

## Exercise Sheet 3

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1. Suppose you are given a biased coin that has  $\Pr(\text{Heads}) = p$  for some unknown  $p$ . Given  $\varepsilon > 0$  describe a random experiment that with probability at least 0.99 tells you the value of  $p$  to within  $\varepsilon$ . Justify your answer.
2. Suppose that we can obtain  $t$  independent samples  $X_1, X_2, \dots, X_t$  of a random variable  $X$  and that we want to use  $\sum_{i=1}^t X_i/t$  as an estimate of  $\mathbf{E}[X]$ . We want the estimate to be within  $\varepsilon\mathbf{E}[X]$  of the true value with probability at least  $1 - \delta$ . We may not be able to use Chernoff's bound directly if  $X$  is not a 0-1 random variable. We develop an alternative approach that requires only a bound on  $\mathbf{Var}[X]$ . Let  $r = \frac{\sqrt{\mathbf{Var}[X]}}{\mathbf{E}[X]}$ .
  - (a) Show using Chebyshev's inequality that  $O\left(\frac{r^2}{\varepsilon^2\delta}\right)$  samples are sufficient to solve the above problem.
  - (b) Suppose that we only need a weak estimate that is within  $\varepsilon\mathbf{E}[X]$  with probability at least 3/4. Briefly argue that  $O\left(\frac{r^2}{\varepsilon^2}\right)$  samples suffice.
  - (c) Show that by taking the median of  $O(\log(1/\delta))$  weak estimates, we can obtain an estimate within  $\varepsilon\mathbf{E}[X]$  of  $\mathbf{E}[X]$  with probability at least  $1 - \delta$ . Conclude that we only need  $O\left(\frac{r^2 \log(1/\delta)}{\varepsilon^2}\right)$  samples.  
 [Hint: Apply a Chernoff bound to a suitable family of 0-1 random variables.]
3. We prove that the Randomized Quicksort algorithm sorts a set  $U$  of  $n$  numbers in time  $O(n \log n)$  with high probability. Consider the following view of Randomized Quicksort. Every point in the algorithm where it decides on a pivot element is called a *node*. Suppose the size of the set to be sorted at a particular node is  $s$ . The node is called *good* if the pivot divides the set into two parts, each of size no more than  $2s/3$ . Otherwise the node is called *bad*. The nodes can be thought of as forming a tree, following the recursive nature of the algorithm.
  - (a) Give an upper bound on the number of good pivot elements along any path in the recursion tree from the root to a leaf.
  - (b) Fix an element  $k \in U$ . Give an upper bound on the length of the path in the recursion tree from the root to the node labelled  $k$  that holds with high probability.
  - (c) Conclude that the running time of Quicksort is  $O(n \log n)$  with high probability.