

Another Example

- Assume Set functor has fromList and toList functions,
val crossList : α list \rightarrow β list \rightarrow ($\alpha \times \beta$) list
- fun crossSet S1 S2 =
Set.fromList (crossList (Set.toList S1) (Set.toList S2))
- val crossSet :
(X:ORD, Y: ORD) \Rightarrow
Set.t (X.t) \rightarrow Set.t (Y.t) \rightarrow Set.t (X.t \times Y.t)

Conclusion #1

Modular type classes

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“Killer app” for applicative functors

Contextual Module Equivalence

- One of the original problems with applicative functors:
 - Want to compare functor args via contextual equivalence
- A conservative form of contextual module equivalence can be implemented via static equivalence:
 - At every value binding, define a hidden ADT “rep”
 - If two values have the same hidden “rep” type, then one must be a copy of the other
 - So static equivalence \Rightarrow contextual equivalence

Contextual Module Equivalence

- This trick DOES NOT work if applicative functors can have impure bodies. Example:
 - $F = \lambda (). \text{ struct val } x = \text{ref } 3 \text{ end}$
 - $A = F(), B = F()$
 - $A.x.\text{rep} = B.x.\text{rep}$, but $A.x.\text{val} \neq B.x.\text{val}$
- More generally, this trick only works if:
 - $X = Y \Rightarrow F(X) = F(Y)$
 - I.e. F is a “true” applicative functor

Conclusion #2

“True” applicative functors

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The way to go

Questions for the Crowd

- Are there any good uses of impure applicative functors?
 - I think so, but they are not very compelling.
- Are there any good uses of pure generative functors?
 - I don't think so.
- My current thinking:
 - $\text{Applicative/Generative} = \text{Pure/Impure}$, plain and simple.

Thank you!