

Call-by-need is not as nice as call-by-name...

Memoization is a hidden effect

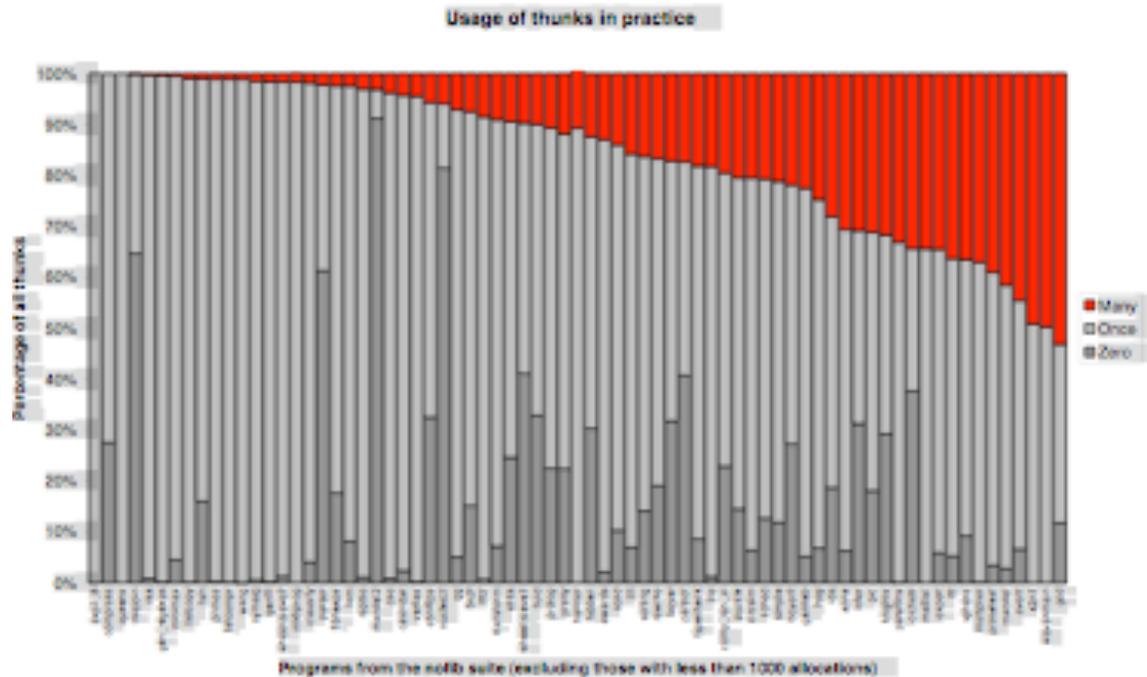
Implicit sharing behavior makes space reasoning hard

Memoization is costly

Execution time overhead

Complexity in RTS

Complexity in GC



...so who really needs call-by-need?

$e ::= x \mid n \mid e e \mid p e e \mid \text{if0 } e e e$
 $\mid \lambda!x . e \mid \lambda\sim x . e$
 $\mid \text{let } !x = e \text{ in } e \mid \text{let } \sim x = e \text{ in } e$
 $\mid \text{cons } e e \mid \text{nil} \mid \text{hd } e \mid \text{tl } e$
 $\mid \text{scons } e e \mid \text{snil} \mid \text{shd } e \mid \text{stl } e$

$\text{myif} = \lambda!x \lambda\sim t \lambda\sim f . \text{if0 } x t f$
 $\text{myif } n (+ 2 2) (/ 3 n)$
 $\text{mydouble} = \lambda\sim x . \text{let } !x' = x \text{ in } + x' x'$
 $\text{mydouble } (\text{fact } 1000000)$

- Please **don't** complain about types, polymorphism, ...
- Please **do** explain why this is a terrible idea...
- Please **do** explain how all this has been tried before...