



Quantum teleportation, diagrams, and the one-time pad

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23rd November 2016





Outline

Process theories

Non-separability

One-time pad

Quantum teleportation





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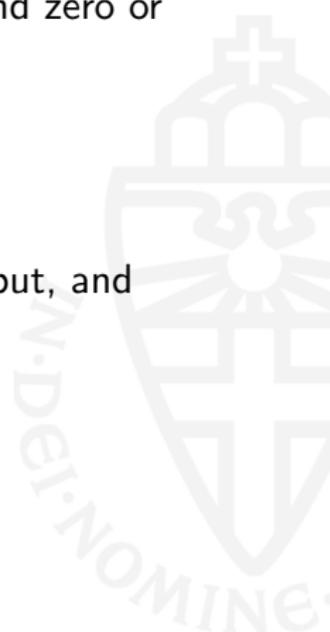


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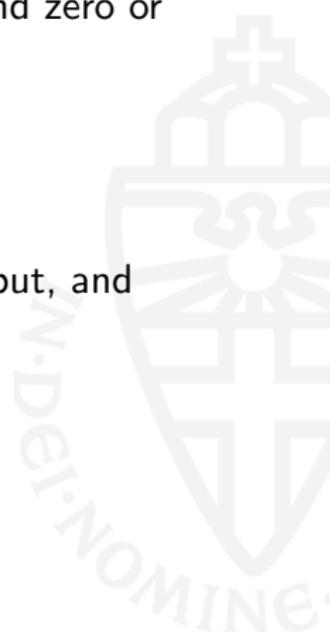
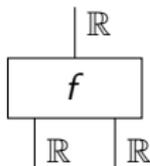
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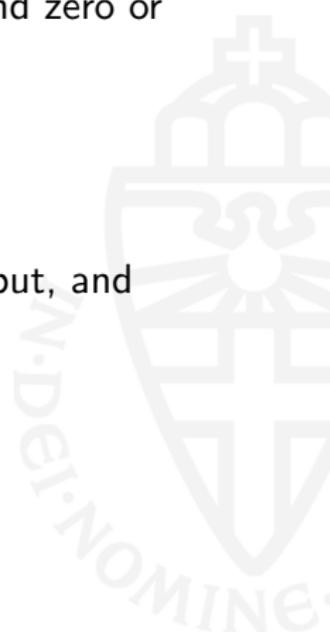
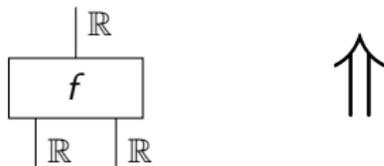
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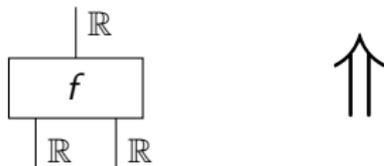
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- The labels on wires are called **system-types** or just **types**



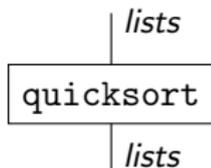
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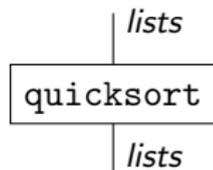
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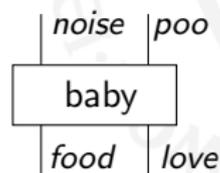
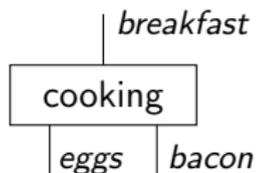
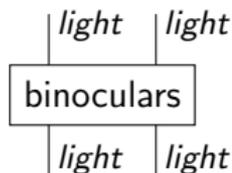


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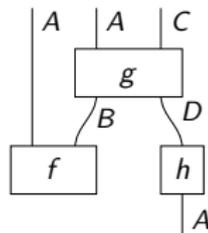


- These are also perfectly good processes:



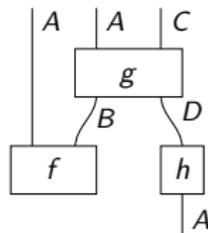
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- We can combine simple processes to make more complicated ones, described by **diagrams**:

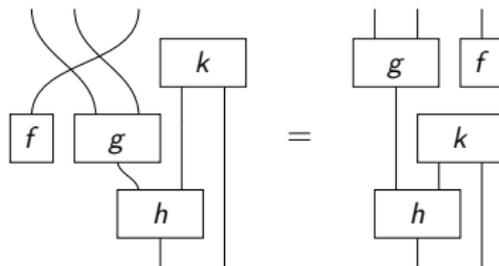


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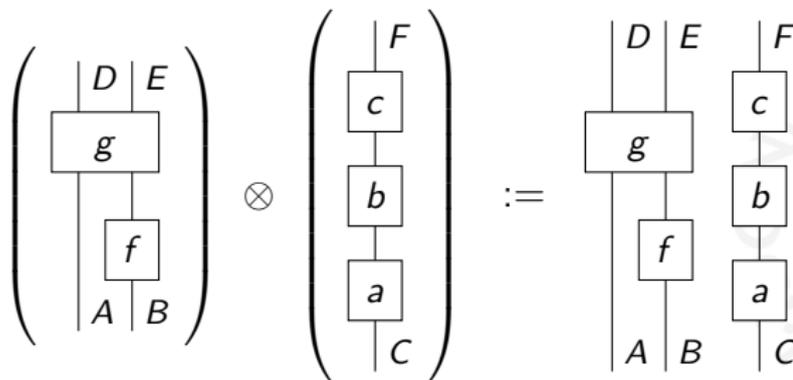


- The golden rule: **only connectivity matters!**



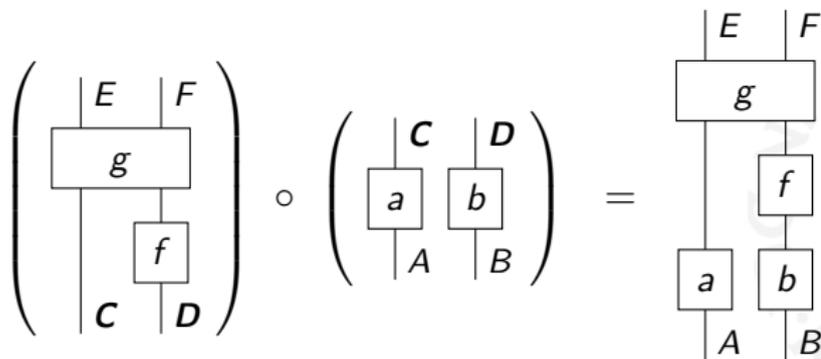
Diagrams

- Special cases are **parallel composition**:



Diagrams

- ...and **sequential composition**:





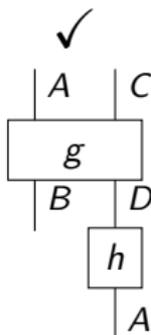
Types

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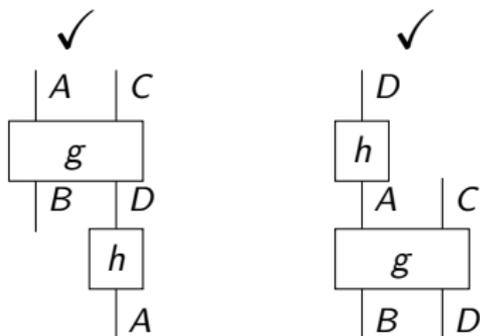
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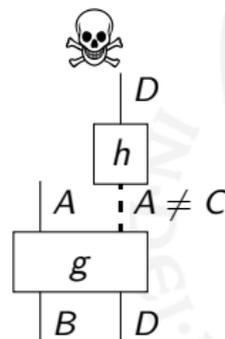
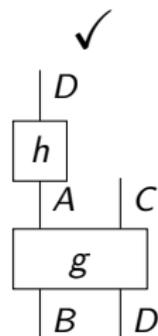
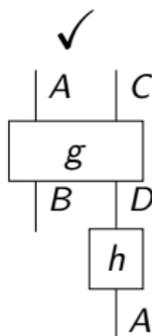
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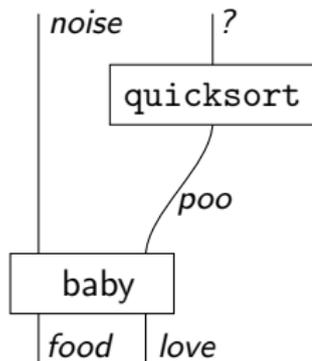
Types and Process Theories

- Types tell us when it **makes sense** to plug processes together



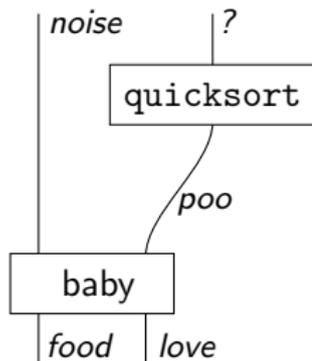
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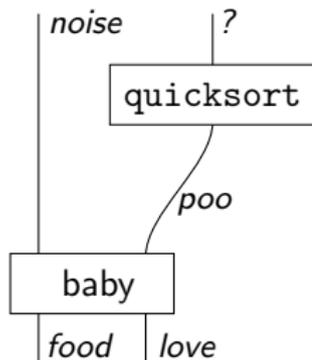
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- In fact, these processes don't ever sense to plug together
- A family of processes which *do* make sense together is called a **process theory**



Example: **relations**

In the process theory of **relations**:





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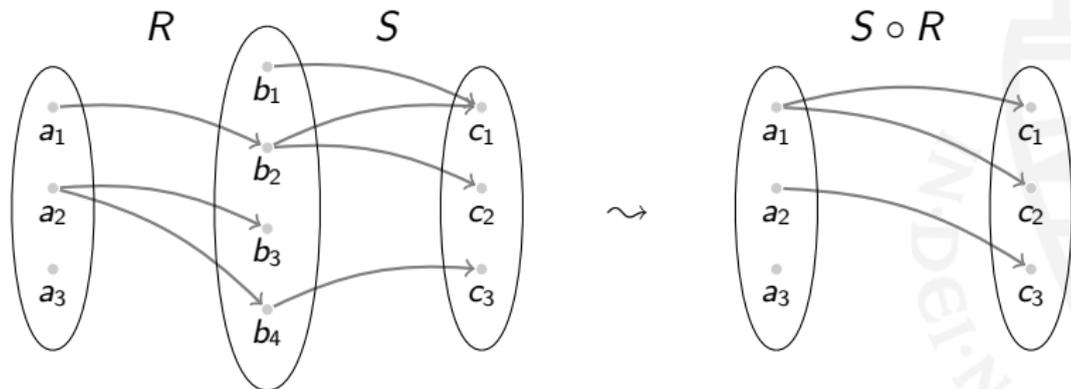
- ...which we can think of as **non-deterministic computations**:

$$\begin{array}{c} | \{x, y, z\} \\ \boxed{R} \\ | \{a, b, c\} \end{array} = \begin{cases} a \mapsto \{x, y\} \\ b \mapsto z \\ c \mapsto \emptyset \end{cases}$$



Example: relations

Relations compose in **sequentially** just like you learned in school:





Example: relations

...and they compose in **parallel** via the cartesian product.

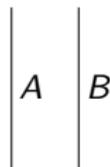




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- so relations compose like this:

$$\left[\begin{array}{c} R \\ S \end{array} \right] :: (a, b) \mapsto (c, d) \iff \left(\left[R \right] :: a \mapsto c \text{ and } \left[S \right] :: b \mapsto d \right)$$



Some processes in **relations**

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$$\square := \{\bullet\}$$





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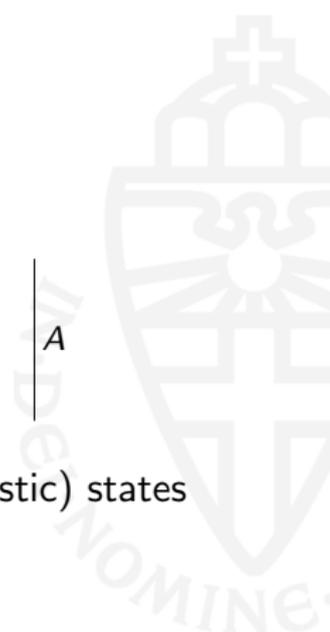
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These stand for **true** and **false**.



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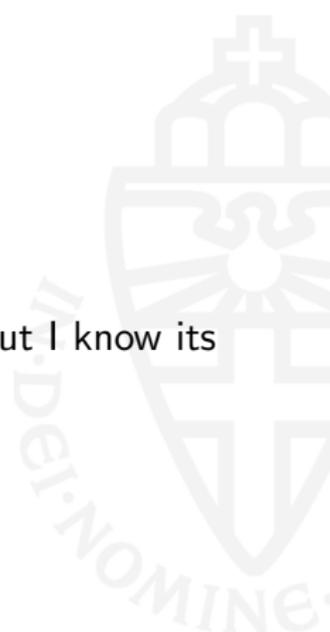


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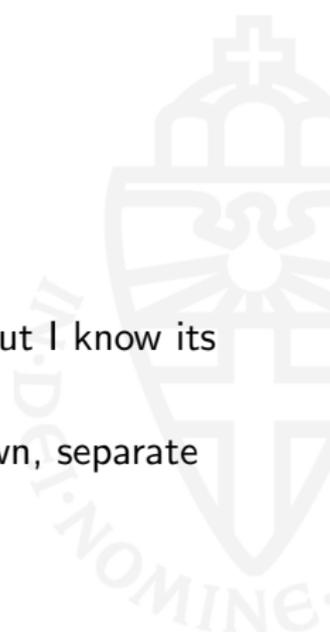
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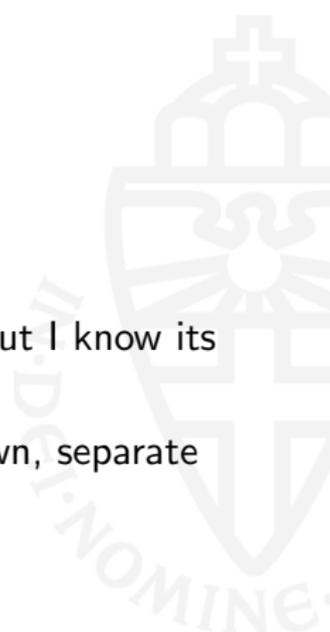
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- Hence we get...





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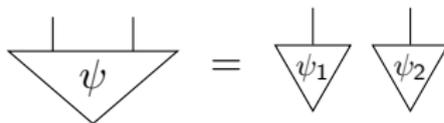
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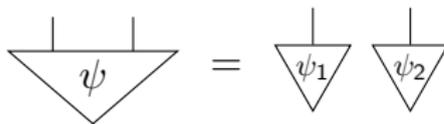
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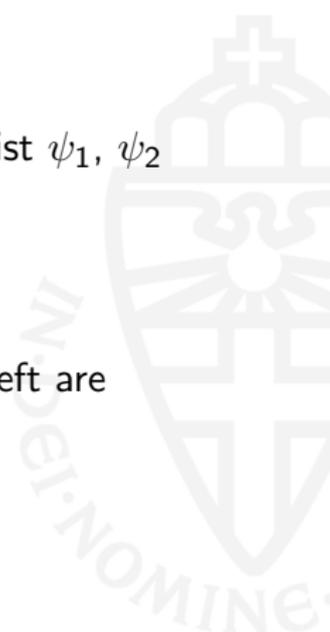


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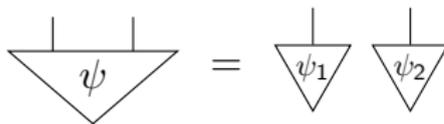
- **Intuitively:** the properties of the system on the left are *independent* from those on the right



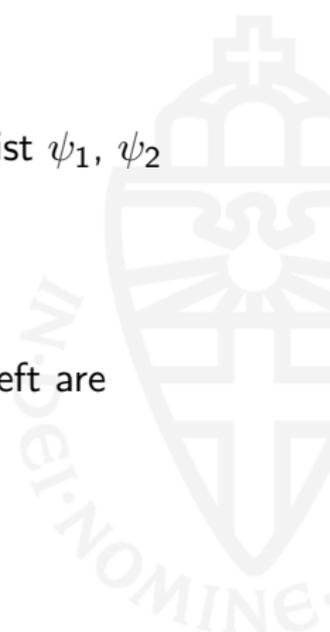


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- In the deterministic-land, *all states* to separate...





Characterising non-separability

- ...which is why non-separable states are way more interesting!





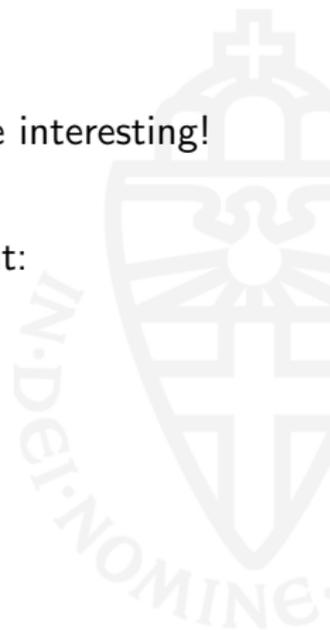
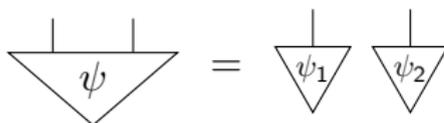
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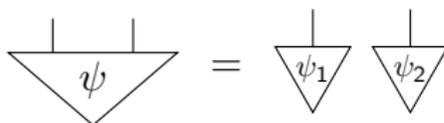
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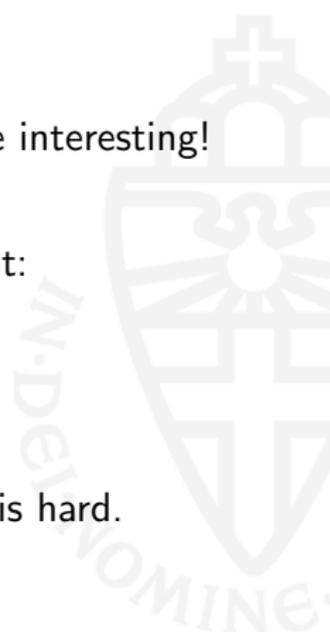


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- **Problem:** Showing that something **doesn't** exist is hard.





Characterising non-separability

Solution: Replace a **negative** property with a **positive** one:

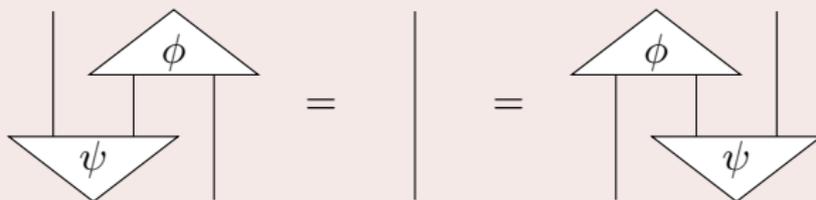


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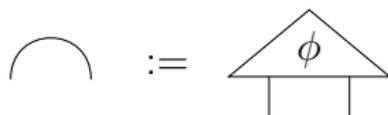
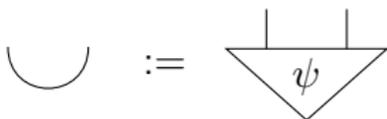
A state ψ is called *cup-state* if there **exists an effect** ϕ , called a *cap-effect*, such that:





Cup-states

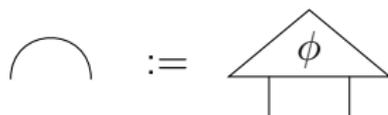
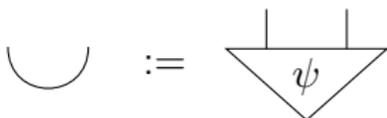
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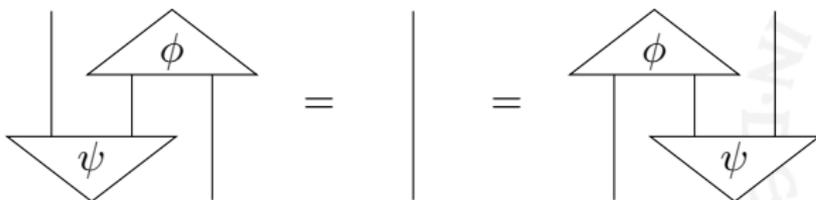


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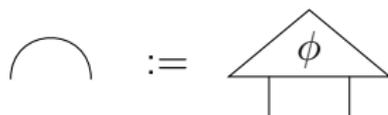
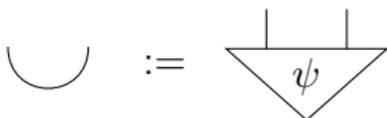


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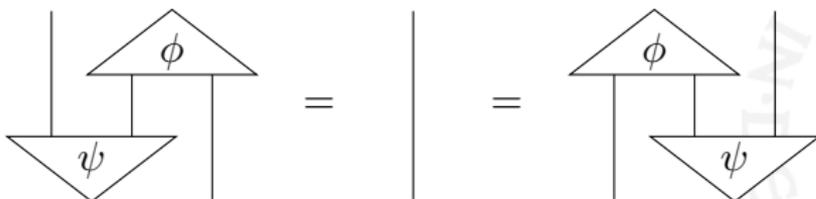


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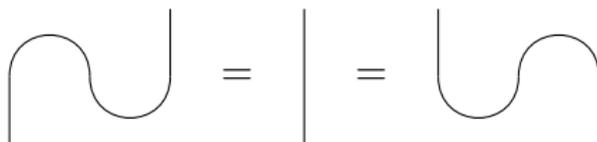
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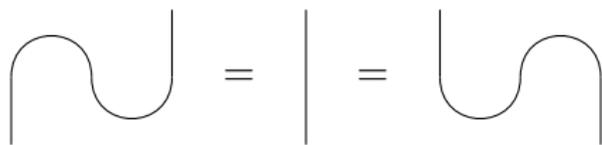


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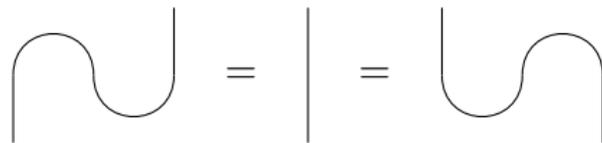




Yank the wire!



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Example

- In **relations**, there is an obvious choice of cup-state:

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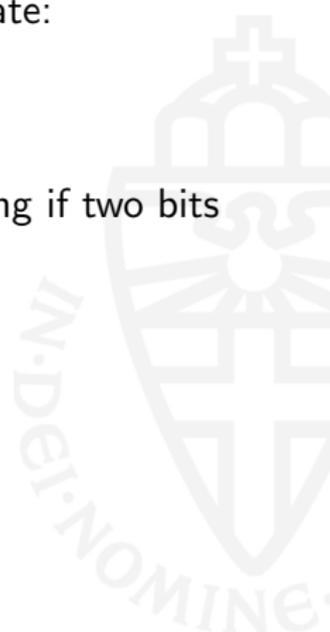
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- This, plus NOT...

$$\boxed{\text{NOT}} := \begin{cases} 0 \mapsto 1 \\ 1 \mapsto 0 \end{cases}$$

...gives us enough to start building interesting stuff.



Outline

Process theories

Non-separability

One-time pad

Quantum teleportation





An incredibly sophisticated security protocol

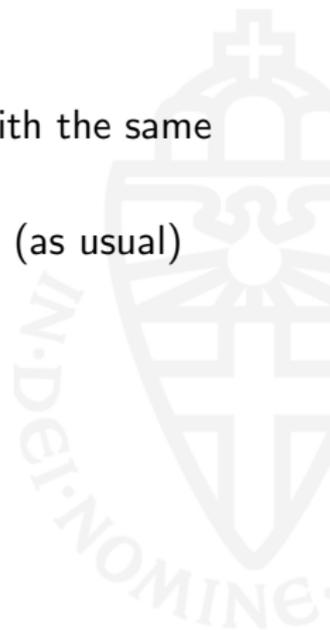
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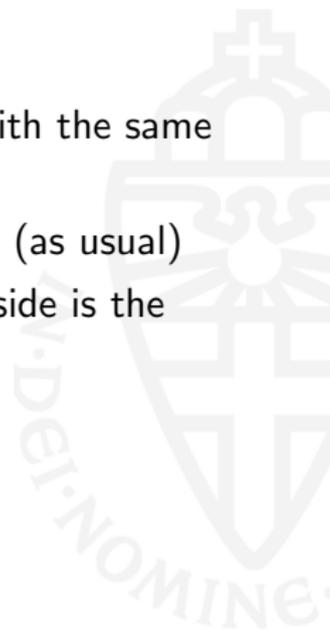
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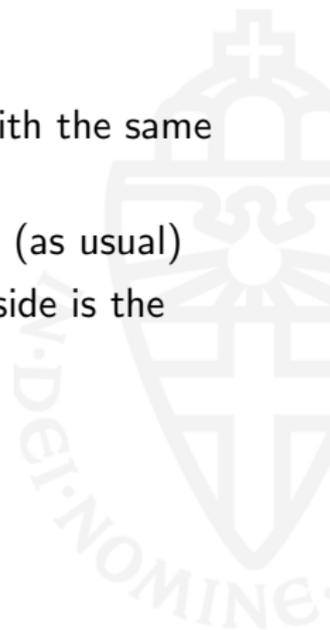
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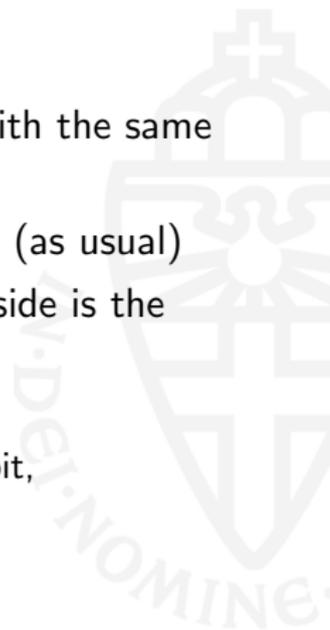
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 - otherwise he flips the bit.



One-time pad with relations

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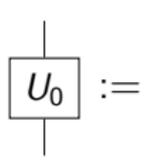
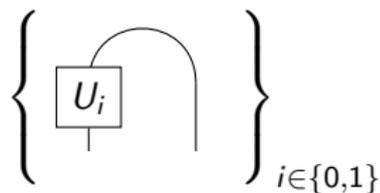
- then checking whether two bits are the same is a '*measurement*' that Aleks can perform on his systems
- There are two possible outcomes:

$$\left\{ \begin{array}{l} \cap := \text{"the same"} , \\ \text{NOT} \cap := \text{"NOT the same"} \end{array} \right\}$$

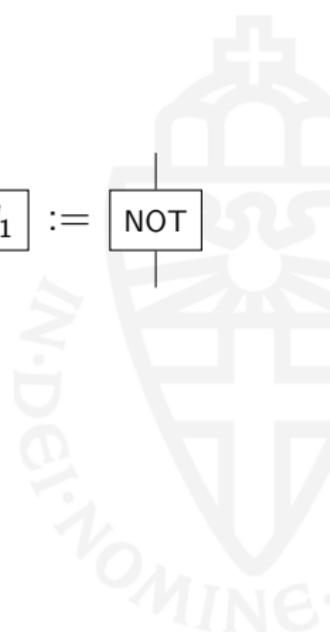
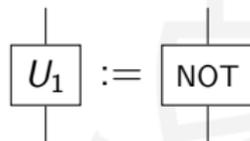


One-time pad with relations

- ...which we can write as:



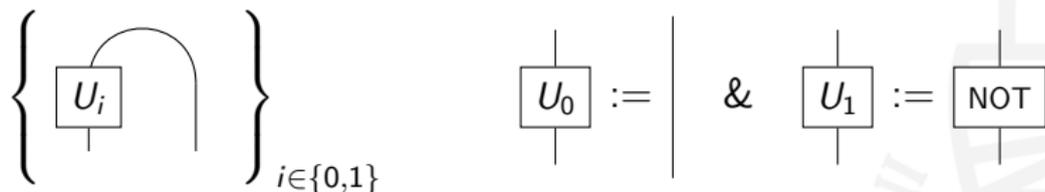
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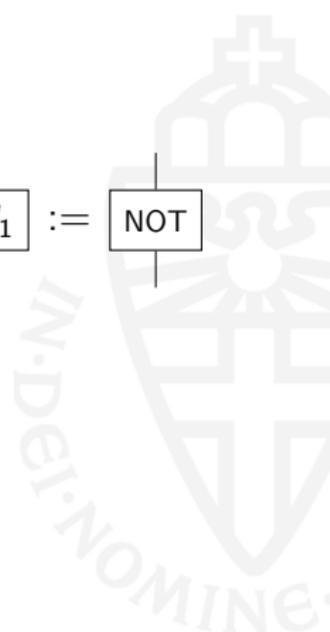
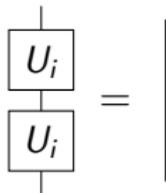


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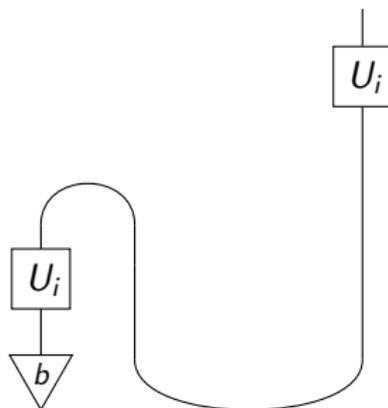


- Then, the U_i satisfy:



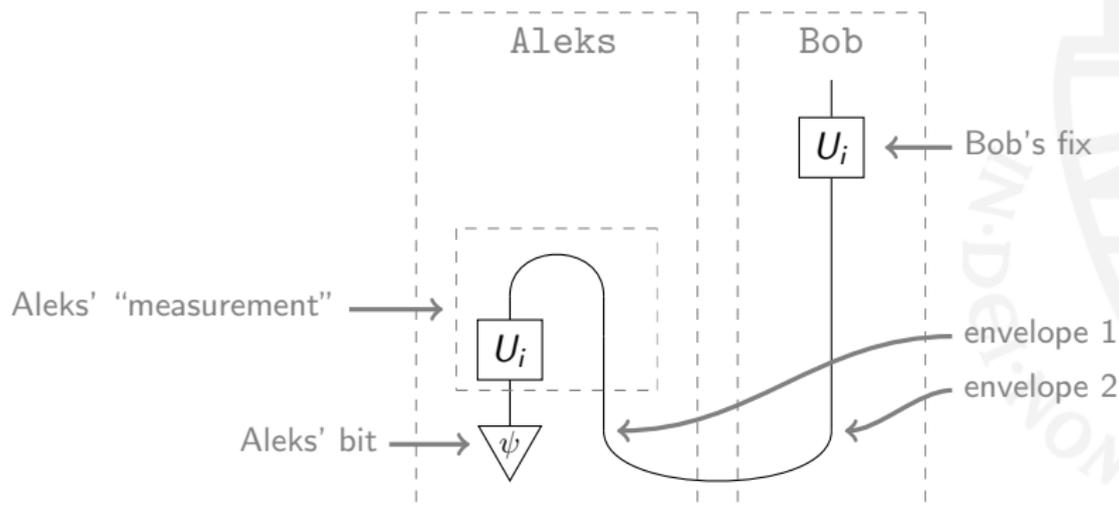
One-time pad diagram

So, the OTP protocol looks like this:



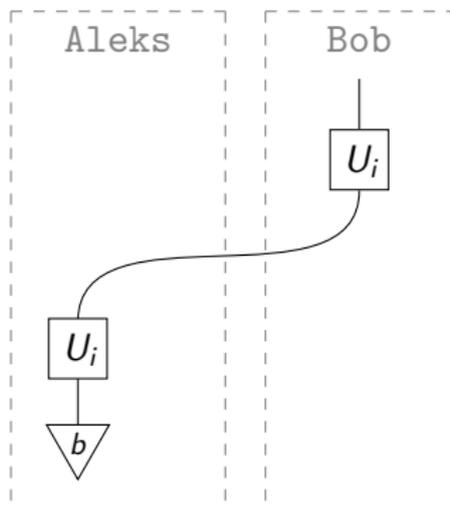
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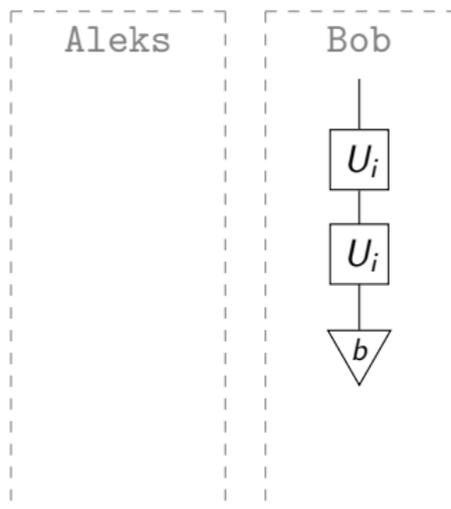


...and it works



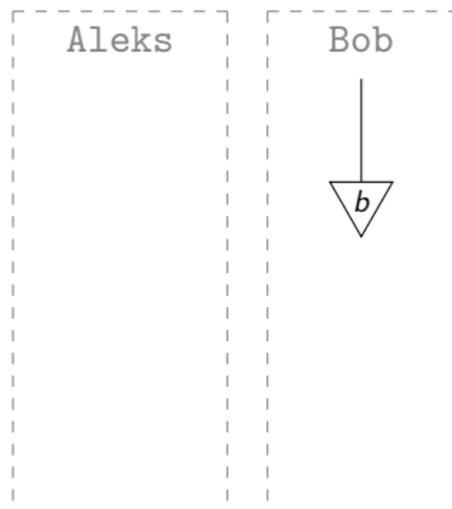


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- Example: **polarization** of a photon





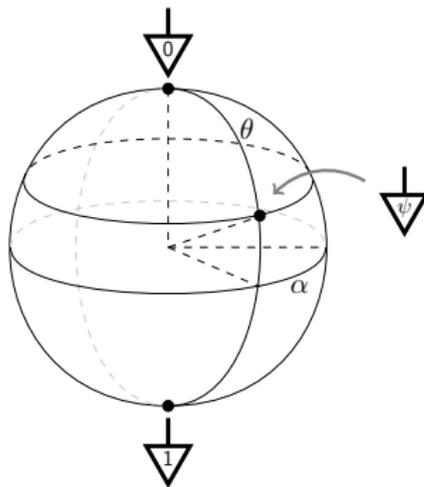
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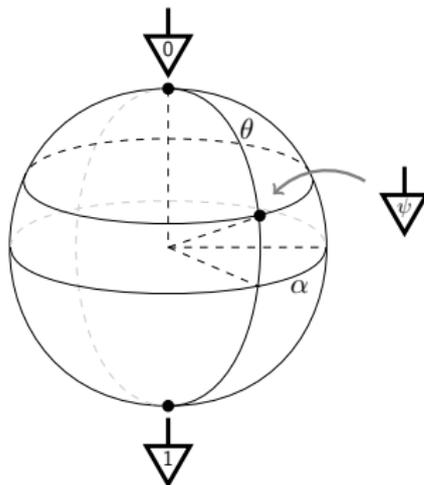
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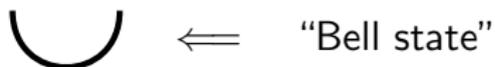
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- “Plain old” bits live at the North Pole and the South Pole.

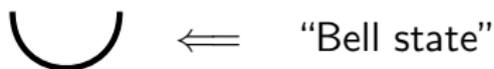
Quantum entanglement

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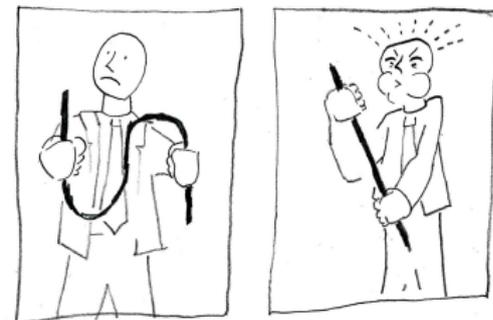


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- Even though this thing is (slightly) more complicated to describe, it acts just like before



Quantum measurement

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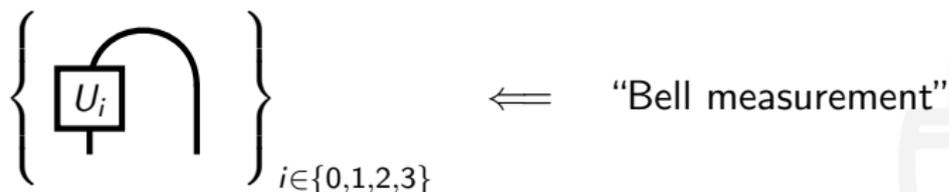


“Bell measurement”

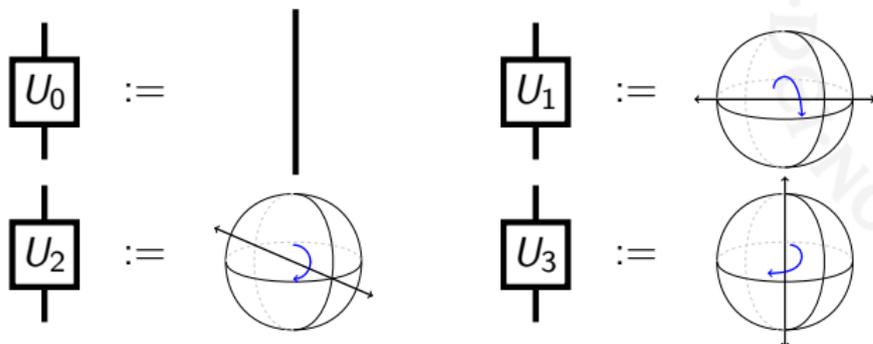


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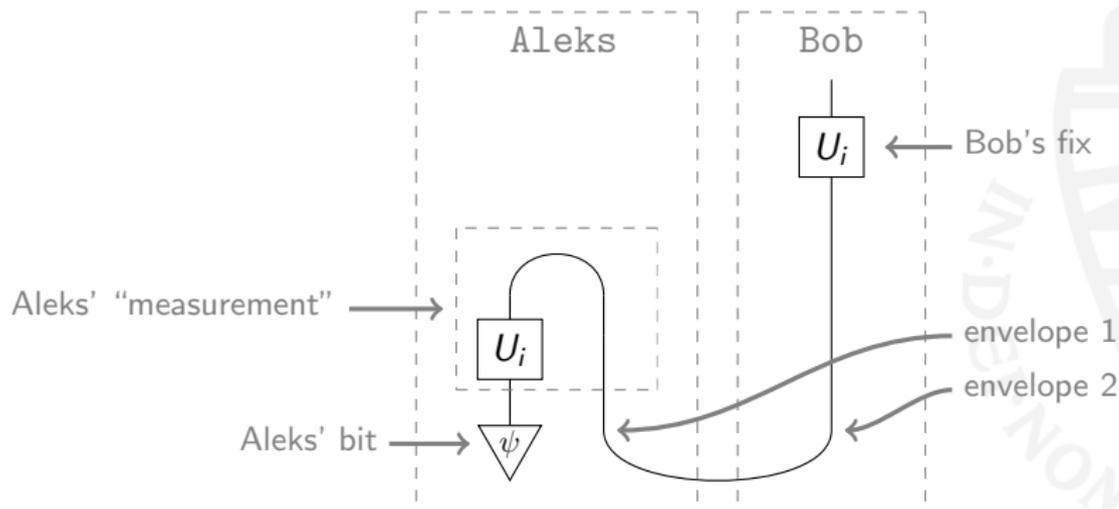
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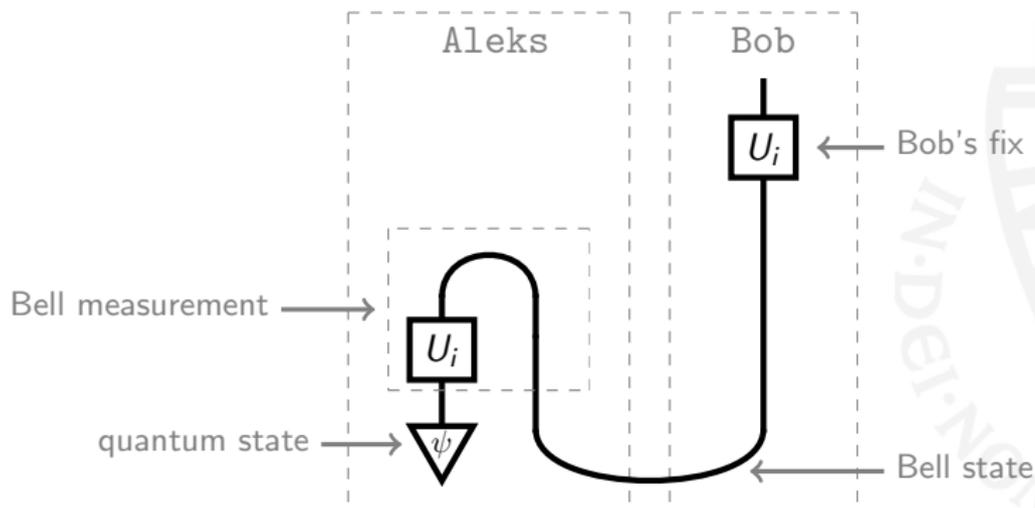
where there are now three different ways to “NOT”:



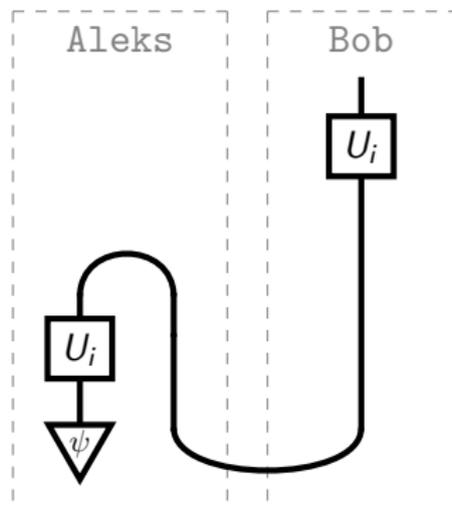
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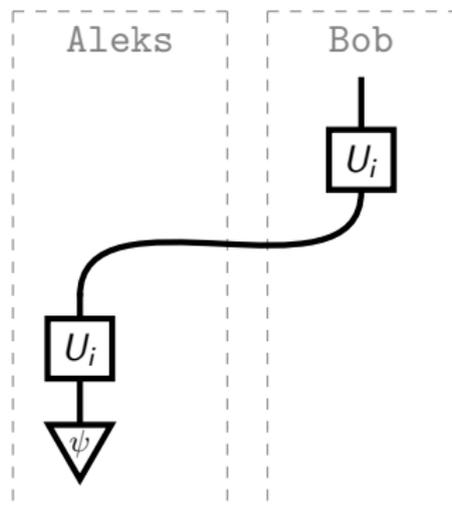
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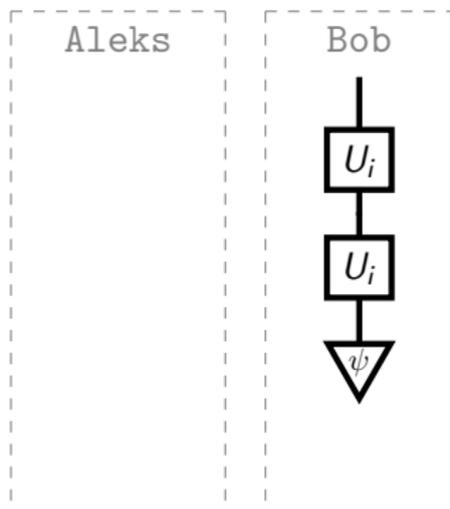
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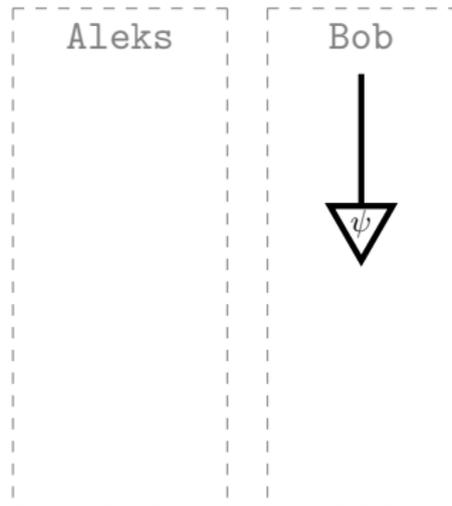


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Two for the price of one

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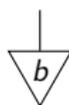
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- ...and Bob gets **another kind of thing**:

 := private data  := quantum state

Thanks!

