

# Typed Type Representations

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June, 2004

(Pick the slides at [.../~ralf/talks.html#T34](http://www.informatik.uni-bonn.de/~ralf/talks.html#T34).)

# A type representation type

A type whose elements represent types:

```
data Rep ::  $\star \rightarrow \star$  where  
  RInt   :: Rep Int  
  RPair  ::  $\forall \alpha \beta. \text{Rep } \alpha \rightarrow \text{Rep } \beta \rightarrow \text{Rep } (\alpha, \beta)$ 
```

The term  $rt :: \text{Rep } \tau$  represents the type  $\tau$ .

☞ *Rep* is a first-class phantom type (aka inductive type, guarded type, equality-qualified type).

# Generic functions

A simple generic function that adds integers contained in a value:

```
type Sum  $\alpha$            =  $\alpha \rightarrow \text{Int}$   
sum                    ::  $\forall \tau. \text{Rep } \tau \rightarrow \text{Sum } \tau$   
sum (RInt) i          = i  
sum (RPair ra rb) (a, b) = sum ra a + sum rb b
```

## Unfortunately, ...

*Rep* is not a valid Haskell 98 type.

For now, we have to encode *Rep*.

## Reminder: encodings of data types

```
data Nat ::  $\star$  where  
  Zero  :: Nat  
  Succ  :: Nat  $\rightarrow$  Nat
```

# Church encoding (Böhm, Berarducci, 1985)

The type  $T = F\ T$  is encoded as  $T = \forall \tau. (F\ \tau \rightarrow \tau) \rightarrow \tau$ .

Using the law of exponentials, in particular,  
 $(A + B) \rightarrow C \cong (A \rightarrow C) \times (B \rightarrow C)$ , we obtain:

```
data Nat      = Nat { apply ::  $\forall nat. Fold\ nat \rightarrow nat$  }  
data Fold nat = Fold {  
    cZero :: nat,  
    cSucc :: nat  $\rightarrow$  nat  
}  
zero      = Nat ( $\lambda c \rightarrow cZero\ c$ )  
succ n    = Nat ( $\lambda c \rightarrow cSucc\ c\ (apply\ n\ c)$ )
```

☞ An element of  $Nat$  corresponds to a **fold** (aka catamorphism, iterator).

# Parigot encoding (1992)

The type  $T = F \ T$  is encoded as  $T = \forall \tau . (F \ T \rightarrow \tau) \rightarrow \tau$ .

Using the law of exponentials, in particular,  
 $(A + B) \rightarrow C \cong (A \rightarrow C) \times (B \rightarrow C)$ , we obtain:

```
data Nat      = Nat { apply ::  $\forall nat . Case \ nat \rightarrow nat$  }  
data Case nat = Case {  
    cZero :: nat,  
    cSucc  :: Nat  $\rightarrow$  nat  
}  
zero      = Nat ( $\lambda c \rightarrow cZero \ c$ )  
succ n    = Nat ( $\lambda c \rightarrow cSucc \ c \ n$ )
```

☞ An element of  $Nat$  corresponds to a **case-analysis**.

# The type *Rep*

```
data Rep ::  $\star \rightarrow \star$  where  
  RInt   :: Rep Int  
  RPair  ::  $\forall \alpha \beta. \text{Rep } \alpha \rightarrow \text{Rep } \beta \rightarrow \text{Rep } (\alpha, \beta)$ 
```



# The Parigot encoding of $Rep$

```
data  $Rep\ \tau$       =  $Rep\{ rep :: \forall rep . Case\ rep \rightarrow rep\ \tau \}$   
data  $Case\ rep$  =  $Case\{$   
                     $cInt :: rep\ Int,$   
                     $cPair :: \forall \alpha\ \beta . Rep\ \alpha \rightarrow Rep\ \beta \rightarrow rep\ (\alpha, \beta)$   
                 $\}$ 
```

☞  $Rep$  and  $Case$  are defined by mutual recursion.

# Parigot encoding—type representations

$$\begin{aligned} rInt &:: Rep\ Int \\ rInt &= Rep\ (\lambda c \rightarrow cInt\ c) \\ rPair &:: \forall \alpha\ \beta. Rep\ \alpha \rightarrow Rep\ \beta \rightarrow Rep\ (\alpha, \beta) \\ rPair\ ra\ rb &= Rep\ (\lambda c \rightarrow cPair\ c\ ra\ rb) \end{aligned}$$

☞ The type representation is passed to the “recursive” case.

# Parigot encoding—generic functions

```
data Sum  $\alpha$  = Sum { applySum ::  $\alpha \rightarrow \text{Int}$  }  
gsum          ::  $\forall \tau . \text{Rep } \tau \rightarrow \text{Sum } \tau$   
gsum rt       = rep rt (Case{  
                  cInt = Sum ( $\lambda i \rightarrow i$ ),  
                  cPair =  $\lambda ra\ rb \rightarrow$   
                      Sum ( $\lambda (a, b) \rightarrow$   
                          sum ra a + sum rb b)  
                })  
sum           ::  $\forall \tau . \text{Rep } \tau \rightarrow (\tau \rightarrow \text{Int})$   
sum rt       = applySum (gsum rt)
```

Example:  $\text{sum } (rPair\ rInt\ rInt) (47, 11) = 58$ .

# Parigot encoding with type classes

Type classes allow us to pass arguments implicitly.

```
class Rep  $\tau$  where
  rep    :: (Case rep)  $\Rightarrow$  rep  $\tau$ 
class Case rep where
  cInt    :: rep Int
  cPair  ::  $\forall \alpha \beta. (Rep \alpha, Rep \beta) \Rightarrow rep (\alpha, \beta)$ 
```

 *Rep* and *Case* are mutually recursive.

  $rep :: \forall \tau. (Rep \tau) \Rightarrow \forall rep. (Case rep) \Rightarrow rep \tau$  can be seen as the mother of all generic functions.

# Type classes—type representations

**instance**  $Rep\ Int$  **where**

$rep = cInt$

**instance**  $(Rep\ \alpha, Rep\ \beta) \Rightarrow Rep\ (\alpha, \beta)$  **where**

$rep = cPair$

# Type classes—generic functions

```
data Sum  $\alpha$  = Sum { applySum ::  $\alpha \rightarrow \text{Int}$  }  
instance Case Sum where  
  cInt      = Sum ( $\lambda i \rightarrow i$ )  
  cPair     = Sum ( $\lambda(a, b) \rightarrow \text{sum } a + \text{sum } b$ )  
sum        ::  $\forall \tau. (\text{Rep } \tau) \Rightarrow \tau \rightarrow \text{Int}$   
sum        = applySum rep
```

Example:  $\text{sum } (47, 11) = 58$ .


# The Church encoding of *Rep*

```
data Rep  $\tau$     = Rep{ rep ::  $\forall \text{rep} . \text{Fold } \text{rep} \rightarrow \text{rep } \tau$  }  
data Fold rep = Fold{  
    cInt :: rep Int,  
    cPair ::  $\forall \alpha \beta . \text{rep } \alpha \rightarrow \text{rep } \beta \rightarrow \text{rep } (\alpha, \beta)$   
}
```

☞ *Rep* and *Fold* are not mutually recursive.

# Church encoding—type representations

$$\begin{aligned} rInt &:: Rep\ Int \\ rInt &= Rep\ (\lambda c \rightarrow cInt\ c) \\ rPair &:: \forall \alpha\ \beta. Rep\ \alpha \rightarrow Rep\ \beta \rightarrow Rep\ (\alpha, \beta) \\ rPair\ ra\ rb &= Rep\ (\lambda c \rightarrow cPair\ c\ (rep\ ra\ c)\ (rep\ rb\ c)) \end{aligned}$$

 The generic function (not the type representation) is passed to the “recursive” case.



# Church encoding—generic functions

```
data Sum  $\alpha$     = Sum { applySum ::  $\alpha \rightarrow \text{Int}$  }  
gsum            ::  $\forall \tau . \text{Rep } \tau \rightarrow \text{Sum } \tau$   
gsum (Rep rt)   = rt (Fold {  
                  cInt = Sum ( $\lambda i \rightarrow i$ ),  
                  cPair =  $\lambda ga gb \rightarrow$   
                      Sum ( $\lambda (a, b) \rightarrow$   
                          applySum ga a  
                          + applySum gb b)  
                  })  
sum             ::  $\forall \tau . \text{Rep } \tau \rightarrow (\tau \rightarrow \text{Int})$   
sum rt          = applySum (gsum rt)
```

Example:  $\text{sum } (rPair\ rInt\ rInt) (47, 11) = 58$ .

# Church encoding with type classes

Again, type classes allow us to pass arguments implicitly.

```
class Rep  $\tau$  where
  rep    :: (Fold rep)  $\Rightarrow$  rep  $\tau$ 
class Fold rep where
  cInt   :: rep Int
  cPair  ::  $\forall \alpha \beta. \text{rep } \alpha \rightarrow \text{rep } \beta \rightarrow \text{rep } (\alpha, \beta)$ 
```

 *Rep* and *Fold* are not mutually recursive.

# Type classes—type representations

```
infixr 3  $\otimes$   
 $ra \otimes rb = cPair\ ra\ rb$   
instance Rep Int where  
     $rep = cInt$   
instance (Rep  $\alpha$ , Rep  $\beta$ )  $\Rightarrow Rep\ (\alpha, \beta)$  where  
     $rep = rep \otimes rep$ 
```

# Type classes—generic functions

```
data Sum  $\alpha$     = Sum { applySum ::  $\alpha \rightarrow \text{Int}$  }  
instance Fold Sum where  
  cInt          = Sum ( $\lambda i \rightarrow i$ )  
  cPair ga gb   = Sum ( $\lambda (a, b) \rightarrow \text{applySum } ga \ a + \text{applySum } gb \ b$ )  
sum             ::  $\forall \tau. (\text{Rep } \tau) \Rightarrow \tau \rightarrow \text{Int}$   
sum            = applySum rep
```

Example: *sum* (47, 11) = 58.

# Generic functions on type constructors

The last encoding allows us to simulate **open** type representations,

$$\text{size } (ra \otimes ra) \ e \textbf{ where } \text{size } (ra) \ a = 1$$

which in turn can be used to implement generic functions on **type constructors**.

$$\text{size } (\Lambda ra . ra \otimes ra) \ e$$

# Generic functions on type constructors

```
data Size  $\alpha$     = Size { applySize ::  $\alpha \rightarrow \text{Int}$  }  
instance Fold Size where  
  cInt          = Size ( $\lambda i \rightarrow 0$ )  
  cPair ga gb = Size ( $\lambda (a, b) \rightarrow \text{applySize } ga \ a + \text{applySize } gb \ b$ )
```

Example:  $\text{applySize } rep \ (47, 11) = 0$ .

```
ra = Size ( $\lambda i \rightarrow 1$ )
```

Examples:  $\text{applySize } (ra \otimes ra) \ (47, 11) = 2$ ,  $\text{applySize } (ra \otimes cInt) \ (47, 11) = 1$ .

# Conclusion

- ▶ You can program generically within Haskell 98.
- ▶ Thanks to type classes, the implementation of generics is quite comfortable.
- ▶ The approach can be generalised to arbitrary Haskell data types, see my paper “Generics for the masses”.
- ▶ Both encodings have their pros and cons:
  - **Parigot**: mutually recursive generic functions are easy, but only closed type representations.
  - **Church**: mutually recursive generic functions require tupling, supports open type representations.