

# CONTEXTUALITY OF TRANSFORMATIONS

Shane Mansfield

S. Mansfield and E. Kashefi.

“Quantum advantage via sequential transformation contextuality”.

*Physical Review Letters* 121 (23), 230401.



**SORBONNE  
UNIVERSITÉ**  
CRÉATEURS DE FUTURS  
DEPUIS 1257



Marie Skłodowska-Curie  
Actions

Contextuality Workshop Oxford  
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- What are these **non-classical behaviours**? *Contextuality, ...*
- How do they relate to **computational advantage**?  
*Specific examples, though not yet a systematic understanding...*

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## Where to go with this knowledge:

- **Higher-level reasoning** about contextuality in our resources and how to spend it!
- Systematic, structural path to **quantum superiority**

# Non-Classicality

**Non-classical** behaviours should be established by **no-go theorems**

<b>Behaviour</b>	<b>Familiar theorems</b>
Nonlocality	Bell '64
Contextuality	Kochen, Specker '76
Non-macrorealism	Leggett, Garg '85
Generalised contextuality	Spekkens '05
$\psi$ -ontology	Pusey, Barrett, Rudolph '12

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<b>Dynamic contextuality</b>	

# Ontological Models

- We posit a space of ontic states  $\Lambda$

	Quantum mechanics	Ontological models
Preparation	$\rho$	$d_\rho \in P(\Lambda)$
Transformation	$U$	$f_U : \Lambda \rightarrow \Lambda$
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Empirical data  $e_{\rho,U,M} : P(O)$  should be reproduced as a **weighted average** over ontic states,

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\*No further assumptions about *features* at this stage (cf. Spekkens)

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- ... and are context-independent; e.g. if  $M \in C, C'$

$$\xi_{M(C)} = \xi_{M(C')}$$



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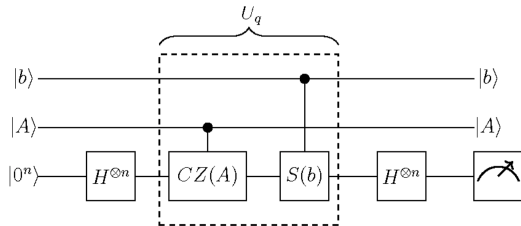
*“Contextuality in our sense implies that the system of study cannot have an ontology in which transformations correspond to modular, composable operations on ontic states, such that they are well-defined independently of which transformations may have been performed previously or will be performed subsequently.”*

# Example: Quantum Advantage in Shallow Circuits

Bravyi, Gossett, König, *Science*, 2017

There exists a task for which

<i>Circuit-depth complexity</i>	
Classical	$\log$
Quantum	constant

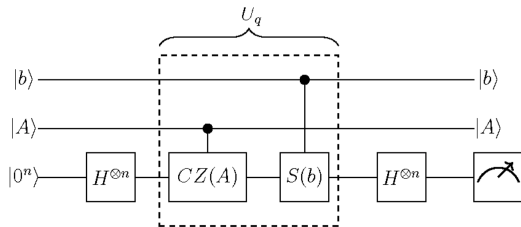


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## Contextuality analysis

Suppose **sequential noncontextuality**:

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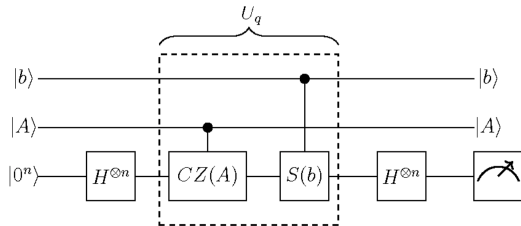
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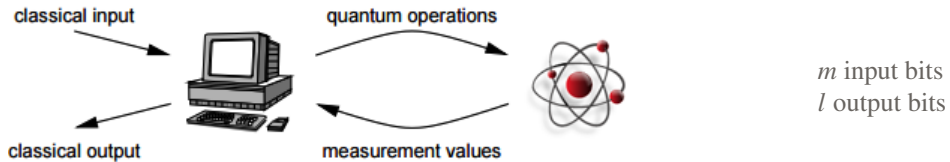
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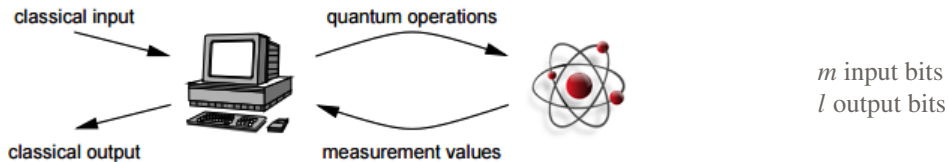
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- Sequential contextuality is *necessary* for advantage

## (BKS) Contextuality is Useful

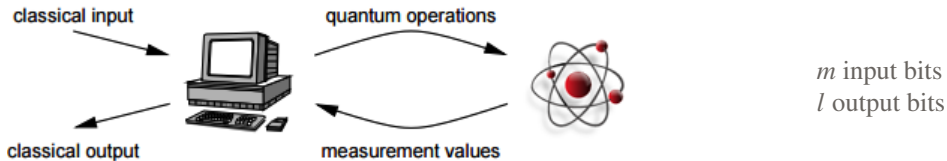


## (BKS) Contextuality is Useful



- Classical control computer
  - ▶ Determines the sequence of measurements
  - ▶ In *this example* can perform  $\mathbb{Z}_2$ -linear computations only
- Power to compute non-linear functions may reside in certain (quantum) resources

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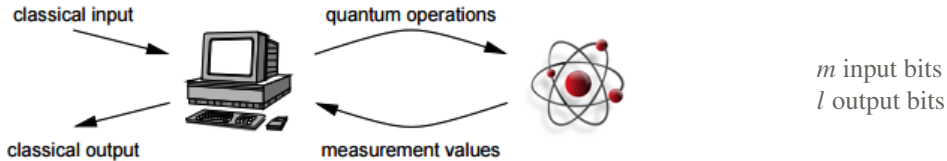


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Raussendorf, *PRA*, 2013

- $\ell_2$ -MBQC *deterministically* computes a non-linear Boolean function  $f: 2^m \rightarrow 2^l$  **iff** the resource is *maximally contextual*
- Bounded error non-linear computations require *contextuality*

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Abramsky, Barbosa, M, *PRL*, 2017

$$\overbrace{1 - \bar{p}_S}^{\text{error}} \geq \underbrace{[1 - \text{CF}(e)]}_{\text{classicality}} \overbrace{v(f)}^{\text{hardness}}$$

**quantifiable  
relationship!**



# Is Dynamic Contextuality Useful?

Dunjko, Kapourniotis, Kashefi, *QIC*, 2016.



## Classical control ( $\oplus L$ ):

- Classical inputs  $a, b \in \mathbb{Z}_2$
- Controls transformations
- Announces meas. outcome  $\{+1 \mapsto 0, -1 \mapsto 1\}$

## Quantum resource:

- Prepare qubit in state  $|+\rangle$
- Transformations

$$U_0 = V_0 = W_0 = I$$

$$U_1 = V_1 = W_1 = R_z(\pi/2)$$

$$f(a, b) = a \otimes_2 b$$

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- Boosts computational power:  $\oplus L \longrightarrow P$
- Contextuality in the traditional sense cannot arise with a single qubit!
- So what, if anything, is the non-classical behaviour?

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- $\oplus L$  circuits are built from NOTs and CNOTs

## Commutative $\oplus L$ -ontological models:

Ontic states	$\Lambda = (\mathbb{Z}_2)^n$
Transformations	$f_U(\boldsymbol{\lambda}) = (I \oplus A_U) \boldsymbol{\lambda} \oplus \mathbf{u}$
Measurements	$\xi_M(\boldsymbol{\lambda}) = [(I \oplus A_M) \boldsymbol{\lambda} \oplus \mathbf{u}] \cdot \boldsymbol{\delta}$

## Parity Proof of Contextuality

- $\oplus L$ -ontological realisation of the protocol requires the following equations to be satisfied:

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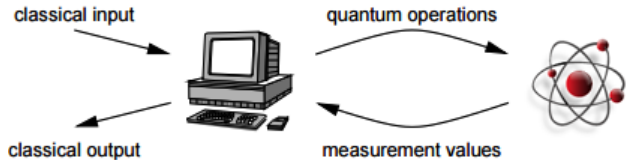
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- System of equations is not jointly satisfiable
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- Sum LHS: *even* (each vector appears even number of times)
- Such a realisation is necessarily **dynamically contextual**



## *12*-TBQC



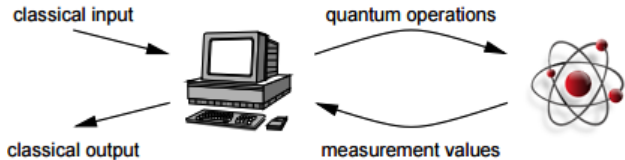
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## *12*-TBQC

$\oplus L$  control computer with access to a (quantum) resource

- Fixed preparation and 2-outcome measurement
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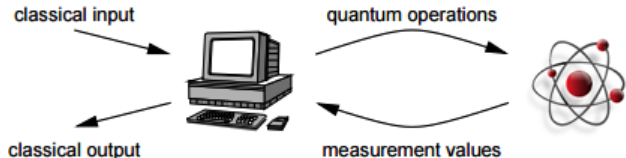
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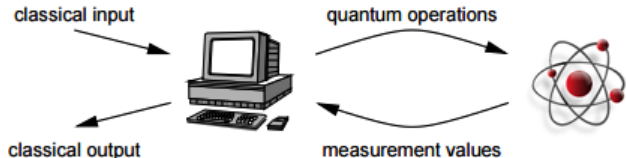
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- 12-MBQC  $\neq$  12-TBQC
- *In general* we could shift perspective and express any MBQC as a TBQC

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$C_1$	0	1	$1/4$	$3/4$
$C_2$	1	0	$1/4$	$3/4$
$C_3$	1	1	0	1

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$$e_{C_0} = (3/4, 1/4)$$

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$$e_{C_2} = (1/4, 3/4)$$

$$e_{C_3} = (0, 1)$$



# Quantifying Contextuality

## Noncontextual fraction $\text{NCF}(e)$

$\text{NCF}(e)$  is max  $\omega$  over all decompositions

$$e = \omega e^{\text{NC}} + (1 - \omega)e'$$

s.t.  $e^{\text{NC}}$  is noncontextual

## Contextual fraction $\text{CF}(e)$

$$\text{CF} := 1 - \text{NCF}(e)$$

- $\text{CF}(e), \text{NCF}(e) \in [0, 1]$

# Quantifying Hardness

**Distance on functions:** Given  $f, g : (\mathbb{Z}_2)^r \rightarrow \mathbb{Z}_2$ ,

$$d(f, g) := 2^{-r} |\{i \mid f(i) \neq g(i)\}|$$

*Fraction of inputs for which outputs differ*

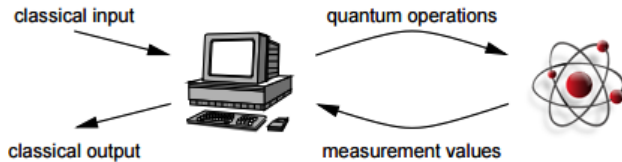
**Non-linearity** of a function  $f : (\mathbb{Z}_2)^r \rightarrow \mathbb{Z}_2$ ,

$$v(f) := \min \{d(f, g) \mid g : (\mathbb{Z}_2)^r \rightarrow \mathbb{Z}_2 \text{ linear}\}$$

*Distance to nearest linear function*

Cf. Abramsky, Barbosa, M, *PRL*, 2017.

# Advantage in $l_2$ -TBQC



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## $l_2$ -TBQC

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**quantifiable  
relationship!**

# Example: The CHSH\* Game

Henaut, Catani, Browne, Pappa, M, *PRA*, 2018.



- Task: compute  $a \otimes_2 b$
- Maximise success probability in various regimes
- Tsirelson bound for qubits
- Similar for qutrits, with  $\otimes_3$ , etc.
- Dimensional witness!

	$p_{\text{success}}^{\text{max}}$
bit	0.75
Spekkens toy bit	0.75
stabiliser qubit	0.75
qubit	<b>0.85...</b>
qutrit	1

# Classical Erasure

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- Classically, can compute  $a \otimes_2 b$  with  $l_2$ -operations and **erasure**

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- Undesirable for an ontological model!

$$f_I \neq I$$

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Henaut, Catani, Browne, Pappa, M, *PRA*, 2018.



- Classically, can compute  $a \otimes_2 b$  with  $l_2$ -operations and **erasure**

$$U_0 = I \quad U_1 = \text{NOT} \quad V_0 = \text{RESET}_0 \quad V_1 = I$$

- Undesirable for an ontological model!

$$f_I \neq I$$

- Expected *erasure cost* per run, averaged over pairs of inputs, to compute a function  $g$ , with 1- and 2-bit gates coincides with non-linearity measure:

$$v(g)$$

## Contextuality-Erasure Tradeoff

$$|+\rangle \text{ --- } \boxed{U(a)} \text{ --- } \boxed{V(b)} \text{ --- } \boxed{\text{---}} \sigma_X$$



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## The Combined Perspective

If an  $l2$ -TBQC is run  $n$  times with uniformly random inputs and the overall change in environmental entropy is  $\Delta S$ , then

$$\bar{\epsilon} \geq \left[ \text{NCF}(e) - \frac{\Delta S}{nkT \ln 2} \right] \tilde{v}(g)$$

Equivalently,

$$\text{CF}(e) \geq 1 - \frac{\bar{\epsilon}}{\tilde{v}(g)} - \frac{\Delta S}{nkT \ln 2}$$

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E.g. other single qubit advantages (Knill-Laflamme, Galvão), other informatic tasks, universal QC? Reinforcement learning? Indefinite causal structures?



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- Circuit contextuality: generalise BKS and dynamic contextuality

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	Components	Composition
Locality	M	$\otimes$
Noncontextuality ( <i>BKS</i> )	M	$\times$
Measurement NC ( <i>Spekkens*</i> )	M	$\times$
Preparation NC ( <i>Spekkens*</i> )	P	$+\lambda$
Transformation NC ( <i>Spekkens*</i> )	T	$+\lambda$
Preparation Independence ( <i>PBR</i> )	P	$\otimes_{\min}$
Subsystem Condition ( <i>SM</i> )	P	$\otimes$
Dynamic NC	T	$\circ$