

The Derivative of a Functor

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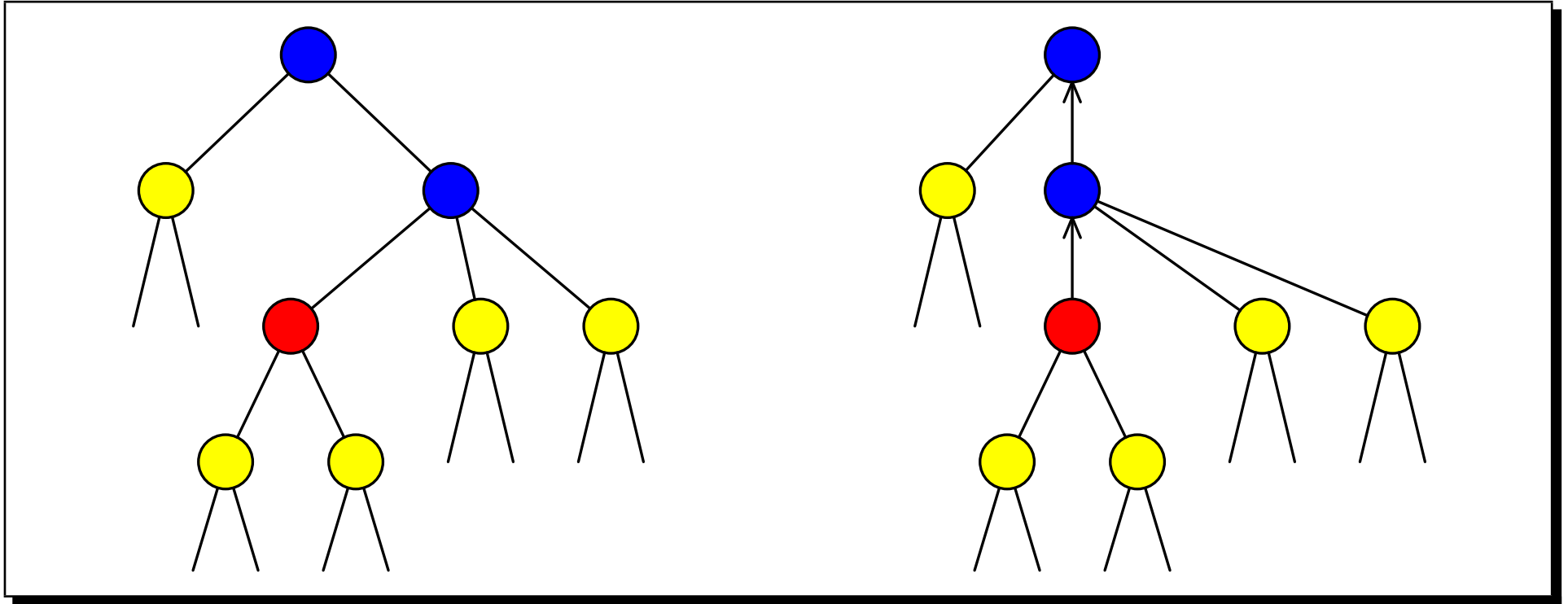
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(Pick the slides at `.../~ralf/talks.html#T29`.)

Motivation

Task: represent a tree together with a focus of interest.



We are seeking a *generic definition*, that is, one that works for arbitrary (recursive) data types.

A concrete instance: 2-3 trees

```
data Tree23 = empty
           | node2 Tree23 Int Tree23
           | node3 Tree23 Int Tree23 Int Tree23
```

```
node2 (node2 empty 1 empty)
      2 (node3 (node2 (node2 empty 3 empty)
                     4 (node2 empty 5 empty))
        6 (node2 empty 7 empty)
        8 (node2 empty 9 empty))
```

A 2-3 tree with a focus of interest consists of the focused tree and a path leading to the root.

```
type Focus23  = (Path23, Tree23)  
data Path23   = top | step Path23 Seg23  
data Seg23    = node21 • Int Tree23  
                | node22 Tree23 Int •  
                | node31 • Int Tree23 Int Tree23  
                | node32 Tree23 Int • Int Tree23  
                | node33 Tree23 Int Tree23 Int •
```

NB. *Path23* is a snoc list of *Seg23*'s.

NB. • is the unit type (representing a hole).

```

(  -- up path
  step (step top
        (node22 (node2 empty 1 empty)
                 2 •))
    (node31 •
      6 (node2 empty 7 empty)
      8 (node2 empty 9 empty))
  -- focused tree
, node2 (node2 empty 3 empty)
      4 (node2 empty 5 empty)
)

```

Making recursive components explicit

We write the type *Tree23* as a fixed point of a *functor*.

$$\begin{aligned} \textit{Tree23} &= \textit{Fix Base23} \\ \textit{Base23} &= \textit{empty} (K\ 1) \\ &\quad + \textit{node2} (Id \times Int \times Id) \\ &\quad + \textit{node3} (Id \times Int \times Id \times Int \times Id) \end{aligned}$$

NB. $K\ T$ is the constant functor, Id is the identity functor, and ‘+’ and ‘ \times ’ denote lifted sums and pairs.

The fixed point operator, *Fix*, is given by

$$\textbf{data } \textit{Fix } F = \textit{in} \{ \textit{out} :: F (\textit{Fix } F) \}.$$

$$Focus23 = Path23 \times Tree23$$

$$Path23 = \textit{top} (1) + \textit{step} (Path23 \times Seg23)$$

$$Seg23 = Base23' \ Tree23$$

$$\begin{aligned} Base23' = & \textit{node2}_1 (K \bullet \times K \ Int \times Id) \\ & + \textit{node2}_2 (Id \times K \ Int \times K \bullet) \\ & + \textit{node3}_1 (K \bullet \times K \ Int \times Id \times K \ Int \times Id) \\ & + \textit{node3}_2 (Id \times K \ Int \times \bullet \times K \ Int \times Id) \\ & + \textit{node3}_3 (Id \times K \ Int \times Id \times K \ Int \times K \bullet) \end{aligned}$$

Generic paths and segments

Let T be the fixed point of F , that is, $T = \text{Fix } F$. We parameterize the generic types by the base functor F .

$$\text{Focus } F = \text{Path } F \times \text{Fix } F$$

$$\text{Path } F = \text{top } (1) + \text{step } (\text{Path } F \times \text{Seg } F)$$

$$\text{Seg } F = F' (\text{Fix } F)$$


👉 Now, what is the relationship between F and F' ?

The derivative of a functor

The functor F' is the derivative of F . We define F' by induction on the structure of F .

$$\begin{aligned}(K\ C)' &= K\ 0 \\ Id' &= K\ 1 \\ (F_1 + F_2)' &= F_1' + F_2' \\ (F_1 \times F_2)' &= F_1' \times F_2 + F_1 \times F_2'\end{aligned}$$

NB. Recall that $\bullet = 1$.

 The observation that a *one-point context* corresponds to the derivative of a functor is due to McBride (the definition, however, was given independently by Hinze/Jeuring).

Examples

$$(Id + Id)' = K\ 1 + K\ 1$$

$$(K\ n \times Id)' \cong K\ n$$

$$(Id \times Id)' = K\ 1 \times Id + Id \times K\ 1$$

$$(Id^n)' \cong K\ n \times Id^{n-1}$$

$$List' = K\ 0 + (K\ 1 \times List + Id \times List')$$

$$List' \cong List \times List$$

☞ The derivative of the list functor is a pair of lists (the prefix and the suffix of the hole).

The chain rule

From high school math we all know and love the *chain rule*:

$$(F \cdot G)' \cong F' \cdot G \times G'.$$

Proof of the chain rule

The proof proceeds by fixed point induction on F_1 .

Case $F = F_1 \times F_2$:

$$\begin{aligned} & ((F_1 \times F_2) \cdot G)' \\ = & \quad \{ \text{composition distributes leftward through '}\times\text{' } \} \\ & (F_1 \cdot G \times F_2 \cdot G)' \\ = & \quad \{ \text{product rule } \} \\ & (F_1 \cdot G)' \times F_2 \cdot G + F_1 \cdot G \times (F_2 \cdot G)' \\ = & \quad \{ \text{ex hypothesisi } \} \\ & F_1' \cdot G \times G' \times F_2 \cdot G + F_1 \cdot G \times F_2' \cdot G \times G' \end{aligned}$$

$$\begin{aligned}
& F'_1 \cdot G \times G' \times F_2 \cdot G + F_1 \cdot G \times F'_2 \cdot G \times G' \\
\cong & \quad \{ \text{swapping: } A \times B \cong B \times A \} \\
& F'_1 \cdot G \times F_2 \cdot G \times G' + F_1 \cdot G \times F'_2 \cdot G \times G' \\
= & \quad \{ \text{'}\times\text{' distributes through '}\times\text{'}} \} \\
& (F'_1 \cdot G \times F_2 \cdot G + F_1 \cdot G \times F'_2 \cdot G) \times G' \\
= & \quad \{ \text{composition distributes leftward through '}\times\text{' and '}\times\text{'}} \} \\
& (F'_1 \times F_2 + F_1 \times F'_2) \cdot G \times G' \\
= & \quad \{ \text{product rule} \} \\
& (F_1 \times F_2)' \cdot G \times G'
\end{aligned}$$

Examples

$$\begin{aligned}(List \cdot List)' &\cong List' \cdot List \times List' \\(List \cdot List)' &\cong List^2 \cdot List \times List^2\end{aligned}$$

The chain rule is convenient for calculating the derivatives of so-called *nested data types*.

$$\begin{aligned}Pair &= Id \times Id \\Perfect &= Id + Perfect \cdot Pair \\Perfect' &\cong K1 + Perfect' \cdot Pair \times K2 \times Id \\Perfect' &\cong K1 + Perfect' \cdot Pair \times Id + Perfect' \cdot Pair \times Id\end{aligned}$$

Operations

Moving up a 2-3 tree:

up	$:: \text{Focus}23 \rightarrow \text{Focus}23$
$up (\text{top}, t)$	$= (\text{top}, t)$
$up (\text{step } p \ s, t)$	$= (p, \text{plugin } s \ t)$
$plugin$	$:: \text{Seg}23 \rightarrow \text{Tree}23 \rightarrow \text{Tree}23$
$plugin (\text{node}2_1 \ () \ a \ r) \ t$	$= \text{node}2 \ t \ a \ r$
$plugin (\text{node}2_2 \ l \ a \ ()) \ t$	$= \text{node}2 \ l \ a \ t$
$plugin (\text{node}3_1 \ () \ a \ m \ b \ r) \ t$	$= \text{node}3 \ t \ a \ m \ b \ r$
$plugin (\text{node}3_2 \ l \ a \ () \ b \ r) \ t$	$= \text{node}3 \ l \ a \ t \ b \ r$
$plugin (\text{node}3_3 \ l \ a \ m \ b \ ()) \ t$	$= \text{node}3 \ l \ a \ m \ b \ t$

NB. Recall that $() = \bullet$.

Generic operations

$$\begin{aligned} up_F &:: \textit{Focus } F \rightarrow \textit{Focus } F \\ up_F (\textit{top}, t) &= (\textit{top}, t) \\ up_F (\textit{step } (p, s), t) &= (p, in (plugin_F (s, t))) \\ plugin_F &:: \forall A. F' A \times A \rightarrow F A \\ plugin_{Id} (\bullet, t) &= t \\ plugin_{F_1 + F_2} (\textit{inl } s_1, t) &= \textit{inl } (plugin_{F_1} (s_1, t)) \\ plugin_{F_1 + F_2} (\textit{inr } s_2, t) &= \textit{inr } (plugin_{F_2} (s_2, t)) \\ plugin_{F_1 \times F_2} (\textit{inl } (s, r), t) &= (plugin_{F_1} (s, t), r) \\ plugin_{F_1 \times F_2} (\textit{inr } (l, s), t) &= (l, plugin_{F_2} (s, t)). \end{aligned}$$

NB. We need not define $plugin_{K \ C}$ as $(K \ C)' = K \ 0$.

Future work

- ✘ The definition of $(-)'$ can be easily generalized to arbitrary types of arbitrary kinds.
- ✘ *Open problem:* generalization of the chain rule using logical relations.