LECTURE 10: FIRST-ORDER LOGIC

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• Consider the following argument:

all monitors are ready X12 is a monitor therefore X12 is ready

• Intuitively, we can see that this argument is *sound*: if we accept that the two *premises* (i.e., the statements above the line) are true, then we must accept that the conclusion is true also.

(Later, we shall see how we can do this kind of reasoning formally.)

- The only way we could represent these statements in propositional logic would
  - let *p* be all monitors ready;
  - let *q* be . . .

And the sense of the argument would be lost; in fact, if we represented the three statement in propositional logic, then we could not derive the conclusion.

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# Why not Propositional Logic?

- Consider the following statements:
  - all monitors are ready;
  - X12 is a monitor.
- We saw in an earlier lecture that these statements are propositions: their meaning is either true or false.
- Propositional logic is the most *abstract* level at which we can study logic.
- As we shall say, it is too *coarse grained* to allow us to represent and reason about the kind of statement we need to write in formal specification.

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# 2 First-Order Logic: Syntax

- We shall now introduce a generalisation of propositional logic called first-order logic (FOL). This new logic affords us much greater expressive power.
- First, we shall look at how the *language* of first-order logic is put together.

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## 2.1 Terms

- The basic components of FOL are called
- Essentially, a term is an object that *denotes* some object other than true or false.
- The simplest kind of term is a *constant*.
- A value such as 8 is a constant; the denotation of this term is the number 8 — a value that is contained in the sets IN and Z.
- We often use constants in maths; we introduce them by writing things like

Let S be the set  $\{1, 2, 3\}$ .

In this case, we have introduced a constant and made its denotation clear; we have given it an interpretation.

• We can have constants that stand for any kind of object; for example, we could have a constant that stood for (denoted) the individual 'Michael Wooldridge'.

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• The idea of functional terms in logic is similar to the idea of a function in programming: recall that in programming, a function is a procedure that takes some arguments, and returns a value.

In Modula-2:

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PROCEDURE f(a1:T1; ... an:Tn) :

this function takes *n* arguments; the first is of type T1, the second is of type T2, and so on. The function returns a value of type T.

- In FOL, we have a set of function symbols; each symbol corresponds to a particular function. (It denotes some function.)
- Each function symbol is associated with a natural number called its *arity*. This is just the number of arguments it takes.

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- The second simplest kind of term is a variable.
- A variable can stand for anything in a set of objects.
- That is, a variable of type N could stand for any of the natural numbers.
- Lets just formalise this before going any further.
- **Definition**: A *constant* of type *T* is a name that denotes some particular object in the
- that can denote any value in the set T.

• **Definition**: A *variable* of type *T* is a name

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- Each function symbol has a return-type associated with it...
- ... and each function symbol has an argument type associated with it.
- A *functional term* is then built up by applying a function symbol to the appropriate number of terms, of the appropriate type.
- Formally ...

**Definition**: Let *f* be an arbitrary function symbol of type T, with arity  $n \in \mathbb{N}$ , taking arguments of type  $T_1, \ldots, T_n$  respectively. Also, let  $\tau_1, \ldots, \tau_n$  be terms of type  $T_1, \ldots, T_n$  respectively. Then

$$f(\tau_1,\ldots,\tau_n)$$

is a functional term.

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• All this sounds complicated, but isn't. Consider a function *plus*, which takes just two arguments, each of which is a natural number, and returns the first number added to the second.

#### Then:

- plus(2,3) is an acceptable functional term:
- plus(0, 1) is acceptable;
- plus(plus(1, 2), 4) is acceptable;
- plus(plus(plus(0,1),2),4) is acceptable;

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- plus(-1, 0) isn't;
- and neither is plus(0.1, 2).

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### 2.2 Predicates

- In addition to having terms, FOL has *relational operators*, which capture relationships between objects.
- The language of FOL contains a stock of *predicate symbols*.
- These symbols stand for *relationships between objects*.
- Again, each predicate symbol has an associated *arity*...
- ... and each argument has a type.
- **Definition:** Let P be a predicate symbol of arity  $n \in \mathbb{N}$ , which takes arguments of types  $T_1, \ldots, T_n$ . Then if  $\tau_1, \ldots, \tau_n$  are terms of type  $T_1, \ldots, T_n$  respectively, then

$$P(\tau_1,\ldots,\tau_n)$$

is a predicate, which will either be *true* or *false* under some interpretation.

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• In maths, we have many functions; the obvious ones are

$$+$$
 - / \*  $\sqrt{\phantom{a}}$  sin cos ...

• The fact that we write

$$2 + 3$$

instead of something like

is merely a matter of convention, and is not relevant from the point of view of logic; all these are functions in exactly the way we have defined.

• Using functions, constants, and variables, we can build up *expressions*, e.g.:

$$(x + 3) * \sin 90$$

(which might just as well be written

for all it matters.)

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• EXAMPLE. Let *gt* be a predicate symbol with the intended interpretation 'greater than'. It takes two arguments, each of which is a natural number.

### Then:

- -gt(4,3) is a predicate, which evaluates to *true*;
- -gt(3,4) is a predicate, which evaluates to *false*.

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- -gt(-1, 2) isn't a predicate.
- The following are standard mathematical predicate symbols:

$$>$$
  $<$   $=$   $\geq$   $\leq$   $\neq$   $\in$   $\subset$   $\subseteq$   $\dots$ 

- Once again, the fact that we are normally write x > y instead of gt(x, y) is just convention.
- We can build up more complex predicates using the connectives of propositional logic:

$$(2 > 3) \land (6 = 7) \lor (\sqrt{4} = 2)$$

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- So a predicate just expresses a relationship between some values.
- What happens if a predicate contains *variables*: can we tell if it is true or false? Not usually; we need to know an *interpretation* for the variables.
- A predicate that contains no variables is a proposition.
- Predicates of arity 1 are called properties.
- EXAMPLE. The follolwing are properties:

Man(x) Mortal(x)Malfunctioning(x).

• Predicate that have arity 0 (i.e., take no arguments) are called *primitive propositions*.

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• In Z, we shall use three quantifers:

∀ — the universal quantifier; is read 'for all...'

∃ — *the existential quantifier;* is read 'there exists...'

 $\exists_1$  — the unique quantifier; is read 'there exists a unique...'

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# 3 Quantifiers

- We now come to the central part of first order logic: *quantification*.
- Consider trying to represent the following statements:
  - all men have a mother;
  - every natural number has a prime factor.
- We can't represent these using the apparatus we've got so far; we need *quantifiers*.

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• The simplest form of quantified formula in *Z* is as follows:

quantifier signature • predicate

### where

- *quantifier* is one of  $\forall$  ,  $\exists$  ,  $\exists$  1;
- *signature* is of the form

variable : type

- and *predicate* is a predicate.

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### • EXAMPLES.

- ∀x : Man Mortal(x)
  'For all x of type Man, x is mortal.'
  (i.e. all men are mortal)
- $\forall x : Man \bullet \exists_1 y : Woman \bullet MotherOf(x, y)$ 'For all x of type Man, there exists a unique y of type Woman, such that y is the mother of x.'
- ∃m : Monitor MonitorState(m, ready)
   'There exists a monitor that is in a ready state.'
- $\forall r : Reactor \bullet \exists_1 t : 100 ... 1000 \bullet Temp(r) = t$ 
  - 'Every reactor will have a temperature in the range 100 to 1000.'

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## 4 Comments

• Note that universal quantification is similar to conjunction:

$$\forall n: \{2,4,6\} \bullet Even(n)$$

is the same as

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$$Even(2) \wedge Even(4) \wedge Even(6)$$
.

• In the same way, existential quantification is the same as disjunction:

$$\exists n : \{7, 8, 9\} \bullet Prime(n)$$

is the same as

 $Prime(7) \vee Prime(8) \vee Prime(9)$ .

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- More examples:
  - $\exists n : \mathbb{N} \bullet n = (n * n)$ 'Some natural number is equal to its own square.'
  - ∃c : EC Borders(c, Albania)'Some EC country borders Albania.'
  - ∀m,n: Person ¬Superior(<math>m,n) 'No person is superior to another.'
  - $\forall m : Person \bullet \neg \exists n : Person \bullet Superior(m, n)$ Ditto.

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• The universal and existential quantifiers are in fact *duals* of each other:

$$\forall x : T \bullet P(x) \Leftrightarrow \neg \exists x : T \bullet \neg P(x)$$

Saying that everything has some property is the same as saying that there is nothing that does not have the property.

$$\exists x : T \bullet P(x) \Leftrightarrow \neg \forall x : T \bullet \neg P(x)$$

Saying that there is something that has the property is the same as saying that its not the case that everything doesn't have the property.

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## 5 Decidability

- In propositional logic, we saw that some formulae were tautologies — they had the property of being true under all interpretations.
- We also saw that there was a procedure which could be used to tell whether any formula was a tautology this procedure was the truth-table method.
- A formula of FOL that is true under all interpretations is said to be *valid*.
- Now we can't use truth tables to tell us whether a formula of FOL is valid.
- Is there any other procedure that we can use, that will be guaranteed to tell us, in a finite amount of time, whether a FOL formula is, or is not, valid?
- The answer is *no*.
- FOL is for this reason said to be *undecidable*.

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