

# The Interaction of Contracts and Laziness

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Design by Contract

Exploration

Analysis

# Design by Contract

- ▶ Equip functions with contracts: pre- and postconditions
- ▶ Static or dynamic validation
  - ▶ static: program verification, theorem proving
  - ▶ dynamic: testing, contract monitoring
- ▶ Originally proposed for imperative/object-oriented languages
- ▶ Extended to higher-order functional languages [Findler, Felleisen 2002]

# Contracts for Higher-Order Languages

- ▶ Main complication: blame assignment in the presence of higher-order functions
- ▶ Non-trivial semantics:
  - ▶ projections,
  - ▶ pairs of projections,
  - ▶ interaction with exceptions
- ▶ This work: contracts for lazy functional languages (Haskell)

# Contracts for Lazy Functional Languages

## Proposals

- ▶ Ralf Hinze and Johan Jeuring and Andres Löh. Typed Contracts for Functional Programming. FLOPS 2006.
- ▶ Olaf Chitil and Frank Huch. Monadic Prompt Lazy Assertions in Haskell. APLAS 2007.  
(and earlier work by Chitil, McNeill, Runciman)
- ▶ Dana N. Xu and Simon Peyton Jones and Koen Claessen. Static Contract Checking for Haskell. POPL 2009.

# Contract Language

```
data Ctr :: * -> * where
  Pred :: (a -> Bool) -> Ctr a
  Pair :: Ctr a -> Ctr b -> Ctr (a, b)
  Fun  :: Ctr a -> (a -> Ctr b) -> Ctr (a -> b)

assert :: Ctr a -> a -> a
```

# Implementation of Contract Monitoring

[Hinze Jeuring Löh 2006] transcribed and extended from [Findler Felleisen 2002]

```
assert :: Ctr a -> a -> a
assert ctr a = case ctr of
  Pred p      -> if p a then a else error "blame"
  Pair c1 c2 -> (assert c1 (fst a),
                 assert c2 (snd a))
  Fun c1 f2  -> (\ y -> assert (f2 y) (a y)) .
                 assert c1
```

# Exploration

# Exploration

Function `first` selects the first component of a pair

```
first :: (Int, Int) -> Int
first (x, y) = x
```

Given the preconditions  $x > y$  and  $y \geq 0$ , the function `first` returns a strictly positive number.

```
fc :: (Int, Int) -> Int
fc = assert (Fun (Pred (\ (x, y) -> x > y && y >= 0))
                (\ (x, y) -> Pred (\ r -> r > 0)))
  first
```

Easy to verify/prove that `first` fulfills this specification.

## Example in Strict Haskell

```
fc = assert (Fun (Pred (\ (x, y) -> x>y && y>=0))
                (\ (x, y) -> Pred (\ r -> r>0)))
      first
```

Imagine a strict variant of Haskell and evaluate

```
fc (-1, 5)
```

- ▶ Precondition  $x>y$  would fail
- ▶ Blaming the caller of `fc`

## Example in (Lazy) Haskell

Evaluate

```
fc (-1, 5)
```

Expansion of `assert` for the function contract yields

```
let a = (-1, 5)
    a' = assert (Pred (\(x, y) -> x>y && y>=0)) a
    r = assert (Pred (\ r -> r>0)) (first a')
in r
```

Further expansion of the predicate contract yields

```
let a = (-1, 5)
    a' = if fst a>snd a && snd a>=0
          then a else error "blame caller"
    x = first a'
    r = if x>0 then x else error "blame callee"
in r
```

# Example in (Lazy) Haskell (cont'd)

## Result

- ▶ contract violation detected
- ▶ caller blamed
- ▶ **but the semantics is changed**
  - ▶ `first (42, let l=1 in l)` ↓ 42
  - ▶ `fc (42, let l=1 in l)` ↑

# Questions

- ▶ How severe is the change of the semantics?
- ▶ Can it be avoided?
- ▶ If so, at what cost?

# Lazy Assertions

Lazy Assertions [Chitil Huch 2007] only evaluate a predicate once its arguments are evaluated

- ▶ Assertions are evaluated in coroutines
- ▶ Implementation involves some cool Haskell hacking

## Example in Haskell with Lazy Assertions

```
let (x, y) = (-1, 5)
    -- wait (evaluated x && evaluated y)
    --      (if x>y && y>=0 then ()
    --      else error "blame caller")
    r = x
    -- wait (evaluated r)
    --      (if r>0 then ()
    --      else error "blame callee")
in  r
```

Evaluation of `fc (-1, 5)` yields

- ▶ a contract violation

## Example in Haskell with Lazy Assertions

```
let (x, y) = (-1, 5)
    -- wait (evaluated x && evaluated y)
    --      (if x>y && y>=0 then ())
    --      else error "blame caller")
    r = x
    -- wait (evaluated r)
    --      (if r>0 then ())
    --      else error "blame callee")
in r
```

Evaluation of `fC (-1, 5)` yields

- ▶ a contract violation
- ▶ but shockingly, it now **blames the callee**

## Another Example

Consider a slightly different postcondition, which is also implied by the precondition

```
fd :: (Int, Int) -> Int
fd = assert (Fun (Pred (\(x, y) -> x>y && y>=0))
                (\(x, y) -> Pred (\r -> r>y)))
  first
```

- ▶ No difference in strict Haskell
- ▶ No difference in the HJL implementation
- ▶ What about lazy assertions?

## Example Expanded with Lazy Assertions

```
let (x, y) = (-1, 5)
  -- wait (evaluated x && evaluated y)
  --      (if x>y && y>=0 then ()
  --      else error "blame caller")
  r = x
  -- wait (evaluated r && evaluated y)
  --      (if r>y then ()
  --      else error "blame callee")
in r
```

What happens?

## Example Expanded with Lazy Assertions

```
let (x, y) = (-1, 5)
  -- wait (evaluated x && evaluated y)
  --      (if x>y && y>=0 then ()
  -       else error "blame caller")
  r = x
  -- wait (evaluated r && evaluated y)
  --      (if r>y then ()
  --       else error "blame callee")
in r
```

What happens?

- ▶ Neither condition is checked
- ▶ `fd` may return *any* integer

# Properties of Contract Monitoring

- ▶ Meaning preservation / meaning reflection
- ▶ Faithfulness / completeness
- ▶ Idempotence  $(\text{assert } c \ (\text{assert } c \ e)) \sim \text{assert } c \ e$

# Meaning Preservation and Meaning Reflection

**MP** Adding contracts only adds blame, but does not change the semantics otherwise.

**MR** Removing contracts does not change successful program runs.

- ▶ Both relate evaluation of  $e$  with `assert c e`

# Meaning Preservation and Meaning Reflection

**MP** Adding contracts only adds blame, but does not change the semantics otherwise.

**MR** Removing contracts does not change successful program runs.

- ▶ Both relate evaluation of  $e$  with `assert c e`
- ▶ Both specify the same relation!

		assert c e			
		↓	↑	↯#	↯b
	↓	X			X
e	↑		X		
	↯#			X	

# Faithfulness and Completeness

- ▶ Express consistency with static verification
- ▶ Formalize intuitive expectations

**Faithfulness** A consumer of a value with an assertion may assume that the assertion and its logical consequences are true.  
In particular, the body of a function may assume that the precondition is true and the caller of a function may assume that the postcondition is true for the result.

**Completeness** Each violation of a contract is detected and signalled by an exception.

# Completeness for Predicate Contracts

- ▶ Faithfulness and completeness relate the outcome of  $p \ e$  with the outcome of  $\text{assert } (\text{Pred } p) \ e$ .
- ▶ Both are equivalent!
- ▶ Stated in matrix form:

		$\text{assert } (\text{Pred } p) \ e$			
		$\Downarrow$	$\Uparrow$	$\Downarrow\#$	$\Downarrow b$
$p \ e$	$\Downarrow$ False				$\times$
	$\Downarrow$ True	$\times$	$\times$	$\times$	
	$\Uparrow$		$\times$		
	$\Downarrow\#$			$\times$	

# Results

- ▶ Monitoring for strict languages is meaning preserving and faithful (if contracts are assumed to be effect-free)
- ▶ HJL monitoring is neither meaning preserving nor faithful
- ▶ Lazy assertions are meaning preserving, but not faithful
- ▶ Static checking is meaning preserving, but not faithful
- ▶ We propose **eager contract monitoring**, which is faithful, but not meaning preserving.
- ▶ We conjecture that faithful **and** meaning preserving monitoring for lazy languages is not possible.