

# Categorical coherence in the untyped setting

Peter M. Hines

SamsonFest – Oxford – May 2013

# The Untyped Setting

## Untyped categories

Categories with only one object (i.e. monoids)

– with additional categorical properties.

Properties such as:

*Monoidal Tensors, Cartesian or Compact Closure,  
Duality, Traces, Projections / Injections, Enrichment, &c.*

# Where might we find such structures?

- Untyped computation ( $\lambda$  calculus & C-monoids)
- Polymorphic types (System  $F$ , parametrized types)
- Fractals (e.g. the Cantor space)
- State machines (Pushdown automata / binary stacks)
- Linguistics and models of meaning
- (Infinite-dimensional) quantum mechanics
- Group theory (Thompson's  $V$  and  $F$  groups)
- Semigroup theory (The polycyclic monoids  $P_n$ )
- Crystallography and Tilings
- Modular arithmetic & cryptography

# Why study coherence in this setting?

*Doesn't MacLane tell us all we need to know about coherence?*

Is there anything special about *untyped* categories?

- 1 They test the limits of various coherence theorems.
- 2 Untypedness itself is the strictification of a certain categorical property,  
  
*– closely connected to coherence for associativity.*

# Why study coherence in this setting?

*Doesn't MacLane tell us all we need to know about coherence?*

Is there anything special about *untyped* categories?

- 1 They test the limits of various coherence theorems.
- 2 Untypedness itself is the strictification of a certain categorical property,  
  
*– closely connected to coherence for associativity.*

# A simple example

The **Cantor monoid**  $\mathcal{U}$

- **Single object:**  $\mathbb{N}$ .
- **Arrows:** all bijections on  $\mathbb{N}$ .

## The monoidal structure

We have a tensor  $(- \star -) : \mathcal{U} \times \mathcal{U} \rightarrow \mathcal{U}$ .

$$(f \star g)(n) = \begin{cases} 2.f\left(\frac{n}{2}\right) & n \text{ even,} \\ 2.g\left(\frac{n-1}{2}\right) + 1 & n \text{ odd.} \end{cases}$$

# The coherence isomorphisms:

- The **associativity** isomorphism:

$$\tau(n) = \begin{cases} 2n & n \pmod{2} = 0, \\ n+1 & n \pmod{4} = 1, \\ \frac{n-1}{2} & n \pmod{4} = 3. \end{cases}$$

- The **symmetry** isomorphism:

$$\sigma(n) = \begin{cases} n-1 & n \text{ odd}, \\ n+1 & n \text{ even}. \end{cases}$$

MacLane's **pentagon** and **hexagon** conditions are satisfied.

# Is it because $I$ is absent?

We can make a genuine monoidal category from  $(\mathcal{U}, \star)$ .

## How to: *adjoin a strict unit*

- 1 Take the coproduct with the trivial monoid  $I$ , giving  $\mathcal{U} \amalg I$ .
- 2 Extend  $-\star-$  to the coproduct by

$$I \star - = \text{Id}_{\mathcal{U} \amalg I} = - \star I$$

- 3  $(\mathcal{U} \amalg I, -\star-)$  is a genuine monoidal category.

(Construction based on the theory of Saavedra units).



# Some 'peculiarities' of the Cantor monoid

## Within the Cantor monoid $(\mathcal{U}, \star)$

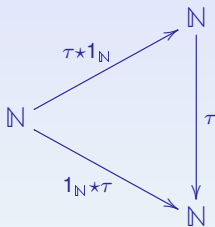
- 1 Associativity is not strict, even though

$$X \star (Y \star Z) = (X \star Y) \star Z$$

- 2 Not all canonical (for associativity) diagrams commute.
- 3 No strictly associative tensor on  $\mathcal{U}$  can exist.

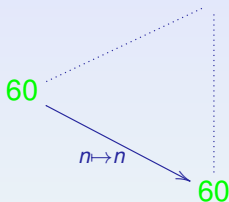
# Canonical diagrams that do not commute

This canonical diagram does *not* commute:



# Yes, there are two paths you can go by,

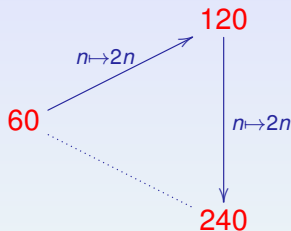
Using a randomly chosen number:



Taking the right hand path,  $60 \mapsto 60$

# Yes, there are two paths you can go by, but ...

On the left hand path,



Samson is 60, not 240; this diagram does *not* commute!

**Not all canonical (for associativity) diagrams commute.**

# Is there a conflict with MacLane's Theorem?

[http://en.wikipedia.org/wiki/Monoidal\\_category](http://en.wikipedia.org/wiki/Monoidal_category)



*"It follows that **any diagram** whose morphisms are built using [canonical isomorphisms], identities and tensor product commutes."*

## Untangling The Web – *N.S.A. guide to internet use*



- *Do not as a rule rely on Wikipedia as your sole source of information.*
- *The best thing about Wikipedia are the external links from entries.*

## Categories for the working mathematician (1<sup>st</sup> ed.)

**(p.158)** *Moreover, all diagrams involving [canonical iso.s] must commute.*

**(p. 159)** *These three [coherence] diagrams imply that “all” such diagrams commute.*

**(p. 161)** *We can only prove that every “formal” diagram commutes.*

# What does his theorem say?

## MacLane's coherence theorem for associativity

**All diagrams *within the image of a certain functor* are guaranteed to commute.**

This **commonly**, but not **always**, means all canonical diagrams.

We are interested in situations where this is **not** the case.



## We will work with **monogenic categories**

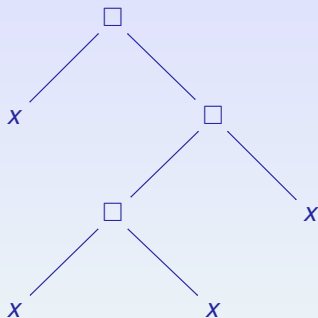
Objects are generated by:

- Some object  $S$ ,
- A tensor  $(- \otimes -)$ .

**This is not a restriction** —

- $S$  should be thought of as a ‘variable symbol’.
- We will also rely on naturality.

This is based on (non-empty) *binary trees*.



- **Leaves** labelled by  $x$ ,
- **Branchings** labelled by  $\square$ .

The **rank** of a tree is the number of leaves.

# A posetal category of trees

MacLane's category  $\mathcal{W}$ .

- **(Objects)** All non-empty binary trees.
- **(Arrows)** A **unique** arrow between any two trees *of the same rank*.

— write this as  $(v \leftarrow u) \in \mathcal{W}(u, v)$ .

## Key points:

- 1  $(\_ \square \_)$  is a monoidal tensor on  $\mathcal{W}$ .
- 2  $\mathcal{W}$  is **posetal** — all diagrams over  $\mathcal{W}$  commute.

# MacLane's *Substitution Functor*

MacLane's theorem relies on a monoidal functor

$$\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (\mathcal{C}, \otimes)$$

This is based on a notion of *substitution*.

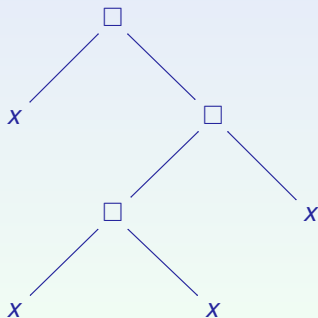
i.e. mapping *formal* symbols to *concrete* objects & arrows.

# The functor itself

## On objects:

- $\mathcal{W}Sub(x) = S$ ,
- $\mathcal{W}Sub(u \square v) = \mathcal{W}Sub(u) \otimes \mathcal{W}Sub(v)$ .

## An object of $\mathcal{W}$ :

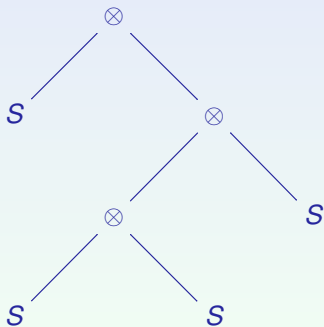


# An inductively defined functor (I)

## On objects:

- $\mathcal{W}Sub(x) = S$ ,
- $\mathcal{W}Sub(u \square v) = \mathcal{W}Sub(u) \otimes \mathcal{W}Sub(v)$ .

## An object of $\mathcal{C}$ :



# An inductively defined functor (II)

## On arrows:

- $\mathcal{W}Sub(u \leftarrow u) = 1_-$ .
- $\mathcal{W}Sub(a \square v \leftarrow a \square u) = 1_- \otimes \mathcal{W}Sub(v \leftarrow u)$ .
- $\mathcal{W}Sub(v \square b \leftarrow u \square b) = \mathcal{W}Sub(v \leftarrow u) \otimes 1_-$ .
- $\mathcal{W}Sub((a \square b) \square c \leftarrow a \square (b \square c)) = \tau_{-, -}$ .

The role of the Pentagon

The Pentagon condition  $\implies \mathcal{W}Sub$  is a monoidal functor.

# An inductively defined functor (II)

## On arrows:

- $\mathcal{W}Sub(u \leftarrow u) = 1_-$ .
- $\mathcal{W}Sub(a \square v \leftarrow a \square u) = 1_- \otimes \mathcal{W}Sub(v \leftarrow u)$ .
- $\mathcal{W}Sub(v \square b \leftarrow u \square b) = \mathcal{W}Sub(v \leftarrow u) \otimes 1_-$ .
- $\mathcal{W}Sub((a \square b) \square c \leftarrow a \square (b \square c)) = \tau_{-, -}$ .

The role of the Pentagon

The Pentagon condition  $\implies \mathcal{W}Sub$  is a monoidal functor.



# An inductively defined functor (II)

## On arrows:

- $\mathcal{W}Sub(u \leftarrow u) = 1_-$ .
- $\mathcal{W}Sub(a \square v \leftarrow a \square u) = 1_- \otimes \mathcal{W}Sub(v \leftarrow u)$ .
- $\mathcal{W}Sub(v \square b \leftarrow u \square b) = \mathcal{W}Sub(v \leftarrow u) \otimes 1_-$ .
- $\mathcal{W}Sub((a \square b) \square c \leftarrow a \square (b \square c)) = \tau_{-, -}$ .

The role of the Pentagon

The Pentagon condition  $\implies \mathcal{W}Sub$  is a monoidal functor.

# An inductively defined functor (II)

## On arrows:

- $\mathcal{W}Sub(u \leftarrow u) = 1_-$ .
- $\mathcal{W}Sub(a \square v \leftarrow a \square u) = 1_- \otimes \mathcal{W}Sub(v \leftarrow u)$ .
- $\mathcal{W}Sub(v \square b \leftarrow u \square b) = \mathcal{W}Sub(v \leftarrow u) \otimes 1_-$ .
- $\mathcal{W}Sub((a \square b) \square c \leftarrow a \square (b \square c)) = \tau_{-, -}$ .

## The role of the Pentagon

The Pentagon condition  $\implies \mathcal{W}Sub$  is a monoidal functor.

# The story so far ...

We have a functor  $\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (\mathcal{C}, \otimes)$ .

- Every **object** of  $\mathcal{C}$  is the image of an object of  $\mathcal{W}$
- Every **canonical arrow** of  $\mathcal{C}$  is the image of an arrow of  $\mathcal{W}$
- Every **diagram** over  $\mathcal{W}$  commutes.

As a corollary:

The image of **every diagram** in  $(\mathcal{W}, \square)$  **commutes** in  $(\mathcal{C}, \otimes)$ .

**Question:** Are all canonical diagrams in the image of  $\mathcal{W}Sub$ ?

– This is only the case when  $\mathcal{W}Sub$  is an *embedding*!

# The story so far ...

We have a functor  $\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (\mathcal{C}, \otimes)$ .

- Every **object** of  $\mathcal{C}$  is the image of an object of  $\mathcal{W}$
- Every **canonical arrow** of  $\mathcal{C}$  is the image of an arrow of  $\mathcal{W}$
- Every **diagram** over  $\mathcal{W}$  commutes.

As a corollary:

The image of **every diagram** in  $(\mathcal{W}, \square)$  **commutes** in  $(\mathcal{C}, \otimes)$ .

**Question:** Are all canonical diagrams in the image of  $\mathcal{W}Sub$ ?

– This is only the case when  $\mathcal{W}Sub$  is an *embedding*!

# The story so far ...

We have a functor  $\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (\mathcal{C}, \otimes)$ .

- Every **object** of  $\mathcal{C}$  is the image of an object of  $\mathcal{W}$
- Every **canonical arrow** of  $\mathcal{C}$  is the image of an arrow of  $\mathcal{W}$
- Every **diagram** over  $\mathcal{W}$  commutes.

As a corollary:

The image of **every diagram** in  $(\mathcal{W}, \square)$  **commutes** in  $(\mathcal{C}, \otimes)$ .

**Question:** Are all canonical diagrams in the image of  $\mathcal{W}Sub$ ?

– This is only the case when  $\mathcal{W}Sub$  is an *embedding*!

# How to Rectify the Anomaly

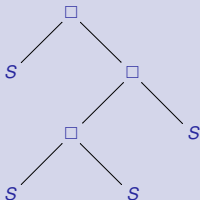
Given a **badly-behaved** category  $(\mathcal{C}, \otimes)$ , we can  
*build a **well-behaved** (non-strict) version.*

Think of this as the **Platonic Ideal** of  $(\mathcal{C}, \otimes)$ .

We (still) assume  $\mathcal{C}$  is *monogenic*, with objects generated by  $\{\mathcal{S}, \_ \otimes \_ \}$

# Constructing $Plat_{\mathcal{C}}$

**Objects** are free binary trees



**Leaves** labelled by  $S \in Ob(\mathcal{C})$ ,

**Branchings** labelled by  $\square$ .

There is an **instantiation map**  $Inst : Ob(Plat_{\mathcal{C}}) \rightarrow Ob(\mathcal{C})$

$$S \square ((S \square S) \square S) \mapsto S \otimes ((S \otimes S) \otimes S)$$

This is not just a matter of syntax!

What about arrows?

Homsets are copies of homsets of  $\mathcal{C}$

Given trees  $T_1, T_2$ ,

$$Plat_{\mathcal{C}}(T_1, T_2) = \mathcal{C}(Inst(T_1), Inst(T_2))$$

**Composition** is inherited from  $\mathcal{C}$  in the obvious way.



# The tensor $(\square) : Plat_{\mathcal{C}} \times Plat_{\mathcal{C}} \rightarrow Plat_{\mathcal{C}}$

$$\left. \begin{array}{c} A \xrightarrow{f} X \\ \\ B \xrightarrow{g} Y \end{array} \right\} A \square X \xrightarrow{f \square g} B \square Y$$

The tensor of  $Plat_{\mathcal{C}}$  is

- **(Objects)** A free formal pairing,  $A \square B$ ,
- **(Arrows)** Inherited from  $(\mathcal{C}, \otimes)$ , so  $f \square g \stackrel{\text{def.}}{=} f \otimes g$ .

# Some properties of the platonic ideal ...

## 1 The functor

$$\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

is always **monic**.

## 2 As a corollary:

All canonical diagrams of  $(Plat_{\mathcal{C}}, \square)$  commute.

## 3 Instantiation defines an **epic** monoidal functor

$$Inst : (Plat_{\mathcal{C}}, \square) \rightarrow (\mathcal{C}, \otimes)$$

through which McL's substitution functor always factors.

# Some properties of the platonic ideal ...

- 1 The functor

$$\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

is always **monic**.

- 2 As a corollary:

All canonical diagrams of  $(Plat_{\mathcal{C}}, \square)$  commute.

- 3 Instantiation defines an **epic** monoidal functor

$$Inst : (Plat_{\mathcal{C}}, \square) \rightarrow (\mathcal{C}, \otimes)$$

through which McL's substitution functor always factors.

# Some properties of the platonic ideal ...

- 1 The functor

$$\mathcal{W}Sub : (\mathcal{W}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

is always **monic**.

- 2 As a corollary:

All canonical diagrams of  $(Plat_{\mathcal{C}}, \square)$  commute.

- 3 Instantiation defines an **epic** monoidal functor

$$Inst : (Plat_{\mathcal{C}}, \square) \rightarrow (\mathcal{C}, \otimes)$$

through which McL's substitution functor always factors.

# A monic / epic decomposition

MacLane's substitution functor always factors through the platonic ideal:

$$\begin{array}{ccc} (\mathcal{W}, \square) & \xrightarrow{\mathcal{W}Sub_{\square} \text{ (monic)}} & (Plat_{\mathcal{C}}, \square) \\ & \searrow \mathcal{W}Sub_{\square} & \downarrow Inst \text{ (epic)} \\ & & (\mathcal{C}, \otimes) \end{array}$$

This gives a monic / epic decomposition of his functor.

# The 'Platonic Ideal' of an untyped monoidal category

Can we build an **untyped** category over which all canonical diagrams commute?

The simplest possible case:

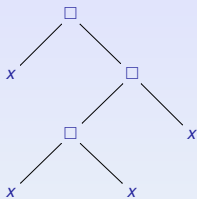
The trivial monoidal category  $(\mathcal{I}, \otimes)$ .

- **Objects:**  $Ob(\mathcal{I}) = \{x\}$ .
- **Arrows:**  $\mathcal{I}(x, x) = \{1_x\}$ .
- **Tensor:**

$$x \otimes x = x \quad , \quad 1_x \otimes 1_x = 1_x$$

# What is the platonic ideal of $\mathcal{T}$ ?

**(Objects)** All non-empty binary trees:



**(Arrows)** For all trees  $T_1, T_2$ ,

$Plat_{\mathcal{T}}(T_1, T_2)$  is a single-element set.

There is a unique arrow between any two trees!

# A la recherche du tensors perdu

(P.H. 1997) The **prototypical self-similar category**  $(\mathcal{X}, \square)$

- **Objects:** *All non-empty binary trees.*
- **Arrows:** *A unique arrow between any two objects.*

This monoidal category:

- 1 was introduced to study **self-similarity**  $S \cong S \otimes S$ ,
- 2 contains MacLane's  $(\mathcal{W}, \square)$  as a wide subcategory.



## The categorical identity $S \cong S \otimes S$

Exhibited by two canonical isomorphisms:

- **(Code)**  $\triangleleft : S \otimes S \rightarrow S$
- **(Decode)**  $\triangleangleright : S \rightarrow S \otimes S$

These are *unique* (up to *unique isomorphism*).

Uniqueness ...

*Unique up to unique isomorphism*  
is not the same as  
*actually unique*.

Actual uniqueness implies that  $S$  is the unit object.

## The categorical identity $S \cong S \otimes S$

Exhibited by two canonical isomorphisms:

- **(Code)**  $\triangleleft : S \otimes S \rightarrow S$
- **(Decode)**  $\triangleangleright : S \rightarrow S \otimes S$

These are *unique* (up to *unique isomorphism*).

### Uniqueness ...

Unique *up to unique isomorphism*  
is not the same as  
*actually unique*.

**Actual uniqueness implies that  $S$  is the unit object.**

# Examples of self-similarity

- **(Infinitary examples)**

*The natural numbers  $\mathbb{N}$ , Separable Hilbert spaces, Infinite matrices, the Cantor set & other fractals, Binary stacks, &c.*

- **(Untyped examples)**

*$C$ -monoids, the Cantor monoid  $\mathcal{U}$ , any untyped monoidal category.*

- **(Trivial examples)**

*The unit object  $I$  of any monoidal category.*

# What is **strict self-similarity**?

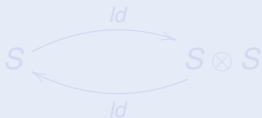
Can the code / decode maps

$$\triangleleft : S \otimes S \rightarrow S \quad , \quad \triangleleft : S \rightarrow S \otimes S$$

be **strict identities**?

In **untyped** monoidal categories:

We only have one object,  $S = S \otimes S$ .



Take the identity as both the **code** and **decode** arrows.

**Untyped**  $\equiv$  **Strictly Self-Similar**.

# What is **strict self-similarity**?

Can the code / decode maps

$$\triangleleft : S \otimes S \rightarrow S \quad , \quad \triangleleft : S \rightarrow S \otimes S$$

be **strict identities**?

In **untyped** monoidal categories:

We only have one object,  $S = S \otimes S$ .

A commutative diagram with two nodes:  $S$  on the left and  $S \otimes S$  on the right. A top arrow points from  $S$  to  $S \otimes S$  and is labeled  $Id$ . A bottom arrow points from  $S \otimes S$  to  $S$  and is also labeled  $Id$ .

Take the identity as both the **code** and **decode** arrows.

**Untyped**  $\equiv$  **Strictly Self-Similar**.

**Question:** Does there exist a *strictification* procedure for self-similarity?

## Essential preliminaries

We need a coherence theorem for self-similarity.  
and how it relates to associativity.

# Coherence for Self-Similarity

(a special case of a much more general theory)

# A straightforward coherence theorem

We base this on the category  $(\mathcal{X}, \square)$

- **Objects** All non-empty binary trees.
- **Arrows** A unique arrow between any two trees.

This category is posetal — all diagrams over  $\mathcal{X}$  commute.

We will define a monoidal substitution functor:

$$\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (\mathcal{C}, \otimes)$$



# The self-similarity substitution functor

An inductive definition of  $\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (\mathcal{C}, \otimes)$

## On objects:

$$\begin{aligned}x &\mapsto S \\ u \square v &\mapsto \mathcal{X}Sub(u) \otimes \mathcal{X}Sub(v)\end{aligned}$$

## On arrows:

$$\begin{aligned}(x \leftarrow x) &\mapsto 1_S \in \mathcal{C}(S, S) \\ (x \leftarrow x \square x) &\mapsto \triangleleft \in \mathcal{C}(S \otimes S, S) \\ (x \square x \leftarrow x) &\mapsto \triangleright \in \mathcal{C}(S, S \otimes S) \\ (b \square v \leftarrow a \square u) &\mapsto \mathcal{X}Sub(b \leftarrow a) \otimes \mathcal{X}Sub(v \leftarrow u)\end{aligned}$$

# Interesting properties:

①  $\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (\mathcal{C}, \otimes)$  is always functorial.

② Every arrow built up from

$$\{\triangleleft, \triangleright, 1_S, - \otimes -\}$$

is the image of an arrow in  $\mathcal{X}$ .

③ The image of every diagram in  $\mathcal{X}$  commutes.

# Interesting properties:

①  $\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (\mathcal{C}, \otimes)$  is always functorial.

② Every arrow built up from

$$\{\triangleleft, \triangleright, 1_S, - \otimes -\}$$

is the image of an arrow in  $\mathcal{X}$ .

③ The image of every diagram in  $\mathcal{X}$  commutes.

# Interesting properties:

①  $\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (\mathcal{C}, \otimes)$  is always functorial.

② Every arrow built up from

$$\{\triangleleft, \triangleright, 1_S, - \otimes -\}$$

is the image of an arrow in  $\mathcal{X}$ .

③ The image of every diagram in  $\mathcal{X}$  commutes.

# $\mathcal{X}Sub$ factors through the Platonic ideal

There is a monic-epic decomposition of  $\mathcal{X}Sub$ .

$$\begin{array}{ccc} (\mathcal{X}, \square) & \xrightarrow{\mathcal{X}Sub} & (Plat_{\mathcal{C}}, \square) \\ & \searrow \mathcal{X}Sub & \downarrow Inst \\ & & (\mathcal{C}, \otimes) \end{array}$$

Every canonical (for self-similarity) diagram  
in  $(Plat_{\mathcal{C}}, \square)$  commutes.

# Relating associativity and self-similarity

# A tale of two functors

Comparing the *associativity* and *self-similarity* categories.

MacLane's  $(\mathcal{W}, \square)$

**Objects:** Binary trees.

**Arrows:** Unique arrow between two trees *of the same rank*.

The category  $(\mathcal{X}, \square)$

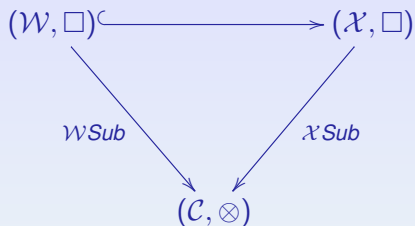
**Objects:** Binary trees.

**Arrows:** Unique arrow between *any two trees*.

There is an obvious inclusion  $(\mathcal{W}, \square) \hookrightarrow (\mathcal{X}, \square)$

# Is *associativity* a restriction of *self-similarity*?

Does the following diagram commute?



Does the **associativity** functor  
factor through  
the **self-similarity** functor?



# Proof by contradiction:

Let's assume this is the case.

## Special arrows of $(\mathcal{X}, \square)$

For arbitrary trees  $u, e, v$ ,

$$t_{uev} = ((u \square e) \square v \leftarrow u \square (e \square v))$$

$$l_v = (v \leftarrow e \square v)$$

$$r_u = (u \leftarrow u \square e)$$

# Since all diagrams over $X$ commute:

The following diagram over  $(\mathcal{X}, \square)$  commutes:

$$\begin{array}{ccc} u \square (e \square v) & \xrightarrow{t_{uev}} & (u \square e) \square v \\ & \searrow 1_u \square l_v & \swarrow r_u \square 1_v \\ & u \square v & \end{array}$$

Let's apply  $\mathcal{X}Sub$  to this diagram.

**By Assumption:**  $t_{uev} \mapsto \tau_{U,E,V}$  (assoc. iso.)

**Notation:**  $u \mapsto U, v \mapsto V, e \mapsto E, l_v \mapsto \lambda_V, r_u \mapsto \rho_U$

# Since all diagrams over $\mathcal{X}$ commute:

The following diagram over  $(\mathcal{X}, \square)$  commutes:

$$\begin{array}{ccc} u \square (e \square v) & \xrightarrow{t_{uev}} & (u \square e) \square v \\ & \searrow 1_u \square l_v & \swarrow r_u \square 1_v \\ & u \square v & \end{array}$$

Let's apply  $\mathcal{X}Sub$  to this diagram.

**By Assumption:**  $t_{uev} \mapsto \tau_{U,E,V}$  (assoc. iso.)

**Notation:**  $u \mapsto U$ ,  $v \mapsto V$ ,  $e \mapsto E$ ,  $l_v \mapsto \lambda_V$ ,  $r_u \mapsto \rho_U$

# Since all diagrams over $X$ commute:

The following diagram over  $(\mathcal{C}, \otimes)$  commutes:

$$\begin{array}{ccc} U \otimes (E \otimes V) & \xrightarrow{\tau_{UEV}} & (U \otimes E) \otimes V \\ & \searrow 1_U \otimes \lambda_U & \swarrow \rho_U \otimes 1_V \\ & U \otimes V & \end{array}$$

This is MacLane's **units triangle**  
—  $E$  is the unit object for  $(\mathcal{C}, \otimes)$ .

The choice of  $e$  was *arbitrary* — every object is the unit object!

# Since all diagrams over $X$ commute:

The following diagram over  $(\mathcal{C}, \otimes)$  commutes:

$$\begin{array}{ccc} U \otimes (E \otimes V) & \xrightarrow{\tau_{UEV}} & (U \otimes E) \otimes V \\ & \searrow 1_U \otimes \lambda_U & \swarrow \rho_U \otimes 1_V \\ & U \otimes V & \end{array}$$

This is MacLane's **units triangle**  
—  $E$  is the unit object for  $(\mathcal{C}, \otimes)$ .

The choice of  $e$  was *arbitrary* — every object is the unit object!

# A general result

The following diagram commutes

$$\begin{array}{ccc} (\mathcal{W}, \square) & \xrightarrow{\quad} & (\mathcal{X}, \square) \\ & \searrow \text{WSub} & \swarrow \text{WSub} \\ & & (\mathcal{C}, \otimes) \end{array}$$

exactly when  $(\mathcal{C}, \otimes)$  is **degenerate** —

i.e. all objects are isomorphic to the unit object.

# Generalising Isbell's argument

- 1 **Strict associativity:** All arrows of  $(\mathcal{W}, \square)$  are mapped to identities of  $(\mathcal{C}, \otimes)$
- 2 **Strict self-similarity:** All arrows of  $(\mathcal{X}, \square)$  are mapped to the identity of  $(\mathcal{C}, \otimes)$ .

$\mathcal{W}Sub$  trivially factors through  $\mathcal{X}Sub$ .

The conclusion

Strictly associative untyped monoidal categories are **degenerate**.

# Another perspective ...

Another way of looking at things:

One cannot simultaneously *strictify*

(I) Associativity  $A \otimes (B \otimes C) \cong (A \otimes B) \otimes C$

(II) Self-Similarity  $S \cong S \otimes S$

**The 'No Simultaneous Strictification' Theorem**



# A simple consequence:

## Strictifying **associativity** ...

transforms **untyped structures** into *typed structures*.

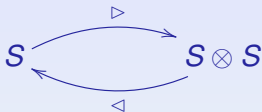
## Strictifying **self-similarity** ...

transforms **strict associativity** into *lax associativity*.

# How to strictify self-similarity

# A simple, almost painless, procedure (I)

- Start with a monogenic category  $(\mathcal{C}, \otimes)$ , generated by a self-similar object

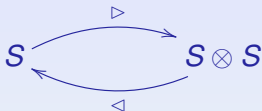


- Construct its platonic ideal  $(Plat_{\mathcal{C}}, \square)$
- Use the (monic) self-similarity substitution functor

$$\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

# A simple, almost painless, procedure (I)

- Start with a monogenic category  $(\mathcal{C}, \otimes)$ , generated by a self-similar object

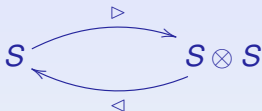


- Construct its platonic ideal  $(Plat_{\mathcal{C}}, \square)$
- Use the (monic) self-similarity substitution functor

$$\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

# A simple, almost painless, procedure (I)

- Start with a monogenic category  $(\mathcal{C}, \otimes)$ , generated by a self-similar object

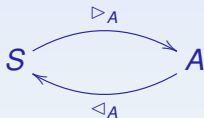


- Construct its platonic ideal  $(Plat_{\mathcal{C}}, \square)$
- Use the (monic) self-similarity substitution functor

$$\mathcal{X}Sub : (\mathcal{X}, \square) \rightarrow (Plat_{\mathcal{C}}, \square)$$

# A simple, almost painless, procedure (II)

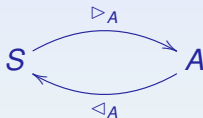
- The image of  $\mathcal{X}Sub$  is a wide subcategory of  $(\mathcal{P}lat_C, \square)$ .  
It contains, for all objects  $A$ ,  
a unique pair of inverse arrows



- Use these to define an **endofunctor**  $\Phi : \mathcal{P}lat_C \rightarrow \mathcal{P}lat_C$ .

# A simple, almost painless, procedure (II)

- The image of  $\mathcal{X}Sub$  is a wide subcategory of  $(\mathcal{P}lat_{\mathcal{C}}, \square)$ .  
It contains, for all objects  $A$ ,  
a unique pair of inverse arrows



- Use these to define an **endofunctor**  $\Phi : \mathcal{P}lat_{\mathcal{C}} \rightarrow \mathcal{P}lat_{\mathcal{C}}$ .

# The type-erasing endofunctor

- **Objects**

$$\Phi(A) = S \text{ , for all objects } A$$

- **Arrows**

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ \triangleright_A \uparrow & & \downarrow \triangleleft_B \\ S & \xrightarrow{\Phi(f)} & S \end{array}$$

- **Functoriality** is trivial ...



# A natural tensor on $\mathcal{C}(S, S)$

As a final step:

Define a tensor  $(- \star -)$  on  $\mathcal{C}(S, S)$  by

$$\begin{array}{ccc} S \otimes S & \xrightarrow{t \otimes u} & S \otimes S \\ \uparrow \triangleright & & \downarrow \triangleleft \\ S & \xrightarrow{t \star u} & S \end{array}$$

$(\mathcal{C}(S, S), - \star -)$  is an untyped monoidal category!

# Type-erasing as a monoidal functor

- Recall,  $Plat_{\mathcal{C}}(\mathcal{S}, \mathcal{S}) \cong \mathcal{C}(\mathcal{S}, \mathcal{S})$ .
- Up to this obvious isomorphism,

$$\Phi : (Plat_{\mathcal{C}}, \square) \rightarrow (\mathcal{C}(\mathcal{S}, \mathcal{S}), \star)$$

is a monoidal functor.

What we have ...

A monoidal functor from  $Plat_{\mathcal{C}}$   
to an untyped monoidal category.

— every canonical (for self-similarity) arrow is mapped to  $1_{\mathcal{S}}$ .

# Type-erasing as a monoidal functor

- Recall,  $Plat_{\mathcal{C}}(\mathcal{S}, \mathcal{S}) \cong \mathcal{C}(\mathcal{S}, \mathcal{S})$ .
- Up to this obvious isomorphism,

$$\Phi : (Plat_{\mathcal{C}}, \square) \rightarrow (\mathcal{C}(\mathcal{S}, \mathcal{S}), \star)$$

is a monoidal functor.

What we have ...

A monoidal functor from  $Plat_{\mathcal{C}}$   
to an untyped monoidal category.

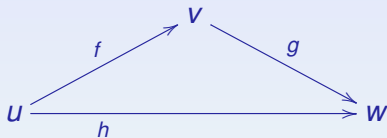
— every canonical (for self-similarity) arrow is mapped to  $1_{\mathcal{S}}$ .

# A useful property

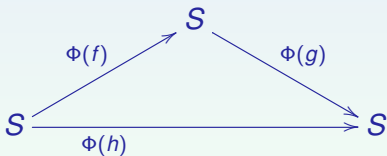
## Basic Category Theory

diagram  $\mathcal{D}$  commutes  $\Rightarrow$  diagram  $\Phi(\mathcal{D})$  commutes.

$\mathcal{D}$



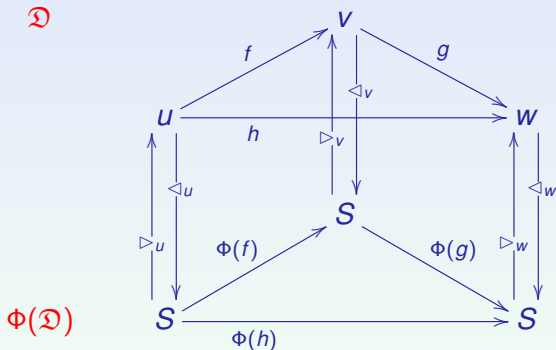
$\Phi(\mathcal{D})$



# As above, so below

In this case ...

diagram  $\mathcal{D}$  commutes  $\Leftrightarrow$  diagram  $\Phi(\mathcal{D})$  commutes.

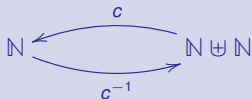


# To arrive where we started ...

A monogenic category:

- **The generating object:** natural numbers  $\mathbb{N}$ .
- **The arrows** bijective functions.
- **The tensor** disjoint union  $A \uplus B = A \times \{0\} \cup B \times \{1\}$ .

The self-similar structure:



Based on the familiar **Cantor pairing**  $c(n, i) = 2n + i$ .

Let us **strictify** this self-similar structure.

# The end is where we started from

## The Cantor monoid:

<b>The object</b>	The natural numbers $\mathbb{N}$
<b>The arrows</b>	All bijections $\mathbb{N} \rightarrow \mathbb{N}$
<b>The tensor</b>	$(f \star g)(n) = \begin{cases} 2.f\left(\frac{n}{2}\right) & n \text{ even,} \\ 2.g\left(\frac{n-1}{2}\right) + 1 & n \text{ odd.} \end{cases}$
<b>The associativity isomorphism</b>	$\tau(n) = \begin{cases} 2n & n \pmod{2} = 0, \\ n + 1 & n \pmod{4} = 1, \\ \frac{n-3}{2} & n \pmod{4} = 3. \end{cases}$
<b>The symmetry isomorphism</b>	$\sigma(n) = \begin{cases} n + 1 & n \text{ even,} \\ n - 1 & n \text{ odd.} \end{cases}$