

The Complexity of Gene Placement

Leslie Ann Goldberg¹
Pavel Pevzner²

Paul W. Goldberg¹
Süleyman Cenk Şahinalp^{1,3}

Mike Paterson¹
Elizabeth Sweedyk⁴

Abstract

We focus on algorithmic problems related to deriving gene locations on DNA sequences of closely related species by using comparative mapping data. Conventional genetic mapping generates intervals on the genetic sequence of given species for potential gene positions. The simultaneous analysis of gene intervals in related species, e.g., man and mouse, may eliminate some of the ambiguities and lead to better estimates of gene locations. We address the problem of eliminating the ambiguities in gene orders by means of minimizing the number of conserved (synteny) regions among the species. We first show that the gene ordering problem is hard: there is no polynomial-time approximation scheme unless $P = NP$, even under the restrictions that: (1) the order of genes in one of the species is known, or (2) at most two intervals overlap at any location on the map of any of the species. Then we provide two polynomial-time algorithms under restriction (1) above; the first approximates the problem within a factor of 3, and the second exactly solves the problem under the additional restriction that (3) no more than $O((\log n)/(\log \log n))$ intervals overlap at a location on the map of any of the species. We also prove the tractability of the general problem when there is a single conserved region.

1 Introduction

Let G_1, \dots, G_n be a set of known *genes*, which occur in the DNA of two distinct species, e.g., man and mouse. For each species, we are given partial information about the sequence in which the genes occur

along a strand of its DNA. The goal is to construct, for each species, a sequence in which the genes occur (i.e., a permutation of G_1, \dots, G_n) which is consistent with the partial information and minimizes the number of *conserved (synteny) regions* between the permutations assigned to the two species. A “conserved region” between two permutations Π_1 and Π_2 of G_1, \dots, G_n is defined to be a maximal substring of Π_1 which either occurs in Π_2 , or occurs in reverse order in Π_2 .

For example, if $\Pi_1 = G_1G_5G_2G_3G_7G_8G_4G_6$ and $\Pi_2 = G_1G_2G_3G_5G_6G_4G_8G_7$ then the maximal conserved regions between Π_1 and Π_2 are $[G_1]$, $[G_5]$, $[G_2G_3]$, and $[G_7G_8G_4G_6]$. Thus, there are four conserved regions between Π_1 and Π_2 .

For each species, the partial information that is available is essentially, for each gene G_i , an *interval* along the DNA of the species in which G_i may occur. The biological motivation for this assumption is given in Section 1.1. Formally, the partial information consists of a partition of the set of genes $\{G_1, \dots, G_n\}$ into j “opening sets” O_1, \dots, O_j and another partition of $\{G_1, \dots, G_n\}$ into j “closing sets” C_1, \dots, C_j . These partitions have the property that, for every $r \in \{1, \dots, j\}$, $C_r \subseteq O_1 \cup \dots \cup O_r$. (The interval for every gene is “opened” before it is “closed”.) The partial information that the opening and closing sets provide is as follows: If a gene G_h is in opening set O_a and in closing set C_b (where, by definition, $a \leq b$) then gene G_h must be placed in the sequence *after* all of the genes in $C_1 \cup \dots \cup C_{a-1}$ and *before* all of the genes in $O_{b+1} \cup \dots \cup O_j$.

In another version of the gene placement problem, which we come back to later in the paper, the partial information for each species assigns each gene to an interval along the real line. The idea is that each gene must be placed somewhere in its interval. Once the genes are placed, the real line is forgotten, and only the sequence of genes remains. This version of the problem is equivalent to our version because the intervals on the real line can be coded up as opening sets and closing sets.

¹Dept. of Computer Science, Univ. of Warwick, Coventry, CV4 7AL, UK; {leslie.pwg,msp,cenk}@dcs.warwick.ac.uk. Partially supported by ESPRIT Projects ALCOM-IT (Project 20244) and RAND-II (Project 21726), by EPSRC grant GR/L60982, and by NATO grant CRG-972175.

²Department of Computer Science, U.S.C., CA, USA.

³Center for BioInformatics, University of Pennsylvania, PA 19104, USA.

⁴DIMACS, Rutgers University, NJ, USA.

Without loss of generality, we can assume that every opening set O_r and every closing set C_r is non-empty. (If C_r is empty, then it can be deleted and O_r and O_{r+1} can be merged without changing the set of sequences which the partial information allows. Similarly, if O_r is empty, then it can be deleted and C_{r-1} and C_r can be merged.) Therefore, we can assume $j \leq n$. We define $X_r = \{O_1 \cup \dots \cup O_r\} \cap \{C_r \cup \dots \cup C_j\}$. Thus, X_r is the set of all genes which could possibly be placed in the sequence *after* all of the genes in $C_1 \cup \dots \cup C_{r-1}$ and *before* all of the genes in $O_{r+1} \cup \dots \cup O_j$. We define the *depth* of the species (really, the depth of the partial information provided for the species) to be $\max_r |X_r|$ and we define the *depth* of the problem instance to be the *minimum* of the depths of the two species. Thus, a *depth-1* species is a species for which the partial information completely specifies the sequence of genes. (By definition, X_r contains both O_r and C_r , so since $|X_r| = 1$, O_r and C_r contain the same single gene.)

The *depth- d gene placement problem* is the problem of minimizing the number of conserved regions, given a depth- d problem instance. A *polynomial-time approximation scheme* (PTAS) for the depth- d gene placement problem is an algorithm that takes the problem instance and a parameter ϵ and outputs a gene placement such that the ratio between the number of conserved regions in the output and the optimal number of conserved regions is at most $1 + \epsilon$. The running time of the algorithm may depend arbitrarily on ϵ , but must be bounded from above by a polynomial in the size of the problem instance. In this paper, we prove the following results about the depth-1 gene placement problem.

THEOREM 1.1. *There is no polynomial-time approximation scheme for the depth-1 gene placement problem unless $P = NP$.*

THEOREM 1.2. *We give a polynomial-time algorithm which approximates the depth-1 gene placement problem within a factor of 3.*

THEOREM 1.3. *We give a polynomial-time algorithm which exactly solves the special case of the depth-1 gene placement problem in which the depth of one species is 1 and the depth of the other species is $O((\log n)/(\log \log n))$.*

Next, we show that the depth-2 gene placement problem is much harder than the depth-1 gene placement problem. (Compare the following theorem to Theorem 1.3.)

THEOREM 1.4. *There is no polynomial-time approximation scheme for the gene placement problem with the restriction that both species have depth at most 2 unless $P = NP$.*

Finally, we show that some questions about the arbitrary-depth gene placement problem are tractable.

THEOREM 1.5. *We give a polynomial-time algorithm which determines whether the solution to the (arbitrary depth) gene placement problem is 1 (that is, whether it is possible to have only one conserved region).*

1.1 Biological Motivation

Waardenburg's syndrome is an inherited genetic disorder resulting in hearing loss and pigmentary dysplasia. Ten years ago genetic mapping and some luck narrowed the search for the Waardenburg's syndrome gene to human chromosome 2 but exact localization remained unclear. There was another clue that directed attention to chromosome 2. For a long time, breeders scrutinized mice for mutant characteristics and one of these, designated *plotch*, with patches of white spots has been considered a possible homolog to Waardenburg's syndrome. Through breeding (which is easier in mice than in humans) the *plotch* gene was mapped to mouse chromosome 2. As gene mapping proceeded it became clear that the position of the Waardenburg's syndrome gene on human chromosome 2 can be derived through human-mouse *comparative genetic maps*. Comparative genetic maps show the groups of genes that are linked to one another in both species. Therefore, mapping a gene in mice immediately gives a clue for a location of the homologous human gene.

However, the difficulty is that the conventional genetic mapping generates *intervals* for potential gene positions rather than gene *coordinates*. These intervals may differ in size, overlap and even be in conflict with each other, thus leading to ambiguities in assigning *gene orders*. The simultaneous analysis of gene intervals in related species (e.g., men and mice) may eliminate some of the ambiguities and lead to better estimates of gene locations.

Although rearrangements of gene orders have been extensively studied in the computer science literature (see, for example, [1], [2], [3], [4], [5], [7], [8], [12]) the problem of generating gene orders from experimental data remained largely unexplored. In particular, Hannenhalli and Pevzner [5] remarked that deriving gene orders is a non-trivial task since the map

accuracy in human is significantly lower than in mouse, and for many closely located genes in human the relative ordering is still unknown. This problem forced Hannenhalli and Pevzner [5] to make a number of arbitrary decisions while deriving gene orders in human and mouse.

Gene mapping usually estimates the distance between two markers by a statistical procedure. The confidence interval for this distance may vary, depending on many factors like the amount of available genotyping data. Biologists attempt to merge the distance constraints into the overall map and to resolve the potential conflicts. Letovsky and Berlin [9] developed CPRIP, a program that integrates mapping information from numerous sources. Nadkarni [10] has developed Mapmerge, another program that synthesises information about gene orders from multiple sources. Biologists ideally would like to assign a *genomic coordinate* to every marker. However, in view of genetic mapping uncertainties, this is frequently impossible and coordinate-based representations have not been traditionally used by the human mapping community. In particular, the map information in the Genome Database uses a formalism that does not lend itself to direct translation to coordinates. The absence of coordinate-based genetic maps was the cause of difficulties Hannenhalli and Pevzner had while deriving tentative gene orders in men and mice in 1995 [5].

This paper addresses some algorithmic problems related to deriving gene orders from comparative mapping data. In the simplest case we assume that the genetic map is already assembled and every gene is assigned an interval of potential coordinates. We use such genetic maps from two species to eliminate the ambiguities in gene orders and to estimate the number of conserved groups in the species.

2 Technical Details

The proofs of each of Theorems 1.1 to 1.5 are given in each of the following subsections. We prove the positive results first, followed by the negative results (Theorems 1.1 and 1.4).

2.1 Proving Theorem 1.2

We give a polynomial-time algorithm which approximates the depth-1 gene placement problem within a factor of 3. Let I be an instance of the depth-1 gene placement problem. Let π denote the placement of the depth-1 species. We will use O_1, \dots, O_m and C_1, \dots, C_m to denote the (nonempty) opening and closing sets of the other species (species S). For any gene $H \in C_1$, let *forwards*(H) be the suf-

fix of π which starts at gene H and let *prefix*⁺(H) denote the longest prefix of *forwards*(H) which is a prefix of a feasible gene placement for S . Let *backwards*(H) be the substring formed by starting at gene H in π and proceeding back to the beginning of π . Let *prefix*⁻(H) denote the longest prefix of *backwards*(H) which is a prefix of a feasible gene placement for S . We start with the following observation, which allows us to do useful preprocessing on the problem instance I .

OBSERVATION 2.1. *If G is in $O_a \cap C_b$ and G' is a gene in $O_{a'} \cap C_{b'}$ which is adjacent to G in π then, without loss of generality, either $a < a' \ \& \ b < b'$ or $a > a' \ \& \ b > b'$.*

Proof. Suppose that $a \leq a'$ and $b' \leq b$ and that π' is a gene placement for S . Note that there is a gene placement π'' for S which is as good as π' and has G and G' adjacent. (If G and G' are not adjacent in π' then G can be moved next to G' without creating a new conserved region.) Thus, the problem instance can be replaced by one in which gene G is deleted from both species. Once a placement for $S - \{G\}$ has been found it can be extended to a placement for S by inserting G next to G' . ■

The 3-approximation algorithm is as follows. We assume that before each (recursive) call to the algorithm we pre-process the problem instance to ensure that the opening and closing sets are non-empty (see the Introduction) and that the instance is consistent with Observation 2.1.

1. If the input is the trivial problem instance with no genes then output the empty gene placement. If S consists of a *single* opening set and a single closing set then output π .
2. Otherwise, if $|C_1| \geq 2$ then let P be a sequence consisting of the genes in C_1 (in any order). Let I' be the sub-instance formed by removing the genes in P from both species. The output consists of P followed by a (recursively generated) 3-approximation for I' .
3. Otherwise, let $C_1 = \{H\}$ and let O_1^* be the set $O_1 - \{\text{prefix}^+(H) \cup \text{prefix}^-(H)\}$. If $O_1^* = \emptyset$ then let P consist of $\text{prefix}^+(H)$ followed by $\text{prefix}^-(H) - \{H\}$. Let I' be the sub-instance formed by removing the genes in P from both species. The output consists of P followed by a (recursively generated) 3-approximation for I' .
4. Otherwise, $C_1 = \{H\}$ and O_1^* is nonempty. Let j be an integer which is as large as possible,

given that for all $k < j$, $O_1^* \cap C_k = \emptyset$. Let G be any element of $O_1^* \cap C_j$. Let P consist of G followed by $\text{prefix}^+(H)$ followed by $\text{prefix}^-(H) - \{H\}$. Let I' be the sub-instance formed by removing the genes in P from both species. The output consists of P followed by a (recursively generated) 3-approximation for I' .

It is easy to see that the algorithm terminates after at most n iterations, since I' has fewer genes than I . The theorem follows from the following lemma, which implies that if the algorithm correctly generates a 3-approximation for I' then it correctly generates a 3-approximation for I . For any problem instance I'' , the notation $\text{OPT}(I'')$ denotes the optimum (minimum) number of conserved regions that can be achieved for the problem instance.

LEMMA 2.1. *In Cases 2–4, there is a feasible gene placement for I which has P as a prefix. The number of conserved regions in P (with respect to the depth-1 gene) is at most $3(\text{OPT}(I) - \text{OPT}(I'))$.*

Proof.

Case 2: Clearly, $C_1 \subseteq O_1$. Thus, there is a feasible gene placement for I which has P as a prefix. By Observation 2.1, no two genes in O_1 are adjacent in π . Thus, in any gene placement, at least $|C_1| - 1$ of the genes in C_1 are in singleton conserved regions. Thus, the number of conserved regions in P is $|C_1|$ and $\text{OPT}(I) - \text{OPT}(I')$ is at least $|C_1| - 1$.

Case 3: Since there is a feasible gene placement with prefix $\text{prefix}^+(H)$ and one with prefix $\text{prefix}^-(H)$, there is one with prefix P . P contains at most 2 conserved regions. However, any feasible solution has a conserved region contained in P (by Observation 2.1, any gene placed before H is a singleton), so $\text{OPT}(I) - \text{OPT}(I')$ is at least 1.

Case 4: As in Case 3, there is a feasible gene placement with prefix P . Also, P contains at most 3 conserved regions. We claim that $\text{OPT}(I) - \text{OPT}(I') \geq 1$, since there exists an optimal gene placement for S which has at least one of its conserved regions contained in P . The claim is clearly true if there exists an optimal gene placement for S in which the conserved region containing H is a substring of $\text{prefix}^+(H)$ or a substring of $\text{prefix}^-(H)$, so suppose that every optimal gene placement for S has H contained in a conserved region which is a proper superstring of $\text{prefix}^+(H)$ or $\text{prefix}^-(H)$. Let π' be such a gene placement and let \mathcal{H} be the conserved region of π' containing H . Without loss of generality, suppose that \mathcal{H} is a superstring of $\text{prefix}^+(H)$.

Let j' be the minimum integer such that $C_{j'}$ is not contained in $\text{prefix}^+(H)$ and every element in $\text{prefix}^+(H)$ is in $O_1 \cup \dots \cup O_{j'}$, but some element in \mathcal{H} is in $O_{j'+1} \cup \dots \cup O_m$. Since \mathcal{H} is contained in a feasible solution, $C_{j'} \subseteq O_1$. Furthermore, every member of $C_{j'}$ must precede \mathcal{H} in π' . By Observation 2.1, each of these is in a singleton conserved region in π' . We now have two cases. If $C_{j'}$ contains an element of $\text{prefix}^-(H)$ then this element (and therefore its conserved region) is in P . Otherwise, $C_{j'}$ contains an element of O_1^* . The minimality of j' implies that $j \geq j'$ (otherwise $\text{prefix}^+(H)$ would be shorter). Thus, $j = j'$, so G is a conserved region of π' and therefore P contains a conserved region of π' . ■

2.2 Proving Theorem 1.3

We give a polynomial-time exact algorithm for the special case of the depth-1 gene placement problem in which the depth of one species is 1 and the depth of the other species (which we call species S) is $b = O((\log n)/(\log \log n))$. Let O_1, \dots, O_j and C_1, \dots, C_j be the opening and closing sets of S . As before, let $X_r = \{O_1 \cup \dots \cup O_r\} \cap \{C_r \cup \dots \cup C_j\}$, where $|X_r| \leq b$. (Let $X_{j+1} = \emptyset$.) For $r \in \{0, j\}$, for any $Y_{r+1} \subseteq X_{r+1}$, and $G \in C_r \cup Y_{r+1}$, let $P_r(Y_{r+1}, G)$ be an optimal gene placement for species S (one with a minimum number of conserved regions between it and the gene placement of the other species) given that

- we ignore all genes other than those in $C_1 \cup \dots \cup C_r \cup Y_{r+1}$ (i.e., we remove all other genes from both species) and
- we only consider gene placements which end in gene G .

We will show how to compute the placements $P_r(Y_{r+1}, G)$ in polynomial time by dynamic programming.

First, observe that there are at most 2^b choices of Y_{r+1} and at most $2b$ choices of G . Second, observe that if $Y_{r+1} \subseteq X_r$ then $C_r \cup Y_{r+1} \subseteq X_r$, so $P_r(Y_{r+1}, G) = P_{r-1}(C_r \cup Y_{r+1}, G)$. Third, suppose that $Y_{r+1} \not\subseteq X_r$. Let H be a fixed gene in $Y_{r+1} \cap O_{r+1}$. Now for every

- $Y_r \subseteq Y_{r+1} \cap X_r - \{G\}$,
- $G' \in C_{r-1} \cup Y_r$, and
- permutation π of $\{C_r \cup Y_{r+1}\} - Y_r - \{H\} - \{G\}$,

let $P(Y_r, G', \pi)$ be the gene placement formed by taking $P_{r-1}(Y_r, G')$ followed by H followed by π followed by G . Clearly, we can choose $P_r(Y_{r+1}, G)$ by taking an

optimal placement $P(Y_r, G', \pi)$ (over all choices of Y_r , G' and π). Furthermore, there are at most 2^b choices for Y_r , at most $2b$ choices for G' and at most $(2b)!$ choices for π . Since $(2b)! = n^{O(1)}$, the algorithm runs in polynomial time.

2.3 Proving Theorem 1.5

We give a simple polynomial-time algorithm which determines whether the solution to the (arbitrary depth) gene placement problem is 1 (that is, whether it is possible to have just one conserved region). It suffices to give a polynomial-time algorithm (such as the following algorithm) which determines whether there exists a *single* gene placement π which is consistent with the partial information $(O_1, \dots, O_j$ and $C_1, \dots, C_j)$ provided for the first species and the partial information $(O'_1, \dots, O'_{j'}$ and $C'_1, \dots, C'_{j'})$ provided for the second species. If the algorithm determines that there is no such π then we repeat the question, reversing the opening and closing sets for the first species.

1. If $O_1 \cap O'_1 = \emptyset$ then there is no such π .
2. Otherwise, pick any $G \in O_1 \cap O'_1$ and let G be the first gene in π . Recursively find the rest of π .

Before recursing in the second step of the algorithm, we delete any empty opening and closing sets and merge adjacent opening sets as described in Section 1.

2.4 Proving Theorem 1.1

We show that there is no polynomial-time approximation scheme for the depth-1 gene placement problem unless $P = NP$. We start by defining the *3-Bounded Max-2SAT* problem. An instance (or formula) Φ of 3-Bounded Max-2SAT consists of a set of clauses $\{C_1, \dots, C_k\}$ where each C_i is the disjunction of two literals over a set $var(\Phi)$ of boolean variables. Each *literal* occurs in at most 3 clauses. The goal is to find an assignment of values to the elements of $var(\Phi)$ which maximizes the number of clauses that are satisfied. We will use the following fact from [11].

FACT 2.1. *There is no polynomial-time approximation scheme for 3-Bounded Max-2SAT unless $P = NP$.*

We will prove Theorem 1.1 by showing that a polynomial-time approximation scheme for the depth-1 gene placement problem could be turned into a polynomial-time approximation scheme for 3-Bounded Max-2SAT.

Given an instance Φ of 3-Bounded Max-2SAT, we construct an instance Γ of the depth-1 placement

problem. For each variable x , Γ contains a set of genes $\Gamma(x)$ which has two distinct optimal placements. For two boolean variables $x, y \in var(\Phi)$, $\Gamma(x)$ and $\Gamma(y)$ are designed to interact if and only if x and y appear in a clause C of Φ . Suppose this happens in a feasible solution of Γ that has one of the optimal arrangements for each of $\Gamma(x), \Gamma(y)$. Then we will find that a conserved region will be saved if and only if the gene arrangements in $\Gamma(x)$ and $\Gamma(y)$ encode a satisfying assignment of C . One conserved region is saved for each clause satisfied. Given a feasible solution $S(\Gamma)$ for Γ , let $S(\Gamma(x))$ denote $S(\Gamma)$ restricted to $\Gamma(x)$. We cannot generally assume that because $S(\Gamma)$ is approximately optimal, each $S(\Gamma(x))$ is one of the two optimal solutions to $\Gamma(x)$. However, we show how to construct an alternative solution $S'(\Gamma)$ from $S(\Gamma)$ in polynomial time, such that

- $S'(\Gamma)$ has no more conserved regions than $S(\Gamma)$,
- $S'(\Gamma(x))$ (which denotes $S'(\Gamma)$ restricted to $\Gamma(x)$) does encode one of the truth values (hence $S'(\Gamma(x))$ is optimal).

Given such a construction, it just remains to derive an approximation ratio $1 - \epsilon$ for 3-Bounded Max-2SAT which would be associated with a hypothetical approximation ratio $1 + \delta$ for gene arrangement, such that $\epsilon \rightarrow 0$ as $\delta \rightarrow 0$.

In this section we will work with the alternative formulation of the gene placement problem which is mentioned in the introduction. Each gene will be described by an interval along the real line. Each gene must be placed somewhere in its interval. Once the genes are placed, the real line is forgotten, and only the sequence of genes remains. In our diagrams, we will denote gene intervals by vertical lines. We will displace the vertical lines sideways for readability (to allow intervals to be distinguished). A sequence of consecutive (in the depth-1 ordering) but non-overlapping gene intervals is depicted by line segments that lie on a common line. Genes are denoted by the symbols \bullet or \circ (the two symbols are used to show two alternative gene placements in one diagram), and feasible solutions are depicted by placing a gene symbol on each vertical line. A gene symbol without a line depicts a gene whose position is fixed, that is, a gene whose interval starts and stops at the same point. Without loss of generality, we assume that the order of placement of the depth-1 gene is G_1, \dots, G_n .

2.4.1 Representing a boolean variable

For $x \in var(\Phi)$, $\Gamma(x)$ uses 27 genes, plus an additional 13 separator genes as described later. First

there are two sequences of length 15 and 3. Let $X_1, \dots, X_{15}, H_1, H_2, H_3$ denote these sequences. The 13 separator genes will prevent conserved regions from containing more than two genes. Observe that when gaps between two different pairs of consecutive gene intervals coincide, then only one of those pairs may form a conserved region. The alignment of the gaps is as shown in Figure 1. We will obtain at most 8 pairings of adjacent genes from these sequences, consisting of either (H_1, H_2) or (H_2, H_3) , and 7 alternating pairings in the X_i 's. Assuming that one of these optimal placements has been made, associate with “true” the one that joins H_1 with H_2 , and with “false” the one that joins H_2 and H_3 .

We next introduce some genes to $\Gamma(x)$ which “reinforce” the optimality of joining alternate pairs in the X -sequence. Introduce three sequences of three consecutive genes, R_1, R_2, R_3 and R'_1, R'_2, R'_3 and R''_1, R''_2, R''_3 , with gaps between consecutive genes aligned as in Figure 1. Observe that provided alternate pairings are made with genes in the range X_2, \dots, X_6 , then we can pair either $\{R_1, R_2\}$ or $\{R_2, R_3\}$ and similarly for the reinforcers R' and R'' .

The construction uses a number of sequences of consecutive genes (X 's, R 's, R' 's, R'' 's, H 's), constrained to lie in intervals that are separated by gaps. In all intervals in these sequences, other than the interval at each end, we will additionally place a gene whose position is fixed, and which is cut off from its neighbors. The effect of these extra genes is to prevent any feasible solution from having conserved regions of length more than 2. These extra genes are omitted from the descriptions, for simplicity. Note that these separators for the X 's also have the effect of separating the H 's and the reinforcers in the same way.

The total number of genes in the above description of $\Gamma(x)$ (for $x \in \text{var}(\Phi)$) is 40. The extra 13 separators occur in the intervals for X_2, \dots, X_{14} . A set $\Gamma(x)$ is constructed for each $x \in \text{var}(\Phi)$, and they are placed consecutively on the real line. If $x \neq y$ then the genes in $\Gamma(x)$ do not overlap the genes in $\Gamma(y)$.

2.4.2 Representing a clause

We have observed that $\Gamma(x)$, as described above, has two optimal gene placements. Here we assume that for each $x \in \text{var}(\Phi)$ one or other of these gene placements has been used, and we add some more genes in such a way that a conserved region is saved for each clause satisfied by the truth assignment represented by the $S(\Gamma(x))$ placements. In the next subsection we justify our assumption of local optimality for the $S(\Gamma(x))$ placements (required for represent-

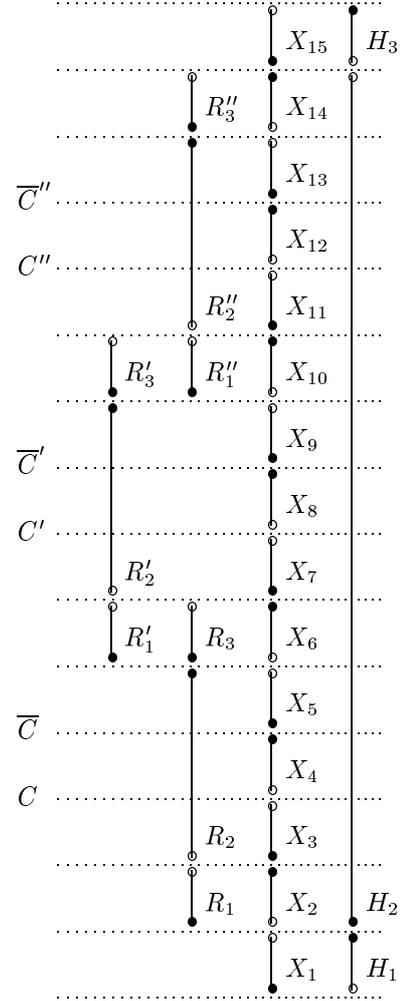


Figure 1: Representing a variable: Vertical lines indicate intervals associated with individual genes. The \bullet and \circ symbols indicate the two optimal placements of genes. C, C', C'' indicate gaps between consecutive genes associated with a clause containing the unnegated variable, $\bar{C}, \bar{C}', \bar{C}''$ gaps for clauses containing the negated variable.

ing a truth assignment).

The two optimal placements do not use all the gaps between consecutive genes in the X -sequence, and consequently, if other gaps between consecutive genes happen to coincide with them, we may make further connections across these gaps without cost. In particular, consider the gaps $(X_3, X_4), (X_4, X_5), (X_7, X_8), (X_8, X_9), (X_{11}, X_{12}), (X_{12}, X_{13})$. (All the others have connections across them, if not by the X 's then by the H 's, R 's, R' 's or

R'' 's.) Only an alternating subsequence of three of these six have connections across them in an optimal $S(\Gamma(x))$.

Recall that the placement connecting H_1 and H_2 is associated with *true*, and this placement does not use the gaps (X_3, X_4) , (X_7, X_8) and (X_{11}, X_{12}) . Likewise, the *false* assignment does not use (X_4, X_5) , (X_8, X_9) and (X_{12}, X_{13}) .

For $x, y \in \text{var}(\Phi)$, suppose $\Gamma(x)$ precedes $\Gamma(y)$ on the line. A clause containing x and y is represented by three consecutive genes K_1, K_2, K_3 where the gap (K_1, K_2) coincides with a gap in $\Gamma(x)$ which is unused by the assignment to x satisfying the literal containing x in the clause, and the gap (K_2, K_3) coincides with a similarly chosen gap in $\Gamma(y)$. Each gap used by a clause is not used by any other clause, but recall that there are at most three literals of each kind in Φ , so we have enough clause gaps in each $\Gamma(x)$.

Each clause uses 3 genes. It is not necessary to include an explicit separator gene as there will always be a fixed gene from some X -interval within K_2 's interval.

2.4.3 Conversion from $S(\Gamma)$ to $S'(\Gamma)$

Given an approximately optimal gene placement $S(\Gamma)$, we cannot of course assume that for all $x \in \text{var}(\Phi)$, $S(\Gamma(x))$ is locally optimal, hence representing a truth value. We need to prove the following claim.

Claim: Given a feasible solution $S(\Gamma)$, we can convert it in polynomial time to an alternative feasible solution $S'(\Gamma)$ where

- the number of conserved regions is not increased, and
- the genes for each variable encode one of the truth values.

The conversion from $S(\Gamma)$ to $S'(\Gamma)$ works by performing local optimization on $\Gamma(x)$ for each $x \in \text{var}(\Phi)$. We do not rearrange any of the clause-encoding genes. In the process, we may make connections in a $\Gamma(x)$ which breaks a connection between a pair of clause-encoding genes, however it is argued that when this happens, the local optimization gains at least as many “makes” as it loses in “breaks”.

For each $x \in \text{var}(\Phi)$, let $C, \bar{C}, C', \bar{C}', C'', \bar{C}''$ denote the six clause gaps in $\Gamma(x)$, in the order in which they appear as we traverse Γ from one end to the other. Consider the pairs (C, \bar{C}) , (C', \bar{C}') and (C'', \bar{C}'') .

We perform the local optimization in stages. Firstly, if there are three successive open gaps in the X -sequence, we make a connection across the middle gap and, if necessary, break an existing connection using the gap. Secondly, if the gaps corresponding to D and \bar{D} are both open, where $D \in \{C, C', C''\}$, then the neighboring gaps must both be being used by the X 's, and therefore neither is used by the corresponding reinforcer, R, R' , or R'' . We exchange either one of these two connections with its neighboring gap in C or \bar{C} , and make the new connection in the corresponding reinforcer. We have introduced one extra make in $\Gamma(x)$ at the possible cost of one break in a clause.

The final stage to produce $S'(\Gamma)$ is as follows. Exactly one of each adjacent pair of gaps corresponding to clauses is now used by the X -sequence. The effect of any remaining gaps is just to change the “parity” from one pair to the next, allowing perhaps a clause in one pair to be “satisfied” by the positive literal and a clause in another pair to be satisfied by the negative literal. In such a case we select the parity of the majority of the clause gap pairs and use the corresponding alternation of open and closed gaps. Since the alternating sequences are the only ways to achieve 8 makes within the X - and H -sequences, such a change gains at least one make at the expense of at most one break in a clause.

The result of performing these local optimizations on each $\Gamma(x)$ is $S'(\Gamma)$.

2.4.4 Approximation ratios

Suppose Φ has k clauses and n variables. We know that $n \leq 2k$, $n \geq k/6$. Let m be the maximum number of clauses satisfiable. We know that $k/2 \leq m \leq k$. (It is easy to satisfy $k/2$ clauses by a simple greedy algorithm.) In particular, $n \leq 4m$ and $k \leq 2m$.

Γ has $40n + 3k$ genes, 40 for each $\Gamma(x)$ and 3 for each clause. The number of conserved regions equals the number of genes minus the number of pairings that can be made. From the previous subsection, the optimal (largest) number of pairings is the number of pairings per (locally optimal) $S'(\Gamma(x))$ times the number n of variables, plus the number of satisfied clauses, which is $11n + m$. The optimal (minimum) number of conserved regions is

$$40n + 3k - (11n + m) = 29n + 3k - m.$$

We know that a feasible solution with $29n + 3k - m'$ conserved regions (for $m' \leq m$) can be used to derive an assignment satisfying m' clauses. Suppose we can approximate the number of conserved regions within $1 + \delta$. So we can find a solution within

$(1 + \delta)(29n + 3k - m)$ conserved regions. This is equal to

$$\begin{aligned} & 29n + 3k - m + \delta(29n + 3k - m) \\ & \leq 29n + 3k - m + \delta(116m + 6m - m) \\ & = 29n + 3k - (1 - 121\delta)m. \end{aligned}$$

So we could then approximate 3-Bounded Max-2SAT within $1 - 121\delta$. Hence a PTAS for the minimum number of conserved regions would give a PTAS for 3-Bounded Max-2SAT.

2.5 Proving Theorem 1.4

We show that there is no polynomial-time approximation scheme for the gene placement problem with the restriction that both species have depth at most 2, unless $P = NP$.

As in Section 2.4, we proceed by reduction from 3-Bounded Max-2SAT. We use some notation from Section 2.4.

2.5.1 Representing a boolean variable

We begin by defining a cyclic structure as shown in Figure 2.

Define a q -cycle (where q is a positive even integer) to be a sequence S of q 7-units, $S = (U_1, \dots, U_q)$, where for $U = U_i$, $U' = U_{(i+1) \bmod q}$ we have

- the species of U is not the same species as the species of U' ,
- the 3rd and 4th genes in U are the 2nd and 1st in U' , and
- the separate 7-units do not overlap each other.

Figure 2 depicts a 6-cycle. The non-fixed genes have been placed so that, for each 7-unit, two of them form a conserved region. (So (k, k'') are paired in Figure 2.) We may also allow alternate pairs from the sequence (a, a') , (b, b') , (c, c') , \dots to form conserved regions, for a total of $3q/2$ conserved regions of size 2.

Define a 7-unit, U , to be an ordered set of 7 genes $(a, a', b', b, k, k', k'')$ which in one species (which we refer to as U 's species) has a, a', b', b at fixed consecutive locations, with k constrained to be adjacent to a , k' adjacent to b , and k'' adjacent to either or both of a' , b' . (See Figure 2.) In the other species, k, k'', k' are fixed and consecutive.

Observe that, regardless of the size of q , there exist two optimal placements of the union of the last three genes of each U_i , for $1 \leq i \leq q$. We cannot make more than $3q/2$ pairings, and $3q/2$ pairings can only be made by alternating the orientations of the 7-units.

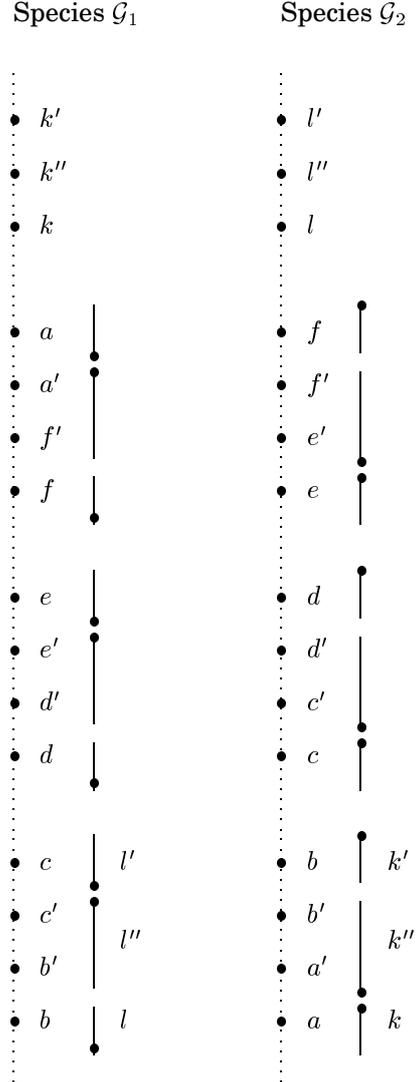


Figure 2: Depth 2 gene arrangement: a cyclic structure with two optimal solutions. The alternative optimal solution is obtained by moving *all* the non-fixed genes to the opposite ends of their intervals. (Note that only two of the six 7-units are depicted in full; the unlabelled genes whose positions are not fixed correspond to sequences of three consecutive fixed genes (not shown) on the other species.)

For each $x \in \text{var}(\Phi)$, let $c(x)$ denote the number of clauses in Φ in which x or its negation appears. $\Gamma(x)$ will be a $6c(x)$ -cycle. The total number of genes in $\bigcup_{x \in \text{var}(\Phi)} \Gamma(x)$ is $6 \cdot 7 \cdot k/2 = 21k$ genes. We associate the truth settings of x with the two optimal arrangements of the genes in $\Gamma(x)$.

2.5.2 Representing a clause

We next allow pairs of cycles to interact so that additional pairings of genes may be effected whenever either cycle encodes a chosen truth value, corresponding to satisfaction of a clause in Φ . For a clause C_i let x, y be the variables it contains. Choose two consecutive 7-units in $\Gamma(x)$ and $\Gamma(y)$ and make them adjacent on each species, but with a gene X between them on each species, and on one species an additional gene x which is constrained to be adjacent to X (and on the other species x is isolated). This will allow X to pair with one of the first four genes in the 7-units, provided that it encodes the correct truth value. See Figure 3. Let $(a, a', b, b', k, k'', k')$, $(b, b', c, c', l, l'', l')$ $\in \Gamma(x)$, $(C, C', D, D', K, K'', K')$, $(B, B', C, C', L, L'', L')$ $\in \Gamma(y)$ be the 7-units. In Figure 3, X may be paired with either C or b , provided at least one of $\Gamma(x)$ and $\Gamma(y)$ has an appropriate truth value.

It is important to note the following about this method for representing a clause containing x , say. The choice of which pair of consecutive 7-units from $\Gamma(x)$ is not constrained by whether the literal contains x or $\neg x$. If we decide to use U_i, U_{i+1} from $\Gamma(x)$, then we can negate x in the clause being represented by reversing their directions.

Next we want to reinforce the optimality of an alternating sequence of orientations of 7-units, so that we can perform local optimization on every $\Gamma(x)$ and obtain a $S'(\Gamma)$ which has no more conserved regions than $S(\Gamma)$. Divide the clauses within which x appears into at most 3 sets S_1, S_2, S_3 , each of which is either a singleton set or contains a clause with x and a clause with $\neg x$. So we use up to 4 7-units for each S_i , and we make these 7-units consecutive in the cycle representing $\Gamma(x)$. Let $U_i, U_{i+1}, U_{i+2}, U_{i+3}$ be these 7-units. For each S_i we then add a tautologous clause that represents $x \vee \neg x$, and uses U_{i-2}, U_{i-1} for x and U_{i+4}, U_{i+5} for $\neg x$. Hence $\Gamma(x)$ needs at most 24 7-units (8 for each S_i).

2.5.3 Conversion from $S(\Gamma)$ to $S'(\Gamma)$

As in Section 2.4.3 we want to do the following in polynomial time. Given a feasible solution Γ , convert it to a feasible solution Γ' in which

- there are at least as many pairings, and
- alternate 7-units have alternate orientations.

We do not rearrange the clause-representing genes. The set of 7-units used for a set S_i as defined above is optimized by making the orientations of the 7-units satisfy one clause but not the other. For each S_i in a $\Gamma(x)$, observe whether the clauses give it a

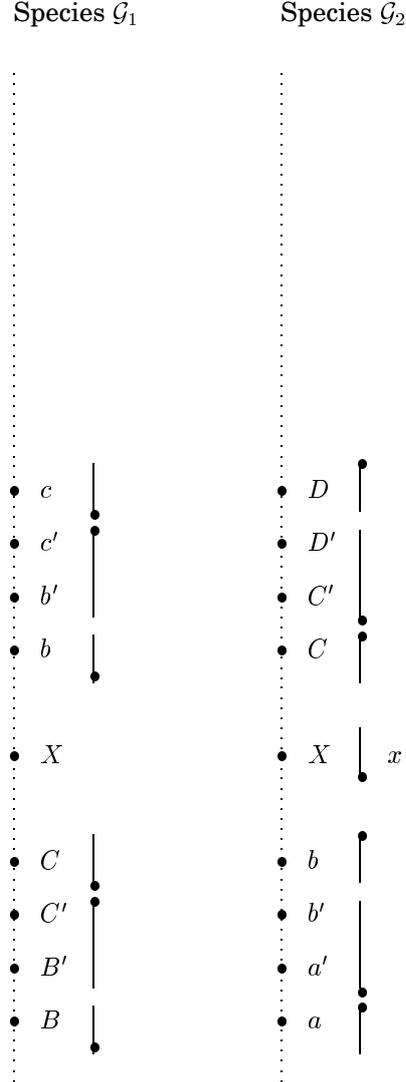


Figure 3: Depth 2 gene arrangement: a satisfied clause allows an additional pairing to be made, namely (X, C) . If the $\Gamma(x)$ containing a, a', b', b had its other optimal arrangement, then we could choose between (X, C) and (X, b) . (Gene x prevents both pairings simultaneously.)

bias towards representing true or false. Then take the majority vote of all three, by analogy with section 2.4.3. When one is overruled, we lose a conserved region through failure to satisfy its clause, but we gain one through recovery of the alternating pattern of orientations of the 7-units.

2.5.4 Approximation Ratios

Suppose Φ has k clauses and n variables, of which m are satisfiable. Each appearance of a literal uses a tautological clause, so that $3k$ clause gadgets in total are used in Γ . Therefore $6k$ 7-units are used, $3k$ on each species, for a total of $27k$ genes in Γ . The number of pairings that can be made is 1.5 for each 7-unit, plus $2k$ for the tautological clauses, plus m . Hence the optimal number of conserved regions is $27k - (9k + 2k + m) = 16k - m$.

Suppose that we can find a feasible solution with $(1 + \delta)(16k - m)$ conserved regions. This number is

$$\begin{aligned} (16k - m) + \delta(16k - m) &\leq (16k - m) + \delta(32m - m) \\ &= 16k - (1 - 31\delta)m. \end{aligned}$$

So we could then approximate 3-Bounded Max-2SAT within $1 - 31\delta$. Hence a PTAS for this gene placement problem would give a PTAS for 3-Bounded Max-2SAT.

References

- [1] V. Bafna and P. Pevzner. Genome rearrangements and sorting by reversals. *SIAM. J. Computing*, **25** 272-289, 1996.
- [2] V. Bafna and P. Pevzner. Sorting by reversals: Genome rearrangements in plant organelles and evolutionary history of X chromosome. *Mol. Biol. and Evol.*, **12** 239-246, 1995.
- [3] S. Hannenhalli and P. Pevzner. Transforming cabbage into turnip (polynomial algorithm for sorting signed permutations by reversals). In *Proc. 27th Annual ACM Symposium on the Theory of Computing*, pages 178-189, 1995.
- [4] S. Hannenhalli and P. Pevzner. Transforming men into mice (polynomial algorithm for genomic distance problem). In *36th Annual IEEE Symposium on Foundations of Computer Science*, pages 581-592, 1995.
- [5] S. Hannenhalli and P. Pevzner. To cut ... or not to cut (applications of comparative physical maps in molecular evolution). In *Seventh Annual ACM-SIAM Symposium on Discrete Algorithms*, pages 304-313, 1996.
- [6] J. Kececioğlu and R. Ravi. Of mice and men: Evolutionary distances between genomes under translocation. In *Proc. 6th Annual ACM-SIAM Symposium on Discrete Algorithms*, pages 604-613, 1995.
- [7] J. Kececioğlu and D. Sankoff. Exact and approximation algorithms for the inversion distance between two permutations. *Algorithmica*, **13** 180-210, 1995.
- [8] J. Kececioğlu and D. Sankoff. Efficient bounds for oriented chromosome inversion distance. In *Combinatorial Pattern Matching, Proc. 5th Annual Symposium (CPM'94), Lecture Notes in Computer Science 807*, pages 307-325. Springer-Verlag, Berlin, 1994.
- [9] S. Letovsky and M.B. Berlyn, CPRP: A Rule-Based Program for Constructing Genetic Maps. *Genomics* **12** (1992) 435-446.
- [10] P. Nadkarni, Mapmerge: merge genomic maps. *Bioinformatics*, **14**(4) (1998) 310-316.
- [11] C.H. Papadimitriou and M. Yannakakis, Optimization, approximation and complexity classes. *J. Comput. System Sci.* **43** (1991) 425-440.
- [12] D. Sankoff, G. Leduc, N. Antoine, B. Paquin, B. F. Lang, and R. Cedergren. Gene order comparisons for phylogenetic inference: Evolution of the mitochondrial genome. *Proc. Natl. Acad. Sci. USA*, **89** 6575-6579, 1992.