

The Monad of Strict Computation

*A Categorical Framework for the Semantics
of Languages in which Strict and Non-strict
computation rules are mixed*

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The Problem, illustrated

- Consider the Haskell datatype:

data *Slist* a = Nil | Scons !a (*Slist* a)

- What is an appropriate denotation for *Scons*?
 - *Scons* can be used to define the *seq* function
$$\text{seq } x \ y = \mathbf{case} \ \text{Scons } x \ \text{Nil} \ \mathbf{of} \ \{ _ \rightarrow y \}$$
 - *Scons* should be modeled by a curried function, but its uncurried equivalent is *not* simply the injection of a cartesian product of types.
- What domain structure models the data type *Slist*?
 - *Slist* can be modeled by a sum, but it's not a sum of products.
- Is there a simple structure with which to characterize a domain for *Slist*?

Frame Semantics

(a quick review)

- A *frame* category is a type-indexed, cartesian category, \mathcal{D} , with the additional structure
 - \mathcal{D} is equipped with a family of operations,

$$\bullet_{\tau} :: \forall \tau'. (D_{\tau' \rightarrow \tau} \times D_{\tau'}) \rightarrow D_{\tau}$$

- A frame category, \mathcal{D} , is *extensional* if
$$\forall \tau, \tau'. \forall f, g \in D_{\tau' \rightarrow \tau}. (\forall d \in D_{\tau}. f \bullet_{\tau} d = g \bullet_{\tau} d) \Rightarrow f = g$$
- An arrow $\varphi \in D_{\tau'} \rightarrow D_{\tau}$ is *representable* if
$$\exists f \in D_{\tau' \rightarrow \tau}. \forall d \in D_{\tau'}. \varphi(d) = f \bullet_{\tau} d$$

Partial-Order Categories

- Objects of the category *CPO* are sets with complete partial orders.
 - A p.o. set is *ω -complete* if it contains limits of finite and enumerable chains; *pointed* if it contains a least element.
- Generalize c.p.o. sets to categories
 - Arrows represent \sqsubseteq , manifesting the order relation
 - Least element, \perp , of a c.p.o. becomes an initial object in a p-o category
 - Defn: (*Barr & Wells*) A category is said to be *ω -cocomplete* if every (small) diagram has a colimit.
 - Characterization of domain objects as partial-order categories is due to
 - *Wand*, 1979, further elaborated by *Smyth-Plotkin*, 1982
- An abstract domain for modeling semantics is a category with products and sums whose objects are *ω -cocomplete* categories
 - Its functors preserve order and colimits. (*i.e.* they are *continuous*)
 - Continuous functors are *representable*
 - An *ω -cocomplete* frame category is *extensional*
- We take for a semantics domain a *CPO* category, \mathcal{D} , with all products, an initial object, \perp , and finite sums
 - \mathcal{D} is *ω -cocomplete* (*Smyth-Plotkin*)

The Monad of Strict Computation

- *Strict* :: $\mathcal{D} \rightarrow \mathcal{D}$ is analogous to a *Maybe* monad without its explicit data constructors

data *Maybe* a = *Nothing* | *Just* a

monad *Maybe* **where**

return = *Just*

Nothing >>= *f* = *Nothing*

Just x >>= *f* = *f* x

monad *Strict* **where**

return = *id*

\perp >>= *f* = \perp

x >>= *f* = *f* x when $x \neq \perp$

- *Strict* induces a monad transformer, analogous to *MaybeT*

The tensor product, \otimes , and sum, \oplus

- The product in *Strict* becomes a tensor in \mathcal{D}

$$\begin{aligned}(_,_)\otimes &:: \text{Strict } a \rightarrow \text{Strict } b \rightarrow \text{Strict } (a \times b) \\(x,y)\otimes &= x \gg= (\lambda x' \rightarrow y \gg= (\lambda y' \rightarrow (x',y')))\end{aligned}$$

- The tensor product has strict projections

$$\begin{aligned}p_1(x,y)\otimes &= x, & p_2(x,y)\otimes &= y \\ & \text{where } x \neq \perp \wedge y \neq \perp \\ p_1(x,y)\otimes &= p_2(x,y)\otimes = \perp \\ & \text{when } x = \perp \vee y = \perp\end{aligned}$$

- The sum in *Strict* is a coalesced sum in \mathcal{D}

$$\begin{aligned}inl_{\oplus} &:: \text{Strict } a \rightarrow \text{Strict } (a+b) & inr_{\oplus} &:: \text{Strict } b \rightarrow \text{Strict } (a+b) \\ inl_{\oplus} x &= x \gg= (\lambda x' \rightarrow inl x') & inr_{\oplus} y &= y \gg= (\lambda y' \rightarrow inr y')\end{aligned}$$

The *Lifted* functor

- $Lifted :: \mathcal{D} \rightarrow \mathcal{D}$

$lift :: I \rightarrow Lifted$

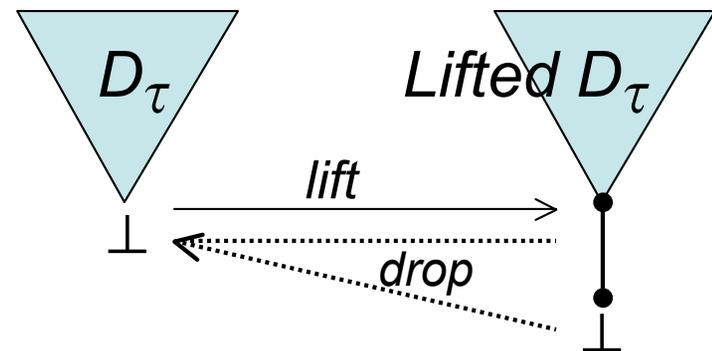
is a natural transformation that injects a pointed type frame, D_τ into a domain that adds a new bottom element under \perp_τ

$drop :: Lifted \rightarrow I$

is the natural transformation that identifies the bottom element of $Lifted D_\tau$ with the bottom element of D_τ .

$drop \circ lift = id$

$lift \circ drop \cong id_{Lifted}$



The meanings of a data constructor

- A data constructor (of arity N) has two formal aspects
 - It maps a sequence of N types to a new type;
 - It maps N appropriately typed values to a value in its codomain type
- This suggests its semantic interpretation by a functor
 - Interpretation is in a type-indexed category
 - The object mapping takes N type frames to another type frame;
 - The arrow mapping takes N typed arrows (elements of N type frames) to an arrow (element in the frame of its codomain type)
- An interpretation functor

$[[_]] :: \text{Type} \rightarrow (\text{tyvar} \rightarrow \text{Strict } \mathcal{D}) \rightarrow \text{Strict } \mathcal{D}$

where Type is a “free” category of syntactically well-formed type expressions and compatibly typed term expressions;

\mathcal{D} is a frame category (objects are type frames);

$(\text{tyvar} \rightarrow \text{Strict } \mathcal{D})$ is a type-variable environment.

Formal semantics of a Haskell data type

- An explicit representation of strictness annotations

data $T a_1 \dots a_m = \dots \mid C (s_1, \gamma_1) \dots (s_n, \gamma_n) \mid \dots$

- Meaning of a strictness annotated type expression

$[[(s, \gamma)]] \eta = [[\gamma]] \eta$ when $s = "!"$

$[[(s, \gamma)]] \eta = \text{Lifted}([[\gamma]] \eta)$ when $s = ""$

- Meaning of a saturated data constructor application (object mapping)

$[[C^{(n)} (s_1, \gamma_1) \dots (s_n, \gamma_n)]] \eta = [[(s_1, \gamma_1)]] \eta \otimes \dots \otimes [[(s_n, \gamma_n)]] \eta$

- Meaning of a list of alternative type constructions

$[[\gamma_1 \mid \dots \mid \gamma_p]] \eta = [[\gamma_1]] \eta \oplus \dots \oplus [[\gamma_p]] \eta$

where \oplus is the sum in category \mathcal{D} (coalesced bottoms)

- Meaning of a (non-recursive) type constructor declaration

$[[T a_1 \dots a_m = \gamma]]_{\text{Decl}} DE \Rightarrow$

$(T = \Lambda \tau_1 \dots \tau_m. [[\gamma]] [(a_1 \mapsto \tau_1), \dots, (a_m \mapsto \tau_m)]) \in DE,$

where DE is a declaration environment

I've omitted showing data constructor definitions entered into DE

Example: a data constructor with strictness annotation

data $S\ a\ b = \dots \mid S1\ !a\ b \mid \dots$

– What's the meaning of the constructor $S1$?

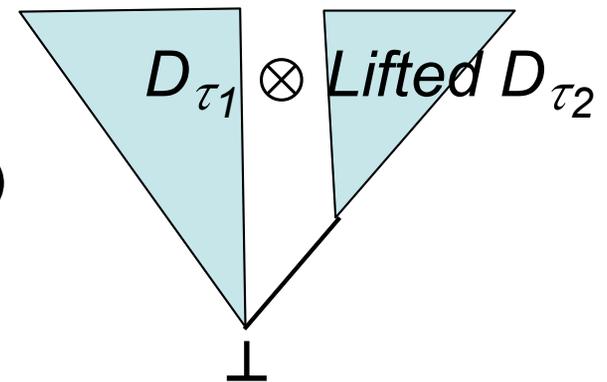
As the object mapping part of a functor:

$$[[S1]] \eta = \Lambda \gamma_1 \gamma_2. [[\gamma_1]] \eta \otimes \text{Lifted}([[\ \gamma_2 \]] \eta)$$

As a data constructor, at a type $S\ \tau_1\ \tau_2$:

$$[[S1]]_{Exp} \rho = \lambda x \in D_{\tau_1} y \in D_{\tau_2}. (x, \text{lift } y)_{\otimes}$$

where $\rho : \text{var}_{\tau} \rightarrow D_{\tau}$ is a typed valuation environment



Tuple, alternative and arrow types

- Haskell type tuples are lifted products

$$[[(\gamma_1, \gamma_2)]] \eta = \text{Lifted} ([[\gamma_1]] \eta \times [[\gamma_2]] \eta)$$

- Haskell alternatives are coalesced sums

$$[[(\gamma_1 \mid \gamma_2)]] \eta = [[\gamma_1]] \eta \oplus [[\gamma_2]] \eta$$

- Haskell arrow types are lifted encodings of the elements of hom-sets

$$[[(\gamma_1 \rightarrow \gamma_2)]] \eta = \text{Lifted} (\text{code}_{\gamma_1, \gamma_2} (\text{Hom}_{\mathcal{D}} ([[\gamma_1]] \eta, [[\gamma_2]] \eta)))$$

where $\text{code} :: \text{Hom}(\mathcal{D}) \rightarrow \text{Obj}(\mathcal{D})$ is a bi-natural transformation that codes continuous functions into representations as data

Semantics of Haskell expressions

$$[[_]]_{Exp} :: Exp \rightarrow (Var \rightarrow \mathcal{D}) \rightarrow (\mathcal{D} \rightarrow r) \rightarrow r$$

$$[[e_1 e_2]]_{Exp} \rho \kappa = \\ [[e_1]]_{Exp} \rho (\lambda v_1. [[e_2]]_{Exp} \rho (\lambda v_2. \kappa(drop\ v_1 \cdot v_2)))$$

$$[[\lambda x. e]]_{Exp} \rho \kappa = \kappa(lift\ (code\ (\lambda v. [[e]]_{Exp} \rho [x \mapsto v])))$$

$$[[(e_1, e_2)]]_{Exp} \rho \kappa = \\ [[e_1]]_{Exp} \rho (\lambda v_1. [[e_2]]_{Exp} \rho (\lambda v_2. \kappa(lift\ (v_1, v_2))))$$

$$[[fst]]_{Exp} \rho \kappa = \kappa(lift\ (\pi_1 \circ drop))$$

$$[[addInt]]_{Exp} \rho \kappa = \kappa(lift\ (\lambda x. lift\ (\lambda y. (+)\ (x, y)_{\otimes})))$$

$$[[C^{(1)} :: (s, \tau)]]_{Exp} \rho \kappa = \kappa\ lift, \text{ where } s = \text{"!"}$$

$$[[C^{(1)} :: (s, \tau)]]_{Exp} \rho \kappa = \kappa\ id, \text{ where } s = \text{""}$$

$$[[\text{if } e_0 \text{ then } e_1 \text{ else } e_2]]_{Exp} \rho \kappa =$$

$$[[e_0]]_{Exp} \rho (\lambda b. b \gg=_{Strict} (\lambda b'. \text{case } b' \text{ of}$$

$$\text{True} \rightarrow [[e_1]]_{Exp} \rho \kappa$$

$$\text{False} \rightarrow [[e_2]]_{Exp} \rho \kappa))$$

Semantics of Haskell expressions

$[[_]]_{Exp} :: Exp \rightarrow (Var \rightarrow Strict \mathcal{D}) \rightarrow (\mathcal{D} \rightarrow Strict r) \rightarrow Strict r$

$[[e_1 e_2]]_{Exp} \rho \kappa =$

$[[e_1]]_{Exp} \rho >>=_{Strict} (\lambda v_1. [[e_2]]_{Exp} \rho >>=_{Strict} (\lambda v_2. \kappa(drop\ v_1 \cdot v_2)))$

$[[\lambda x. e]]_{Exp} \rho \kappa = \kappa (lift\ (code\ (\lambda v. [[e]]_{Exp} \rho [x \mapsto v])))$

$[[(e_1, e_2)]]_{Exp} \rho \kappa =$

$[[e_1]]_{Exp} \rho >>=_{Strict} (\lambda v_1. [[e_2]]_{Exp} \rho >>=_{Strict} (\lambda v_2. \kappa (lift\ (v_1, v_2))))$

$[[fst]]_{Exp} \rho \kappa = \kappa (lift\ (code\ (\pi_1 \circ drop)))$

$[[addInt]]_{Exp} \rho \kappa = \kappa (lift\ (code\ (\lambda x. lift\ (code\ (\lambda y. x+y))))$

$[[C^{(1)} :: (s, \tau)]]_{Exp} \rho \kappa = \kappa (lift\ (code\ id)), \quad \text{where } s = \text{"!"}$

$[[C^{(1)} :: (s, \tau)]]_{Exp} \rho \kappa = \kappa (lift\ (code\ lift)), \quad \text{where } s = \text{""}$

$[[\text{if } e_0 \text{ then } e_1 \text{ else } e_2]]_{Exp} \rho \kappa =$

$[[e_0]]_{Exp} \rho >>=_{Strict} (\lambda b. \text{case } b \text{ of}$

$\text{True} \rightarrow [[e_1]]_{Exp} \rho \kappa$

$\text{False} \rightarrow [[e_2]]_{Exp} \rho \kappa)$

Recursive Datatype Definitions

Part 1: Simple recursion; ground types

- Returning to our example, let's substitute for the type parameter:
 - **data** *Slist_Int* = Nil | Scons !Int (Slist_Int)
 - Replace the recursive instance on the RHS by a new tyvar
 - **data** *Slist_Int* = Nil | Scons !Int *s*
where *s* = *Slist_Int*
 - The RHS of the declaration is an expression
[s]. Nil | Scons !Int s
that designates a functor in $Type \rightarrow Type$
 - Map the expression to the semantic interpretation domain,
 μ -binding the variable, ζ , which ranges over objects of \mathcal{D}
$$[[\mu s. Nil | Scons !Int s]] \emptyset = \mu \zeta. Lifted_1 \oplus (D_{Int} \otimes Lifted \zeta)$$
which designates the least fixed-point of a functor in $\mathcal{D} \rightarrow \mathcal{D}$
 - The least fixed-point, computed by iteration, is the meaning of *Slist_Int*, entered into the declaration environment.

Conclusions

- A categorical framework for semantic domains has some advantages
 - Avoids irrelevant details of representation
 - Dual aspect of a functor (mapping objects & arrows) provides an integrated meaning for constructors
- The *Strict* monad provides a coherent framework in which to model computation rules
 - Simplifies explanation of Haskell's strictness-annotated data constructors
- Simply recursive data types are modeled as initial fixed points of functors that interpret data type declarations
 - An initial fixed point yields an initial algebra in a category of functor algebras
 - Categorical basis for generic programming derivations

End