

Automated Formal Analysis of Side-Channel Attacks on Probabilistic Systems

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Motivation

Side-channel attacks

- potential leakage of secret data via e.g. time/power info
- side channel attacks increasingly viable

Probabilistic systems

- information leakage is naturally expressed probabilistically
- security systems often employ randomisation or operate in uncertain environments

Automated verification techniques

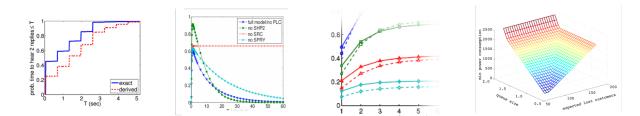
- build on recent advances in techniques & tools (probabilistic model checking & PRISM)
- meaningfully quantify the severity of potential attacks
- synthesise optimal attacks and analyse defences/trade-offs

Overview

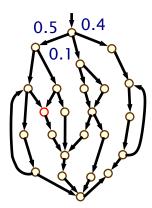
- Probabilistic model checking
 - discrete-time Markov chains
 - partially observable Markov decision processes (POMDPs)
- The SCH-IMP language
- Automated side channel analysis
 - via probabilistic model checking on POMDPs
- Tool support
- Examples and results

Probabilistic model checking

- Probabilistic model checking
 - formal construction/analysis of probabilistic models
 - "correctness" properties expressed in temporal logic
 - e.g. trigger \rightarrow P_{≥ 0.999} [F^{≤ 20} deploy]
 - mix of exhaustive & numerical/quantitative reasoning

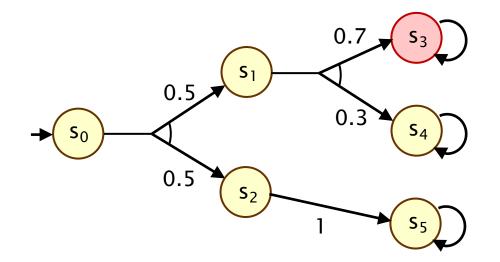


- Trends and advances
 - improvement in scalability to larger models
 - increasingly expressive/powerful model classes
 - from verification problems to control/synthesis problems
 - (i.e., synthesis of optimal strategies/policies)



Probabilistic models

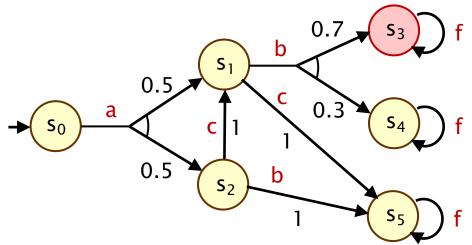
- Models used here:
 - discrete-time Markov chains
 - partially observable Markov decision processes (POMDPs)
- Discrete-time Markov chains



- e.g. what is the probability of reaching s_3 ?

Probabilistic models: MDPs

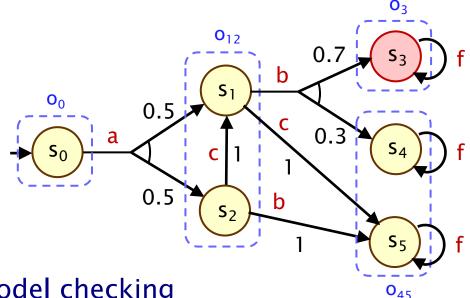
- Markov decision processes (MDPs)
 - mix nondeterministic and probabilistic choice
 - strategies (or policies) resolve actions based on history



- MDP model checking
 - e.g. what is the maximum probability of reaching s_3 achievable by any strategy?

Probabilistic models: POMDPs

- Partially observable Markov decision processes (POMDPs)
 - an observation function limits what a strategy can observe
 - strategies make the same choice in equivalent states



POMDP model checking

- basic verification problems are undecidable
- but techniques exist to approximate optimal strategies
- and tool support is now available, e.g. PRISM-pomdps

The SCH-IMP language

- SCH-IMP: Simple imperative programming language, with:
 - secret variables, probabilistic assignment, resource usage
 - extension of CH-IMP [CSF'13] for information leakage
- Key language components:
 - variables (finite-ranging)
 - · assigned via discrete probability distributions
 - either "initial" (secret) or "regular" variables
 - output statements + functions + basic control flow

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$$\begin{split} \mathbb{P} & ::= [\text{initial } V := \rho;]^* \\ & [\text{new } V := \rho;]^* \\ & [\text{function } F([V]^*) \ \{ \ C; \ [\text{output } [A]^+;]^? \ \text{return } \};]^+ \\ & F([A]^*); \ \text{end} \\ \\ C & ::= \text{skip } | \ \text{new } V := \rho \ | \ V := \rho \ | \ F([A]^*) \\ & | \ \text{if } (B) \ \{ \ C \ \} \ [\text{else } \{ \ C \ \}]^? \\ & | \ \text{while } (B) \ \{ \ C \ \} \ | \ C; \ C \end{split}$$

SCH-IMP example

Simple example program

```
initial i := { 0 \rightarrow \frac{1}{4}, 1 \rightarrow \frac{1}{4}, 2 \rightarrow \frac{1}{4}, 3 \rightarrow \frac{1}{4} };

function f(x) {

    new o := 1;

    if (x>0) { o := x/x };

    output o;

    return

};

f(i);

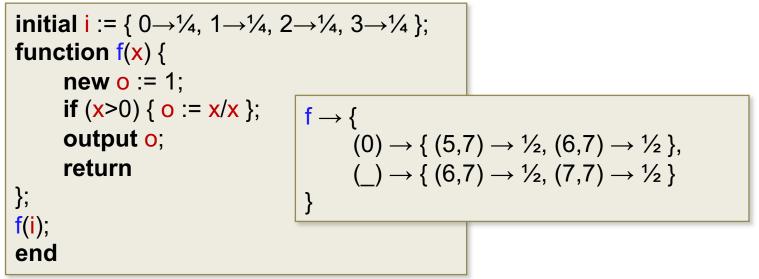
end
```

- Note:
 - secret/non-secret variables declared with initial and new
 - variable o is always set to 1, so no leakage via output

SCH-IMP: Resources

Resource usage

- we focus here on just two: time and power consumption
- defined at the level of functions, not individual commands
- a resource function gives, for a subset of program functions, a mapping from function arguments to discrete probability distributions over time/power usage

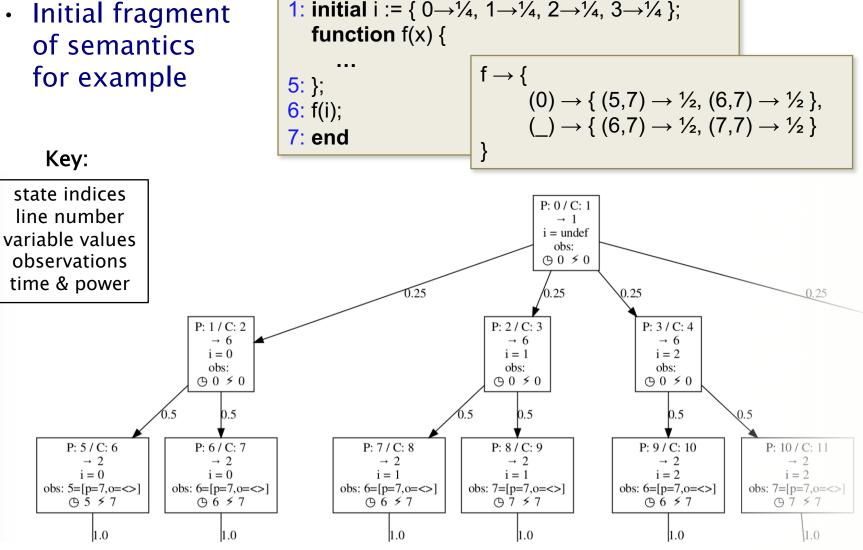


SCH-IMP semantics

- Semantics for execution of a SCH-IMP program
 - defined as a discrete-time Markov chain
 - see the paper for a formal definition
- A SCH-IMP state is a tuple (F, I, t, p, Δ)
 - F is the current command stack (+ associated variable values)
 - I : Var \rightarrow Val is the initial variables and their values
 - **t** : \mathbb{N} is the total time elapsed so far
 - \mathbf{p} : \mathbb{N} is the power consumed so far
 - $-\Delta: \mathbb{N} \to \mathbb{N} \times \text{seq}(Val)$ is an observation function defining, for certain time points, the cumulative power consumed and values that were output from the program

SCH-IMP semantics: Example

 Initial fragment of semantics for example



Side channel analysis

Attack model

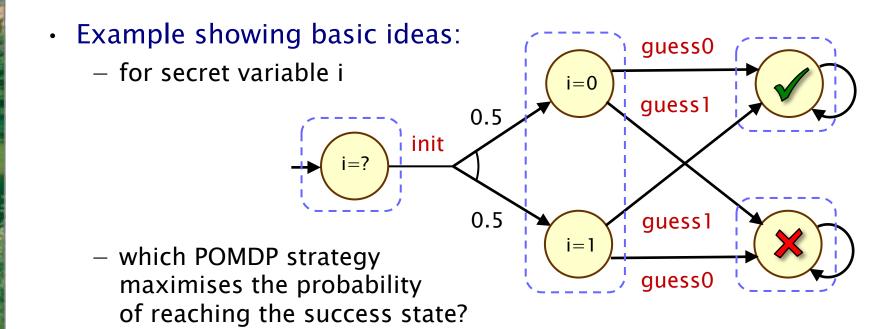
- attacker has full access to program source code
- sees program outputs & power usage at fixed time points

3-phase process

- systematic construction of Markov chain model
 - following SCH-IMP semantics (including optimisations)
- conversion to POMDP model
 - · encoding (side channel) attacker knowledge and choices
- solution of POMDP
 - construct optimal strategy for maximising info leakage

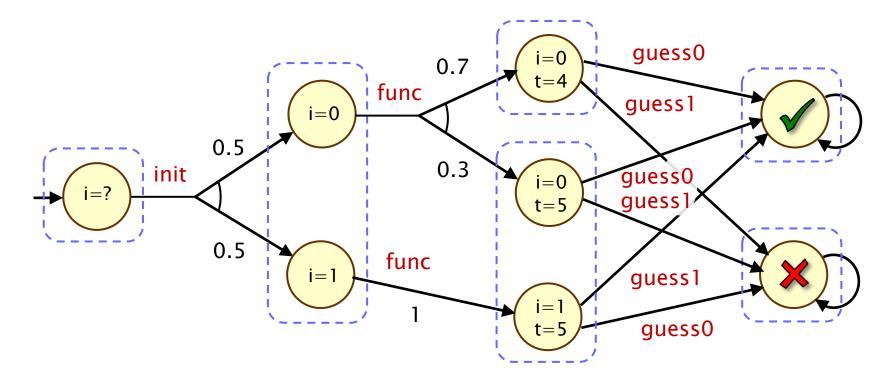
POMDP construction

- POMDP extends Markov chain model of program
 - observation function hides program internals
 - attacker "guess" actions added
 - (for now, these occur on termination)



POMDP construction

- Extended example
 - incorporating time observations (t)



- optimal strategy can now use time observations

Tool support

- Prototype tool, including
 - language parser and processor
 - model construction via PRISM (model generator API)
 - POMDP model checking via PRISM-pomdps
 - source/binaries/examples available from:
 www.cs.bham.ac.uk/research/projects/schimp/
- Sample of performance results for experiments

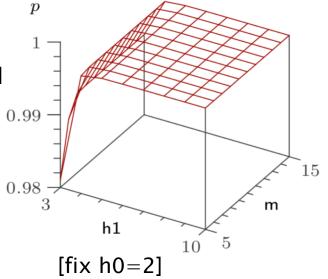
	States		Result		
Example	DTMC	POMDP	p	Error	Time (min)
DC-net	93333	20003	0.527	0.017	63
Uni. network: $h1 = 3, m \le 15$	142547	36009	0.991	0.000	13
Uni. network: $h1 = 10, m \leq 5$	43461	12403	0.997	0.003	1
Square-and-multiply: naive	60749	27003	0.964	0.000	16

Case studies

- Three case studies considered for evaluation
 - investigate severity/details/trade-offs of known side-channels
- 1. Covert information flow: the NRL pump
 - network messages only sent from "low" to "high" hosts
 - probabilistic network delays inserted to prevent deliberate side-channel via delays in message acknowledgements

Our analysis:

- max m attempts to send a message
- ack delays h0, h1 for secret values 0, 1
- for a given m, we find ack delays
 h0, h1 that maximise the probability
 of a successful leak
- study trade-off between network performance and security



Case studies

2. Square and multiply algorithms

- more efficient implementation of modular exponentiation
- known power analysis side channel [Messerges et al.'99] since multiply is more expensive and only needed for some bits
- we measure the increase in the probability of a successful attack for a variety of different power usage schemes
- and verify that several alternative schemes indeed fix this
- 3. Anonymous communication networks: DC-net
 - based on dining cryptographers protocol [Chaum'88]
 - protocol successfully preserves anonymity of the sender
 - study leakage due to timing of extra ops performed by sender

Conclusions

- Automated formal analysis of side channel attacks
 - using an imperative probabilistic language SCH-IMP
 - and building on probabilistic model checking of POMDPs
- Benefits
 - meaningful quantification of attack severity (and generation of the details of the worst-case attack)
 - study of trade-offs involved in defending against attacks

Limitations

- custom modelling language; scalability remains a challenge

Future work

- optimising POMDP construction and analysis
- use POMDP to extend attack search (e.g. considering cost)
- more structured representation of strategies